

Edwin Gonzalez

Bakersfield, CA

[My Website](#)

661-858-8916

gonzalez.edwin2311@gmail.com

linkedin.com/in/gonzalezedwin2311/

github.com/EdwinGonzalez23

EDUCATION

Bachelor of Science Degree: <i>Computer Science</i>	Cal State Bakersfield, May 2020 (Grad Date)	GPA: 3.64
Associate Degree: <i>Computer Science</i>	Bakersfield College, 2018	GPA: 3.51

EMPLOYMENT

Information Technology	Cal State Bakersfield	March 2019 - Present
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Student Web Developer (CSUB) June 2019 - Present

- Collaborate with clients in order to create and maintain websites that meet good web practices
- Manage web content through the Cascade and Drupal web content management systems
- Assist and coordinate with the team in the completion of projects
- Continually research web development technologies and applications to grow as a developer

IT Help Desk (CSUB) March 2019 - June 2019

- Address customer questions/concerns and help with troubleshooting devices/software
- Create and properly document tickets and either resolve them or escalate to other IT departments
- Visit Faculty/Staff locations and troubleshoot devices/software in person
- Assist in the success of current and future IT projects

Restaurant Service **March 2015 - November 2018**

- Starbucks (1 year, 6 months), Panda Express (8 months), Jack in the box (8 months)

PROJECTS

Student Web Developer (CSUB)

- **Campus Virtual Tour** (2020 - In progress): <https://odin.cs.csub.edu/~egonzalez/campustour/>
- **Web Accessible Search Bar** (2019): <https://odin.cs.csub.edu/~egonzalez/WebDev/transcripts/transcript/>

Personal | School

- **Portfolio Website:** <https://edwingonzalez23.github.io/>
- **Camera Vision Restaurant Application** (2019 - In progress): A program that uses computer vision to enhance the customer experience by monitoring service times. <https://github.com/EdwinGonzalez23/Senior-Project/>
- **Photography Website** (2019): <https://vane-photo.herokuapp.com/>
- **Database for Shipping/Ordering Company** (2019): Database designed and implemented for a fictional inventory shipping/ordering company. [Application](#) (See CH. 5 in the [Technical Handbook](#)).
[Github https://github.com/EdwinGonzalez23/database_vending_machine_comp](https://github.com/EdwinGonzalez23/database_vending_machine_comp)
- **CSUB Battle Royale** (2018): Top-Down perspective video-game shooter. C++, OpenGL.
<https://github.com/EdwinGonzalez23/CSUB-Battle-Royale>

Skills

- **Web Design:** Webpage creation using HTML/CSS/Javascript/JQuery/VueJS. Site management using Cascade/Drupal. Knowledge of web accessibility.
- **C++:** Strong fundamentals. Comfortable with threads, sockets, classes and using outside libraries.
- **Bilingual:** English, Spanish

Languages and Technologies

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- Languages: C++/C; Javascript/Jquery; Java; PHP.
 - Database: UML Relational Model Diagraming; implementation using PostgreSQL DBMS
 - Frameworks/WCMS: VueJS, Drupal, Cascade
 - OS/Other: Comfortable with Linux/Windows/Mac. Comfortable with Git.