JEREMIAH NYAGAH NATIONAL POLYTECHNIC

DEPARTMENT OF IT

UNIT TITLE: DEVELOP COMPUTER PROGRAM

COURSE: ICT LEVEL 6

DURATION: 1 HOUR

Instructions

- i. Answer ALL questions.
- ii. Write clear and concise responses.
- iii. For programming questions, use C or Java where applicable.
- iv. Neatness and clarity will be awarded marks.

SECTION A: (15 Marks)

- 1. Explain the following terms as used in software engineering: (4 Marks)
 - a) Software Development Life Cycle (SDLC)
 - b) Source code
 - c) Compiler
 - d) Debugging
- 2. State and briefly explain **five stages** of the Software Development Life Cycle. (5 Marks)
- **3.** Compare procedural programming and object-oriented programming (OOP) in terms of: (4 Marks)
 - Structure
 - Reusability
 - Security
 - Ease of maintenance
- **4.** Explain the role of **programming languages** in software development. Give **two examples** of high-level languages and **one** low-level language. (2 Marks)

SECTION B: (15 Marks)

- **5.** Write a C program that reads the radius of a circle from the user and calculates: (7 Marks)
 - i. The area of the circle

- ii. The circumference of the circle
- iii. Display both results with two decimal places.

Use appropriate variables, constants, and formatted output.

6. Write a simple Java program using **Object-Oriented Programming** that meets the following: (8 Marks)

- i. Create a class named Student with attributes name, regNo, and marks.
- ii. Include a **constructor** to initialize the attributes.
- iii. Add a **method** displayDetails() that prints the student's details and grade (A, B, C, D, or E) based on marks.
- iv. Create a main class that creates two student objects and displays their details.