

# **Object Detection**

In this assignment, you will develop an object detector based on gradient features and sliding window classification. A set of test images and *hogvis.py* are provided in the Canvas assignment directory

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# 1. Image Gradients [20 pts]

Write a function that takes a grayscale image as input and returns two arrays the same size as the image, the first of which contains the magnitude of the image gradient at each pixel and the second containing the orientation.

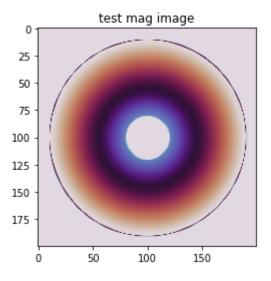
Your function should filter the image with the simple x- and y-derivative filters described in class. Once you have the derivatives you can compute the orientation and magnitude of the gradient vector at each pixel. You should use **scipy.ndimage.correlate** with the 'nearest' option in order to nicely handle the image boundaries.

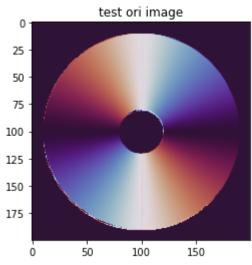
Include a visualization of the output of your gradient calculate for a small test image. For displaying the orientation result, please uses a cyclic colormap such as "hsv" or "twilight". (see <a href="https://matplotlib.org/tutorials/colors/colormaps.html">https://matplotlib.org/tutorials/colors/colormaps.html</a>))

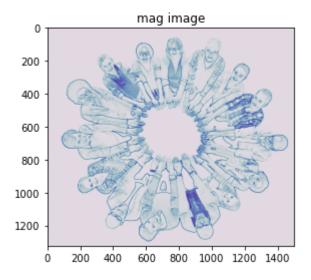
NOTE: To be consistent with the provided code that follows, the gradient orientation values you return should range in (-pi/2,+pi/2) where a horizontal edge (vertical gradient) is -pi/2 and the angle increases as the edge rotates clockwise in the image.

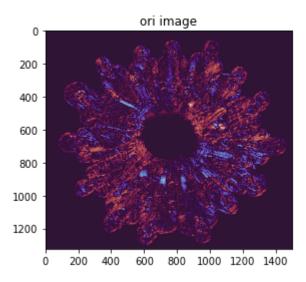
```
In [90]: #we will only use: scipy.ndimage.correlate
         from scipy import ndimage
         def mygradient(image):
             This function takes a grayscale image and returns two arrays of the
             same size, one containing the magnitude of the gradient, the second
             containing the orientation of the gradient.
             Parameters
             image : 2D float array of shape HxW
                  An array containing pixel brightness values
             Returns
             mag : 2D float array of shape HxW
                 gradient magnitudes
             ori : 2Dfloat array of shape HxW
                 gradient orientations in radians
             dx_filter = [[-1,1]]
             dy_{filter} = [[-1],[1]]
             dx = ndimage.correlate(image, dx filter, mode="nearest")
             dy = ndimage.correlate(image, dy filter, mode="nearest")
             epsilon = 1e-10
             dx = np.where(dx == 0,epsilon,dx)
             mag = np.sqrt(dx**2+dy**2)
             ori = np.arctan(dy/dx)
             return (mag,ori)
```

