

**Integrated Deep Learning and Bayesian Classification for
Prioritization of Functional Genes in Next-Generation
Sequencing Data**

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DECLARATION

I hereby declare that this thesis is my original work and it has been written by me in its entirety. I have duly acknowledged all the sources of information which have been used in the thesis.

This thesis has also not been submitted for any degree in any university previously.

Chan Khai Ern Edwin

04 April 2017

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Abstract

The advent of next-generation sequencing technology has enabled large-scale interrogation of the genome to identify variants in patient samples. The accurate identification of functional variants can provide critical insights into the disease process to guide diagnosis and treatment. However, the use of clinical genomics remains limited as (i) the accurate identification of variants remains suboptimal, and (ii) the large number of variants identified may be difficult to interpret without a systematic approach of ranking by functional importance.

Here, we describe the development of a deep learning neural network to improve the accuracy of variant-calling, and a Bayesian classification method for the probabilistic ranking of functionally relevant genes. We show that an optimised neural network can call variants more accurately than single variant callers or concordant callers, with F1 score improvements of 6.5 percent in simulated datasets and 4.5 percent in real datasets over the best concordant methods. Following the identification of high confidence variants, we further demonstrate that a Bayesian classification system can rank functionally relevant genes in a Diffuse Large B-Cell Lymphoma (DLBCL) patient sample.

We propose that the combined use of deep learning and Bayesian network analysis could be extended to build an analytical pipeline for clinical use to augment diagnosis and treatment of diseases by identifying high-confidence variants and ranking them systematically.

1 Introduction

1.1 Next Generation Sequencing (NGS) for Clinical Genomics

There has been a growing interest in using a patient's genome to guide the diagnosis and treatment of diseases (Rehm, 2017; Angrist, 2016), based on the fundamental intuition that variants and mutations in the genome alter gene functions that drive the initiation and progression of the disease. In oncology, for example, identification of the key driver mutations has been shown to be useful in stratifying cancer subtypes (Stratton, Campbell & Futreal, 2009), and identifying mutations for targeted therapy (Janitz, 2011). Furthermore, the development of next generation sequencing (NGS) technologies has dramatically reduced sequencing costs (Metzker, 2010; Mardis, 2008), enabling the adoption of genomic sequencing in clinical labs.

Although clinical genomics holds great promise, there are still two critical issues that limit its use in a clinical setting. Firstly, it is often difficult to obtain high-confidence variant calls from sequencing data, and secondly, the large number of variant calls for patient samples makes interpretation difficult for clinical decision-making.

1.2 Variant Calling of NGS Data

In variant calling, genomic DNA is fragmented, and the short reads are sequenced in a massively parallel manner using next generation sequencing technologies such as sequencing by synthesis. These reads are aligned to the reference genome, and variations in the DNA sequence, such as single nucleotide variants (SNV) and insertions/deletions (indels) are identified by comparing the different reads aligned to the reference genome (Figure 1).

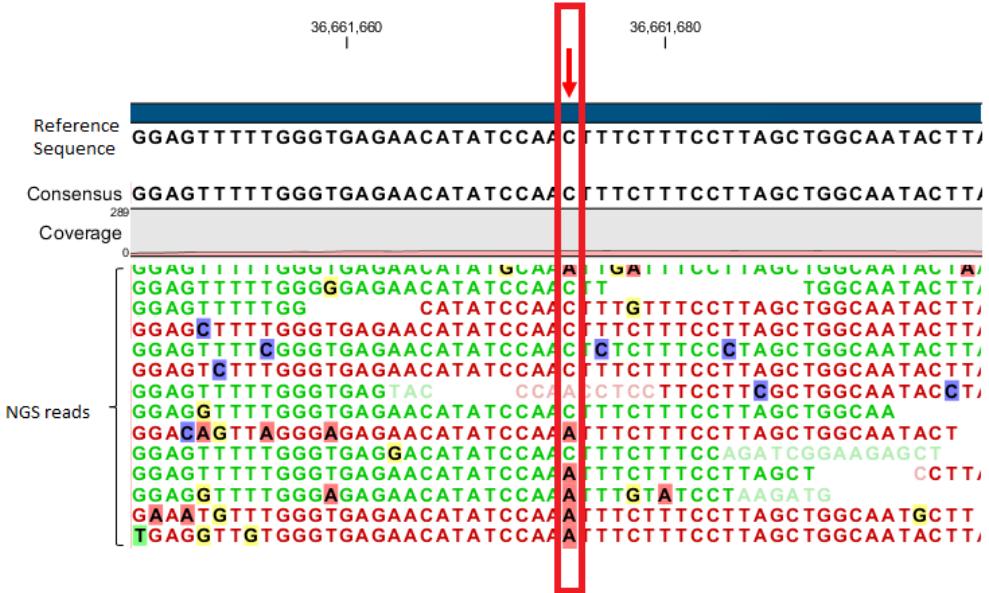


Figure 1: Illustration of Variant Calling Pileup. Due to noise and errors in sequencing and read mapping, it can be difficult to call variants accurately. At the position of interest, there seems to be a possible mutation from the original base of Cytosine to the base Adenine, but not all reads agree with this mutation call. Figure adapted from CLC Genomics Workbench 9.5, Figure 29.8.

Variant calling with NGS data primarily involves the use of various statistical and algorithmic methods to identify variants in the genome (Nielson et al., 2011). These variants represent the deviations and differences between the genome of interest and a reference human genome. This analysis is non-trivial as each variant call requires the integration of multiple sequence reads (e.g. millions of reads) that contain experimental noise and errors (Zook et al., 2014). The calling of variants can be further complicated by errors in mapping the reads to a reference genome.

To account for these errors, variant callers employ a variety of algorithms and statistical models to determine the existence and type of variation/mutation (Zook et al., 2014; Davey et al., 2011). Because of the differences in assumptions and models employed by different variant callers, certain calling algorithms are more sensitive and accurate in calling specific classes of variants but do not perform well in calling other variant types (O’Rawe et al., 2013). To address these problems, ongoing efforts have focused on improving current variant calling algorithms, including optimisation of variant calling for different classes of mutations, as well as the reduction in the number of false positive calls (Mohiyuddin et al., 2015; Gézsi et al., 2015).

Despite the variety of approaches used for identifying variants and mutations, the accuracy and precision of single variant callers remain suboptimal (Cornish and Guda, 2015; O’Rawe et al., 2013). Each variant caller can differ greatly in accuracy depending on the type of sequencing methodology and the statistical algorithm used (Figure 2), making it difficult to identify true high-confidence variant calls.

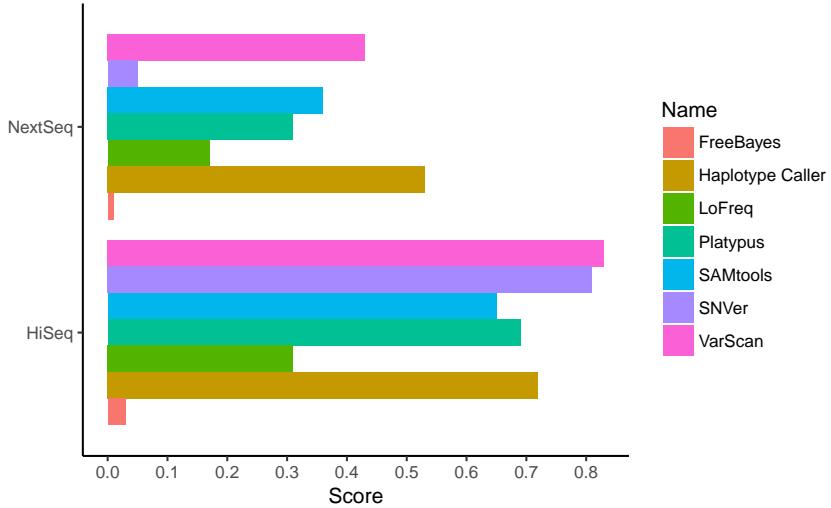


Figure 2: Performance of Variant Calling Tools on Patient Data using the HiSeq and NextSeq Illumina Sequencing Platforms . The F1 score indicates how well a caller can predict true positives (See Appendix 5.3 for more details). Notably, the F1 score for the same variant calling tool can differ greatly. Figure adapted from Sandmann et al. (2017)

1.3 Ensemble Methods for Improving the Accuracy of Variant Calling

While it is clear that single variant callers may not perform well across a variety of variant classes, the combination or ensemble of several callers can be used to augment the accuracy of variant callers beyond what can be achieved with a single caller. By aggregating the calls from each different variant caller, the relatively weak prediction calls from each caller can be combined to provide a better aggregate prediction for a variant call.

One simple approach to aggregating variant calls is by concordance, where the likelihood of an accurate call depends on multiple variant callers identifying the same variant or mutation (Lam et al., 2012; Wei et al., 2011). While straightforward and intuitive, the recall rates of such a tool is poor with a high number of false negative calls. This is because a high concordance of variant calls will reciprocally decrease the number of true variants calls that are identified by specific variant callers (O’Rawe et al., 2013).

Beyond concordance, supervised machine learning approaches have been used to combine

the calls from different variant callers to improve the accuracy. In these approaches, machine learning algorithms have been used predict the accuracy of a variant call by integrating different features of each variant call (e.g. variant frequencies, mapping quality). For example, the support vector machine (SVM) algorithm was used successfully to improve the accuracy of variant calls (Gézsi et al., 2015) over concordance-based methods.

Recent advances in machine learning, in particular, deep learning neural networks, have increased the accuracy of predictions from complex multi-modal data (Ng et al., 2015) beyond traditional algorithms such as SVM and Random Forests. The ability of deep learning networks to learn from complex high-dimensional data suggests that they may be useful in improving the accuracy of high-confidence variant calls derived from the complex features from each variant caller.

1.4 Deep Learning for Improving the Accuracy of Variant Calling

Deep learning is a machine learning approach based on artificial neural networks (LeCun et al., 2015) that are built on artificial neurons. Each artificial neuron is analogous to a biological neuron where weighted input signals are integrated to produce an output once the signals cross a threshold for activation (Figure 3).

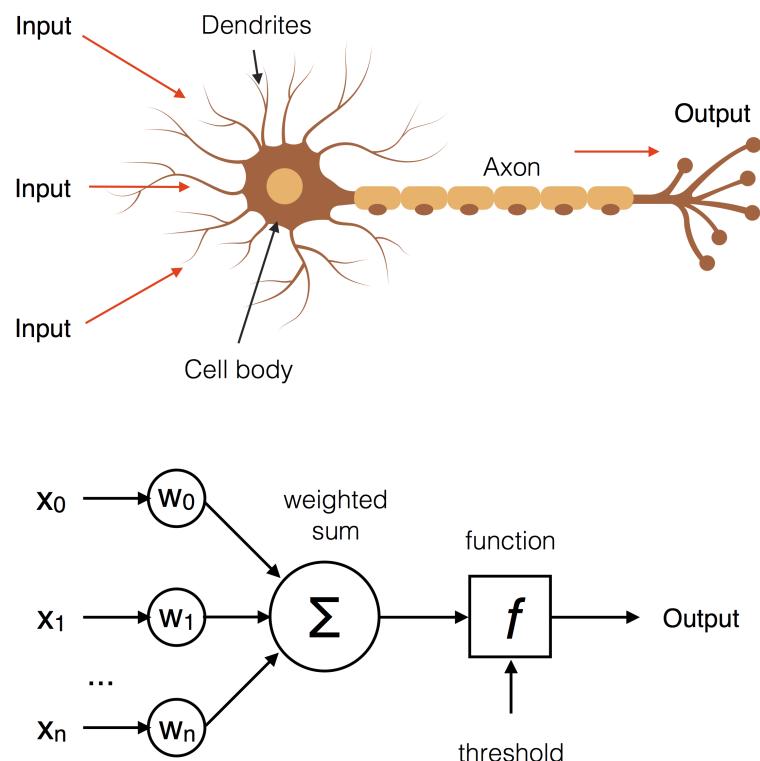


Figure 3: Artificial Neurons as Building Blocks of Neural Networks

In a deep learning network, the artificial neurons are connected together in layers, comprising an input layer, an output layer, and a variable number of intermediate hidden layers (Figure 4). Here, the output of the neurons of one layer are connected to the input of next layer of neurons, with the weights of the connections determining the strength of signal propagation from one neuron to another.

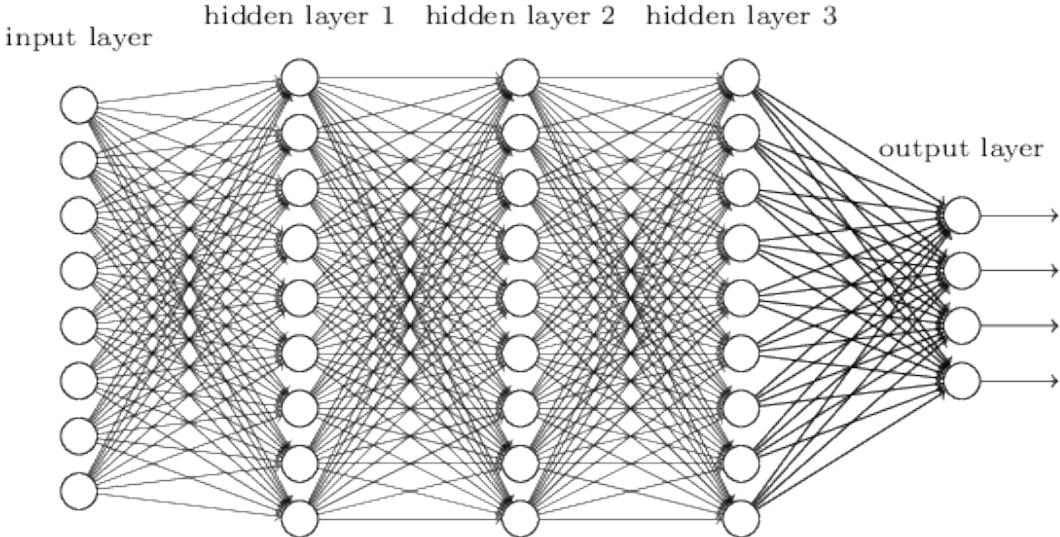


Figure 4: Sample Neural Network with Five Layers, Including Three Hidden Layers. This represents a densely connected neural network, where each node is connected to every node of the preceding and subsequent layers.

Deep learning networks can be trained by providing labeled data, where features of the dataset are fed into the input layer to produce the output prediction. By comparing the output to the actual labels, the network can be trained by adjusting the weights that determine the propagation of a signal from one neuron to the next. In this way, a trained neural network can predict the output when given new data (for a more detailed explanation, see Appendix 5.1).

Because deep learning networks contain multiple layers, they are able to learn different features in a hierarchical manner. This allows the network to solve complex non-linear decision boundary problems, including drug molecule solubility (Lusci et al., 2013), facial recognition (Sun et al., 2014) and even predicting the best move in the Japanese board game, Go (Silver et al., 2016). Given this ability to learn from complex features, deep learning networks provide a possible approach to improve the prediction high confidence variant calls from an ensemble of different variant calling algorithms.

1.5 Prioritisation of Variants with Bayesian Networks

Once high-confidence variant calls can be established, there remains the second problem of identifying the functional importance of each variant/mutation, given that there are multiple variants in a typical genome (Shen et al., 2013). The ability to systematically prioritise and rank clinically significant variants and mutations would allow clinicians to focus their attention on relevant candidate mutations that can guide decision-making on diagnosis and treatment.

The problem of prioritisation of genetic variants and mutations arises from the multiplicity and complexity of data sources that can be utilised to determine the clinical and functional relevance of a variant or mutation in a gene (Moreau & Tranchevent, 2012). Several approaches have been used, including characterizing variants and their phenotypes in clinical cases, and determining if a variant/mutation will alter protein function based on amino acid changes in conserved regions. Although these functional annotations of variants and mutations can be performed with tools such as ANNOVAR (Wang, Li, & Hakonarson, 2010), the fundamental problem of integrating the information in a systematic manner remains.

One possible approach to addressing this problem is by using Bayesian networks to probabilistically integrate diverse information sources to predict the likelihood of an outcome. This approach has been successfully used in solving a variety of decision making problems (Pourret et al., 2008; Jensen et al., 1996), including medical treatment decision making (Windecker et al., 2014), ecological studies (Johnson et al., 2014) and predictive epidemiology (Su et al., 2014).

In a Bayesian network, the probabilities of different events can be linked so that the final likelihood of an outcome can be evaluated. An example of a simple Bayesian network is shown in Figure 5. Here, the likelihood of the outcome, which is rain, is dependent on the probabilities of thunder, cloudy day and the weather forecast. The probabilities of the variables can be used to update the final likelihood of the outcome, based on the conditional probabilities of thunder, cloudy day, and weather forecast. In a similar way, the probability of a functionally important variant/mutation can be evaluated based on the conditional probabilities of the functional annotation and confidence of a true variant call.

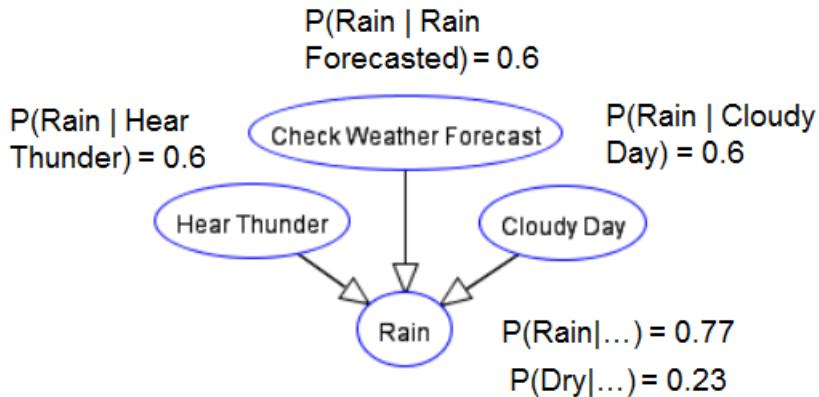


Figure 5: Sample Bayesian Network for Rain Prediction.

One advantage of Bayesian network analysis is that it approximates how humans reason about relationships between events and outcomes - we observe events and update our probabilistic estimates of the likelihood of an outcome. Additionally, because Bayesian networks require the explicit specification of relationships between the events and the outcome, the model is transparent and can be built based on known relationships between events, based on existing knowledge.

Bayesian networks are well suited to ranking the importance of functionally important variants/mutations because the model can be built using explicit specification of the probabilities accounting for the high confidence calls and the predicted functional effects of the variants/mutations. This explicit specification permits better understanding of the ranking process, which is important for clinical decision-making.

1.6 Aims and Approach

The overall goal of this project is to address the two major issues limiting the utility of clinical genomics through the following aims:

1. To develop and validate a deep learning network model for improving the accuracy of variant calling.
2. To develop a Bayesian network model for ranking functionally important variants/mutations from high confidence calls identified by the deep learning network.

We describe the development of (i) a deep learning network to identify high-confidence variant calls (focusing on SNVs and short indels) and (ii) a Bayesian network to probabilistically prioritise their functional importance. As a first step, we developed and optimised a deep

learning network to identify true variants in both synthetic and real-world datasets. Following the identification of high-confidence variant calls, we will built a Bayesian network ranking system based on functional annotations to prioritise mutations and used it to identify functionally important mutations in a cancer sample.

2 Materials and Methods

2.1 Overall Experimental Approach

As a first step in the development of deep learning networks for variant calling, we built two main computational pipelines: (i) a training pipeline for training and the optimisation of the neural network, and (ii) an analysis pipeline that uses a trained neural network to perform variant prediction and validation (Figure 6).

In the training pipeline, training datasets from simulated and real sequencing data, were used for performing the processing steps of alignment, variant calling and training of the deep learning network. Briefly, FASTQ sequence reads were first mapped to the reference genome before variant calling was performed using an ensemble of callers. The different variant calls were used to generate the feature vectors used for the inputs to the deep learning network. The predictions by the neural network were compared to the ground truth variant calls in order for adjustments to be made to the weights of the connections.

In the analysis pipeline, the trained optimized network from the training pipeline is then used to predict high confidence variant calls in naive samples without ground truth variant calls. In brief, the FASTQ sequence reads are aligned and variant calling performed in a similar fashion as in the training pipeline. The feature vectors from the ensemble of callers is used to predict high confidence calls using the trained optimized deep learning network.

Finally, we applied the Bayesian network analysis to rank the functionally important variants/mutations from the high confidence calls identified from naive samples in the analysis pipeline.

