Database Task: Employee Management System

1. Database Schema:

Employees table:

```
ECREATE TABLE Employees (
EmployeeID INT PRIMARY KEY,
Name VARCHAR(100) NOT NULL,
DepartmentID INT,
HireDate DATE,
FOREIGN KEY (DepartmentID) REFERENCES Departments(DepartmentID)

);

Messages
Commands completed successfully.
```

Departments table:

```
DepartmentID INT PRIMARY KEY,
DepartmentName VARCHAR(100) NOT NULL
);

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Messages
Commands completed successfully.
```

Salaries table

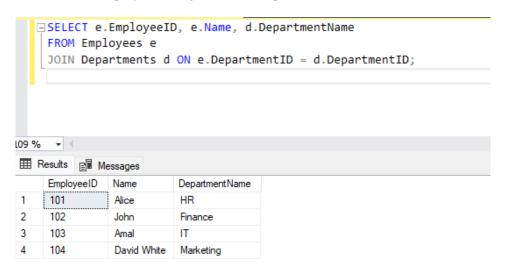
```
CREATE TABLE Salaries (
EmployeeID INT,
BaseSalary DECIMAL(10,2),
Bonus DECIMAL(10,2),
Deductions DECIMAL(10,2),
PRIMARY KEY (EmployeeID),
FOREIGN KEY (EmployeeID) REFERENCES Employees(EmployeeID)

);

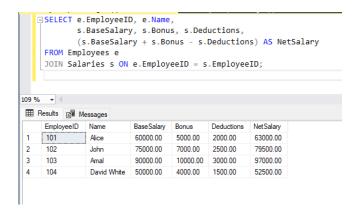
Messages
Commands completed successfully.
```

2. SQL Queries:

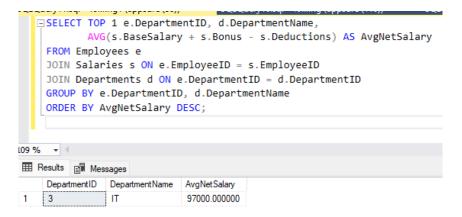
List all employees along with their department names.



Calculate the net salary for each employee using: **Net Salary = BaseSalary + Bonus - Deductions.**



Identify the department with the highest average salary.



3. Stored Procedures:

Add Employee: A procedure to insert a new employee into the Employees table, ensuring valid DepartmentID and other constraints.

```
CREATE PROCEDURE AddEmployee
        @EmployeeID INT,
        @Name VARCHAR(100),
        @DepartmentID INT,
        @HireDate DATE
    AS
   BEGIN
        INSERT INTO Employees (EmployeeID, Name, DepartmentID, HireDate)
        VALUES (@EmployeeID, @Name, @DepartmentID, @HireDate);
        PRINT 'Employee added successfully';
    END;
109 % 🕶 🕨

    Messages

  Commands completed successfully.
  EXEC AddEmployee @EmployeeID = 105,
                        @Name = 'Emma',
                        @DepartmentID = 3,
                        @HireDate = '2024-02-10';
9 % 🕶 🔻
Messages
  (1 row affected)
  Employee added successfully
```

Update Salary: A procedure to update the salary details of an employee, automatically logging the changes into a SalaryHistory table.

```
□ CREATE PROCEDURE UpdateSalary
      @EmployeeID INT,
      @NewBaseSalary DECIMAL(10,2),
      @NewBonus DECIMAL(10,2),
      @NewDeductions DECIMAL(10,2)
  AS
 ±BEGIN
          DECLARE @OldBaseSalary DECIMAL(10,2);
          DECLARE @OldBonus DECIMAL(10,2);
          DECLARE @OldDeductions DECIMAL(10,2);
          SELECT @OldBaseSalary = BaseSalary,
                 @OldBonus = Bonus,
                 @OldDeductions = Deductions
          FROM Salaries
          WHERE EmployeeID = @EmployeeID;
          UPDATE Salaries
          SET BaseSalary = @NewBaseSalary,
             Bonus = @NewBonus,
             Deductions = @NewDeductions
          WHERE EmployeeID = @EmployeeID;
          INSERT INTO SalaryHistory (EmployeeID, OldBaseSalary, NewBaseSalary,
                                     {\tt OldBonus,\ NewBonus,\ OldDeductions,\ NewDeductions)}
          VALUES (@EmployeeID, @OldBaseSalary, @NewBaseSalary,
                  @OldBonus, @NewBonus, @OldDeductions, @NewDeductions);
          PRINT 'Salary updated and history logged successfully.';
 END;
  - - -
Messages
Commands completed successfully.
 EXEC UpdateSalary @EmployeeID = 101,
                        @NewBaseSalary = 60000,
                        @NewBonus = 5000,
                        @NewDeductions = 2000;
%
Messages
 (1 row affected)
 (1 row affected)
 Salary updated and history logged successfully.
```

Calculate Payroll: A procedure to compute and return the total payroll cost for a department or the entire organization.

```
@DepartmentID INT = NULL

AS

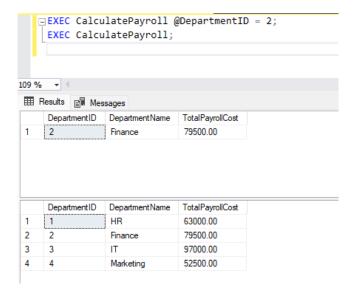
BEGIN

SELECT

COALESCE(d.DepartmentID, 'All') AS DepartmentID,
COALESCE(d.DepartmentName, 'All Departments') AS DepartmentName,
SUM(S.BaseSalary + s.Bonus - s.Deductions) AS TotalPayrollCost
FROM Salaries s
JOIN Employees e ON s.EmployeeID = e.EmployeeID
LEFT JOIN Departments d ON e.DepartmentID = d.DepartmentID
WHERE (@DepartmentID IS NULL OR e.DepartmentID = @DepartmentID)
GROUP BY ROLLUP(d.DepartmentID, d.DepartmentName);

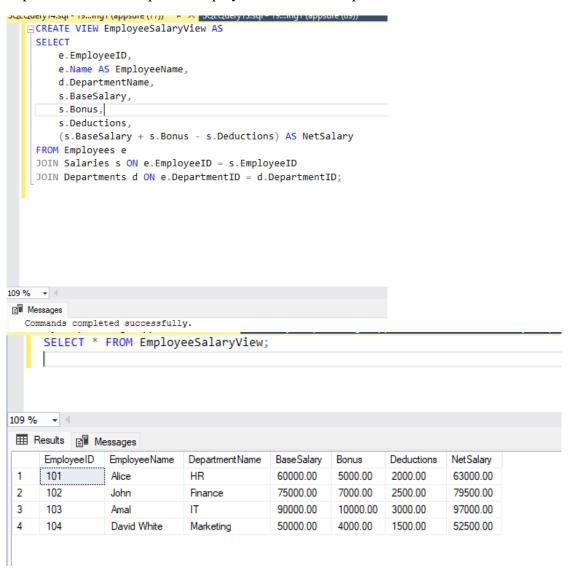
END;

Messages
Commands completed successfully.
```



4. Views:

EmployeeSalaryView: A view that combines Employees, Departments, and Salaries to provide a detailed report of employee salaries with department names and net salaries.



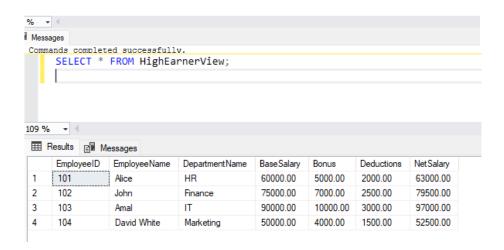
HighEarnerView: A view that lists employees earning above a certain threshold (e.g., a parameter or predefined limit).

```
CREATE VIEW HighEarnerView AS

SELECT

e.EmployeeID,
e.Name AS EmployeeName,
d.DepartmentName,
s.BaseSalary,
s.Bonus,
s.Deductions,
(s.BaseSalary + s.Bonus - s.Deductions) AS NetSalary

FROM Employees e
JOIN Salaries s ON e.EmployeeID = s.EmployeeID
JOIN Departments d ON e.DepartmentID = d.DepartmentID
WHERE (s.BaseSalary + s.Bonus - s.Deductions) > 50000;
```



5. Bonus Tasks:

Add a SalaryHistory table to log salary updates with triggers.

```
CREATE TABLE SalaryHistory (
    HistoryID INT IDENTITY(1,1) PRIMARY KEY,
    EmployeeID INT,
    OldBaseSalary DECIMAL(10,2),
    NewBaseSalary DECIMAL(10,2),
    OldBonus DECIMAL(10,2),
    NewBonus DECIMAL(10,2),
    OldDeductions DECIMAL(10,2),
    NewDeductions DECIMAL(10,2),
    NewDeductions DECIMAL(10,2),
    FOREIGN KEY (EmployeeID) REFERENCES Employees(EmployeeID)
);

Messages
Commands completed successfully.
```