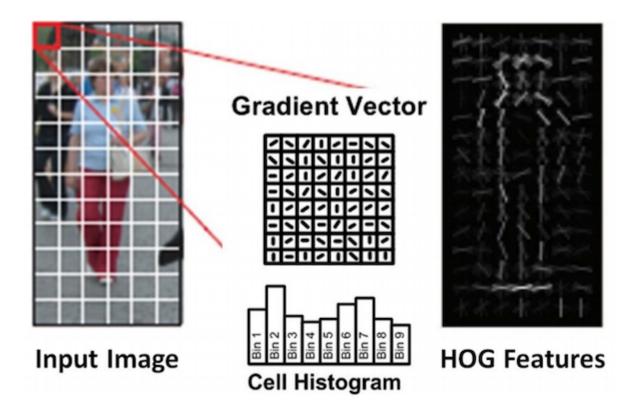
```
In [91]: #
         # Demonstrate your mygradient function here by loading in a grayscale
         # image, calling mygradient, and visualizing the resulting magnitude
         # and orientation images. For visualizing orientation image, I suggest
         # using the hsv or twilight colormap.
         # here is one simple test image which has gradients pointed in all
         # directions so you can see if your orientation estimates are reasonable
         [yy,xx] = np.mgrid[-100:100,-100:100]
         testimage = np.minimum(np.maximum(np.array(xx*xx+yy*yy,dtype=float),400),8100)
         (testmag,testori) = mygradient(testimage)
         plt.title('test mag image')
         plt.imshow(testmag,cmap=plt.cm.twilight)
         plt.show()
         plt.title('test ori image')
         plt.imshow(testori,cmap=plt.cm.twilight)
         plt.show()
         # you should also load in or synthesize another image to test with besides
         # the one above.
         image = plt.imread("images/faces/faces4.jpg")
         image = convert to grayscale(image)
         (mag,ori) = mygradient(image)
         #visualize results mag, ori as images
         plt.title('mag image')
         plt.imshow(mag,cmap=plt.cm.twilight)
         plt.show()
         plt.title('ori image')
         plt.imshow(ori,cmap=plt.cm.twilight)
         plt.show()
```











# 2. Histograms of Gradient Orientations [25 pts]

Write a function that computes gradient orientation histograms over each 8x8 block of pixels in an image. Your function should bin the orientation into 9 equal sized bins between -pi/2 and pi/2. The input of your function will be an image of size HxW. The output should be a three-dimensional array **ohist** whose size is (H/8)x(W/8)x9 where **ohist[i,j,k]** contains the count of how many edges of orientation k fell in block (i,j). If the input image dimensions are not a multiple of 8, you should use **np.pad** with the **mode=edge** option to pad the width and height up to the nearest integer multiple of 8.

To determine if a pixel is an edge, we need to choose some threshold. I suggest using a threshold that is 10% of the maximum gradient magnitude in the image. Since each 8x8 block will contain a different number of edges, you should normalize the resulting histogram for each block to sum to 1 (i.e., *np.sum(ohist,axis=2)* should be 1 at every location).

I would suggest your function loops over the orientation bins. For each orientation bin you'll need to identify those pixels in the image whose gradient magnitude is above the threshold and whose orientation falls in the given bin. You can do this easily in numpy using logical operations in order to generate an array the same size as the image that contains Trues at the locations of every edge pixel that

falls in the given orientation bin and is above threshold. To collect up pixels in each 8x8 spatial block you can use the function **ski.util.view\_as\_windows(...,(8,8),step=8)** and **np.count\_nonzeros** to count the number of edges in each block.

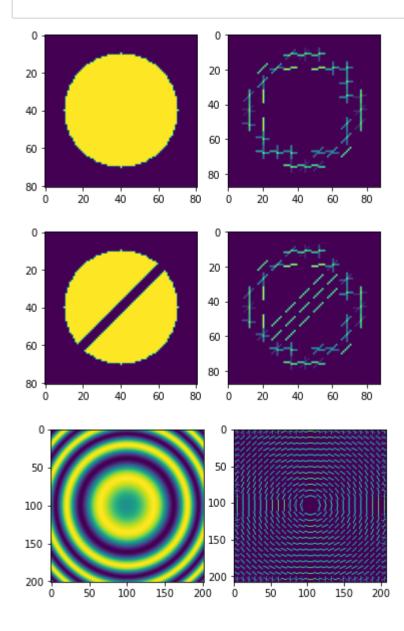
Test your code by creating a simple test image (e.g. a white disk on a black background), computing the descriptor and using the provided function *hogvis* to visualize it.

