

Can Numba and CUDA Python Development Kits be used on a GPU to Speed Up Gamma Index Calculations used in Radiotherapy?

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1 Introduction

1.1 Radiotherapy Background

Cancer is the second leading cause of death following heart disease. In 2020 alone, cancer alone was responsible for the deaths of 602,350 deaths in the United states (*An update on cancer deaths in the United States* [2]). However, with the aid of modern radiotherapy procedures, this figure can be significantly reduced. This procedure of radiotherapy is defined to include: patient consultation, simulation, treatment planning, and treatment delivery (*Radiation therapy process* [19]). In the patient consultation step, patients are initally diagnosed and informed of their condition. Following the consultation, the patients are taken to imaging facilities to capture images of their tumor(s) where contrast agents/chemicals are used to exaggerate the location of the tumor(s). Computer simulations are then used to define the location of the tumor and configurations of the treatment. Following this is the treatment planning step, where radiation oncologists, physicists, and dosimetrists are involved to plan the radiotherapy for the patient. The goal of this step is to deliver high doses to the tumor while limiting the damage to the surround health tissues, thereby reducing the side effects of radiotherapy. During this step, a commerical treatment planning system is often used to calculate treatment plans or how much radiation to send to a specific location (Gardner, Kim, and Chetty [8]). Due to the sensitivity of radiotherapy,

these treatment planning system is often routinely requires the comparison of measured and calculated dose distributions (how the doses are delivered across a part of the patient's body). Given the tumor information of the patient, the treatment planning system will generate radiation delivery plans. However, to ensure the accuracy of dose delivery to the patient and minimize accidental radiation exposure, quality assurance (QA) is essential to treatment planning. Techniques involved in this quality assurance steps often involve the comparison of dose distributions of a measured dose distribution, obtained from running the treatment plan and irradiating a radiation detection matrix (fig XX), against the original treatment plan (Low et al. [16]).

2 Literature Review

2.1 QA Methods

Over the past decades, many metrics have been developed to improve QA. These methods are mathematical formulas/algorithms that often searches through and compares the calculated and measured dose distributions (dose images) in 2D or 3D to give a value that signifies the resemblance and therefore the accuracy of a treatment planner. For instance, Cheng *et.al*, used a pass-fail criteria for the dose difference (DD), which is the difference between the measured and calculated dose on a pixel, and distance to agreement (DTA), which is the distance/radius in which the algorithm searches on the dose distribution (Cheng et al. [6]). Each point within this search circle defined by the DTA is analyzed (Cheng). Similar metrics have been defined like the Global Gamma evaluation, maximum allowed dose difference (MADD) (Jiang), divide and conquer (D&C) (Stojadinovic et al. [22]), and more. However, one metric has been defined as the standard of QA metrics in the field of radiotherapy, that is the gamma index (Low et al. [16]).

2.2 γ index

The gamma index, originally proposed by Low et. al (Low et al. [16]), provides a representative and numerical metric that simultaneously incorporates the dose and distance criteria as mentioned above. It combines the accuracies of previously proposed metrics into one γ index. This formula is

mathematically defined by the following formulas:

$$l = \sqrt{\frac{r^2(r_m, r)}{\Delta d_M^2} + \frac{\delta^2(r_m, r)}{\Delta D_M^2}} \quad (1)$$

$$r(r_m, r) = |r - r_m| \quad (2)$$

$$\delta(r_m, r) = D(r) - D_m(r_m) \quad (3)$$

$$\gamma(r_m) = \min\{\Gamma(r_m, r_c) \forall (r_c)\} \quad (4)$$

Essentially, this algorithm is a iterative process which passes over every pixel on a dose distribution image. For the sake of easy understanding, we will use a 2D example, but the same logic can be applied for 3D dose distributions as well. To begin the search, we will start on one reference pixel (calculated dose distribution) and test pixel (measured dose distribution), where dose distributions in this case are defined as 2D grayscale images. Then, the iteration begins with defining a reference position in real units based on a pixel on the reference image and then iterating through the circle on the test image. Test pixel within this search radius is then evaluated with the formulas above along with a percentage passing criteria, which means that this pixel passes the γ index test if it is within this many percentage relative to the reference pixel. During this process, as the iteration uses real units (mm), it may generate a position that does not land on a pixel. Here, interpolation is used to estimate the value at that position within the search radius. This search radius for each reference pixel is actually the DTA and the percentage is the DTA criterion.

