Aruco Pose

The ArucoPoseDetector node detects a specified ArUco marker in an RGB-D camera stream and publishes its pose in the robot base frame.

It subscribes to /color/image_raw for RGB images and

/aligned_depth_to_color/image_raw for depth data.

The node calculates the marker's center in image coordinates, retrieves the corresponding depth, and converts it to 3D position in the camera frame.

Rotation offsets and a configurable Z-offset are applied to adjust the marker pose relative to the robot.

The pose is transformed from the camera frame to the base frame using a TF2 buffer and lookup.

A PoseStamped message is published on /detected_box_pose for use in downstream tasks like pick-and-place.

The node also broadcasts a TF frame detected_aruco_marker for visualization in RViz. Debugging, warnings, and informative logs help ensure correct marker detection, depth validity, and TF transformations.

Pick Controller

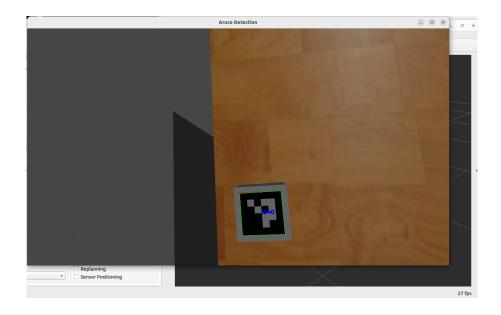
The PickController node subscribes to /detected_box_pose and waits for a trigger on the /start_picking service to initiate a pick operation.

It stores the latest detected box pose and throttles logs for pose updates.

The node initializes a Movelt MoveGroupInterface for the lite6 planning group, setting planning time, number of attempts, and reference frame.

When triggered, it sets the end-effector target pose to the raw ArUco-detected coordinates without modifying orientation or Z-offset.

The node plans a path to the target pose and executes it using Movelt, checking for planning success.



Aruco Detection

```
dwin@edwin:~/dev_ws/src/xarm_ros2$ ros2 topic echo /detected_box_pose
eader:
 stamp:
   nanosec: 27000000
 frame_id: link_base
 position:
   x: 0.24267831056380057
y: 0.14282618110404924
   z: 0.08236940770852247
   x: 0.9999999926749198
   y: -4.588977951000404e-07
   z: -0.00011988474310765182
   w: -1.6661272303257158e-05
header:
 stamp:
   nanosec: 294000000
 frame_id: link_base
 position:
   y: 0.142826181104049
   z: 0.08236940770852252
 orientation:
   x: 0.9999999926749198
   y: -4.588977951000404e-07
   z: -0.0001198847431068668
   w: -1.6661272303021615e-05
```

Pose Detection data

For Pick and place operation use attach detach pkg and use command