Note: in the discussion above I have assumed 8x8 block size and 9 orientations. In your code you should use the parameters *bsize* and *norient* in place of these constants.

```
In [19]: | #we will only use: ski.util.view as windows for computing hog descriptor
         import skimage as ski
         def hog(image,bsize=8,norient=9):
             0.00
             This function takes a grayscale image and returns a 3D array
             containing the histogram of gradient orientations descriptor (HOG)
             We follow the convention that the histogram covers gradients starting
             with the first bin at -pi/2 and the last bin ending at pi/2.
             Parameters
             image : 2D float array of shape HxW
                  An array containing pixel brightness values
             bsize : int
                 The size of the spatial bins in pixels, defaults to 8
             norient : int
                 The number of orientation histogram bins, defaults to 9
             Returns
             ohist : 3D float array of shape (H/bsize,W/bsize,norient)
                 edge orientation histogram
             0.00
             # determine the size of the HOG descriptor
             (h,w) = image.shape
             h2 = int(np.ceil(h/float(bsize)))
             w2 = int(np.ceil(w/float(bsize)))
             ohist = np.zeros((h2,w2,norient))
             # Based on it, I will pad on all the four sides equally
             # so the shape is a multiple of bsize
             wneed = 0
             hneed = 0
             if w%bsize > 0:
                 wneed = bsize - w%bsize
             if h%bsize > 0:
```

```
hneed = bsize - h%bsize
pw = (wneed//2, wneed-wneed//2) #amounts to pad on left and right side
#pw = (0, wneed)
ph = (hneed//2, hneed-hneed//2) #amounts to pad on bottom and top side
#ph = (0, hneed)
image = np.pad(image,(ph,pw),'edge')
# make sure we did the padding correctly
assert(image.shape==(h2*bsize,w2*bsize))
# compute image gradients
(mag,ori) = mygradient(image)
# choose a threshold which is 10% of the maximum gradient magnitude in the image
thresh = 0.1*np.amax(mag)
# separate out pixels into orientation channels, dividing the range of orientations
# [-pi/2,pi/2] into norient equal sized bins and count how many fall in each block
binEdges = np.linspace(-np.pi/2, np.pi/2, norient+1);
# as a sanity check, make sure every pixel gets assigned to at most 1 bin.
bincount = np.zeros((h2*bsize,w2*bsize))
for i in range(norient):
    #create a binary image containing 1s for pixels at the ith
    #orientation where the magnitude is above the threshold.
    B = (mag>thresh)* (ori > binEdges[i]) * (ori <= binEdges[i+1])</pre>
    #sanity check: record which pixels have been selected at this orientation
    bincount = bincount + B
    #pull out non-overlapping bsize x bsize blocks
    chblock = ski.util.view as windows(B,(bsize,bsize),step=bsize)
    #sum up the count for each block and store the results
    chblock = chblock.reshape((h2,w2,bsize*bsize))
    ohist[:,:,i] = chblock.sum(axis = -1)
#each pixel should have only selected at most once
assert(np.all(bincount<=1))</pre>
# lastly, normalize the histogram so that the sum along the orientation dimension is 1
# note: don't divide by 0! If there are no edges in a block (i.e. the sum of counts
```

```
In [20]: #provided function for visualizing hog descriptors
         from hogvis import hogvis
         # generate a simple test image... a 80x80 image
         # with a circle of radius 30 in the center
         [yy,xx] = np.mgrid[-40:41,-40:41]
         im = np.array((xx*xx+yy*yy<=30*30),dtype=float)
         # display the image and the output of hogvis
         hogim = hogvis(hog(im))
         plt.subplot(1,2,1)
         plt.imshow(im)
         plt.subplot(1,2,2)
         plt.imshow(hogim)
         plt.show()
         # two other synthetic test images to experiment with
         [yy,xx] = np.mgrid[-40:41,-40:41]
         im = np.array((xx*xx+yy*yy<=30*30),dtype=float)
         im[np.abs(xx+yy)<=3] = 0
         hogim = hogvis(hog(im))
         plt.subplot(1,2,1)
         plt.imshow(im)
         plt.subplot(1,2,2)
         plt.imshow(hogim)
         plt.show()
         [yy,xx] = np.mgrid[-100:101,-100:101]
         im = np.array(np.sin((xx*xx+yy*yy)/800),dtype=float)
         hogim = hogvis(hog(im))
         plt.subplot(1,2,1)
         plt.imshow(im)
         plt.subplot(1,2,2)
         plt.imshow(hogim)
         plt.show()
```



## 3. Detection [25 pts]

Write a function that takes a template and an image and returns the top detections found in the image. Your function should follow the definition given below.

