**Reflexión 8**

**“Overkilling with documents”**

**Recently, I have been creating multiple documents as result of investigations and information gathered using eduction techniques, such as reports for interviews, graphs of surveys, personas, and most recently a mockup of an interface using the information of a use case.**

**I’m sure that even if is just a little, every one of those techniques have helped in a certain way to the development process and the decisions made, but when I look back to the repository, I can’t stop thinking “*isn’t this a bit too much*”.**

**I know software development process has many phases and every phase needs a way to prove that was completed with the best level of quality possible. Usually the way to prove it is using documents, a good requirements specification is the prove of the first phase of software development, and just like this, many documents have the same function.**

**The problem is that every document (or almost every one of them) that we have made in the past weeks are part of the same phase of development, and doesn’t matter how much effort we put in the interface design, I think that creating that many documents might count as *overkilling* a bit the idea of gathering information, because is not possible to use all the information in a simple interface.**

**I believe that for learning purposes the idea of using many techniques are correct, but in a real project, I’m not sure that the cost and effort invested will be worth.**