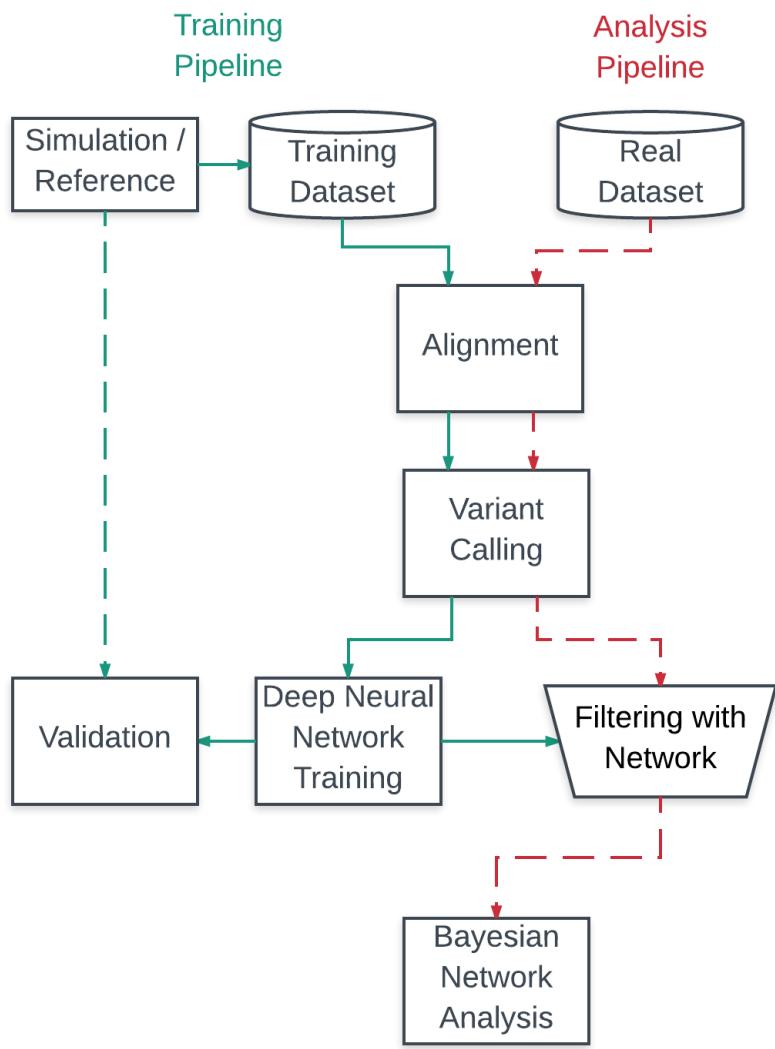


Figure 6: **Overall Structure of Computational Pipelines.** The pipelines were implemented using NextFlow, a domain-specific language for workflows

2.2 Implementation of Computational Pipelines

2.2.1 Workflow Management of Pipelines

The workflows in the training and analysis pipelines were managed using NextFlow,(v0.21.3.3990) a Groovy based Domain Specific Language (DSL) that provides easy management of parallel pipelines consisting of dependent tasks organized as a directed acyclic graph (Tommaso et al., 2014). Nextflow was used to manage and coordinate the different steps in the pipelines to ensure reproducibility and scalability.

2.2.2 Preprocessing and Analysis

The preprocessing and analytical components were implemented using Python (v2.7) (Van Rossum, 2007) and the following Python libraries: NumPy, scikit-Learn, Pomegranate and PyVCF. Briefly, NumPy (v1.11.3) was used to prepare feature vectors for deep learning training, scikit-learn (v0.18.1) was used to perform Principal Component Analysis (PCA) and Synthetic Minority Oversampling Technique (SMOTE) Methods (See Appendix 5.3 for details). PyVCF (v0.6.8) was used to parse the VCF files to facilitate the comparison of variants efficient in $O(1)$ time using hash-based dictionary lookups.

2.2.3 Implementation of Deep Learning Networks

Deep learning networks were implemented using the Keras library (v1.1.1) with a TensorFlow backend (v0.11.0). TensorFlow, from Google (Abadi et al., 2015), was used for better network training performance due to its distributed computation and queue management system. For each of the network architectures, we used the LeakyReLU activation function was used. The LeakyReLU is a refinement of the ReLU activation function which minimises the "dying ReLU" problem, and both are well-documented activation functions that have been shown to work well in deep neural networks (Anthimopoulos et al., 2016; LeCun, Bengio & Hinton, 2015; Maas, Hannun & Ng, 2013). Additionally dropout filters were used to prevent overfitting in data (Srivastava et al., 2014).

The code used to generate the feature vectors and train the neural network can be found in Relevant Code – Section 7.1 and 7.2 respectively. For details on the algorithms used in deep learning are detailed in Appendix 5.1.

2.2.4 Bayesian Network Ranking of Mutations

For the Bayesian ranking of mutations, the high confidence calls from the deep learning network were annotated using ANNOVAR (v2015Jun17) (Wang, Li, & Hakonarson, 2010). The annotated features for each variant were used as inputs to the Bayesian network, which was implemented using Pomegranate (v0.6.1), a Python library for Bayesian analysis. The code for the the Bayesian network can be found in Relevant Code – Section 7.3.

2.3 Simulated Datasets

Simulated genomes enable the simulation of NGS data with ground truths to test and validate a neural network. For our simulator, we used Mason, a genome mutation software written in C++ (v2.3.1) to mutate the hg19 reference genome from UCSC (Karolchik et al., 2014). We used indel rates of 0.00002 and SNP rates of 0.00008 to generate sufficient truth variants for analysis, which comprise 229253 SNPs and 57257 indels.

After generating a ground truth model, we simulated sequence reads with error rates and ground truth variants (Figure 7). For error rates, we used published data from Schirmer et al. (2016) as the input to Mason – the general substitution error rate used was 0.0004 per base in the genome, and the insertion and deletion error rate per base were $5 * 10^{-6}$.

2.4 Alignment and Variant Calling of Sequence Reads

The sequence reads (FASTQ) from simulated or real datasets were first aligned to the hg19 human reference genome using BWA (0.7.13) (Li, 2013) using the default settings. Following alignment, the alignment files (BAM) were used for variant calling with the following callers with their default settings: FreeBayes (v1.0.2-16); GATK Haplotype Caller (v3.7-0) and Unified Genotyper (v3.7-0); Samtools (v1.3.1); Pindel (v2.3.0) (Garrison & Marth, 2012; McKenna et al. 2010, DePristo et al. 2011; Li H, et al., 2009; Ye et al., 2009). The overall process is shown in Figure 7.

2.5 Feature Engineering

In order to train a neural network, features in the form of numerical vectors must be used as an input. We subset our features into three broad sets, which are base-specific information, sequencing error and bias information features, and calling and mapping quality. Here we describe the computation of the key features – please see Appendix 5.2 for a more in-depth explanation on their usage and interpretation.

The computation of the features were performed as described below. For an in-depth explanation of their usage and interpretation, see Appendix 5.2.

Base Information

Shannon Entropy

Shannon Entropy captures the amount of information contained inside the allele sequences. It is calculated using the equation:

$$H(X) = - \sum_{i=1}^n P(x_i) \log_2 P(x_i) \quad (1)$$

where $P(x_i)$ is the prior probability of finding each base at each position. This prior probability is calculated in two ways – over the entire genome and over a region of space around the allele (10 bases plus the length of the allele in our calculations).

Kullback Leibler Divergence

The Kullback-Leibler Divergence feature is similar to Shannon entropy, but instead, we use this to measure the informational gain from the reference to the allele sequence. The Kullback-Leibler Divergence is calculated as follows:

$$D_{KL}(P||Q) = - \sum_{i=1}^n P(x_i) \log_2 \frac{P(x_i)}{Q(x_i)} \quad (2)$$

where $Q(x_i)$ is the prior probability of finding each base at each position based on the genomic region around the allele, while $P(X_i)$ is the posterior probability of finding a specific base inside the allelic sequence.

Base Quality

Base quality refers to the Phred score probability that the called allele is wrong. It is given by the equation:

$$P = 10^{-\frac{Q}{10}}$$

Where P is the Base Quality, and Q is the probability that the allele called is wrong. This is a number computed by the sequencing machine based on the quality of the base samples provided.

Sequencing Biases and Errors

GC content

This feature comprises the GC content of the reference genome for at least ten bases around the mutation site.

Longest homozygous run

This feature comprises the longest similar string of bases in the reference genome, for at least ten bases around the mutation site.

Allele Count and Allele Balance

This feature is an output from Haplotype Caller and Unified Genotyper, and describes the total number of alleles contributing to a call and the balance between reference and alternate alleles reads.

Calling and Mapping Qualities

Genotype Likelihood

The genotype likelihood score provides the Phred-scaled likelihood scores of how confident the caller is in determining that it is a homozygous or heterozygous call, and is provided by all variant callers.

Read Depth

Mapped read depth refers to the total number of bases sequenced and aligned at a given reference base position. It is provided by all variant callers.

Quality by Depth

Quality by depth is computed by dividing the quality score against allele depth, to obtain an average score of allele quality. This is provided by Haplotype Caller and Unified Genotyper.

Mapping Quality

Mapping quality is a score provided by the alignment method and gives the probability that a read is placed accurately. It is provided by all variant callers except Pindel.

2.6 Patient Derived Xenograft Mouse Model Development and Sequencing

A patient-derived xenograft model of diffuse large B-cell lymphoma DLBCL was performed by the Mouse Models of Human Cancer Unit (MMHCU) at the Institute of Molecular and Cell Biology (IMCB), in accordance with the approved protocols by the Institutional Review Board (IRB). In brief, a sample of the DLBCL tumour was implanted into NOD-SCID-gamma mice and serially propagated as a xenograft. The DNA from the xenograft was extracted for high throughput sequencing using the Illumina HiSeq platform (Genotypic Technology, India). The sequence reads from the xenograft was used to validate deep learning prediction of the variant

calls and the Bayesian network ranking of important functional mutations.

3 Results

3.1 Generation of Synthetic Datasets

As a first step towards developing a deep learning network, we generated a synthetic dataset containing known truth variants as labels for supervised learning (Escalona, Rocha & Posada, 2016). To do this, we generated a synth genome with mutations using the hg19 genome from UCSC (Karolchik et al., 2014) as a reference. The synthetic genome contains over 300,000 random mutations spread over the chromosomes (Figures 8 and 9). This genome was used to generate NGS sequence reads incorporating error profiles from the Illumina platform

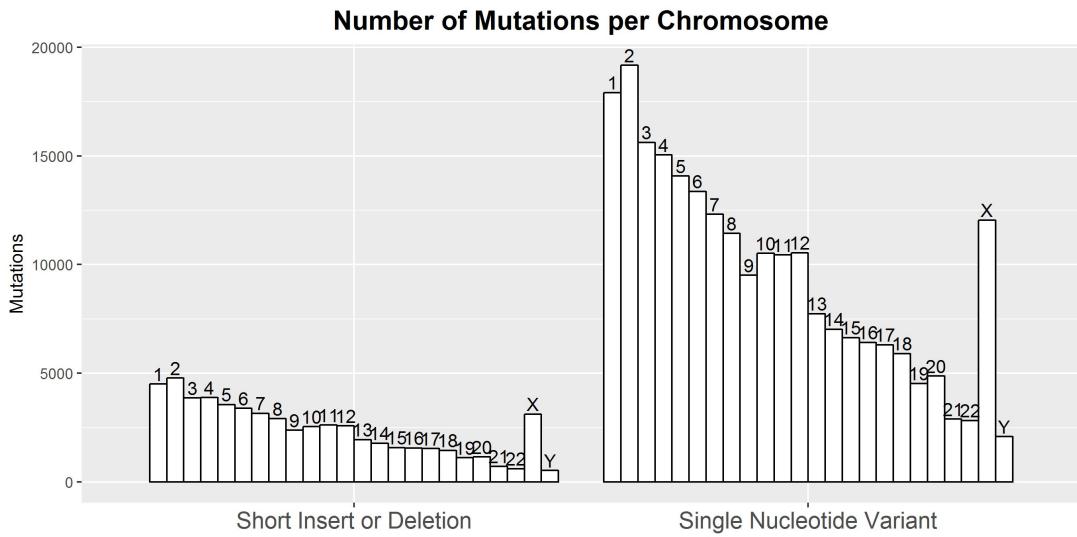


Figure 7: **Number of Ground Truth Mutations (Variants) Created in Each Chromosome**

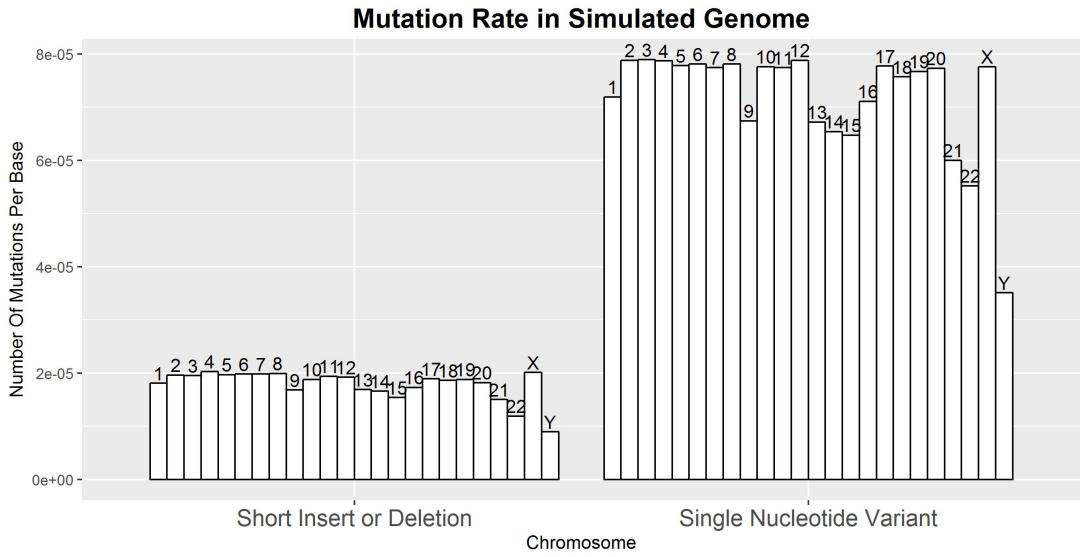


Figure 8: Mutation Rate per Base in Each Chromosome

3.2 Feature Engineering

Deep learning requires features to be vectorised and normalised to be used as input data. We assembled a set of 20 features to use as input data for our deep learning network, using data obtained from the variant callers themselves as well as engineering other features from the dataset. A summary of the features used in training can be found in Table 1, and a description of the full list of features can be found in Appendix 5.2.

Features were engineered based on obtaining information on the main aspects of variant calling, which includes the information contained in the sample bases (Base Quality, Entropy, Kullback–Leibler divergence, etc.), the confidence we have in the calling and alignment (Read Depth, Mapping Quality etc) and finally possible biases in the sequencing machine (Allele Balance, Allele Count, GC content).

Table 1: Key Features Engineered from each Caller.

Features	Shannon Entropy (Reference, Alternate and KL-Divergence)	Base Composition (Homopolymer Run, GC content)	Read Depth	Mapping Quality	Base Quality	Allele Balance	Quality by Depth	Allele Count	Genotype Likelihoods
Free Bayes	+	+	+	+	+	+	+	+	+
Haplotype Caller	+	+	+	+	+	+	+	+	+
Unified Genotyper	+	+	+	+	+	+	+	+	+
Pindel	+	+	+						+
Samtools	+	+	+	+	+	+			+

3.3 Variant Calling and Concordance

For the training of the deep learning network, we used a mix of variant callers that use orthogonal calling and reference methodologies in order to maximize the information that the neural network can use for prediction (See Table 2).

We used two haplotype-based callers, FreeBayes (Garrison & Marth, 2012) and GATK Haplotype Caller (McKenna et al. 2010, DePristo et al. 2011), two position based callers GATK Unified Genotyper and Samtools (Li H, et al., 2009) and finally Pindel, a pattern growth based caller (Ye et al., 2009). When we analysed the concordance rates of the callers on the synthetic dataset, we found a high number of calls were not concordant, with many calls only identified by a minority of variant callers (Figure 10).

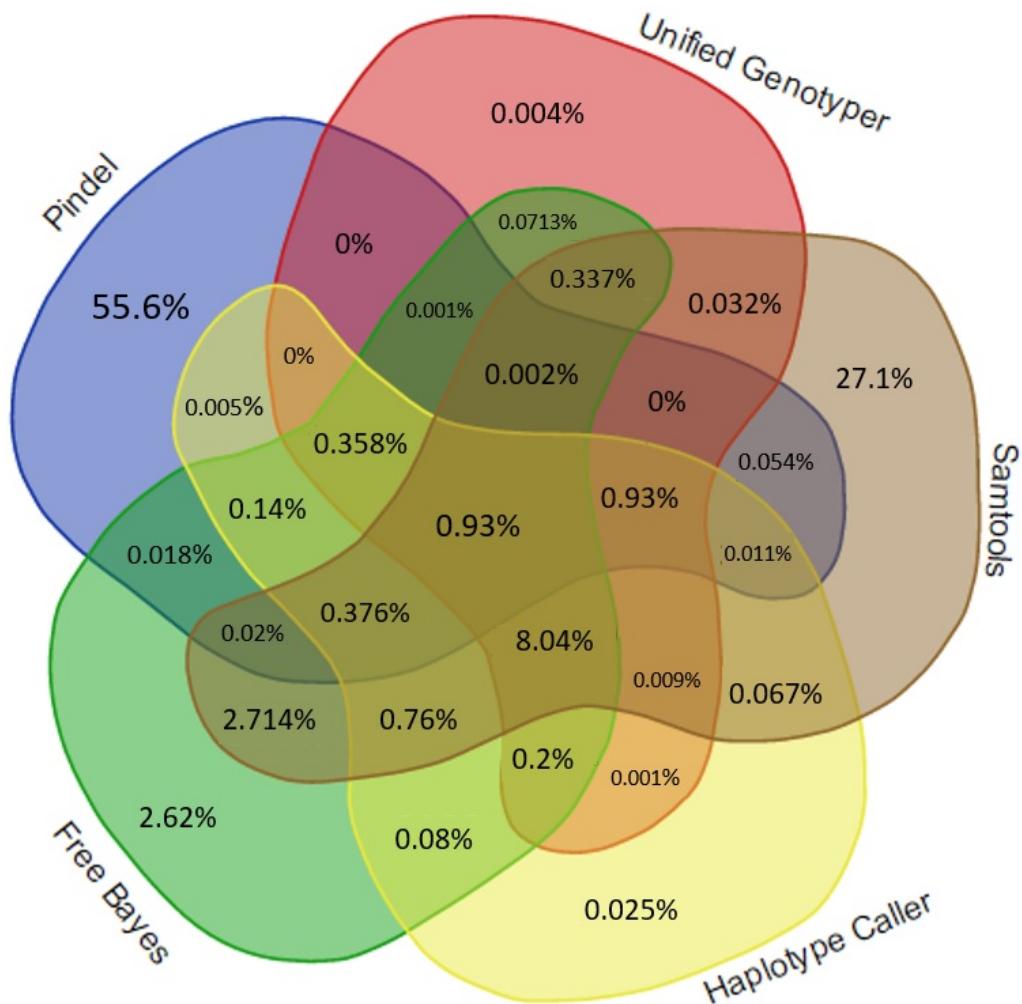


Figure 9: Concordance of Callers on Synthetic Dataset

We found that Pindel was the most discordant caller, with over 1.6 million (55.6%) unique calls that are different from other calls. Samtools was also discordant, with over 800 thousand unique calls (27.1%) that were unique from the other callers, followed by FreeBayes at 80,000 calls. These discordant calls are consistent with the different methodologies used by each variant (Table 2), leading to different calling profiles. Because of the high discordance of variant calls, identifying high confidence calls by simple concordance is not likely to be optimal, but may be better handled by machine learning algorithms such as deep learning that can account for complex interrelationships.

Table 2: Comparison of Different Methods and Features of Variant Callers.

	GATK Unified Genotyper	Samtools	GATK Haplotype Caller	Free Bayes	Pindel
Calling Method	Uses a list of mapped reads, calling model is probabilistic with increased priors at regions with known SNPs	Uses a list of mapped reads, calling model is probabilistic. Does not assume sequencing errors are independent and has less hard filters compared to Unified Genotyper	Uses Hidden Markov Models to build a likelihood of haplotypes which are then used to call variants	Uses a posteriori probability model to build a set of haplotypes to represent mutations, calling model is probabilistic with population based priors	Locates regions which were mapped with indels or only one end was mapped, and then performs a pattern growth to find inserts and deletions. Shown to be able to identify medium length indels missed by other callers in real samples (Spencer et al., 2013)
Reference and Mapping Method	Position based caller that realigns fragments and analyses each position to call SNPs and indels	Position based caller that uses mapped sequences to call SNPs and indels.	Analyses regions where there is high likelihood of mutation based on activity score, and builds a De Bruijn-like graph that reassembles reads (Haplotypes) in that region	Dynamic sliding window based reference frame, using algorithms to determine window size for analysis. Does not require precise alignment, unlike other callers	Focuses on Unmapped regions, regions known to have insert and deletions or regions with only one end mapped.