In your function you should first compute the histogram-of-gradient-orientation feature map for the image, then correlate the template with the feature map. Since the feature map and template are both three dimensional, you will want to filter each orientation separately and then sum up the results to get the final response. If the image of size HxW then this final response map will be of size (H/8)x(W/8).

When constructing the list of top detections, your code should implement non-maxima suppression so that it doesn't return overlapping detections. You can do this by sorting the responses in descending order of their score. Every time you add a detection to the list to return, check to make sure that the location of this detection is not too close to any of the detections already in the output list. You can estimate the overlap by computing the distance between a pair of detections and checking that the distance is greater than say 70% of the width of the template.

Your code should return the locations of the detections in terms of the original image pixel coordinates (so if your detector had a high response at block [i,j] in the response map, then you should return (8i,8i) as the pixel coordinates).

I have provided a function for visualizing the resulting detections which you can use to test your detect function. Please include some visualization of a simple test case.

```
In [52]: | #we will only use: scipy.ndimage.correlate
         from scipy import ndimage
         def detect(image,template,ndetect=5,bsize=8,norient=9):
             0.00
             This function takes a grayscale image and a HOG template and
             returns a list of detections where each detection consists
             of a tuple containing the coordinates and score (x,y,score)
             Parameters
             image : 2D float array of shape HxW
                  An array containing pixel brightness values
             template : a 3D float array
                 The HOG template we wish to match to the image
             ndetect : int
                 Maximum number of detections to return
             bsize : int
                 The size of the spatial bins in pixels, defaults to 8
             norient : int
                 The number of orientation histogram bins, defaults to 9
             Returns
             detections : a list of tuples of length ndetect
                 Each detection is a tuple (x,y,score)
             11 11 11
             # norient for the template should match the norient parameter passed in
             assert(template.shape[2]==norient)
             fmap = hog(image,bsize=bsize,norient=norient)
             #cross-correlate the template with the feature map to get the total response
             resp = np.zeros((fmap.shape[0],fmap.shape[1]))
```

```
for i in range(norient):
    resp = resp + ndimage.correlate(fmap[:,:,i], template[:,:,i])
#sort the values in resp in descending order.
# val[i] should be ith largest score in resp
# ind[i] should be the index at which it occurred so that val[i]==resp[ind[i]]
val = np.sort(resp, axis=None)[::-1] #sorted response values, [::-1] for descending order
ind = np.argsort(resp, axis = None)[::-1]
# print(ind)
#work down the list of responses from high to low, to generate a
# list of ndetect top scoring matches which do not overlap
detcount = 0
i = 0
detections = []
while ((detcount < ndetect) and (i < len(val))):</pre>
    # convert 1d index into 2d index
    yb = ind[i] // resp.shape[1]
   xb = ind[i] % resp.shape[1]
    # print("yb is: {}, xb is {}".format(yb,xb))
   # print("val[i] is: {}, resp[yb,xb] is {}".format(val[i],resp[yb,xb]))
    assert(val[i]==resp[yb,xb]) #make sure we did indexing correctly
    #covert block index to pixel coordinates based on bsize
    xp = xb * bsize
    yp = yb * bsize
    #check if this detection overlaps any detections that we've already added
    #to the list. compare the x,y coordinates of this detection to the x,y
    #coordinates of the detections already in the list and see if any overlap
    #by checking if the distance between them is less than 70% of the template
    # width/height
    overlap = False
    t height = template.shape[0]
   t weight = template.shape[1]
   length = len(detections)
    for n in range(length):
        d = detections[n]
        x0 = d[0]
        y0 = d[1]
        if np.array equal(x0,xp) and np.array equal(y0,yp):
            overlap = True
        else:
```

```
distance = np.sqrt((x0-xp)**2 + (y0-yp)**2)
    if distance < 0.7 * bsize * t_height or distance < 0.7 * bsize * t_weight:
        overlap = True

#if the detection doesn't overlap then add it to the list
if not overlap:
    detcount = detcount + 1
    detections.append((xp,yp,val[i]))

i=i+1
    # print("now i is {}, len(val) is {}, detcount is {}, ndetect is {}".format(i, len(val), detcount, ndete)

if (len(detections) < ndetect):
    print('WARNING: unable to find ',ndetect,' non-overlapping detections')

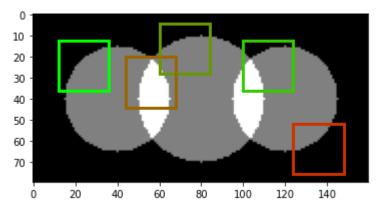
return detections</pre>
```

```
In [53]: import matplotlib.patches as patches
         def plot_detections(image, detections, tsize_pix):
             This is a utility function for visualization that takes an image and
             a list of detections and plots the detections overlayed on the image
             as boxes.
             Color of the bounding box is based on the order of the detection in
             the list, fading from green to red.
             Parameters
             image : 2D float array of shape HxW
                  An array containing pixel brightness values
             detections : a list of tuples of length ndetect
                 Detections are tuples (x,y,score)
             tsize pix : (int,int)
                 The height and width of the box in pixels
             Returns
             _____
             None
             ndetections = len(detections)
             plt.imshow(image,cmap=plt.cm.gray)
             ax = plt.gca()
             w = tsize_pix[1]
             h = tsize pix[0]
             red = np.array([1,0,0])
             green = np.array([0,1,0])
             ct = 0
             for (x,y,score) in detections:
                 xc = x - (w//2)
                 yc = y-(h//2)
                 col = (ct/ndetections)*red + (1-(ct/ndetections))*green
                 rect = patches.Rectangle((xc,yc),w,h,linewidth=3,edgecolor=col,facecolor='none')
                 ax.add patch(rect)
```