Mathematically, the Eq. (1) describes the intermediate value l calculated for each pixel, where $r^2(r_m, r)$ defines the square of the distance between the reference and the test pixel. The parameters r_m of $r^2(r_m, r)$ is the real position of the measured pixel and r defines the real position of the test pixel, as pointed out by Eq. (2). $\delta^2(r_m, r)$ defines the square of the difference in pixel value (in real terms, pixel value is radiation dose intensity) where r_m represents the pixel value of the measured pixel and r represents the pixel value of the test pixel, as pointed out by Eq. (3). $r^2(r_m, r)$ is then divided by Δd_M^2 which is the DTA or search radius. $\delta^2(r_m, r)$ is then divided by ΔD_M^2 which is the DTA criterion or acceptable passing percentage. This whole term

is then square-rooted to produce the intermediate gamma value. This process is then repeated for all values within that radius for that reference pixel. The final gamma index for that reference value is taken as the minimum value of all these previously calculated intermediate values. Then, this is repeated for all reference pixels from the reference image to produce one gamma value for each reference pixel, thereby creating a gamma image.

2.3 Challenges to the γ Index

With such a iterative and complex system involving intensive interpolation and calulations, Gu et. al (Gu, Jia, and Jiang [11]) highlighted the concerns of speed with the γ index calculation, where clinically relevant dose distribution sizes is very time-consuming to compare. Many researchers have attempted to improve the accuracy and efficiency of the algorithm (Bakai, Alber, and Nüsslin [3], Depuydt, Van Esch, and Huyskens [7], Stock, Kroupa, and Georg [21], Jiang et al. [13], Spezi and Lewis [20]) while others focused on speed (Ju et al. [14], Chen et al. [5], Wendling et al. [23]).

2.4 Code Acceleration in Python

Other than algorithmic approaches to speeding up the γ index, another approach is to use a graphics processing unit (GPU) to accelerate time consuming code. GPUs are a part of a modern computer that accelerates the rendering of computer graphics, especially in games, content creation, etc. (intel [12]). However, they have also been repurposed for scientific computing, which takes advantage of their high calculation powers. As seen, GPUs have been used in weather prediction (Michalakes and Vachharajani [18]), mechanical structural analysis (Georgescu, Chow, and Okuda [9]), and chemical analysis (Ma, Wang, and Xie [17]). These studies typicall use Nvidia CUDA acceleration toolkits in the C programming language or they are built from the ground up.

However, within recent years, Python has been a popular choice within the area of GPU acceleration. This is largely thanks to the growing development in acceleration libraries like Numba (Lam, Pitrou, and Seibert [15]). By itself, Numba is a Just-in-Time (JIT) compiler for Python, where code (in this case python code) is compiled into machine code during the execution of the python program rather than before the execution of the program. This compilation into machine code makes python code much faster as Python

by itself, is interpreted during run time on a virtual machine and then executed. In recent years, Nvidia, the manufacturer of a majority of commercial graphics cards, have partnered with the developers of Numba to create GPU support for Numba, which now not only enables Numba to do JIT compilation, but also use GPUs to accelerate code.

Implementation of the gamma index in python isn't new. Many open-source repositories on github have produced efficient gamma index calculation scripts¹ Similarly, Biggs et. al (Biggs et al. [4]) have proposed and maintained a community driven project named pymedphys where CPU driven gamma index codes and other medical physics related codes have been implemented. GPU acceleration with gamma index isn't new either. For instance, Gu et. al had proposed gamma index acceleration with a GPU in 2005 (Gu, Jia, and Jiang [11]). There have also been GPU acceleration toolkits released by MATLAB and researchers have implemented similar algorithms of the gamma index in MATLAB (*GPU acceleration* [10]). However, as seen, there is GPU acceleration in MATLAB, but not implemented with Numba and CUDA in python. Similarly, there have been gamma index implemented in python, however, there has not been GPU accelerated gamma index calculations.

Python is one of the most popular data analysis and processing tool in the software engineering world. With the popularity of this language, more tools should be made available for use in research. Thus, the reasoning behind the choice of this project is due to the high popularity of python, the large community support for GPU acceleration in python, and the prevalent use of the gamma index in radiotherapy. This study aims to fill this gap by creating a GPU accelerated gamma index framework for 1D, 2D, and 3D dose distributions in python via Numba and python CUDA. This will be achieved with a Nvidia GTX 1080 GPU (“@NVIDIA GeForce” [1]) running on PopOS 22.05 LTS with Nvidia CUDA support built in. For the algorithm, this study will be based off of Low et. al (Low et al. [16])’s original gamma index paper with no modifications made to the algorithm. This study aims to test the feasibility of implementing the gamma index with Numba and CUDA while also benchmarking this against other frameworks within other languages (MATLAB, C, etc) to analyze if Python Numba and CUDA accelerated gamma index will be competitive compared to these other languages’ frameworks. As this study will be benchmarking and testing a framework

¹github.com/christopherpoole/pygamma

with a limited set of testing data, it will be suitable for an experimental design methodology. In this next section, the specific methodologies will be more clearly defined.

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