# **Project Tender**

**Project:** Keep Calm and Save the Rhino

Client: University of Pretoria

Team: Anarchy
Edwin Fullard 12048675
Jaco Bezuidenhoudt 11013878
Jandre Coetzee 10693077
Maret Stoffberg 11071762
Ryno Pierce 12003922
Department of Computer Science, University of Pretoria

**Date:** 27 April 2015



# Contents

1	The	e Team	4
	1.1	Edwin Fullard	4
	1.2	Jaco Bezuidenhoudt	٠
	1.3	Jandre Coetzee	2
	1.4	Maret Stoffberg	,
	1.5	Ryno Pierce	(
<b>2</b>	$\operatorname{Pro}$	ject Execution	7

# 1 The Team

#### 1.1 Edwin Fullard



Edwin Reece Fullard

#### • Interests

- Problem Solving (puzzles, riddles, complex scenarios, etc.)
- Web Development
- Working with programmable devices
- Outdoors (Camping, Nature, etc.)

#### • Technical Skills

Java, C++, C#, Python (a bit), HTML, Javascript, PHP and Linux.

#### • Past Experience

I Created a few websites and played around with coding in my spare time, but didn't do something for a client before.

#### • Non-technical Strengths

I am very creative and good with problem solving. I also like to think of myself as a people person and I was told that I can be funny.

#### • Motivation for Project

The ideas and possibilities that this project can and will achieve gets me excited and I would like to contribute my innovation and creativeness.

#### 1.2 Jaco Bezuidenhoudt



Jacobus Bezuidenhout

#### • Interests

- Arduino
- Internet of Things (IoT)
- Electronics
- Remote Monitoring
- I like tracking things remotely and programming interaction with hardware.

#### • Technical Skills

C, C++, Python, NodeJS, HTML(+js), Arduino and Microprocessors, PCB Design and Linux.

#### • Past Experience

I have created a few websites from scratch, and I'm currently hosting them on a VPS in Amsterdam, New York and London. My company is working on an animal tracking solution for the past 6 months. I also give training on the Intel Edison platform and electronics for Intel clients.

#### • Non-technical Strengths

I have good presentation and people skills, and I'm good with finding creative solutions.

#### • Motivation for Project

#### 1.3 Jandre Coetzee



Johannes Adriaan Coetzee

#### • Interests

- Computer Security
- Web Development
- Android Application Development
- Computer Graphics

#### • Technical Skills

Java, C, C++, HTML, JavaScript, PHP, Python(the basics), SQL and Linux

#### • Past Experience

I have done several project during my time at the University. Most of the projects was done in Java. I have not yet done a project for an external client.

#### • Non-technical Strengths

I like to solve problems in a creative manner and I am a fast learner. I am a easy person to work with and work well in groups. I am able to communicate effectively with people I work with.

#### • Motivation for Project

This project is a combination of different technologies and programming languages where I can contribute to an area where I have expertise and learn new technologies.

# 1.4 Maret Stoffberg



Margaret Stoffberg

- $\bullet$  Interests
  - Web Development
  - Music Recording
  - Producing and Mastering
  - Design
  - Mathematics
  - Crafts
- Technical Skills

Java, C++, PHP, Javascript, HTML and Linux.

• Past Experience

Building websites for clients.

• Non-technical Strengths

I have good people skills and I'm very creative.

• Motivation for Project

It looks interesting to work with the technologies and I want to contribute to the project.

### 1.5 Ryno Pierce



Ryno Casper Pierce

- Interests
  - Games Development
  - Web Development
  - Android App Development
- Technical Skills

PHP, HTML, Javascript, Java and C++.

• Past Experience

I have done a lot of Java programming for University projects, and have created some websites for external clients.

- Non-technical Strengths
  - Analytical thinker
  - Logical thinker
  - Great communication skills
  - Teamwork
  - Tenacity
- Motivation for Project

The system use multiple coding languages. The integration of these languages is what made me want to work on this project.

# 2 Project Execution

- Development Methodology
- Progress Reporting
- Initial ideas around technical challenges
- Potential Technologies
- $\bullet\,$  Outcome of the Project