$$ct = ct + 1$$

plt.show()

```
In [76]: #
         # sketch of some simple test code, modify as needed
         #create a synthetic image with some overlapping circles
         [yy,xx] = np.mgrid[-40:40,-80:80]
         im1 = np.array((xx*xx+yy*yy<=30*30),dtype=float)
         [yy,xx] = np.mgrid[-40:40,-40:120]
         im2 = np.array((xx*xx+yy*yy<=25*25),dtype=float)</pre>
         [yy,xx] = np.mgrid[-40:40,-120:40]
         im3 = np.array((xx*xx+yy*yy<=25*25),dtype=float)
         im = (1/3)*(im1+im2+im3)
         # plt.imshow(im,cmap ='gray')
         # plt.show()
         #compute feature map with default parameters
         fmap = hog(im)
         #extract a 3x3 template
         template = fmap[2:5,2:5,:]
         #run the detect code
         detections = detect(im,template,ndetect=5)
         #visualize results.
         plot detections(im, detections, (3*8, 3*8))
         # visually confirm that:
             1. top detection should be the same as the location where we selected the template
             2. multiple detections do not overlap too much
```



# 4. Learning Templates [15 pts]

The final step is to implement a function to learn a template from positive and negative examples. Your code should take a collection of cropped positive and negative examples of the object you are interested in detecting, extract the features for each, and generate a template by taking the average positive template minus the average negative template.

```
In [170]: | from skimage.transform import resize
          def learn template(posfiles,negfiles,tsize=np.array([16,16]),bsize=8,norient=9):
              This function takes a list of positive images that contain cropped
              examples of an object + negative files containing cropped background
              and a template size. It produces a HOG template and generates visualization
              of the examples and template
              Parameters
              _____
              posfiles: list of str
                   Image files containing cropped positive examples
              negfiles : list of str
                  Image files containing cropped negative examples
              tsize : (int,int)
                  The height and width of the template in blocks
              Returns
              template : float array of size tsize x norient
                  The learned HOG template
              11 11 11
              #compute the template size in pixels
              #corresponding to the specified template size (given in blocks)
              tsize pix=bsize*tsize
              #figure to show positive training examples
              fig1 = plt.figure()
              pltct = 1
              #accumulate average positive and negative templates
              pos t = np.zeros((tsize[0],tsize[1],norient),dtype=float)
              for file in posfiles:
                  #load in a cropped positive example
                  img = plt.imread(file)
                  #convert to grayscale and resize to fixed dimension tsize pix
                  #using skimage.transform.resize if needed.
```

```
img = convert to grayscale(img)
    img scaled = ski.transform.resize(img, tsize pix, mode="reflect")
    #display the example. if you want to train with a large # of examples,
    #you may want to modify this, e.g. to show only the first 5.
    ax = fig1.add subplot(len(posfiles),1,pltct)
    ax.imshow(img scaled,cmap=plt.cm.gray)