3.4 Network Architecture

The deep learning network can be designed using different structures that may differ in performance depending the characteristics of the input data. To do this, we tested out various neural network architectures to see which architecture would perform the best for our set of input features (Figure 10). In order to compare the performance of the different network architectures, we calculated the precision, recall and F1 score from the predicted variant calls in each network: (i) the precision score is defined as ratio of true positives over false positives and true positives; (ii) the recall score is the ratio of true positives over true positives and false negatives; and (iii) the F1 score is the harmonic mean of both precision and recall scores. The derivations of the metrics can be found in Appendix 5.3.1.

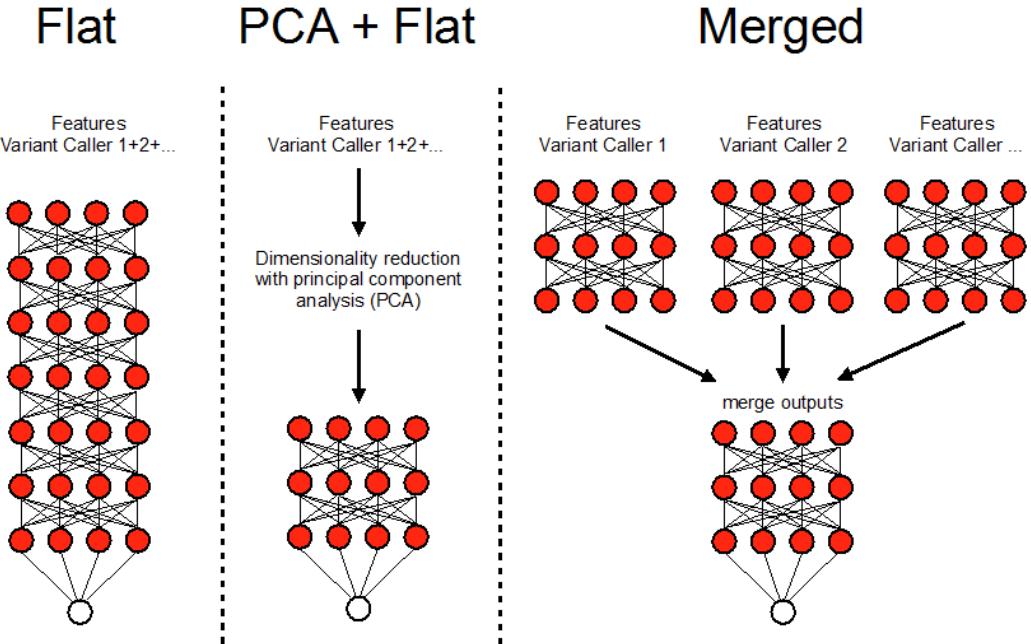


Figure 10: **Different Designs for Neural Network Architecture**

We first tested a commonly used flat architecture (Figure 10), which contains stacks of fully connected layers with multiple nodes, initially consisting of seven layers, with 80 nodes per layer. In this architecture, all the features from the different variant caller were concatenated into a single vector and used as an input to train the neural network. We found that this architecture was not able to learn from the features, resulting in poor precision and F1 scores (Figure 12), suggesting that number of features was too high for the flat input later.

To address this, we explored the use of principal components analysis as pre-processing step to reduce the number of dimensions prior to the input layer of the flat neural network architecture. Principal components analysis (PCA) is a dimensionality reduction technique that enables a compressed representation of data (Chen et al., 2014; Van Der Maaten, Postma & Van den Herik, 2009). Each principal component is a linear summation of the original features (X) in the form

$$PC_1 = \beta_{1,1} * X_1 + \beta_{2,1}X_2 + \dots + \beta_{n,1}X_n$$

...

...

$$PC_i = \beta_{1,i} * X_1 + \beta_{2,i}X_2 + \dots + \beta_{n,i}X_n$$

which enables a few principal components to capture a high amount of variance in the dataset.

By performing this procedure, we reduced the features to 8 principal components that we used for the inputs to the neural network. However, this reduction in features did not result in appreciable learning in the network, as evidenced by the poor precision and F1 scores (Figure 12).

We reasoned that the architecture was not able to learn because of the multimodal nature of the features from each variant caller. To accommodate the multimodal data, we used a merged network architecture consisting of smaller subnets (five layers, 24 nodes per layer) for each variant caller, prior to merging the outputs in a common network produces the final prediction of a high confidence variant call (Figure 10). This architecture proved to be capable of integrating the various complex features, resulting in significantly high precision, recall, and F1 scores.

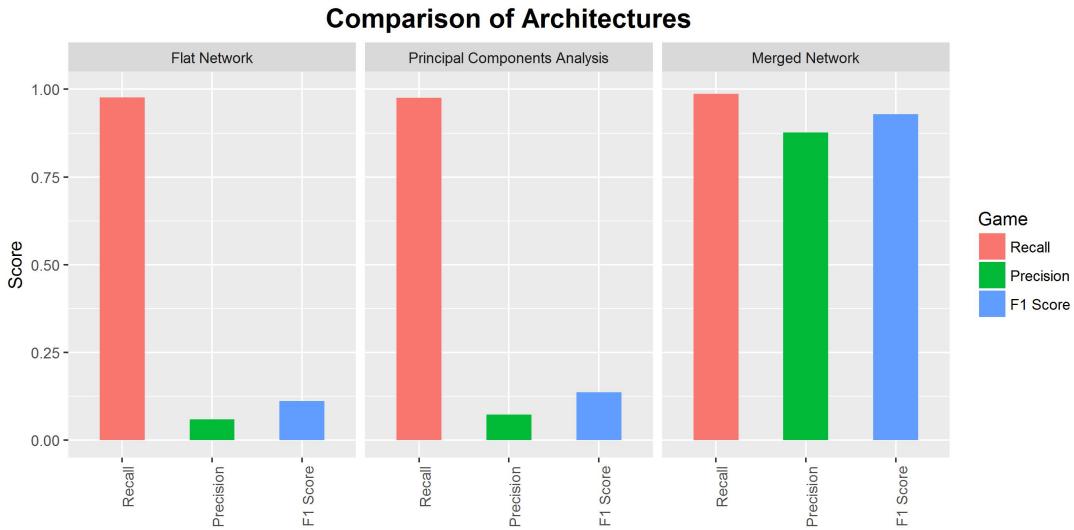


Figure 11: Analysis of Different Neural Network Architecture

In summary, we were able identify a network architecture that could predict high confidence variant calls from a synthetic dataset by addressing the multimodal nature of the data. The two other networks were not able to learn resulting in poor precision and F1 scores. Interestingly, the recall scores for all three architectures were around the same (± 0.01), indicating the main difference for the merged network architecture was in its ability to remove false positive calls.

3.5 Network Tuning and Optimisation

Next, we systematically optimised and tuned the deep learning neural network to maximise its predictive ability. To do this we focused on 4 parameters that are known to be critical in deep learning networks (Ruder et al., 2016; LeCun, Bengio & Hinton, 2015; Yan et al., 2015;

Sutskever et al., 2013), specifically the (i) number of layers; (ii) optimiser choice, (iii) learning rate and (iv) balancing of positive and negative training samples.

3.5.1 Number of Layers

Firstly, we evaluate how the number of layers affects the performance of the neural network, as the number of layers determines the representation of data that can be captured by the neural network. The number of layers can affect the network in two ways. Increasing the number of layers can enable complex data representation needed for learning, but excessive layers might result in the vanishing gradient problem (Sutskever et al., 2013; Bengio et al., 1994), where the signals are unable to propagate beyond several layers.

Using our merged network architecture as a foundation (Figure 13), we varied the number of layers in the pre-merge networks that were specific for each caller and the common network after the merge layer.

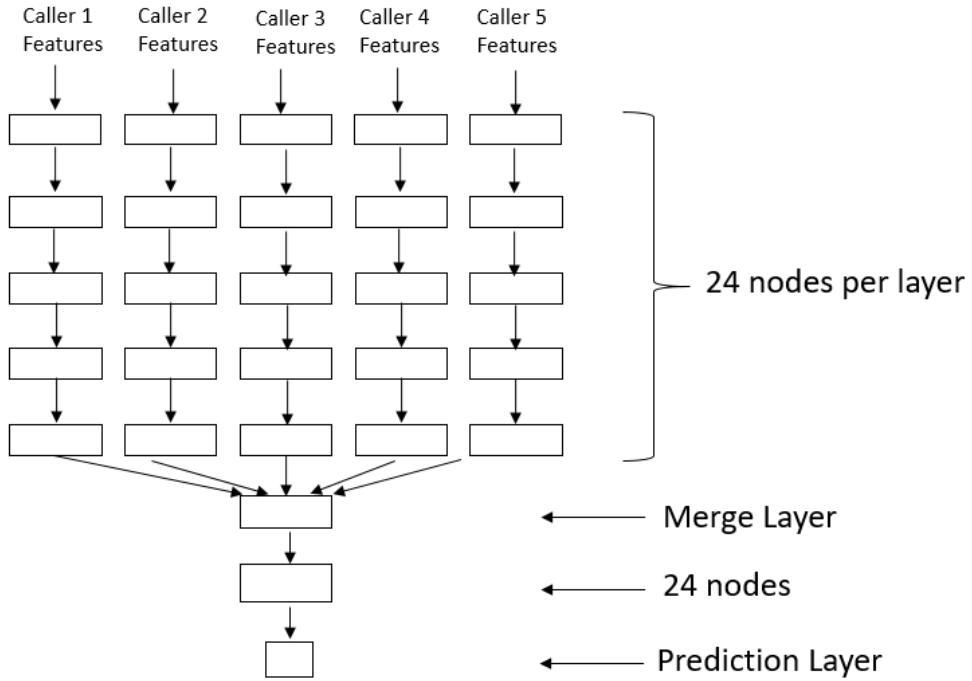


Figure 12: **Basic Merge Network Structure.** Each individual pre-merge layer takes in an input from a single caller. The information is then integrated in a set of merge layers to give a prediction.

We observed that changing the number of layers after the merge layer did not significantly

vary the performance, thus we focused on changing the number of layers before the merge layer. We compared 6 different neural network structures (4 layers to 9 layers), using accuracy was used as the main metric, defined as the fraction of all samples that the neural network is able to correctly predict.

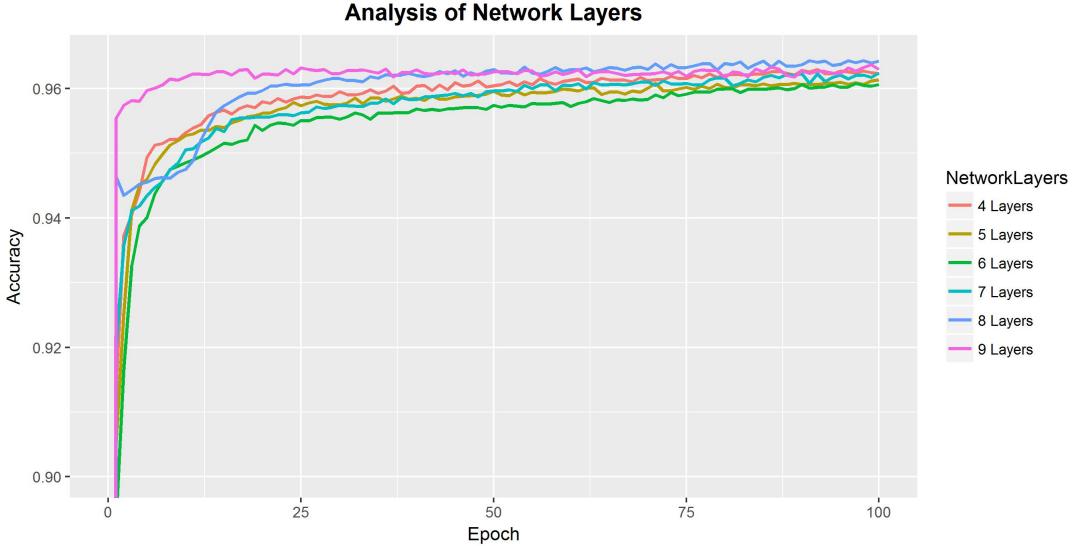


Figure 13: **Analysis of Different Number of Layers On Training Accuracy**

We found that all the different layered network were able to learn, but the 8 layer neural network performed the best at learning from the input data, with a final accuracy of 0.964 approximately 0.001 higher than other layers.

3.5.2 Optimiser and Learning Rates

Next, we sought to choose the best optimiser and learning rate for our 8-layer network. Both optimisers and learning rates have been shown to be important in neural network training (Ruder et al., 2016; Sutskever et al., 2013).

Optimiser choice is critical as the optimisers determine how the weights and gradients are updated in the network, thus playing an integral part in learning. We evaluated 3 standard optimisers for use in our network, ADAM, RMSprop and Stochastic Gradient Descent (SGD). ADAM is an adaptive learning rate optimiser that is known to be well suited in large dataset and parameter problems(Kingma & Ba, 2014). RMSprop is another adaptive learning rate optimiser that has been shown to work well for real experimental datasets (Tieleman & Hinton, 2012). SGD is the simplest learning model with no adaptive learning rate but is a useful model because it is the easiest to understand mathematically and has also been shown to

solve deep learning problems (Kingma & Ba, 2014). Further information on the mathematical foundations of optimisation and backpropagation, can be found in Appendix 5.1.

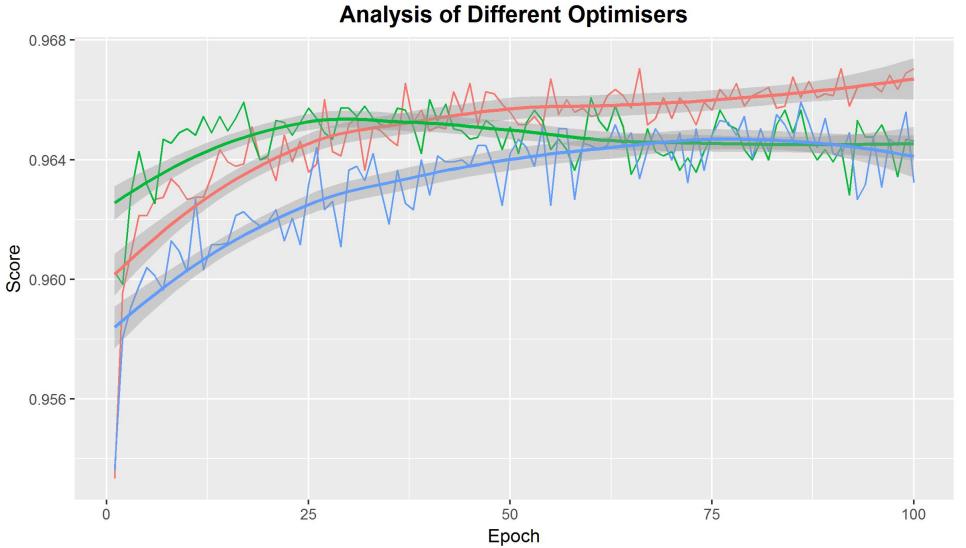


Figure 14: Optimiser Accuracies for Training at each Epoch. Due to the noise in accuracies, the overall momentum of the dataset, calculated as a sliding window average is shown. The 95% confidence interval is also shown.

We evaluated the accuracy of the neural network running on each of the 3 optimisers (Figure 14). We found that Adam obtained the highest accuracy of 0.9670, while RMSprop and SGD reached maximum accuracies of 0.9660 and 0.9569 respectively. Interestingly, the adaptive rate optimisers seemed to have complex learning trajectories, while SGD has a very stable learning rate. This is consistent with that fact that adaptive learning rates allow greater gradient descents when the error is high, while decreasing the learning rate when the error is low (Kingma and Ba, 2014; Zeiler, 2012). This adaptive capacity enables Adam and RMSprop to learn at variable rates based on the current gradients. In contrast, SGD, requires more time to learn the true minima, but eventually still reaches about the same minima as RMSprop.

We chose Adam as our optimiser as (i) the final accuracy discovered by Adam was noted to be higher than RMSprop and SGD, and (ii) the learning curve for Adam was stable, indicating it is able to learn and update the gradients in the neural network to learn from input data at all epochs.

Finally, we evaluated initial learning rates for the Adam optimizer (Figure 16). We found that the most stable learning trajectory was observed at a learning rate of 10^{-5} . This initial learning rate is critical as it determines the first few gradient descents which enable stable

adaptive learning throughout the epochs (Sutskever et al., 2013). At higher learning rates (10^{-4} and below), a very high amount of noise was observed, indicating that the learning rate was too high resulting in a difficulty in finding the minima. At lower learning rates (10^{-6} and above), the final accuracy after 100 epochs (0.9639 for 10^{-6}) was lower than the learning rate at 10^{-5} (0.9672). Thus, we concluded that 10^{-5} was the optimal learning rate for our network.

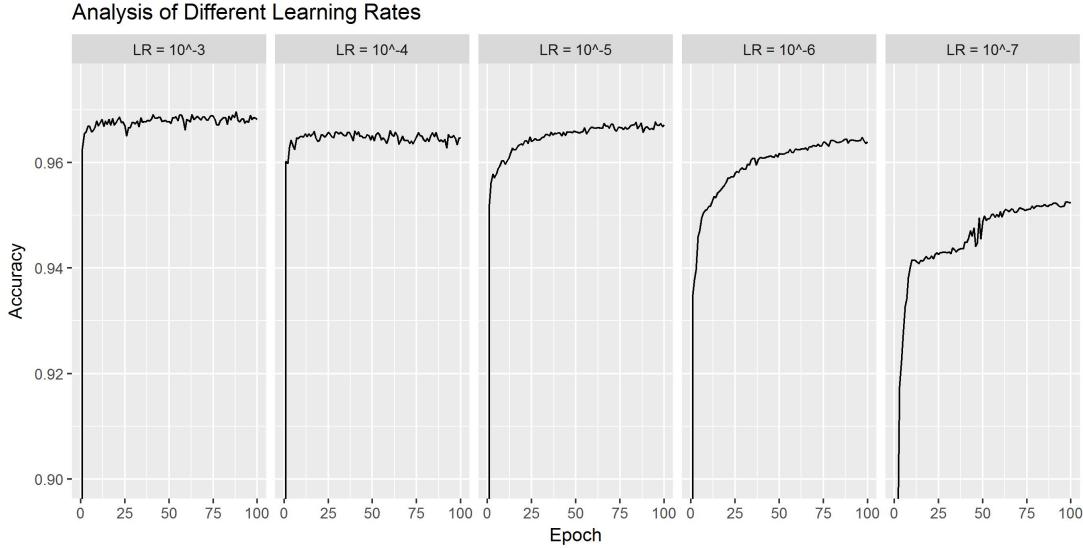


Figure 15: Training Accuracies over Each Epoch for Different Learning Rates

3.5.3 Sample Balancing

We considered whether the imbalance in samples would affect the performance of the network, given the synthetic dataset contained an abundance of positive training examples compared to negative training examples. In total, there were 286,510 positive training examples and 4,547,919 negative training examples (about a 15-fold difference). Sample imbalances in the training data has been known to affect learning adversely (Yan et al., 2015; López et al., 2012). Thus, we wanted determine if correction of imbalances would improve network performance by using two different methods of sample balancing: undersampling and oversampling. In the undersampling approach, negatie training examples were removed until the number of negative training examples was equal to the number of positive training examples. In oversampling approach, we used that Synthetic Minority Oversampling Technique(SMOTE) algorithm, which uses nearest neighbours to impute additional data points for the positive training example. In other words, SMOTE examines two nearby positive class examples, and creates a new synthetic example in the middle of these two examples (see Appendix 5.3 for more details).

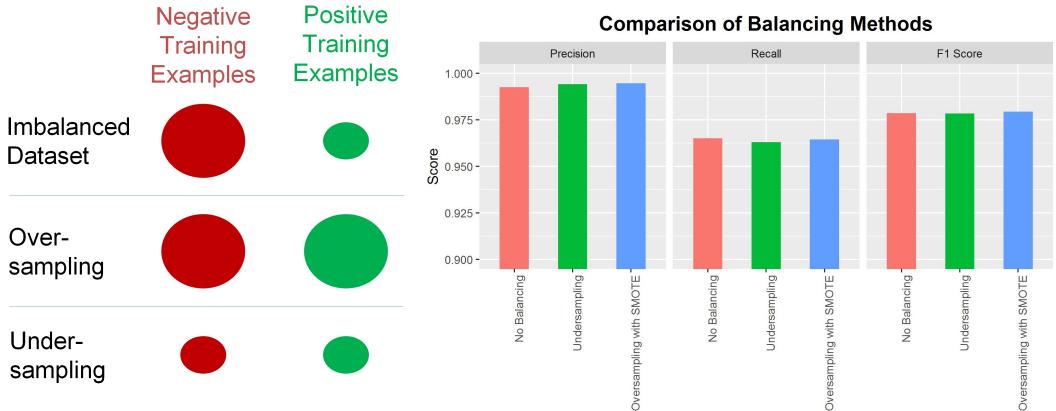


Figure 16: a) Graphical Illustration of Sample Balancing. b) Effect of Sample Balancing Techniques on Prediction Ability.

