CSE1OOF Assignment Marking Sheet

Student Login: _____   Marker:_____

Student ID: _____   Mark: _____

Implementation (100 marks)		
Program compiled and run properly		/ 10
Load text file		/ 10
Main menu displayed and takes inputs		/ 2
Add country		/ 3
Delete country		/ 5
Add medal		/ 2
Display medal tally		/ 3
Save to file		/6
Exit		/4
Coutry.java		
Attributes		/ 5
Constructors		/ 5
Methods		/ 10
MedalTally.java		
Attributes		/ 5
Constructors		/ 5
Methods		/ 10
LondonGames.java	Main method, control flow, print	/ 15
	Total	/100