    pltct = pltct + 1
    #extract feature
    fmap = hog(img scaled)
    #compute running average
    pos t = pos t + fmap
pos t = (1/len(posfiles))*pos t
# fig1.show()
plt.show() # I change it because with fig1.show() there are warnings existed.
# repeat same process for negative examples
fig2 = plt.figure()
pltct = 1
neg t = np.zeros((tsize[0],tsize[1],norient),dtype=float)
for file in negfiles:
    img = plt.imread(file)
    #convert to grayscale and resize to fixed dimension tsize pix
    #using skimage.transform.resize if needed.
    # convert to grayscale image
    img = convert to grayscale(img)
    img scaled = ski.transform.resize(img, tsize pix, mode="reflect")
    ax = fig2.add subplot(len(negfiles),1,pltct)
    ax.imshow(img scaled,cmap=plt.cm.gray)
    pltct = pltct + 1
    #extract feature
    fmap = hog(img scaled)
```

```
#compute running average
    neg t = neg t + fmap
neg t = (1/len(negfiles))*neg t
plt.show()
# add code here to visualize the positive and negative parts of the template
# using hogvis. you should separately visualize pos t and neg t rather than
# the final tempalte.
positive part = hogvis(pos t)
negative part = hogvis(neg t)
plt.figure(figsize=(8, 6))
\# ax3 = fig3.add subplot(1,1,1)
plt.title("positive part")
plt.imshow(positive part)
plt.show()
plt.figure(figsize=(8, 6))
\# ax4 = fig4.add subplot(1,1,1)
plt.title("negative part")
plt.imshow(negative part)
plt.show()
# now construct our template as the average positive minus average negative
template = pos t - neg t
return template
```

## 5. Experiments [15 pts]

Test your detection by training a template and running it on a test image.

In your experiments and writeup below you should include: (a) a visualization of the positive and negative patches you use to train the template and corresponding hog feature, (b) the detection results on the test image. You should show (a) and (b) for **two different object categories**. the provided face test images and another category of your choosing (e.g. feel free to experiment with detecting cat faces.

hands, cups, chairs or some other type of object). Additionaly, please include results of testing your detector where there are at least 3 objects to detect (this could be either 3 test images which each have one or more objects, or a single image with many (more than 3) objects). Your test image(s) should be distinct from your training examples. Finally, write a brief (1 paragraph) discussion of where the detector works well and when it fails. Describe some ways you might be able to make it better.

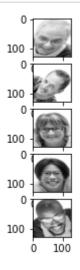
NOTE 1: You will need to create the cropped test examples to pass to your *learn\_template*. You can do this by cropping out the examples by hand (e.g. using an image editing tool). You should attempt to crop them out in the most consistent way possible, making sure that each example is centered with the same size and aspect ratio. Negative examples can be image patches that don't contain the object of interest. You should crop out negative examples with roughly the same resolution as the positive examples.

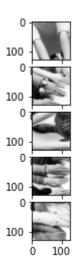
NOTE 2: For the best result, you will want to test on images where the object is the same size as your template. I recommend using the default **bsize** and **norient** parameters for all your experiments. You will likely want to modify the template size as needed

