Here is the discussion forum dedicated to this part of the course. You can post your comments and share your creations here, and of course ask questions.

SUGGESTED TOPICS

- Do you know applications that use getUserMedia (webcam, mic)? If so, please share!

- Are you concerned about privacy? Implementations are secure so far, but are you scared that there could be some security holes?

- Do you plan to use getUserMedia for your Web sites and/or Web applications? Getting a screenshot directly in a form by activating the webcam is cool, but do you plan to use it given that there is not yet 100% support (Safari, helloooooo!)?

OPTIONAL PROJECT

Write a small PhotoBooth app for taking selfies, and optionally save them using the download attribute or some tricks for saving them to disk automatically.

- [Example that does that, written by Fjordcarver](), a student who followed this MOOC course in June 2015. [Also on JSBin](). This example uses the HTML5 canvas element for the small thumbnails below the webcam video. We'll study this element in Week 3.

Accessing the Webcam

Start WebCam   Stop WebCam   Save a Selfy