Interestingly, we note that overall, undersampling, oversampling and no sampling at all had very small effects on precision, recall and the final F1 score (Figure 17). Specifically, all three metrics were within a range of 0.003 for the different different sampling techniques. We suspect that sample balancing did not significantly improve the performance because the synthetic dataset may have clearly separable positive and negative examples that would not benefit from any sampling. However, we noted that oversampling techniques resulted in a marginally higher F1 score (0.001 higher than undersampling and no sampling), and balanced datasets can minimized further bias in downstream analyses (Chawla, 2005), we used SMOTE oversampling to balance the training samples for all the network analysis.

3.6 Benchmarking of Optimised Network with Mason Dataset

Following optimisation steps, we finalised the network architecture as similar to that in Figure 9, but with 8 layers before the merge layer. We chose the Adam optimizer with a learning rate of 10^{-5} . With this network configuration, we benchmarked the neural network against the single variant callers, as well as concordance callers, which are an integration of the outputs of the 5 variant callers. Specifically, the n-concordance variant caller is defined as the set of calls that any n callers agree upon – so 1-concordance includes all the calls made by all callers and 4-concordance includes all the calls made by any 4 callers.

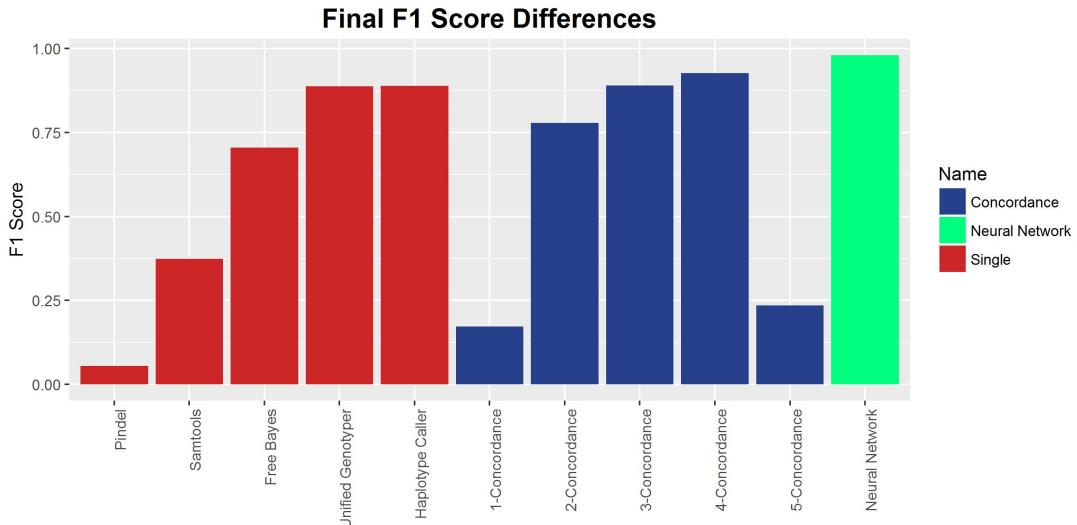


Figure 17: Overall Comparison of Variant Callers

Using the overall F1 score as the performance metric (Figure 18), we found that the neural network was able to outperform single and concordance-based callers. This provides strong evidence that the neural network is able to learn from the input features to identify high confidence variant calls. The final F1 score obtained by the best single variant caller was the GATK Haplotype Caller at 0.888, and the best concordance caller had an F1 score of 0.927, while the neural network achieved the highest F1 score of 0.980. To gain insight into the improved accuracy, we examined the improvements in the precision and recall scores. We found that the gain in the F1 score is due to the increased precision of the neural network, while the recall scores for different calling strategies was similar (Figure 19).

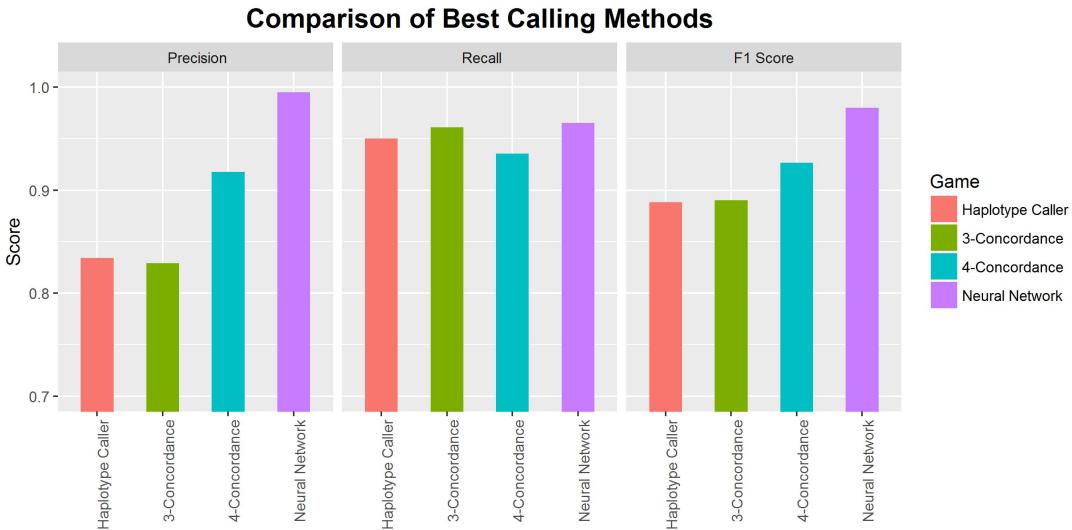


Figure 18: **Comparison of Best Variant Callers in terms of Precision, Recall and F1 Score**

Closer examination of the performance metrics revealed the neural network had the highest precision of 0.995 compared to only 0.917 for 4-concordance call. This represents a 20 fold decrease in the number of false positives or about 23,000 more false positive calls in the 4 concordance network compared to the neural network. Interestingly, the recall of all the callers was high in the range of 0.90 to 0.95, indicating that while all were able to pick out most of the truth variant calls, the majority of the errors came from a high number of false positives.

In summary, the neural network had an F1 score that was 11% above the best single caller and 6% above the best concordance caller. Thus, this provides strong evidence that the neural network is able to sieve out false positives within the dataset and stably predict whether a mutation is true.

3.7 Benchmarking of Optimised Network with NA Dataset

After validation of the optimised neural network on the synthetic dataset, we next tested the performance of the neural network on a real dataset. To do this, we used the NA12878 Genome In a Bottle dataset (Zook et al., 2014), which has been used in other variant calling validation pipelines (Talwalkar et al., 2014; Linderman et al., 2014) and contains a set of high-confidence variant calls which we can use as ground truth for training and validation. This set of high-confidence variant calls is obtained from multiple iterations of orthogonal sequencing methods (using Solid, Illumina platforms, Roche 454 sequencing and Ion Torrent technologies). The

usage of multiple platforms enables an intersection of variants that can be considered as the ground truth. We then sought to see if our neural network can predict the ground truth better than single or concordance based variant callers.

We applied the same methodology to the sequences as with the simulated data and then used our neural network to predict the true variants. Validation was done with 47971 high-confidence variant calls in total.

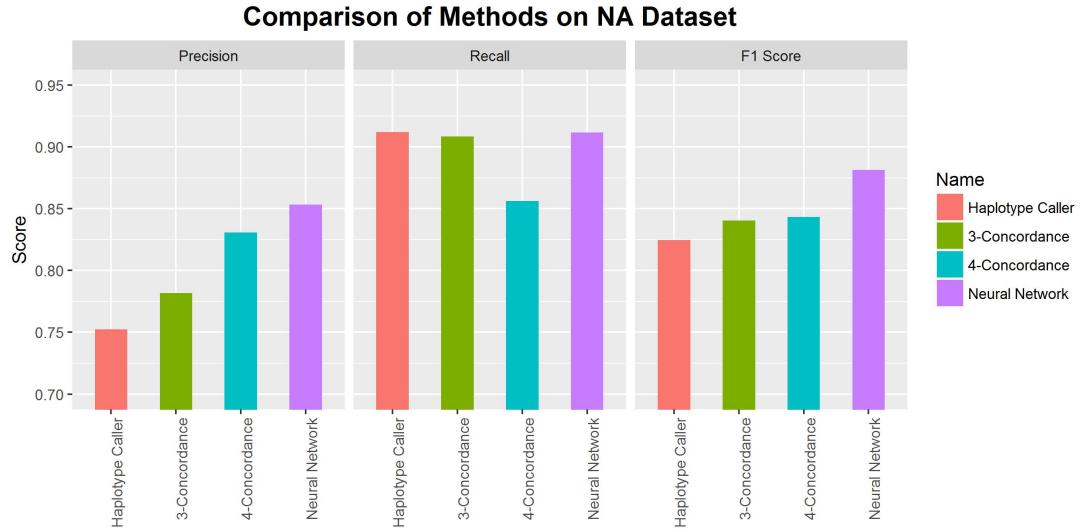


Figure 19: **Comparison of Variant Callers**

As can be seen from Figure 20, the neural network was able to predict with the highest precision (0.859) when compared the best single caller, haplotype caller (0.752) and the 2 best concordance callers, 3-concordance (0.782) and 4-concordance (0.830). In terms of recall, the neural network had a higher recall (0.911) compared to the 4 concordance caller (0.856). Thus, we see that in the NA dataset, the neural network compared with the 4 concordance network is able to call 2650 true variants that were missed by 4 concordance and still had 1228 less false positives. This means the neural network was more aggressive in making calls, yet more of the calls were correct. Compared to the three concordance caller, the neural network had 4253 less false positives. Ultimately when we looked at the F1 score, the neural network was able to outperform concordance variant callers by at least 0.04 and single callers by 0.06. This validates our neural network pipeline in a real genomic dataset and indicates that network is able to learn from the input features.

3.8 Analysis of Gene Importance using Bayesian Ranking systems

After validation of high confidence calls using a deep learning network, we proceeded on to designing a Bayesian network for the clear and understandable ranking of genes. We first build a Bayesian network using known functional annotations from ANNOVAR (Figure 21).

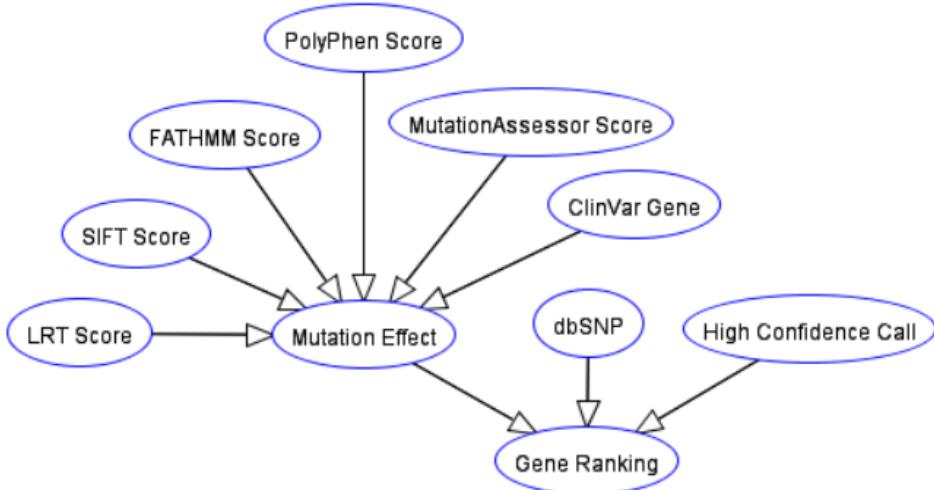


Figure 20: Final Bayesian Network used in Analysis

This network structure was chosen as we wanted to use three different sets of information to update the probability of the gene being important. Firstly, the confidence of the call should matter in how important it is – the more likely a gene is real, the more important it should be. Secondly, the rank should also be determined by how common the variation is, based on studying known SNP polymorphism rates. If it is a common SNP, then the ranking should be downgraded as it is less likely to be a driver mutation (Schork et al., 2009). Finally, we sought to predict the overall effect of mutations via an ensemble of mutation effect predictors. These predictors use different methods to predict the average effect of that mutation – based on statistical methods like position-specific substitution matrixes and Hidden Markov Models to study the effect of a mutation on protein structure and function. We also used the ClinVar database, a curated repository of known Human variants and their resulting phenotypes (Landrum et al., 2014). These scores were then aggregated to update the probability of the mutation effect. To obtain these functional annotations, the informatics tool ANNOVAR (Wang, Li, & Hakonarson, 2010) was used. Table 3 shows the functional annotations obtained from ANNOVAR and how they were computed.

Table 3: Functional Annotations obtained from ANNOVAR

Annotation Name	Information Type	Method	Scoring Method
Likelihood Ratio Test	Deleterious Mutation Score	Likelihood Ratio Test of each amino acid is evolving neutrally to the alternative model of evolution under negative selection	Score normalised to [0,1] and used directly in Bayesian Network
MutationAssessor	Deleterious Mutation Score	Mutation rate of homologous sequence subfamilies	Score normalised to [0,1] and used directly in Bayesian Network
SIFT	Deleterious Mutation Score	Position Specific Scoring Matrixes with conserved Sequences	Score normalised to [0,1] and used directly in Bayesian Network
PolyPhen2	Deleterious Mutation Score	naïve Bayes classifier on various multiple sequence alignments methods of homologous proteins and protein structure-based features	Score normalised to [0,1] and used directly in Bayesian Network
FATHMM	Deleterious Mutation Score	Hidden Markov Model used to score MSA based on protein homologous sequences	Score normalised to [0,1] and used directly in Bayesian Network
ClinVar Genes	Known Pathogenic Genes	Database lookup of curated set of relationship between variant calls and human phenotype	Higher Probability of Importance if known pathogenic variant
dbSNP138	Common Single Nucleotide Polymorphisms	Database lookup of curated set of known Human SNPs	Lower Probability of Importance if known common variant

These were subsequently used to compute the Bayesian probability ranking, which is shown in the equation below. Based on scores provided, we report the update the conditional probabilities using the probabilities chain rule – for the first level; this is given as

$$P(Impt|(Del \cap Uncom \cap High\ Conc)) = P(Impt \cap Del \cap Uncom \cap High\ Conc) * P(Del \cap Uncom \cap High\ Conc) \quad (3)$$

$P(\text{Impt})$ refers to the probability of the gene being important,
 $P(\text{Del})$ refers to the probability of the gene being deleterious,
 $P(\text{Uncom})$ refers to the probability of the gene being uncommon and
 $P(\text{High Conc})$ refers to the probability of the gene being a high confidence call.
Further calculations can be found, and derivations can be found in Appendix A

To compute the final probabilities, the software library Pomegranate was used. This simplifies the node drawing and probabilistic updates of the final ranking scores (see Relevant Code – Section 7.3).

3.9 Validation of Bayesian Network Ranking on PDX dataset

To study the effectiveness of our Bayesian network ranking system, we sequenced and analysed a patient-derived xenograft (PDX) tumour genome. This tumour genome was grafted onto the immunocompromised mouse from a patient with a known cancer subtype – Diffuse Large B-Cell Lymphoma (DLBCL). We chose to analyse lymphoma as it is a well-known and studied disease model with a well-defined disease progression (Knudson et al., 2001; Alizadeh et al., 2000). The patient-derived xenograft model also allows *in vivo* studies of the tumour in its environment and serves as a good model for sequencing and analysis (Tentler et al., 2012). After sequencing the PDX genome, we put it through our full analysis pipeline, which involves

identifying high-confidence mutations using the neural networks and then ranking these genes using the Bayesian network ranking. Figure 22 shows the top 30 genes by probability.

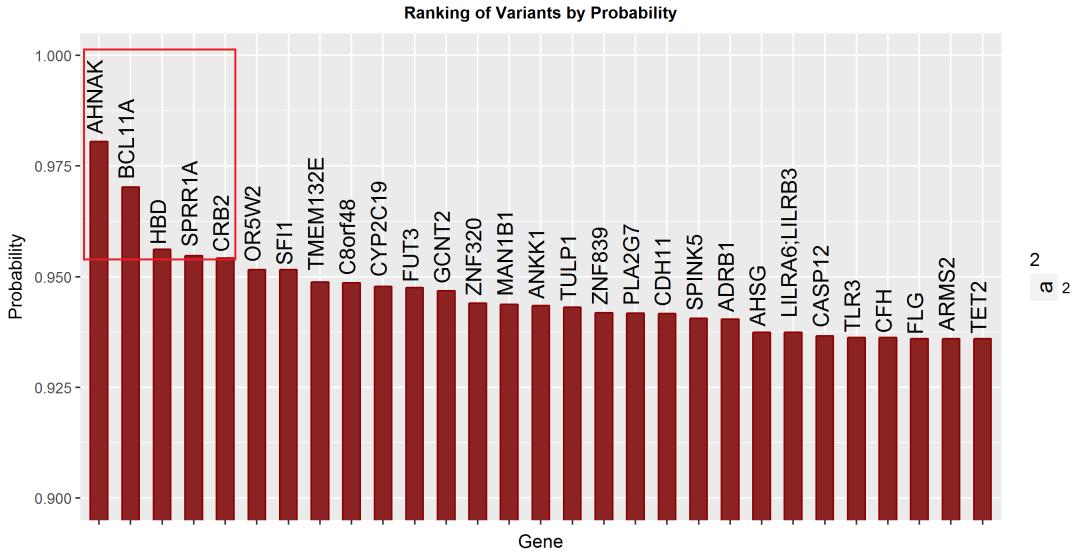


Figure 21: Top 30 genes from Bayesian Ranking Algorithm

Studying the top 5 genes, we found that four of these five genes have been implicated in lymphomas or other cancers (Table 4). AHNAK is a known tumour suppressor and has been known to be downregulated in lines of Burkitt Lymphoma (Lee et al., 2014; Amagai et al., 2004; Shtivelman et al., 1992). BCL11A is a known proto-oncogene in DLBCL and has been found to be overexpressed in 75% of primary mediastinal B-cell Lymphomas, a subset of DLBCL (Weniger et al., 2006; Satterwhite et al., 2001). SPRR1A, the fourth gene ranked in terms of importance, has been shown to be expressed in DLBCL (Zhang et al., 2014) and its expression has been shown to strongly correlate with 5-year survival rate (Figure 23). Finally, development of B-cell lymphoma has been noted in CRB2 related syndrome, which is a bi-allelic mutation of CRB2 (Slavotinek, 2016; Lamont et al., 2016). Interestingly, the last of the high ranked genes was noted to be a subunit of Hemoglobin. While there is no strong evidence for the role of Haemoglobin in DLBCL, it has been shown to be expressed in aggressive glioblastomas lines, indicating a possible previously unknown role in cancer (Emara et al., 2014). This gives us high confidence that the Bayesian ranking method can pick up important and relevant mutations. Without such a ranking system, we would have to look through over 70 thousand genes, without a way to systematically study their likelihood of being important.

Table 4: Highest Ranked Genes from Bayesian Ranking

Gene	Full Name	Known Involvement in Lymphoma or Cancer	Evidence	Mutation Location	Predicted Mutation Type
AHNK	Neuroblast Differentiation-Associated Protein (Desmoyokin)	<ul style="list-style-type: none"> Known tumour suppressor via modulation of TGFβ/Smad signalling pathway Known to be downregulated in cell lines of Burkitt lymphomas 	Lee et al., 2014; Amagai et al., 2004; Shtivelman et al., 1992	chr11 - 62293433 T -> C	non synonymous SNV
BCL11A	B-Cell CLL/Lymphoma 11A	<ul style="list-style-type: none"> Known proto-oncogene in DLBCL Overexpression of BCL11A was found in 75% of primary mediastinal B-cell lymphomas (a subset of DLBCLs) 	Weniger et al., 2006; Schlegelberger et al., 2001; Satterwhite et al., 2001	chr2 - 60688580 C -> G	non synonymous SNV
HBD	Hemoglobin Subunit Delta	<ul style="list-style-type: none"> Shown to be expressed by aggressive glioblastoma cell lines 	Allalunis-Turner et al., 2013	chr11 - 5255274 G -> A	stop-gain
SPRR1A	Small Proline Rich Protein 1A (Cornifin-A)	<ul style="list-style-type: none"> Known to be expressed in DLBCL and expression has been shown to correlate with 5 year survival rate 	Liu et al., 2014	chr1 - 152957961 G -> C	non synonymous SNV
CRB2	Crumbs 2, Cell Polarity Complex Component	<ul style="list-style-type: none"> Cell polarity and cytoskeletal reorganisation is known to affect B-cell lymphoma migration and invasiveness Development of B-cell lymphoma has also been noted in Crb2-related syndrome (bi-allelic mutation of Crb2) 	Slavotinek, 2015; Gold et al., 2010	chr9 - 126135887 T -> C	non synonymous SNV

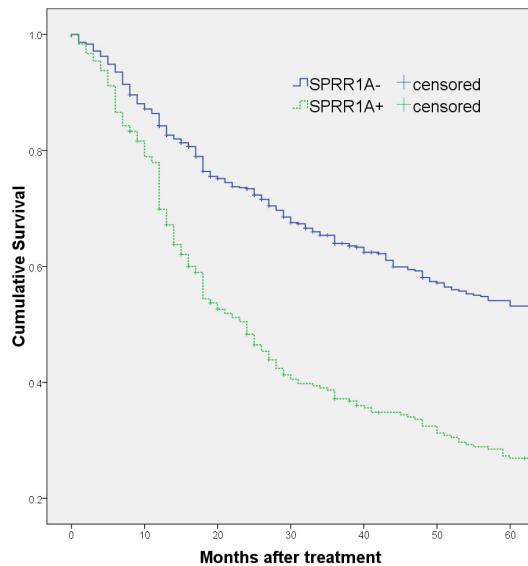


Figure 22: 5 Year Survival Curve of Patients with SPRR1A+ and SPRR1A- DL-BCL. Source : Zhang et al. (2014), Figure 2.