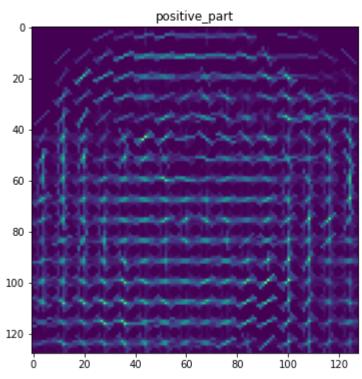
#### **Experiment 1: Face detection**

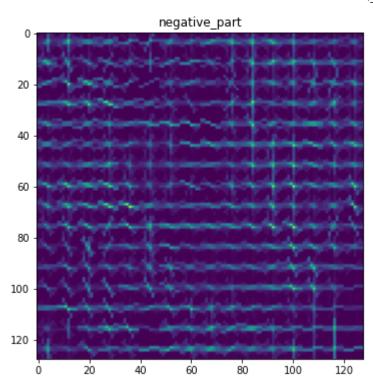
```
In [171]: # assume template is 16x16 blocks, you may want to adjust this
    # for objects of different size or aspect ratio.
    # compute image a template size
    bsize=8
    tsize=np.array([16,16]) #height and width in blocks
    tsize_pix = bsize*tsize #height and width in pixels
    posfiles = ('pos1.png','pos2.png','pos3.png','pos4.png','pos5.png')
    negfiles = ('neg1.png','neg2.png','neg3.png','neg4.png','neg5.png')

# call Learn_template to Learn and visualize the template and training data
    template = learn_template(posfiles,negfiles,tsize=tsize)
    plt.show()
```





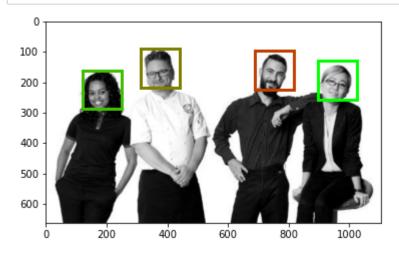




```
In [172]: # call detect on one or more test images, visualizing the result with the plot_detections function
    test1 = plt.imread("images/faces/faces1.jpg")

    test1 = convert_to_grayscale(test1)

    detections = detect(test1, template, ndetect=4)
    plot_detections(test1,detections,tsize_pix)
```



### **Experiment 2: Cat face detection**

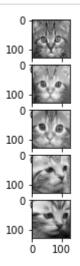
```
In [167]:
    bsize=8
    tsize=np.array([16,16])  #height and width in blocks
    tsize_pix = bsize*tsize  #height and width in pixels
    posfiles = ('cat/posl.png', 'cat/pos2.png', 'cat/pos3.png', 'cat/pos5.png')
    negfiles = ('cat/neg1.png', 'cat/neg2.png', 'cat/neg3.png', 'cat/neg4.png', 'cat/neg5.png')

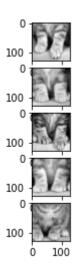
# call learn_template to learn and visualize the template and training data
    template = learn_template(posfiles, negfiles, tsize=tsize)
    plt.show()

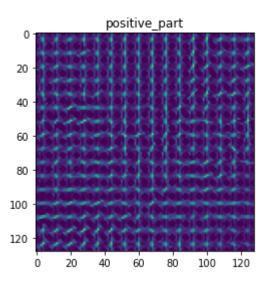
# call detect on one or more test images, visualizing the result with the plot_detections function

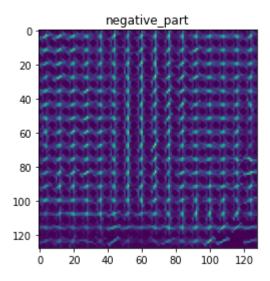
test2 = plt.imread("cat/test1.jpg")
    test2 = convert_to_grayscale(test2)

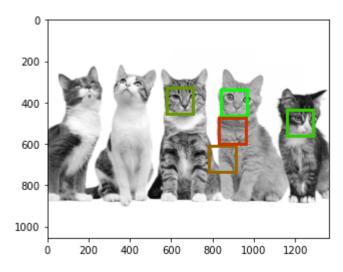
detections = detect(test2, template, ndetect=5)
    plot_detections(test2, detections, tsize_pix)
```











#### **Discussion**

The detector works very well on the first experiment- human face detection. I think that is because the test image for human face is good. In the test image, all the four human faces are normal. No one is lo oking up, down, or side. Therefore, the faces are easily detected. However, for the cat face dectection, the detector does not work very well. It successfully detects 3 cat faces over all the 5 faces. This is probably because the other 2 cats are looking up so the faces are not easily detectly by the detect or. To improve that, I should include more examples about the desired object from more different point of view. For example, the positive samples can include cat faces looking up, down, and side. Besides, cat faces also can be different based on different type of cat. The positive samples should also include more faces from more diverse types of cats.

In [ ]: