



Edwin liby

Computer Science Engineer

EDUCATION

COLLEGE OF ENGINEERING ARANMULA

BTech in Computer Science

2020-2024 | Aranmula, KL

CGPA: 8.91/10.0

MMAR CENTRAL SCHOOL

Higher Secondary

2018-2020 | Chengannur, KL

CBSE: 79%

MMAR CENTRAL SCHOOL

High-School

2008-2018 | Chengannur, KL

CBSE: 81%

TECH STACK

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HTML5 | CSS | Bootstrap | Flutter

| Figma | Premiere Pro | Android

Programming Language

JAVA | C

VOLUNTEERING

TinkerHub AEC - Design lead

IEEE AEC - Design Lead

GTech muLearn IoT - Coordinator

CONTACT

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puthencavu p.o, Chengannur

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ABOUT

Pursuing BTech in computer science, I am adaptive and responsible, you can always count on me. My field of interest are web & app development, also love to do UI/UX designing. My hobbies are craft-work, star gazing, listening to music.

EXPERIENCE

BOOTCAMP CONDUCTED IN COLLEGE

- A introduction of UI/UX using Figma.
- Web-based Capture the Flag event.

Completed Bootcamp and Courses

- Successfully attended and made web portfolio in 10-days.
[LINK: https://github.com/Edwinliby/Edwinliby.github.io](https://github.com/Edwinliby/Edwinliby.github.io)
- Using HTML5, CSS, Bootstrap and JavaScript.
- Made a API integrated News-APP using Flutter.
[LINK: https://github.com/Edwinliby/BuiltInFlutter-Task-4](https://github.com/Edwinliby/BuiltInFlutter-Task-4)
- Completed Android Basic: User interface.
[LINK: https://github.com/Edwinliby/Bike_app](https://github.com/Edwinliby/Bike_app)

LINKS

GitHub - Edwinliby

LinkedIn - Edwinliby

Portfolio - edwinliby.github.io/