To aggregate the data from our Bayesian Ranking system, we did a Circos plot for the top 300 genes picked up by our gene ranking system (Figure 24). A Circos enables easy visualisation and analysis of large genome datasets, enabling quick understanding and comprehension of results.

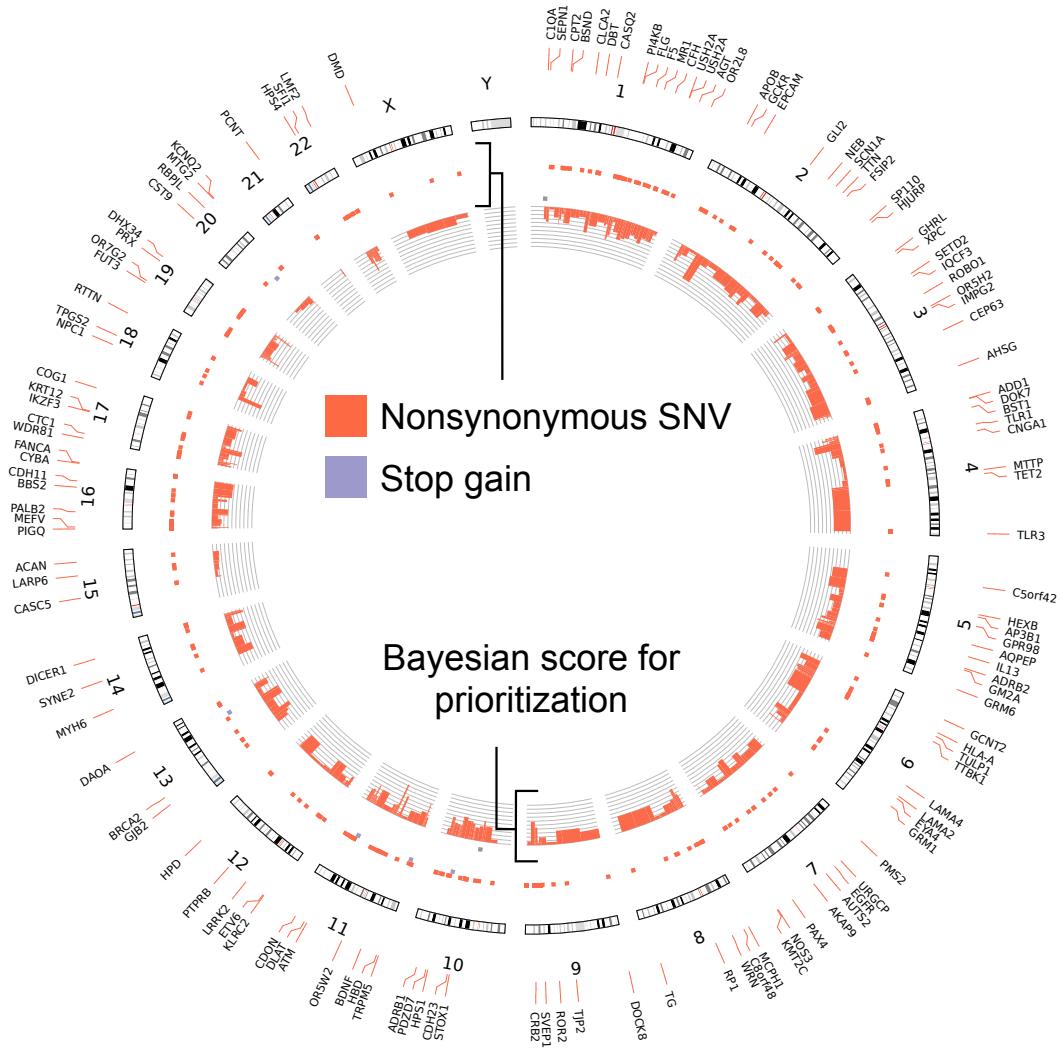


Figure 23: Circos Plot of Top 300 Ranked Genes from Bayesian Network Ranking.
 In this Circos plot, the outer track indicates the top ranked genes and their positions on the chromosome. The inner track describes the type of mutation that was observed – most mutations were non-synonymous SNVs, with a few stop-gain mutations. The innermost track shows the relative probabilities of each ranked gene.

From the Circos Plot (Figure 24), we find several interesting gene families that might also be relevant in B-Cell Lymphoma. These include several Toll-Like Receptors(TLRs), TLR3 (chr4,rank 26) and TLR1(chr4,rank 77) as well as interleukin receptors IL4R (chr16,rank 37) and IL1 β (chr2,rank 196). TLRs are of significant interest in cancer due to their involvement in the caspase pathway (Kelly et al., 2006), and have been implicated in B-Cell Lymphomas (Marron, Joyce, & Cunningham-Rundles, 2012). Interleukins are also important in cancer due to their importance in mediating inflammation and immune response (Balkwill & Mantovani, 2001). Thus, we show that our Bayesian network can be used by clinicians to quickly interrogate the information from functional annotations and database lookups to report important genes.

4 Discussion

In this study, we sought to address the two major problems that limit the use of next generation sequencing in clinical genomics: (i) the identification of high confidence variant calls; and (ii) the ranking of functionally important genes.

We demonstrate the validation of high-confidence variant calls using an optimised deep learning neural network on both real and simulated datasets, and we also show that a Bayesian network can rank and prioritise genes in a systematic way so as to obtain important genes. Consistent with the validity of our approach, we show that four of the top five genes had published findings that linked them with B-cell lymphoma. Of the top 300 genes ranked, we also found families of genes that are known to be involved in lymphoma progression, including the Toll-like receptor and interleukin receptor families.

4.1 Adapting Deep Learning for Improving Variant Calling Accuracy

Deep learning networks have been used successfully to solve complex non-linear problems (REF). In study, we demonstrate a deep learning architecture can be used to integrate complex features from an ensemble of variant callers to improve variant calling accuracy. We found that not all network architectures were suitable for processing the complex features. When a typical flat network architecture was used, the network was unable to converge and learn, suggesting the that number of features was too high for optimal learning. Interestingly, when the number of features was compressed using PCA, a commonly used dimensionality reduction algorithm, the flat network was still unable to learn, indicating that compression of features did not play a major role for the performance of flat networks.

Because straightforward application of flat networks did not work well, we reasoned that the complex features represented multimodal data that could not be represented properly in the flat input layer (REF). Consistent with this hypothesis, we were able develop a merged network architecture that comprised of subnets for features of each variant caller that were merged into a common network for prediction of variant calls.

When the merged architecture network was further optimized by varying the network layers, gradient descent optimizers and sample balancing, we did not observe any significant improvements in the variant calling performance, suggesting that the merged architecture for

multimodal data was the most significant contributor to the ability of the network to learn from an ensemble of variant callers.

Using our optimized merged network architecture, we were able to call variants more accurately than single or concordant variant callers, with F1 score improvements of 6.5% in simulated datasets and 4.5% in the NA12878 dataset. Although several ensemble methods have been proposed such as VariantMetaCaller and BAYSIC (Gézsi et al., 2015; Cantarel et al., 2014), the performance metrics were reported were not directly comparable to the F1 scores used in this study. It would be of interest to implement a pipeline with all the ensemble methods in a common framework to enable proper comparisons of the variant calling performance.

4.2 Improving Performance of Deep Learning Approach

Although, the deep learning network was able to improve on the accuracy of variant calling, there are several areas that may help in improving their performance such as the availability of features and real world datasets with established ground truth variant calls.

Firstly, deep learning networks, like any machine learning algorithm, are highly dependent on the features used in the input layers for pattern identification and prediction. In our study, we chose 6 variant callers that are commonly used and correspondingly the features are limited by the outputs provided by each variant calling algorithm. The inclusion of other orthogonal features from alternative variant callers and alignment tools may provide additional data that can improve prediction accuracy.

Secondly, the accuracy of the deep learning network is also high dependent on the training datasets. In this study, we trained the optimized network using the NA12878 dataset which includes a set of high confidence calls from the concordance of calls from several orthogonal sequencing technologies. However, as the ground truth calls in the NA12878 are also subjected to noise and biases from sequencing, it is likely that a number of ground truth calls may be misclassified, leading to false positive and false negative calls. Indeed, Zook et al.(2014) estimate a possible false negative or positive for every 30 million bases in the NA12878 dataset. To address this problem, several ongoing efforts are focused on obtaining verified truth variants by Sanger sequencing, which remains the gold standard for identifying prevalent mutations (Tsiatis et al., 2014). The establishment of verified variants would provide a training set would

be a major step in improving the accuracy performance of a deep learning network.

4.3 Analysis of Bayesian Network

For the Bayesian Network analysis, it is more difficult to numerically benchmark our results for gene prioritisation with current platforms. This is because currently used platforms are qualitative methodologies like gene panels (Olek and Berlin, 2002) or manual literature look-ups of disease-related genes, such as using the ClinVar database. While gene panels work well in a clinical setting, with NGS data it is hoped that as much information about a person's genome as possible can be used in treatment and diagnosis (Meldrum et al., 2011). Using a gene ranking system instead of just looking at a set of implicated genes might allow doctors to find out tease out possible homologs or interacting agents that might be related to the known deleterious genes (perhaps in the gene panel) and integrate that into their treatment and diagnosis.

One weakness of such a network however is its inability to discover new clinically relevant genes. It is biased against unknown but potentially clinically important genes, because it will underestimate their probability of importance. To solve this problem, entirely different approaches have to be taken, which include possible protein and mRNA characterisation methods to discover unknown effectors and drivers, and then subsequently searching for new genes of interest. However, our focus is building a tool for clinical use which requires well-characterised genes. Thus, this systematic under-representation of unknown genes has to be part of the design – the network should filter out uncharacterised genes.

A second weakness in this network is that all the information that goes into it has to be manually curated. Because it taps upon previously curated databases, it is limited in scope to the pre-processed information it already contains. One possible alternative to solve this problem is to develop a data miner to mine the literature for possible relationships between genes and diseases, thus creating a self-updating database. However, this is currently difficult to implement because a machine would have to learn the complex conceptual relationships between genes and phenotype, and this is currently an unsolved problem (Cambria & White, 2014). Furthermore, such a system would require still human intervention to verify the data being mined is valid and appropriate. Ultimately, this should still be a useful tool as it allows for an interface for clinicians and researchers to easily share and obtain information, and a single clinician to tap upon the expertise and data from many different research institutions

without having to manually sieve through the literature.

4.4 Future Directions

There are several avenues that the integrated deep learning and Bayesian network analysis could be extended to improve the performance and utility.

1. To improve the performance of the deep learning network, additional features from other variant caller could be included in the pipeline to provide more orthogonal data for prediction accuracy. In addition, the network could be trained on additional real datasets with ground truth variant calls so that the network is able to generalize and predict high confidence variant calls on a wide range of datasets.
2. The Bayesian network could be extended to integrate information about druggable gene and variants using a drug-gene interaction database such as DGldb (Griffith et al., 2013). This would enable the prioritisation of mutations which have possible candidate drug targets.

4.5 Conclusion

In this study, we have shown the use of deep learning neural networks to validate variants in both real and simulated datasets successfully. We also show that using a Bayesian network can identify important genes within a lymphoma disease sample. Ultimately, we hope to be able to put these networks to use in a clinical setting to augment treatment and diagnosis of diseases.

5 Appendixes

5.1 Neural Network Learning

Machine learning with deep neural networks is underpinned by two key phases, the feed-forward phase and the backpropagation phase.

5.1.1 Feedforward Phase

The feedforward phase describes the computation of a prediction, and during this phase, the input features are used to compute the final output prediction. For a simple network below:

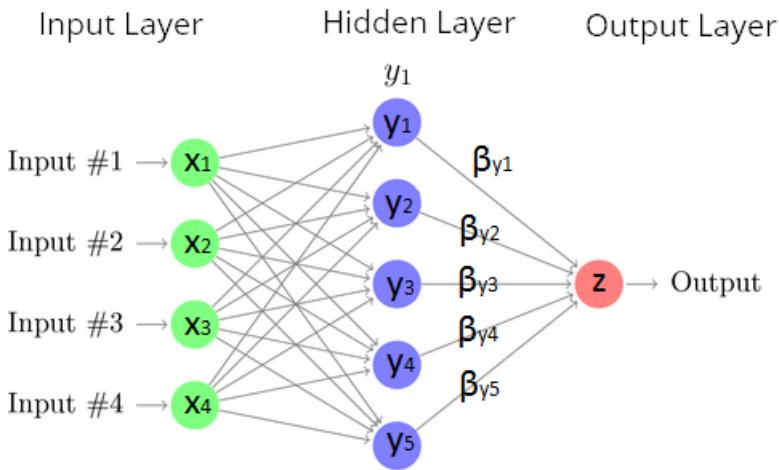


Figure 24: Sample Neural Networks with Labelled Nodes and Weights.

The final prediction, z is computed with the equation:

$$z = \beta_{y1} * y_1 + \beta_{y2} * y_2 + \beta_{y3} * y_3 + \beta_{y4} * y_4 + \beta_{y5} * y_5 \quad (4)$$

Where β indicates, the weights linking each output to the input of z and each of the y_i terms are computed in the same manner from the x_i layer. At each node (x,y,z) , there is also the existence of an activation function that modifies the input of the node to compute an output. Commonly used activation functions include the rectified linear unit (ReLU), sigmoid functions like hyperbolic tangent and logistic function, $S(T) = \frac{1}{1+e^{-T}}$. Thus, the final prediction can be seen as a summation of all weights multiplied by the activation output of each node. In theory, we can expand each of the y_i terms in equation (2) to include the y_i layer activation function as well as rewrite the y_i layer inputs in terms of the sum of outputs and weights from the x_i layers. This complex integration of terms allows for the neural network to form complex

continuous decision boundaries as the neural networks can compute sophisticated non-linear prediction functions despite being a fundamentally linear model.

5.1.2 Backpropagation Phase

After a prediction is made, we then have to check whether it is correct and change our weights if an erroneous prediction was made (Figure 26).

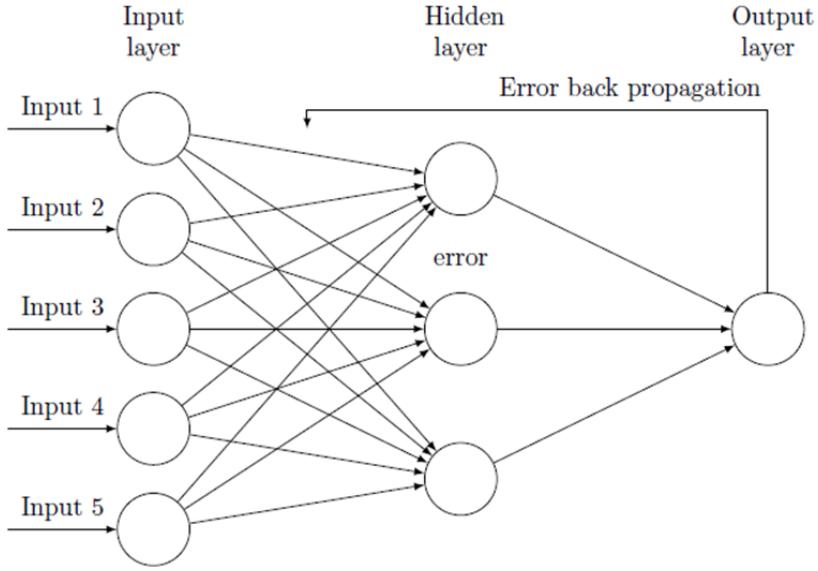


Figure 25: Backpropagation of Error Terms

This is the backpropagation step, which involves backpropagating the error terms from the output layers to the input layer and updating the weights at each node based on the differential relationship between the error and each specific gradient. Specifically, this is governed by the optimiser functions which have been mentioned earlier – one example of such a function is the Stochastic Gradient Descent function, which is

$$\beta_{yi}^n = \beta_{yi}^{n-1} - \alpha \frac{\partial E_n(\beta)}{\partial \beta_i} \quad (5)$$

Here, each β term indicates a gradient, α is a constant for the learning rate and $\frac{\partial E_n(\beta)}{\partial \beta_i}$ is the term used to modify the weight of the gradient based on the cost function $E_n(\beta)$. The idea used in all backpropagation functions is gradient descent, where the contribution of the gradient term to the error is computed, and the gradient is changed by an amount in order to reduce the future contribution of the gradient to that error.

5.1.3 Cost Function in Gradient Descent

Here it is useful to consider what the cost function $E_n(\beta)$ is. It is essentially the error rate when a set of gradients is used to perform predictions, as it measures how many accurate predictions were made and how many wrong predictions were made. For a binary class predictor (which is what we are using, only true and false), this is given by the equation

$$E(\beta) = -\frac{1}{n} \sum_{i=1}^n \sum_{j=1}^2 y_{ij} \log(p_{ij}) \quad (6)$$

where y_{ij} indicates the empirically observed probabilities of each class label while $\log(p_{ij})$ is the theoretical probabilities of each class label. This is also known as binary cross-entropy, which is derived from Shannon's entropy (See Appendix 5.2.1). From this term, we see that if the neural network predicts something with a high probability (y_{ij} is high) and it is false (p_{ij} is low) so then $\log(p_{ij})$ is a big negative number, and so the cost function will very high. On the other hand, if y_{ij} and p_{ij} is high then the entropy will be close to zero, indicating a correct prediction. Since each of the prediction terms can be rewritten in terms of the gradient (rewrite z in terms βy_i and so on), we can theoretically compute the contribution of each gradient to the cost function to see how the cost function changes as the gradient changes. Thus, this is what gradient descent does – it tries to see how the cost function changes as each gradient changes, then attempts to move the gradient in the direction that minimises the error term.

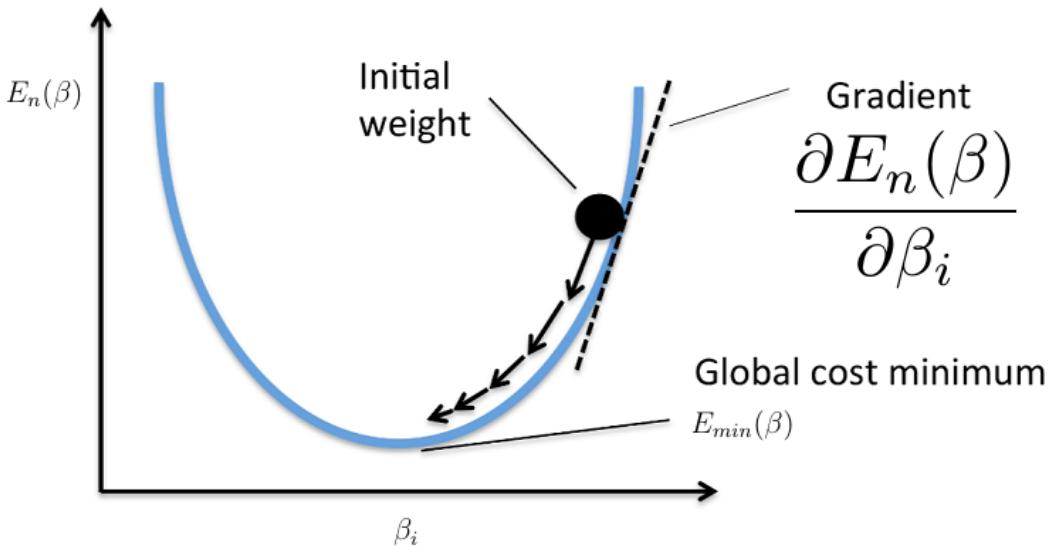


Figure 26: **Graphical Illustration of Gradient Descent.** Gradient descent attempts to find the gradient at which the cost function is minimised (since the cost function depends on the gradient).

This is best seen in Figure 27 above, where the gradient or specifically the partial differentiation of the cost function with regards to each gradient is used to move the gradient to a new position so as to minimise the error term. Thus, machine learning is, in essence, a minimisation problem – we want to find a set of weights that minimises the cost function. Because the cost function describes how many predictions we made correctly, gradient descent essentially trains our network to accurately predict outputs from inputs.

5.2 Feature Engineering

We subset our features into three broad sets, which are base-specific information, sequencing error and bias information features, and calling and mapping quality. Base information tells us base specific properties, including information contained in the base as well as the quality of sequenced bases in the samples. Sequencing error and bias features attempt to tease out potential biases in sequencing, including features such as GC content, longest homopolymer run and as well as allele balances and counts. Finally, calling and mapping quality provides information on the mapping and calling confidence of the variant callers, and includes features such as genotype confidence and mapping quality. In all, these sets of information provide information on the key aspects of variant calling – specifically the properties of the bases in the samples, the characteristics of the sequencing process and finally the variant calling and mapping algorithms.

5.2.1 Base Information

Shannon Entropy

Shannon Entropy captures the amount of information contained in the allele sequences. It is calculated using the equation:

$$H(X) = - \sum_{i=1}^n P(x_i) \log_2 P(x_i) \quad (7)$$

where $P(x_i)$ is the probability of finding each base at each position. Thus, we calculate the entropy by summing up the probabilities/ $\log(\text{probabilities})$ at each position. This prior probability is calculated in two ways, and both are used as features – firstly, the overall genome base probabilities are calculated over the entire genome, and thus the entropy is related to the probability of finding a base at any position in the genome. The second way prior probability is calculated is to take a region of space around the allele (10 bases plus the length of the allele in our calculations) and use those probabilities to calculate the entropy of the allelic sequence. Intuitively, it attempts to find out the amount of information contained within the allelic sequence, and hopefully, the neural network can use the information to determine the validity of a mutation.

Kullback Leibler Divergence

The Kullback-Leibler Divergence feature is similar to Shannon entropy, but instead, we use this to measure the informational change converting from the reference to the allele sequence.

The Kullback-Leibler Divergence is calculated as follows:

$$D_{KL}(P||Q) = - \sum_{i=1}^n P(x_i) \log_2 \frac{P(x_i)}{Q(x_i)} \quad (8)$$

where $Q(x_i)$ is the prior probability of finding each base at each position based on the genomic region around the allele, while $P(X_i)$ is the posterior probability of finding a specific base inside the allelic sequence. Thus, the KL divergence describes the informational gain when the probabilities from Q are used to describe P. Intuitively, since we know the base probabilities of the region, we can then study the probabilities observed in the reference allelic sequence and see how well $Q(X_i)$ probabilities can approximate $P(X_i)$ probabilities.

Base Quality

Base quality refers to the Phred score probability that the called allele is wrong. It is given by the equation:

$$P = 10^{-\frac{Q}{10}}$$

Where P is the Base Quality, and Q is the probability that the allele called is wrong. This is a number computed by the sequencing machine based on the quality of the base samples provided, and tells us how much confidence the sequencing machine has in calling that base.

5.2.2 Sequencing Biases and Errors

GC content

This feature computes the calculated GC content of reference genome, which may affect sequencing results and accuracy as regions with a GC content are known to be more difficult to sequence. This is because of the greater strength of GC bonds, resulting in errors and biases in sequencing (Benjamini & Speed, 2012).

Longest homozygous run

Homopolymer runs (AAAAAAA) are known to cause sequencer errors (Quail et al.,2012),

and might be a factor in determining whether a variant is true. This because long homopolymers provide the same type of signal to the sequencing machine, resulting in a difficult in estimating the magnitude of the signal or rather how many bases are in that homopolymer, resulting in errors and wrongly called variants. The reference sequence region including the allele was checked for homopolymer runs.

Allele Count

Allele count gives the total number of alleles in called phenotypes. This feature provides information of possible biases in the sequencing machine.

Allele Balance

Allele Balance describes the ratio of final allele called over all other alleles called(reference allele for heterozygous calls, or other alleles for homozygous calls). This feature give us information of possible biases in the sequencing machine.

Allele Frequency

Allele Frequency describes the ratio of final allele called over all other alleles called(reference allele for heterozygous calls, or other alleles for homozygous calls). This feature give us information of possible biases in the sequencing machine.

5.2.3 Calling and Mapping Qualities

Genotype Likelihood

The genotype likelihood provides the Phred-scaled likelihood scores of how confident the caller is in determining that it is a homozygous or heterozygous call, and for the homozygous calls whether it is a more likely to be a bi-allelic mutation or no mutation at all. This feature thus gives us the confidence of the caller in determining if one or two alleles have mutated.

Read Depth

Mapped read depth refers to the number of bases sequenced and aligned at a given reference base position. The read depth tells us how many reads contributed to a specific call, and thus provides information on how much evidence there is for the variant call

Read Depth, 4 Variables

This feature is a refinement of Read Depth, and provides 4 variables for the number of forward reference alleles, the number of reverse reference alleles, the number of forward non-ref alleles and finally the number of reverse non-reference alleles.

Allele Depth

This feature is a refinement of Read Depth, and describes the number of alleles supporting the variant call.

Quality by Depth

Quality by Depth is computed by dividing the quality score against allele depth, to obtain an average score of allele quality. This composite feature provides information on the information provided by each read supporting the call

Mapping Quality

Mapping quality is originally a score provided by the alignment method and gives the probability that a read is placed accurately. The variant callers compute an overall mapping quality of the reads that provide evidence for a variant call which is given in this feature. A low mapping quality means that there are multiple positions where the reads contributing to this variant call could have gone, and thus providing evidence that this might not be an accurate call due to poor mapping.

Mapping Quality of Observed Reference Alleles

This feature is a refinement of Mapping Quality, and describes the mapping quality of observed reference alleles.

Mapping Quality of Observed Alternate Alleles

This feature is a refinement of Mapping Quality, and describes the mapping quality of observed alternate alleles.

5.3 Mathematical and Statistical Tools

5.3.1 Derivation of F1 Score

The F1 score is a useful measure as it can measure both the precision as well as the recall of a predictor. For a binary predictor with a binary truth class(Figure 28), we can obtain four types of results – true positives, true negatives, false positives and false negatives.

		Predicted Class	
		Yes	No
Actual Class	Yes	True Positive	False Negative
	No	False Positive	True Negative

Figure 27: Confusion Matrix for a Binary Class Predictor.

True positives are positive predictions that are made that are positive class labels, while false positives are positive predictions that are made that have negative class labels. Similarly, true negatives are negative predictions that have negative class labels, while false negatives are negative predictions that are positive class labels. From this, we can define two equations, precision and recall. Precision is defined as (8) while recall is defined as (9).

$$Precision = \frac{True\ Positive}{True\ Positive + False\ Positive} \quad (9)$$

$$Recall = \frac{True\ Positive}{True\ Positive + False\ Negative} \quad (10)$$

Precision tells us how likely a positive prediction made will be true, while recall tells us how much of the truth class positive predictions the predictor can classify successfully . Thus, a predictor can have a high precision but low recall (makes few predictions but are very accurate) or a high recall and low precision(makes many predictions that capture all truth variables, but have a lot of false positives as well). In genomics, both types of errors are not desired – we would want all the predictions to be true (precision), while not losing out on any important mutations (recall). Thus, we use the composite metric, the F1 score, that looks at the overall

precision and recall of a predictor. It is defined as follows:

$$F1\ Score = \frac{2 * Precision * Recall}{Precision + Recall} \quad (11)$$

5.3.2 Principal Components Analysis (PCA)

Principal Components Analysis (PCA) is a commonly used tool for dimensionality reduction. It was first proposed by Pearson in 1901 (Pearson, 1901) and has been commonplace in many data analytics and signal processing methodologies (Jolliffe, 2002). PCA works by attempting to discover orthogonal principal components (PCs) that are able to represent the original data. Specifically, this means that the PCs can capture variance in the datasets. This is done by finding the Eigenvalues and Eigenvectors of the dataset, with the eigenvectors representing a linear combination of all input variables and the eigenvalues representing the amount of variance that that eigenvector can represent. Ultimately, we select n eigenvectors that can represent a percentage of variance in our dataset. Because each eigenvector is orthogonal, they can capture the variance in the dataset.

For our analysis, we decided to use eight principal components – we took the limit as the last principal component that was able to represent at least 0.5% of the variance in the dataset (Figure 29).

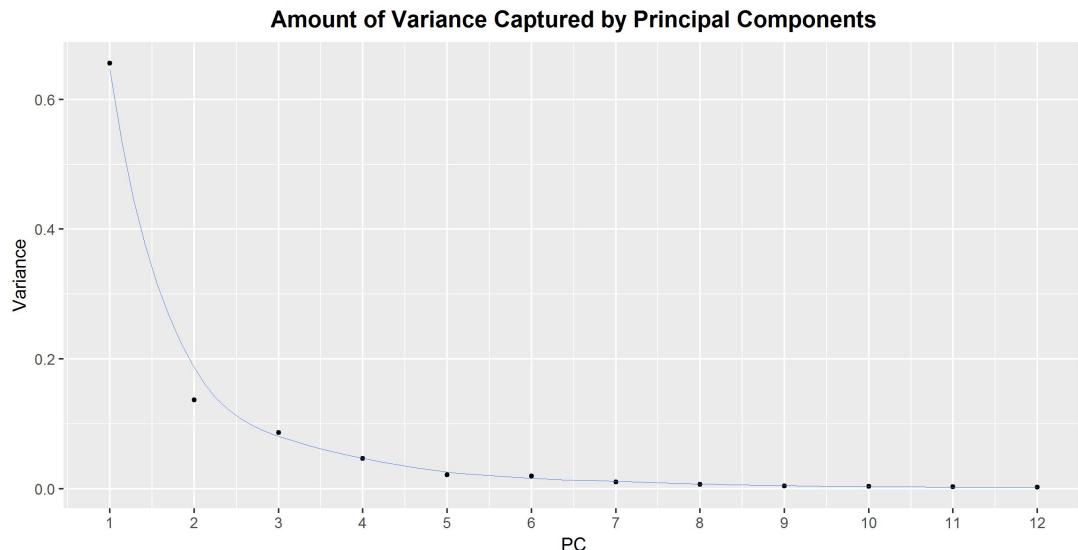


Figure 28: Variance Captured by First 12 Principal Components

To carry out PCA, we used the preprocessing step SciPy to normalise all the input vectors to mean 0 and standard deviation 1. Subsequently, we perform principal components decomposition to obtain the eigenvector transformed representation of the dataset and their corresponding eigenvalues. We then fit 8 of the principal components that explained the largest amount of variance into the neural network to study if it can learn from the compressed representation of the input features.

5.3.3 Synthetic Minority Overrepresentation Technique (SMOTE)

SMOTE is a statistical technique described in by Chawla et al. (2002) to overcome problems with imbalanced datasets that are common in machine learning. SMOTE oversamples the training class with fewer variables in a way that tries not to replicate data points (that makes certain data points over-represented) without creating new invalid training examples. It does this by taking the intersection of two nearest data points of the same training class. This can be seen in Figure 30.

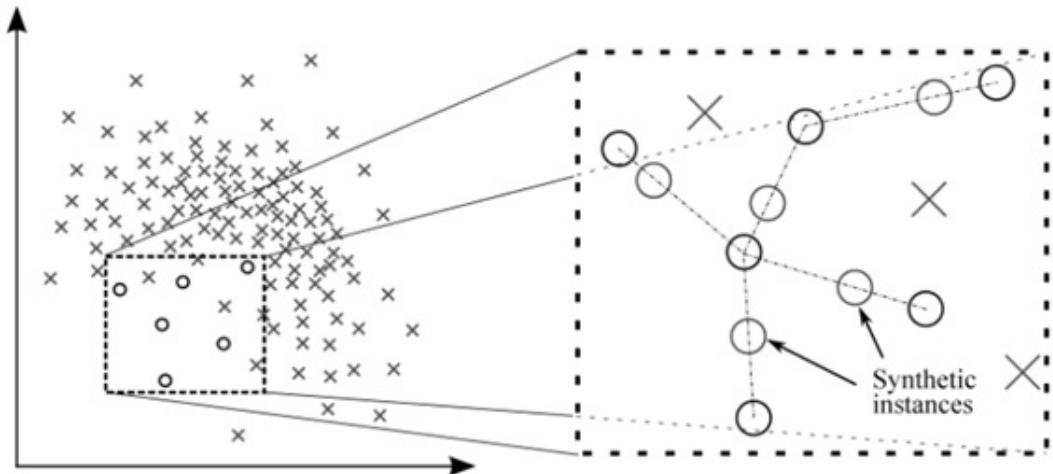


Figure 29: **Illustration of SMOTE Oversampling Algorithm.** Note the use of 2 nearest neighbours to create a new synthetic example. Figure from Chawla et al., 2002

In doing so, it creates a more generalised representation of the sample class with less training examples, without replicating certain datapoints and without creating invalid data. This enables intelligent oversampling of the dataset to balance out the positive and negative feature classes. SMOTE has been shown to be valid for other datasets including sentence boundary detection (Liu et al., 2006) and data mining (Chawla, 2005).

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7 Relevant Code

3 code segments are provided to clarify the implementation of generating the matrixes for deep learning, deep learning networks and finally bayesian networks. Other code segments not shown include the code base for parsing vcf input into features, concordance generators, NextFlow and Bash code used to simulate and process genomic data as well as to control deep learning and analytic pipelines, and other python helper scripts (e.g. comparing two VCF files, analysis with pre-trained network).

7.1 generate_matrixes.py

```
1 #This python script generates the set of matrixes to be used in deep learning, and then calls the main
2   ↵ method that trains the deep learning network.
3
4 #Input : a directory that contains all the vcf files for processing, as well as a truth file.
5
6 #Output : np.arrays of features from generate_matrixes with accompanying truth labels, feature set
7   ↵ lengths, a dictionary of vcf object records, as well as the list of relevant sample features for
8   ↵ easy reference
9
10 #Notes :
11
12 #Vcf files should have the "vcf" string in their name and truth file should have a "truth" string in its
13   ↵ name.
14
15 #No other file should be present in the folder
16
17 #Overall Strategy :
18
19 #Generate a dictionary of lists, where the keys are mutations, and the value is contains a matrix
20   ↵ containing information of all five callers
21
22 #Secondly, for each mutation label, check if it is inside the truth file or not. The truth is preloaded
23   ↵ into a dictionary
24
25 #Finally, pass the set of features with accompanying truth labels to the neural network
26
27 #The main datastructure used are python dictionaries, which allows O(1) dictionary lookup times
28
29
30 import os
31 import time
32
33 from ANNgeneratorresults import * #this file contains all the main methods for actual neural network
34   ↵ training
35
36 from methods import * #this file contains all the methods for parsing each VCF entry into a numerical
37   ↵ list of features
38
39
40 #declare names of useful files that contains processed data to be saved
41 LIST_OF_INPUTS_NAME = '/ANN/samplelist.p'
42 TRUTH_DICTIONARY_NAME = '/ANN/truthdict.p'
43 CALLER_LENGTH_FILE_NAME = '/ANN/callerlengths.txt'
44 VCF_LIST_FILE_NAME = '/ANN/vcf_list.p'
45 SCORES_NAME = '/ANN/scores.txt'
46 Y_DATA_NAME = '/ANN/myydata.txt'
47 X_DATA_NAME = '/ANN/myXdata.txt'
48
49
50 #Initialise NUMBER_OF_CALLERS
```

```

28     NUMBER_OF_CALLERS = 5
29
30
31     # This method follows the typical input output processing pipeline
32     # It takes in the user input, and loads it into local variables.
33     # It then executes another method, main_analyse_samples_and_truth on the loaded variables
34     # Finally, it then saves files into a directory determined by the final variables, and calls the next
35     # step of the pipeline
36
37     def load_and_save_data(user_input):
38
39         user_input = vars(user_input)
40
41         input_samples, referencepath, output_location = load_references(user_input)    # load user input
42
43         my_x_dataset, my_y_dataset, list_of_samples, truth_dictionary, length_of_caller_outputs, \
44         vcf_record_list = main_analyse_samples_and_truth(input_samples, referencepath)
45
46         save_files(output_location, my_x_dataset, length_of_caller_outputs,
47
48             list_of_samples, truth_dictionary, vcf_record_list, my_y_dataset)
49
50         orig_stdout = sys.stdout  #save print statements into stdout
51
52         f = file(str(output_location) + SCORES_NAME, 'w')
53
54         sys.stdout = f
55
56         main_gather_input_execute_prep_output(length_of_caller_outputs, truth_dictionary, my_x_dataset,
57
58             my_y_dataset, list_of_samples, output_location, vcf_record_list)
59
60
61     # This method first prepares a dictionary of truth to be checked against. It then initialises
62     # a dictionary of samples with all the keys, each key being a variant call, and then fills it up each
63     # key with data from each caller
64
65     # subsequently, it removes dictionary entries that are the wrong size, and then checks whether
66     # each entry in the dictionary is true or not by looking up the truth dictionary
67
68     # subsequently it performs array balancing, and converts the data to np.array, as well as the dictionary
69     # of truth
70
71     # and list of called samples
72
73
74     def main_analyse_samples_and_truth(path, referencepath):
75
76         os.chdir(path)
77
78         truthdict = generate_truth_list(path)
79
80         print "truth dictionary generated at time :", time.time() - start
81
82         callerlengths, list_of_called_samples, vcf_list = generate_input(path, referencepath)
83
84         print "samples generated at time :", time.time() - start
85
86         clean_truth_array, cleaned_sample_array = check_predicted_with_truth(list_of_called_samples,
87
88             truthdict)
89
90         print "samples checked with truth at time :", time.time() - start
91
92         cleaned_sample_array = np.array(cleaned_sample_array, np.float64)
93
94         clean_truth_array = np.array(clean_truth_array)

```

```

66     return cleaned_sample_array, clean_truth_array, list_of_called_samples, truthdict, callerlengths,
67     ↵ vcf_list
68
69 # This method generates the truth dictionary, by iterating through the vcf file, parsing all the vcf
70 # entries and appending them all as keys in the dictionary
71
72 def create_truth_dictionary(generated_truth_dictionary, truth_file):
73     vcf_reader = vcf.Reader(open(truth_file, 'r'))
74     for record in vcf_reader:
75         if "GL" in record.CHROM:      #Ignore non-regular chromosomes in our dataset
76             continue
77         templist = []
78         for item in record.ALT:
79             templist.append(str(item).upper())           #Alternates might be a list, so they have to be
80             ↵ saved as a immutable tuple
81         generated_truth_dictionary[(str(record.CHROM), str(record.POS), str(record.REF).upper())] =
82             ↵ tuple(templist)
83
84 # This method generates the input dictionary, by first initialising the keys of the dictionary by
85 # iterating through the vcf file once, and then
86
87 # Iterating through the vcf file again and parsing all the entries as input vectors
88
89 def generate_input(path, referencepath):
90     reference_dictionary = get_reference_dictionary_for_entropy(referencepath)
91     base_entropy = get_ref_entropy(referencepath)
92     full_dictionary = get_dictionary_keys(path)
93     list_of_called_samples, callerlengths, vcf_list = fill_sample_dictionary(base_entropy,
94     ↵ full_dictionary, path, reference_dictionary)
95     return callerlengths, list_of_called_samples, vcf_list
96
97
98 # This method goes through all the training variant calling files and extracts unique calls as keys in
99 # the sample dictionary
100
101 def get_dictionary_keys(path):
102     sample_dictionary = {}
103     for vcf_file in os.listdir(path):
104         if ignore_file(vcf_file):
105             continue
106         vcf_reader = vcf.Reader(open(vcf_file, 'r'))
107         sample_dictionary = create_dictionary_keys(vcf_reader, sample_dictionary)
108     return sample_dictionary

```

```

102  #This method ensures the feature vector is in the right order - the entries must always be in the order
103  #→ fb, hc, ug, pindel and st.
104
105  def create_list_of_paths(path):
106
107      list_of_paths = [0] * NUMBER_OF_CALLERS
108
109      for vcf_file in os.listdir(path):
110
111          if ignore_file(vcf_file):
112
113              continue
114
115          if "fb" in vcf_file:
116
117              list_of_paths[0] = vcf_file
118
119          if "hc" in vcf_file:
120
121              list_of_paths[1] = vcf_file
122
123          if "ug" in vcf_file:
124
125              list_of_paths[2] = vcf_file
126
127          if "pind" in vcf_file:
128
129              list_of_paths[3] = vcf_file
130
131          if "st" in vcf_file:
132
133              list_of_paths[4] = vcf_file
134
135      return list_of_paths
136
137
138  # This method goes through all the training variant calling files and fills each entry in a sample
139  # dictionary
140
141  # with data. If it is empty, it returns an array of length n, where n is the number of variables
142  # that same caller would have provided.
143
144  # Each caller has a different amount of variables because it contains different datasets
145
146
147  def fill_sample_dictionary(base_entropy, sample_dictionary, path, reference_dictionary):
148
149      callerlengths = [0] * number_of_callers
150
151      index = 0
152
153      total_mode_value = 0
154
155      list_of_paths = create_list_of_paths(path)
156
157      for vcf_file in list_of_paths:
158
159          index += 1
160
161          opened_vcf_file = vcf.Reader(open(vcf_file, 'r'))
162
163          removaldict = iterate_over_file_to_extract_data(base_entropy, sample_dictionary,
164
165                                              reference_dictionary, opened_vcf_file,
166
167                                              → vcf_file)
168
169          mode_value = get_mode_value(removaldict)
170
171          add_length_to_caller_lengths_based_on_file_name(vcf_file, mode_value, callerlengths)
172
173          refill_dictionary_with_zero_arrays_for_each_file(sample_dictionary, index, mode_value)
174
175          total_mode_value += mode_value
176
177          list_of_passed_samples, vcf_list = add_mode_values_into_list_of_samples(sample_dictionary,
178
179
180                                              → total_mode_value)
181
182          return list_of_passed_samples, callerlengths, vcf_list

