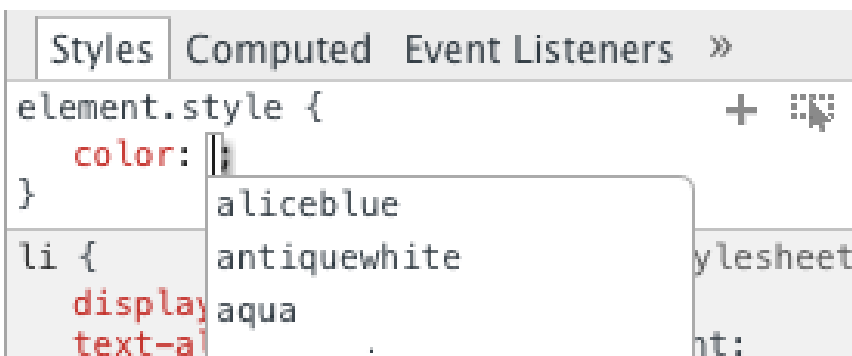


# Modifying HTML5 elements

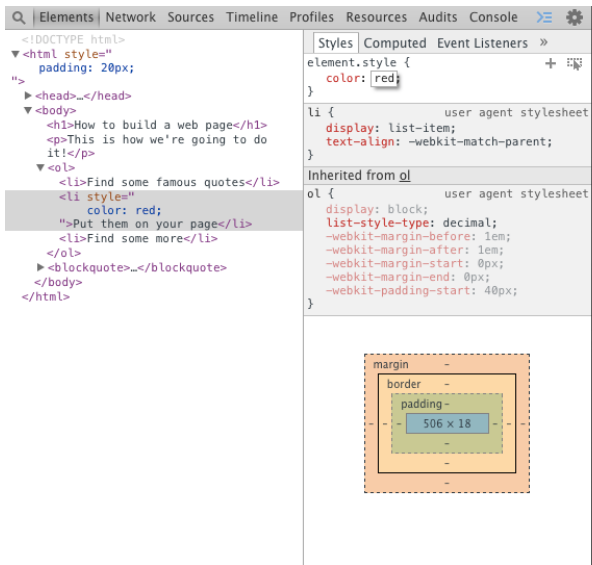
Another handy feature of the debugger is the ability to make temporary modifications to your code to try out different things and see what works the way you want it to. When you have a visible element selected in the elements tab, you can make style changes in the "Styles" panel, or use the "Computed" panel to see the values for each property and how they were determined.

It's possible to change things a few different ways. If you double click on an element in your HTML5 source code, you can change the source code. For example you could click on an attribute to modify it or its value, or you can change the type of the tag or even the contents of an element.

You could use this same approach to add a "style" attribute to a particular element, which should override any other settings, but there is an easier way to do that. In the panel just to the right of the elements panel is the another panel with tabs including "Styles" and "Computed" and a few others. Most of the time we'll want the "Styles" tab activated. Once you do that, you can modify CSS properties of the current element by adding them to the "element.style" box at the top of the "Styles" panel.



Just click in between the two curly braces on the "element.style" rule at the top of the Styles panel. After clicking you should see a little text entry box with which you can type property value pairs that will then affect the currently active element.



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Anyone who stops learning is old, whether twenty or eighty.  
who keeps learning stays young.

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It's important to know that any changes you make in the debugger will have no effect on the original Web page. They only affect that particular instance of that page during that debugging session. If you navigate to another page and come back, you'll need to make the same changes again if you want to get back to where you were. It's not that easy to break the Web!