```

```

142
143
144 # this method fills the dictionary with empty arrays with the same length as the ones that were supposed
145 # to be added
146
147 def refill_dictionary_with_zero_arrays_for_each_file(full_dictionary, index, length_of_data_array):
148     empty_set = []
149     for i in range(length_of_data_array):
150         empty_set.append(0)
151     for item in full_dictionary:
152         checksum = len(full_dictionary[item][0])
153         if checksum < index:
154             arbinfo = empty_set
155             full_dictionary[item][0].append(arbinfo)
156
157 # this method iterates through all the files to extract data from each sample. It uses methods from the
158 # methods.py function, which parses each record for data.
159
160 def iterate_over_file_to_extract_data(base_entropy, sample_dictionary, recorddictionary, vcf_reader1,
161                                     vcf_file):
162     removaldict = {}
163     for record in vcf_reader1:
164         if "GL" in str(record.CHROM):
165             continue
166         sample_name = get_sample_name_from_record(record)
167         sample_data = getallvalues(record, recorddictionary, base_entropy, vcf_file)
168         sample_dictionary[sample_name][0].append(sample_data)
169         sample_dictionary[sample_name][1] = record
170         create_removal_dict(sample_data, removaldict)
171
172 # this method counts the mode number of entries in the dictionary. Due to certain vcf files having
173 # multiple possible number of entries for a field, this will create an error
174 # as the size of the input arrays should always be constant. Thus, any sample that does not fit the
175 # array should be removed.
176
177 def create_removal_dict(sample_data, removaldict):
178     count = 0
179     count += len(sample_data)
180     if count not in removaldict:
181         removaldict[count] = 1
182     else:

```

```

182         removaldict[count] += 1
183
184
185     # this method prepares the reference genome dictionary for use in entropy calculations
186
187     def get_reference_dictionary_for_entropy(reference_path):
188         record_dictionary = SeqIO.to_dict(SeqIO.parse(reference_path, "fasta"), key_function=get_chr)
189         return record_dictionary
190
191     # this method ensures that the files inputed are correct
192
193     def ignore_file(vcf_file):
194         if "vcf" not in vcf_file or "truth" in vcf_file:
195             return True
196         return False
197
198     # this method creates the set of keys for the dictionary
199
200     def create_dictionary_keys(vcf_reader, sample_dictionary):
201         for record in vcf_reader:
202             if "GL" in str(record.CHROM):
203                 continue
204             sample_name = get_sample_name_from_record(record)
205             sample_dictionary[sample_name] = [[], []] # fullname has become a key in fulldictionary
206         return sample_dictionary
207
208     # standard method that returns a tuple of the variant call object with the chromosome, position,
209     # reference and tuple of alternates
210
211     def get_sample_name_from_record(record):
212         templist = []
213         for item in record.ALT:
214             templist.append(str(item).upper())
215         sample_name = (str(record.CHROM), str(record.POS), str(record.REF).upper(), tuple(templist))
216         return sample_name
217
218     # this method sets the length of the input neural networks
219
220     def add_length_to_caller_lengths_based_on_file_name(vcf_file, caller_length, callerlengths):
221         if "fb" in vcf_file:
222             callerlengths[0] = caller_length
223         if "hc" in vcf_file:
224             callerlengths[1] = caller_length

```

```

225         callerlengths[2] = caller_length
226
227     if "pind" in vcf_file:
228
229         callerlengths[3] = caller_length
230
231     if "st" in vcf_file:
232
233         callerlengths[4] = caller_length
234
235
236 # this method wraps the create truth dictionary method and is used to checking that the dictionary file
237 # has the correct name
238
239
240
241 def generate_truth_list(path):
242
243     generated_truth_dictionary = {}
244
245     for truth_file in os.listdir(path):
246
247         if "truth" not in truth_file:
248
249             continue
250
251         create_truth_dictionary(generated_truth_dictionary, truth_file)
252
253     return generated_truth_dictionary
254
255
256
257 # this method takes in the mutation (in a tuple) and checks if that mutation exists in the truth
258 # dictionary
259
260 # A mutation exists if the chromosome, reference and position of the variant call is correct, AND one of
261 # the alternate alleles it contains
262
263 # is also an alternate allele in the truth dataset
264
265
266 def check_sample_against_truth_dictionary(tuple_name, final_truth_list, truth_dictionary):
267
268     temp_tuple = (tuple_name[0], tuple_name[1], tuple_name[2])
269
270     if temp_tuple in truth_dictionary:
271
272         for alternate in tuple_name[3]:
273
274             if alternate in truth_dictionary[temp_tuple]:
275
276                 final_truth_list.append(1)
277
278             return
279
280     final_truth_list.append(0)
281
282     return
283
284
285
286 # This method loads the paths of the files into local variables
287
288
289 def load_references(user_input):
290
291     file1 = user_input['input'][0]
292
293     referencepath = user_input['reference']
294
295     output_location = user_input['output']
296
297     return file1, referencepath, output_location
298
299
300
301 # This method saves all the processed data into files that can be used for other purposes later or
302 # loaded natively instead of doing the processing again
303
304

```

```

265 def save_files(output_location, x_array, length_of_caller_outputs, sample_list, truth_dict,
266     ↵ vcf_dictionary_file,
267         y_array=[]):
268
269     file2 = output_location
270
271     x_data_file_name = str(file2) + str(X_DATA_NAME)
272
273     np.save(x_data_file_name, x_array)
274
275     vcf_file_name = str(file2) + str(VCF_LIST_FILE_NAME)
276
277     caller_length_file_name = str(file2) + str(CALLER_LENGTH_FILE_NAME)
278
279     truth_dictionary_name = str(file2) + str(TRUTH_DICTIONARY_NAME)
280
281     list_of_inputs_name = str(file2) + str(LIST_OF_INPUTS_NAME)
282
283     np.save(caller_length_file_name, length_of_caller_outputs)
284
285     with open(list_of_inputs_name, 'wb') as samplesave1:
286
287         pickle.dump(sample_list, samplesave1)
288
289     with open(truth_dictionary_name, 'wb') as samplesave2:
290
291         pickle.dump(truth_dict, samplesave2)
292
293     with open(vcf_file_name, 'wb') as samplesave3:
294
295         pickle.dump(vcf_dictionary_file, samplesave3)
296
297     if y_array != []:
298
299         y_data_file_name = str(file2) + str(Y_DATA_NAME)
300
301         np.save(y_data_file_name, y_array)
302
303
304     # This method takes in two dictionaries, a dictionary of truth mutations and a dictionary of sample
305     ↵ mutations,
306
307     # checks whether each of the sample variables are inside the truth dictionary
308
309     # and returns 2 arrays, an array of samples and an array of accompanying truth labels
310
311
312     def check_predicted_with_truth(passed_list_of_samples, dictionary_of_truth=[]):
313
314         final_array_of_samples = []
315
316         final_truth_list = []
317
318         for item in passed_list_of_samples:
319
320             if dictionary_of_truth:
321
322                 check_sample_against_truth_dictionary(item[0], final_truth_list, dictionary_of_truth)
323
324                 temp_array = []
325
326                 for row in item[1]:
327
328                     temp_array.extend(row)
329
330                 final_array_of_samples.append(temp_array)
331
332             if dictionary_of_truth:
333
334                 return final_truth_list, final_array_of_samples
335
336         return final_array_of_samples
337
338
339     # This method ensures that only the variables that have the modal number of features are used
340
341     # in neural network training to ensure all array sizes are the same
342
343
344     def add_mode_values_into_list_of_samples(full_dictionary, mode_value):

```

```

307     list_of_passed_samples = []
308     vcf_list = []
309     for key in full_dictionary:
310         second_count = 0
311         for item in full_dictionary[key][0]:
312             second_count += len(item)
313         if second_count != mode_value:
314             continue
315         list_of_passed_samples.append([key, full_dictionary[key][0]])
316         vcf_list.append(full_dictionary[key][1])
317     return list_of_passed_samples, vcf_list
318
319 # This method gets the modal number of features from a modal dictionary
320
321 def get_mode_value(removaldict):
322     curr = 0
323     mode_value = 0
324     for new_key in removaldict:
325         if removaldict[new_key] > curr:
326             curr = removaldict[new_key]
327             mode_value = new_key
328     return mode_value
329
330 # This method iterates through the dataset to create a modal dictionary which contains a key-value pair
331 # ← of (number of features - number of times seen).
332
333 def iterate_through_dictionary_to_find_mode_size(full_dictionary):
334     removaldict = {}
335     samples = 0
336     for key in full_dictionary:
337         samples += 1
338         if samples == sample_limit:
339             break
340         count = 0
341         for item in full_dictionary[key]:
342             count += len(item)
343         if count not in removaldict:
344             removaldict[count] = 1
345         else:
346             removaldict[count] += 1
347     return removaldict
348
349

```

```
350 if __name__ == "__main__":
351     np.seterr(divide='raise', invalid='raise')
352
353     parser = argparse.ArgumentParser(description="train neural net")
354
355     parser.add_argument('-i', '--input', help="give directories with files", nargs='+')
356     parser.add_argument('-d', '--debug', help="look at matrixes built")
357     parser.add_argument('-r', '--reference', help="")
358     parser.add_argument('-o', '--output', help="")
359
360     paths = parser.parse_args()
361
362     start = time.time()
363
364     load_and_save_data(paths)
```

7.2 train_network.py

```
1 #This script is called by the generate_matrixes.py script and contains the implementation of the neural
2 → network.
3
4 #Input : np.arrays of features from generate_matrixes with accompanying truth labels, feature set
5 → lengths, a dictionary of vcf object records, as well as the list of sample features
6
7 #Output : A VCF file containing all the filtered entries by the neural network, as well the list of
8 → accompanying scores
9
10 #Overall Strategy :
11
12 #Perform SMOTE oversampling of the input features, and then use the features to train the neural network
13
14 #After training, perform validation on test dataset, and subsequently prepare a vcf file with filtered
15 → entries
16
17
18
19
20
21
22
23
24
25
26
27 #set constants
```

```

28     PCA_COMPONENTS = 8
29     STEP_INCREMENT = 10
30     RECURSION_LIMIT = 0.0002
31     VERBOSE = 1
32     seed = 1337
33
34     # Initialise random seed for reproducibility
35     np.random.seed(seed)
36
37     #Prepare file names for saving
38     vcf_file_name = "/ANN/truevcf.vcf"
39     keras_model_name = "/ANN/model"
40     model_truth_name = "/ANN/modeltruths.txt"
41     model_predictions_name = "/ANN/modelpredictions.txt"
42     original_vcf_reader = "/data/backup/metacaller/stage/data/version6.3a/hc.vcf.normalisedtrain.vcf"
43
44     # this method takes in a path and returns training matrixes for the ANN
45     # The path should contain n caller vcf files and 1 truth file
46     # vcf files should be labelled with vcf and truth file should be labelled with truth
47     # no other file should be present in the folder
48     def main_gather_input_execute_prep_output(array_sizes, dict_of_truth_input, fullmatrix_sample,
        ↪   fullmatrix_truth, list_of_samples_input, save_location, vcf_dictionary):
49         calculated_prediction_actual, calculated_truth_actual = train_neural_net(20, 10, fullmatrix_sample,
        ↪   fullmatrix_truth,
        ↪   save_location, array_sizes)
50         get_all_relevant_scores(calculated_prediction_actual, calculated_truth_actual, dict_of_truth_input,
        ↪   list_of_samples_input, vcf_dictionary, save_location)
51
52     # This method counts the number of false negatives inside the input sample
53
54     def count_false_negative(calculated_prediction_actual, calculated_truth_actual):
55         count_false_negative = 0
56         for i in range(len(calculated_prediction_actual)):
57             if calculated_prediction_actual[i] == 0 and calculated_truth_actual[i] == 1:
58                 count_false_negative += 1
59         return count_false_negative
56
61     # this is the wrapper function for the recursive hill climbing algorithm to get the best f1 score
62     # It starts from a low threshold value, and marginally increases the threshold until it is unable to
        ↪   find
63     # any better F1 scores. It then reports the threshold, F1 score and produces the filtered callset
64
65     def get_all_relevant_scores(calculated_prediction_actual, calculated_truth_actual, dict_of_truth_input,
        ↪   list_of_samples_input, vcf_list, outputpath):
66

```

```

67     print "Here are some predictions", calculated_prediction_actual[:100]
68     print "here are some truths", calculated_prediction_actual[:100]
69     f1_score_left = get_scores(calculated_prediction_actual, calculated_truth_actual, 0.0,
70         ↪ list_of_samples_input, dict_of_truth_input)
71     guess_f1_final_score, guess_f1_final = recursive_best_f1_score(calculated_prediction_actual,
72         ↪ calculated_truth_actual, dict_of_truth_input, list_of_samples_input, 0.0, f1_score_left, 0.2)
73     get_scores(calculated_prediction_actual, calculated_truth_actual, guess_f1_final,
74         ↪ list_of_samples_input, dict_of_truth_input, VERBOSE)
75     produce_vcf_file(calculated_prediction_actual, guess_f1_final, list_of_samples_input, vcf_list,
76         ↪ outputpath)

77
78 # This method produces the vcf file through filtering with the neural network threshold calls
79
80
81 def produce_vcf_file(calculated_prediction_actual, guess_f1_final, list_of_samples_input, vcf_list,
82     ↪ outputpath):
83     prediction = []
84     for item in calculated_prediction_actual:
85         if item > guess_f1_final:
86             prediction.append(1)
87         else:
88             prediction.append(0)
89     list_of_records = []
90     for i in range(len(list_of_samples_input)):
91         if prediction[i] == 1:
92             list_of_records.append(vcf_list[i])
93     vcf_reader = vcf.Reader(filename=original_vcf_reader)
94     vcf_writer = vcf.Writer(open(outputpath + vcf_file_name, 'w'), vcf_reader)
95     for record in list_of_records:
96         vcf_writer.write_record(record)

97
98 # This method is the recursive function that attempts to find the threshold that produces the best f1
99 # score. It does this
100 # by iterating through steps of thresholds (0.2, 0.02 and 0.002) until no better F1 score can be found
101 # for a marginal increase in threshold.
102 # It then returns the best F1 score and the threshold
103
104 def recursive_best_f1_score(calculated_prediction_actual, calculated_truth_actual, dict_of_truth_input,
105     list_of_samples_input, guess, guess_score, step):
106     if step <= RECURSION_LIMIT:
107         return guess_score, guess
108     new_guess = guess + step
109     new_guess_score = get_scores(calculated_prediction_actual, calculated_truth_actual, new_guess,
110         list_of_samples_input, dict_of_truth_input)
111     if new_guess_score > guess_score:

```

```

104     return recursive_best_f1_score(calculated_prediction_actual, calculated_truth_actual,
105                                     ↵ dict_of_truth_input,
106                                     list_of_samples_input, new_guess, new_guess_score, step)
107
108     return recursive_best_f1_score(calculated_prediction_actual, calculated_truth_actual,
109                                     ↵ dict_of_truth_input,
110                                     list_of_samples_input, guess, guess_score, step / STEP_INCREMENT)
111
112
113 # this method uses pre-loaded data to train the neural network. It is optional and only used when this
114 # python script is called natively and not imported
115
116 def load_references(input_paths):
117
118     input_paths = vars(input_paths)
119
120     fullmatrix_sample = np.load(input_paths['input'][0])
121
122     fullmatrix_truth = np.load(input_paths['input'][1])
123
124     with open(input_paths['input'][3], 'rb') as fp1:
125
126         list_of_samples_input = pickle.load(fp1)
127
128     with open(input_paths['input'][4], 'rb') as fp2:
129
130         dict_of_truth_input = pickle.load(fp2)
131
132     array_sizes = np.load(input_paths['input'][5])
133
134     with open(input_paths['input'][6], 'rb') as fp3:
135
136         vcf_dictionary = pickle.load(fp3)
137
138     orig_stdout = sys.stdout
139
140     f = file(str(input_paths['input'][3]) + '.txt', 'w')
141
142     sys.stdout = f
143
144     return array_sizes, dict_of_truth_input, fullmatrix_sample, fullmatrix_truth,
145     ↵ list_of_samples_input, input_paths, vcf_dictionary
146
147 # this method solves the double false negative problem that is created due to the neural network
148 # prediction scheme
149
150
151 def remove_duplicated_false_negative(prediction_list, truth_list, false_negatives):
152
153     count = 0
154
155     removal_list = []
156
157     for i in range(len(prediction_list) - 1, -1, -1):
158
159         if count == false_negatives:
160
161             break
162
163         if prediction_list[i] == 0 and truth_list[i] == 1:
164
165             removal_list.insert(0, i)
166
167             count += 1
168
169         for index in removal_list:
170
171             prediction_list.pop(index)
172
173             truth_list.pop(index)
174
175     return prediction_list, truth_list

```

```

143 # this method takes in the binary truth and predicted samples and calculates the true positive rate,
144 # false positive rate, recall, precision and f1 score
145
146 def get_scores(actual_predictions, actual_truth, value, sample_list, truth_dictionary, verbose=0):
147     temp_actual_truth = list(actual_truth)
148     prediction = []
149     for item in actual_predictions:
150         if item > value:
151             prediction.append(1)
152         else:
153             prediction.append(0)
154     false_negatives = count_false_negative(actual_predictions, actual_truth)
155     finalpredictionnumbers, finaltruthnumbers = add_negative_data(sample_list, truth_dictionary,
156     ↪ prediction, temp_actual_truth)
157     finalpredictionnumbers, finaltruthnumbers =
158     ↪ remove_duplicated_false_negative(finalpredictionnumbers, finaltruthnumbers, false_negatives)
159     final_f1_score = f1_score(finaltruthnumbers, finalpredictionnumbers)
160     if verbose:
161         print_scores(actual_truth, final_f1_score, finalpredictionnumbers, finaltruthnumbers,
162         ↪ prediction, value)
163     return final_f1_score
164
165
166 # default method for printing all relevant scores
167
168 def print_scores(actual_truth, final_f1_score, finalpredictionnumbers, finaltruthnumbers, prediction,
169     ↪ value):
170     final_false_positive, final_true_negative = perf_measure(finaltruthnumbers, finalpredictionnumbers)
171     print "final false positive rate is :", final_false_positive
172     print "final true negative rate is :", final_true_negative
173     print "final precision score is :", precision_score(finaltruthnumbers, finalpredictionnumbers)
174     print "final recall score is :", recall_score(finaltruthnumbers, finalpredictionnumbers)
175     print "threshold is", value
176     print "final F1 score is : ", final_f1_score
177
178 # This method looks at the set of predicted samples and the set of truths and adds the false negatives
179 # to the predicted sample.
180
181 def add_negative_data(list_of_samples, dict_of_truth, array_of_predicted, array_of_truth):
182     dict_of_samples = generate_sample_dictionary(array_of_predicted, list_of_samples)
183     list_of_truth = generate_list_of_truth(dict_of_truth)
184     new_array_of_predicted = list(array_of_predicted)
185     new_array_of_truth = list(array_of_truth)
186     original_length = len(new_array_of_predicted)
187     for item in list_of_truth:

```

```

181     fillnegative(item, dict_of_samples, new_array_of_predicted, new_array_of_truth)
182     print "number of false data samples are", (len(new_array_of_predicted) - original_length)
183     return new_array_of_predicted, new_array_of_truth
184
185 # This method generates a list of truth variant calls from a dictionary of truth variant calls.
186
187 def generate_list_of_truth(dict_of_truth):
188     list_of_truth = []
189     for key in dict_of_truth:
190         mytuple = dict_of_truth[key]
191         temptuple = []
192         for item in mytuple:
193             temptuple.append(item)
194         list_of_truth.append([key[0], key[1], key[2], temptuple])
195     return list_of_truth
196
197 # This method generates a dictionary of sample variant calls from a list of sample variant calls.
198
199 def generate_sample_dictionary(array_of_predicted, list_of_samples):
200     dict_of_samples = {}
201     for i in range(len(list_of_samples)):
202         item = list_of_samples[i]
203         if array_of_predicted[i] == 0:
204             continue
205         new_key = (item[0][0], item[0][1], item[0][2])
206         new_value = item[0][3]
207         if new_key not in dict_of_samples:
208             dict_of_samples[new_key] = new_value
209         else:
210             dict_of_samples[new_key] = list(dict_of_samples[new_key])
211             dict_of_samples[new_key].extend(new_value)
212             dict_of_samples[new_key] = tuple(dict_of_samples[new_key])
213             # print dict_of_samples[new_key]
214     return dict_of_samples
215
216 # Actual method to calculate false positive, false negative rates
217
218 def perf_measure(y_actual, y_hat):
219     true_positive = 0
220     false_positive = 0
221     false_negative = 0
222     true_negative = 0
223
224     for i in range(len(y_hat)):
```

```

225     if y_actual[i] == 1 and y_hat[i] == 1:
226         true_positive += 1
227     for i in range(len(y_hat)):
228         if y_hat[i] == 1 and y_actual[i] == 0:
229             false_positive += 1
230     for i in range(len(y_hat)):
231         if y_actual[i] == 1 and y_hat[i] == 0:
232             false_negative += 1
233     for i in range(len(y_hat)):
234         if y_hat[i] == 0 and y_actual[i] == 0:
235             true_negative += 1
236
237     print "true positives :", true_positive
238     print "false positives :", false_positive
239     print "false negatives :", false_negative
240     print "true negatives :", true_negative
241
242     true_positive = float(true_positive)
243     false_positive = float(false_positive)
244     false_negative = float(false_negative)
245     if false_positive == 0 and true_positive == 0:
246         false_positive_rate = 0
247     else:
248         false_positive_rate = false_positive / (false_positive + true_positive)
249     if false_negative == 0 and true_positive == 0:
250         true_negative_rate = 0
251     else:
252         true_negative_rate = false_negative / (false_negative + true_positive)
253
254     return false_positive_rate, true_negative_rate
255
256
257 # comparator method that takes a tuple and checks whether it is in the dictionary of samples, if it is
258 # not, then add a false negative call to the dataset
259
260 def fillnegative(tuple1, sampledict, arrayofsamples, arrayoftruths):
261     tuple2 = (tuple1[0], tuple1[1], tuple1[2])
262     if tuple2 in sampledict:
263         for ALT in tuple1[3]:
264             if ALT in sampledict[tuple2]:
265                 return
266             arrayofsamples.append(0)
267             arrayoftruths.append(1)
268

```

```

268 # main method that performs neural network training. This method takes in the sample matrixes, the truth
269 # variables, a save file location, number of epochs,
270 # size of input arrays and the minibatch training size. It first performs SMOTE on the input dataset,
271 # then splits it into training and test dataset. It then
272 # initialises the deep learning layers, compiles the neural network and uses the input data to fit the
273 # network. The best set of weights at any point is saved
274 # to a file and reloaded at the end of the fitting. After training, the neural network is used to
275 # predict the original un-oversampled dataset
276
277 def train_neural_net(mybatch_size, mynb_epoch, myX_train, myy_train, location, arraysize):
278     fb_size, hc_size, ug_size, pindel_size, st_size = get_sizes(array_sizes)
279     X_resampled, y_resampled = do_smote_resampling(myX_train, myy_train)
280     X_train, X_test, y_train, y_test = train_test_split(X_resampled, y_resampled,
281                                                       test_size=0.33, random_state=seed)
282     X_fb, X_hc, X_ug, X_pindel, X_st = prep_input_samples(array_sizes, X_train)
283     X_fb_test, X_hc_test, X_ug_test, X_pindel_test, X_st_test = prep_input_samples(array_sizes, X_test)
284     batch_size = mybatch_size
285     nb_epoch = mynb_epoch
286
287     fb_branch = Sequential()
288     develop_first_layer_matrixes(fb_branch, fb_size)
289
290     hc_branch = Sequential()
291     develop_first_layer_matrixes(hc_branch, hc_size)
292
293     ug_branch = Sequential()
294     develop_first_layer_matrixes(ug_branch, ug_size)
295
296     pindel_branch = Sequential()
297     develop_first_layer_matrixes(pindel_branch, pindel_size)
298
299     st_branch = Sequential()
300     develop_first_layer_matrixes(st_branch, st_size)
301
302     final_model = Sequential()
303     final_model.add(Merge([fb_branch, hc_branch, ug_branch, pindel_branch, st_branch], mode='concat',
304                           concat_axis=1))
305     final_model.add(Dense(24, activation='linear'))
306     final_model.add(LeakyReLU(alpha=0.05))
307     final_model.add(Dense(6, activation='linear'))
308     final_model.add(LeakyReLU(alpha=0.05))
309     final_model.add(Dense(1, activation='linear'))
310     final_model.add(Activation('sigmoid'))
311     print (final_model.summary())

```

```

307     adam = Adam(lr=0.00001, rho=0.9, epsilon=1e-08, decay=0.0)
308     final_model.compile(loss='binary_crossentropy',
309                           optimizer=adam,
310                           metrics=['accuracy'])
311
312     filepath = location + "/best_weights.hdf5"
313     checkpoint = ModelCheckpoint(filepath, monitor='val_acc', verbose=1, save_best_only=True,
314                                  mode='max')
315     callbacks_list = [checkpoint]
316     model_history = final_model.fit([X_train], y_train, batch_size=batch_size, nb_epoch=nb_epoch,
317                                     validation_split=0.2, verbose=2, callbacks=callbacks_list)
318     final_model = load_model(location + "/best_weights.hdf5")
319     print model_history.history['val_acc'], model_history.history['val_acc']
320     print model_history.history['val_loss'], model_history.history['val_loss']
321     np.save(location + "/best_weights.hdf5", model_history.history['val_acc'])
322     np.save(location + "/best_weights.hdf5", model_history.history['val_loss'])
323     scores = final_model.evaluate([X_test], y_test)
324     print scores
325     final_prediction_array_probabilities = final_model.predict([myX_train])
326     final_prediction_array_probabilities = np.squeeze(final_prediction_array_probabilities)
327     save_model_details(final_model, final_prediction_array_probabilities, myy_train, location)
328
329     return final_prediction_array_probabilities, myy_train
330
331
332 # Method to perform SMOTE oversampling
333
334 def do_smote_resampling(myX_train, myy_train):
335     sm = SMOTE(kind='regular')
336     where_are_NaNs = np.isnan(myX_train)
337     myX_train[where_are_NaNs] = 0
338     X_resampled, y_resampled = sm.fit_sample(myX_train, myy_train)
339     return X_resampled, y_resampled
340
341 # this method saves the details of the neural network
342
343 def save_model_details(final_model, save_model_probabilities, trutharray, location):
344     name1 = location + model_predictions_name
345     name2 = location + model_truth_name
346     name3 = location + keras_model_name
347     np.save(name1, save_model_probabilities)
348     np.save(name2, trutharray)
349     final_model.save(name3)
350
351 # this method gets the array size of the features used

```

```

350
351     def get_sizes(array_sizes):
352         fb_size = array_sizes[0]
353         hc_size = array_sizes[1]
354         ug_size = array_sizes[2]
355         pindel_size = array_sizes[3]
356         st_size = array_sizes[4]
357
358         return fb_size + hc_size + ug_size + pindel_size + st_size
358
359
360     # this method uses a map function to filter data such that each merge layer gets the correct set of data
361
362     def prep_input_samples(array_sizes, x_training_data):
363         count = 0
364
365         X_fb = np.array(map(lambda x: x[count:array_sizes[0]], x_training_data))
366         count += array_sizes[0]
367
368         X_hc = np.array(map(lambda x: x[count:count + array_sizes[1]], x_training_data))
369         count += array_sizes[1]
370
371         X_ug = np.array(map(lambda x: x[count:count + array_sizes[2]], x_training_data))
372         count += array_sizes[2]
373
374         X_pindel = np.array(map(lambda x: x[count:count + array_sizes[3]], x_training_data))
375         count += array_sizes[3]
376
377         X_st = np.array(map(lambda x: x[count:count + array_sizes[4]], x_training_data))
378         count += array_sizes[4]
379
380         return X_fb, X_hc, X_ug, X_pindel, X_st
381
382
383     if __name__ == "__main__":
384
385         parser = argparse.ArgumentParser(description="train neural net")
386
387         parser.add_argument('-i', '--input', help="give directories with files", nargs='+')
388
389         input_path = parser.parse_args()
390
391         array_sizes, dict_of_truth_input, fullmatrix_sample, fullmatrix_truth, \
392         list_of_samples_input, paths, vcf_dictionary = load_references(input_path)
393
394         main_gather_input_execute_prep_output(array_sizes, dict_of_truth_input, fullmatrix_sample,
395             → fullmatrix_truth, list_of_samples_input, paths, vcf_dictionary)

```

7.3 compute_bayesian.py

```

1  #This script takes in a VCF file with functional annotation already done, and computes the bayesian
2  #network using the annotations. It produces a sorted list of vcf entries in a text file, with
3  #accompanying annotation scores
4
5  #Input : VCF file with functional annotation
6
7  #Output : A sorted list of vcf entries with accompanying annotation scores, redirected from stdout to a
8  #file
9
10 #Overall Strategy :

```

```

5  #First extract all the features from the vcf files and then perform feature-wise normalisation.
6  #Subsequently, prepare the bayesian network by creating edges, nodes, preparing prior distributions
7  #Finally use features to update the bayesian network to obtain final probabilities for importance
8  #Report a list of sorted probabilites for easy ranking

9

10 import matplotlib
11 import vcf
12
13 matplotlib.use('Agg')
14
15 from pomegranate import *
16
17 #main method for loading references into local variables
18
19 def load_reference(paths):
20     paths = vars(paths)
21     input = paths['input']
22     opened_vcf_file = vcf.Reader(open(input, 'r'))
23     name3 = input + "finalscores.txt"
24     # orig_stdout = sys.stdout
25     # f = file(name3 + '.txt', 'w')
26     # sys.stdout = f
27     return opened_vcf_file
28
29 #method for getting functional annotation scores
30
31 def get_scores(record):
32     list_of_important_mutations = [record.INFO['SIFT_score'], record.INFO['LRT_score'],
33                                     record.INFO['MutationAssessor_score'],
34                                     record.INFO['Polyphen2_HVAR_score'], record.INFO['FATHMM_score']]
35     if 'NN_prediction' in record.INFO:
36         NN_prediction = record.INFO['NN_prediction'][0]
37     else:
38         NN_prediction = -1
39     list_of_important_mutations = map(lambda x: x[0], list_of_important_mutations)
40     list_of_important_mutations = map(lambda x: None if x == None else float(x),
41                                     list_of_important_mutations)
41     return NN_prediction, list_of_important_mutations
42
43 #main method that controls I/O - it gets the input, applies the main function and then prepares the
44 #→ output
45
46 def main(paths):
47     vcf_object = load_reference(paths)

```

```

47     full_list_of_scores = analyse_main(vcf_object)
48     prepare_output(full_list_of_scores)
49
50     #this method controls the processes applied to the vcf file - for each record, it extract the list of
51     # scores,
52     # normalises it, compute probabilities, sorts it and then return output
53
54     def analyse_main(vcf_object):
55         full_list_of_scores = extract_list_of_scores(vcf_object)
56         apply_feature_wise_normalisation(full_list_of_scores)
57         compute_network_and_probabilities(full_list_of_scores)
58         full_list_of_scores.sort(key=lambda x: x[4], reverse=True)
59         return full_list_of_scores
60
61     # since print is redirected to stdoutput, print function is used to store output
62
63     def prepare_output(full_list_of_scores):
64         for item in full_list_of_scores:
65             print item[2], item, item[2].INFO['Gene.refGene']
66
67     # wrapper function used to create bayesian network for all records
68
69     def compute_network_and_probabilities(full_list_of_scores):
70         for record in full_list_of_scores:
71             network = create_network_and_compute_probabilities(record)
72             compute_record(network, record)
73
74     # this function applies a featurewise normalisation of all features to a range of 0-1, and flip scores
75     # for certain features
76
77     def apply_feature_wise_normalisation(full_list_of_scores):
78         for i in range(6):
79             min_num = 1000000
80             max_num = -1000000
81             for item in full_list_of_scores:
82                 if item[1][i] != None:
83                     min_num = min(min_num, item[1][i])
84                     max_num = max(max_num, item[1][i])
85             for item in full_list_of_scores:
86                 if item[1][i] != None:
87                     value = ((item[1][i] - min_num) / (max_num - min_num) + 0.2) / 1.3
88                     item[1][i] = value
89                 else:
90                     item[1][i] = 0.5

```

```

90         if i == 0 or i == 5:
91             for item in full_list_of_scores:
92                 if item[1][i] != None:
93                     item[1][i] = -item[1][i]
94
95     # extract list of scores from each record, including all functional annotations, clinvar scores and
96     ↵    dbSNP
97
98     def extract_list_of_scores(vcf_object):
99         count = 0
100        full_list_of_scores = []
101        for record in vcf_object:
102            count += 1
103            nn_prediction, list_of_scores = get_scores(record)
104            if not list(filter(lambda x: x != None, list_of_scores)):
105                continue
106            get_clinvar_scores(list_of_scores, record)
107            snp_present = get_db_snp_scores(record)
108            full_list_of_scores.append([float(nn_prediction), list_of_scores, record, snp_present])
109        return full_list_of_scores
110
111    # Compute the Bayesian Network by assuming observations and attaching mapped probabilities (0,1) to
112    ↵    P(X=True / Y=True)
113
114    def compute_record(network, record):
115        beliefs = network.predict_proba({'Real Gene': 'True', 'ClinVar': 'True', 'PolyPhen': 'True', 'LRT':
116            ↵  'True', 'MutationAssessor': 'True', 'SIFT': 'True', 'FATHMM_gene': 'True', 'rs_gene': 'True'})
117        # print "\n".join("{}\t{}".format(state.name, belief) for state, belief in zip(network.states,
118        ↵  beliefs))
119        # get the probability that the gene is important
120        prob_gene_important = beliefs[2].values()[1]
121        beliefs = map(str, beliefs)
122        record.append(prob_gene_important)
123        record.append(record[2].INFO['snp138'])
124        record.append(record[3])
125
126        # If SNP is present in db-SNP, attach probability of importance to 0.3, else 0.7
127
128    def get_db_snp_scores(record):
129        snp_present = 0.7
130        if record.INFO['snp138'][0] != None:
131            snp_present = 0.3
132        return snp_present

```

```

130  # If snp is present in clinvar, attach probability of importance to 0.7, else 0.3
131
132  def get_clinvar_scores(list_of_scores, record):
133      if record.INFO['clinvar_20150629'][0] != None:
134          list_of_scores.append(0.7)
135      else:
136          list_of_scores.append(0.3)
137
138  # wrapper method to create the bayesian network and compute probabilities
139
140  def create_network_and_compute_probabilities(record):
141      ClinVar_gene, FATHMM_gene, LRT_gene, MutationAssessor_gene, MutationTaster_gene, PolyPhen2_gene,
142      ↪ SIFT_gene, functional_gene, importgene, real_gene, rs_gene = initialise_distributions(
143          record)
144
145  # set up states
146  s1, s10, s11, s2, s3, s4, s5, s6, s7, s8, s9 = generate_states(ClinVar_gene, FATHMM_gene, LRT_gene,
147  ↪ MutationAssessor_gene, MutationTaster_gene, PolyPhen2_gene, SIFT_gene, functional_gene,
148  ↪ importgene, real_gene, rs_gene)
149
150  # set up network
151  network = add_edges_bake_network(s1, s10, s11, s2, s3, s4, s5, s6, s7, s8, s9)
152
153  return network
154
155  # method to create the edges in the network
156
157  def add_edges_bake_network(s1, s10, s11, s2, s3, s4, s5, s6, s7, s8, s9):
158      network = BayesianNetwork("Gene Prediction")
159      network.add_states(s1, s2, s3, s4, s5, s6, s8, s9, s10, s11)
160      network.add_edge(s1, s3)
161      network.add_edge(s2, s3)
162      network.add_edge(s4, s2)
163      network.add_edge(s5, s2)
164      network.add_edge(s6, s2)
165      network.add_edge(s7, s2)
166      network.add_edge(s8, s2)
167      network.add_edge(s9, s2)
168      network.add_edge(s10, s2)
169      network.add_edge(s11, s3)
170      network.bake()
171
172  return network
173
174  # method that generates the nodes in the bayesian network
175
176  def generate_states(ClinVar_gene, FATHMM_gene, LRT_gene, MutationAssessor_gene, MutationTaster_gene,
177  ↪ PolyPhen2_gene, SIFT_gene, functional_gene, importgene, real_gene, rs_gene):

```

```

170     s1 = State(real_gene, name="Real Gene")
171     s2 = State(functional_gene, name="Functional Gene")
172     s3 = State(importgene, name="Important Gene")
173     s4 = State(ClinVar_gene, name="ClinVar")
174     s5 = State(PolyPhen2_gene, name="PolyPhen")
175     s6 = State(LRT_gene, name="LRT")
176     s7 = State(MutationTaster_gene, name="MutationTaster")
177     s8 = State(MutationAssessor_gene, name="MutationAssessor")
178     s9 = State(SIFT_gene, name="SIFT")
179     s10 = State(FATHMM_gene, name="FATHMM_gene")
180     s11 = State(rs_gene, name="rs_gene")
181
182     return s1, s10, s11, s2, s3, s4, s5, s6, s7, s8, s9
183
184
185 #methods to initialise prior distributions in bayesian network
186
187 def initialise_distributions(record):
188
189     ClinVar_gene = DiscreteDistribution({'True': 0.5, 'False': 0.5})
190
191     PolyPhen2_gene = DiscreteDistribution({'True': 0.5, 'False': 0.5})
192
193     LRT_gene = DiscreteDistribution({'True': 0.5, 'False': 0.5})
194
195     MutationTaster_gene = DiscreteDistribution({'True': 0.5, 'False': 0.5})
196
197     MutationAssessor_gene = DiscreteDistribution({'True': 0.5, 'False': 0.5})
198
199     SIFT_gene = DiscreteDistribution({'True': 0.5, 'False': 0.5})
200
201     FATHMM_gene = DiscreteDistribution({'True': 0.5, 'False': 0.5})
202
203     rs_gene = DiscreteDistribution({'True': 0.5, 'False': 0.5})
204
205     import_cdp = get_cdp(3, [(record[0] + 0.2) / 1.3, record[3], 0.8])
206
207     functional_cdp = get_cdp(6, record[1])
208
209     functional_gene = ConditionalProbabilityTable(functional_cdp, [ClinVar_gene, PolyPhen2_gene,
210
211         ↳ LRT_gene,
212
213             ↳ MutationAssessor_gene,
214
215             ↳ SIFT_gene, FATHMM_gene])
216
217     real_gene = DiscreteDistribution({'True': 0.5, 'False': 0.5})
218
219     importgene = ConditionalProbabilityTable(import_cdp, [real_gene, rs_gene, functional_gene])
220
221     return ClinVar_gene, FATHMM_gene, LRT_gene, MutationAssessor_gene, MutationTaster_gene,
222
223         ↳ PolyPhen2_gene, SIFT_gene, functional_gene, importgene, real_gene, rs_gene
224
225
226
227 # method that builds the cdp table. n is the number of input variables, probability list gives the
228
229     ↳ probability
230
231     # that the i-th X variable is true P(Xi=True).
232
233
234 def get_cdp(n, prob_list):
235
236     temp_list = create_true_false_matrix(n)
237
238     calculate_probabilities(n, prob_list, temp_list)
239
240     return temp_list

```

```

211
212
213 # Generates a True False matrix using binary counting logic, critical for input in bayesian network
214
215 def create_true_false_matrix(n):
216     temp_list = []
217     for i in range(0, 2 ** n):
218         temp_row = []
219         for j in range(n):
220             number_2 = i // (2 ** (n - j - 1))
221             number_1 = number_2 % 2
222             if number_1 == 0:
223                 temp_row.append('False')
224             else:
225                 temp_row.append('True')
226         temp_list.insert(0, temp_row + ['False'])
227         temp_list.insert(0, temp_row + ['True'])
228     return temp_list
229
230
231 # calculates the probabilities, taking in the true list as well as a list of probabilities. The key here
232     ↪ is
233 # the probability that the mutation is true is related to the scores given by mutation taster etc..
234 # ie  $P(X \text{ is impt} | X \text{ is Clinvar}) = P(X \text{ is Clinvar})$ 
235
236 def calculate_probabilities(n, prob_list, temp_list):
237     for i in range(0, 2 ** (n + 1), 2):
238         true_row = temp_list[i]
239         true_probability = 1
240         false_probability = 1
241         for k in range(0, n, 1):
242             if true_row[k] == 'True':
243                 true_probability *= prob_list[k]
244                 false_probability *= 1 - prob_list[k]    # probability that mutation is false is 1 minus
245                         ↪ mutation is true
246             else:
247                 true_probability *= 1 - prob_list[k]
248                 false_probability *= prob_list[k]
249         final_true_probability = true_probability / (true_probability + false_probability)
250         final_false_probability = false_probability / (true_probability + false_probability)
251         temp_list[i].append(final_true_probability)
252         temp_list[i + 1].append(final_false_probability)
253
254 if __name__ == "__main__":

```

```
253     parser = argparse.ArgumentParser(description="train neural net")
254     parser.add_argument('-i', '--input', help="give directories with files")
255     paths = parser.parse_args()
256     main(paths)
```