

Eric Garnett

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TECHNOLOGIES

Proficient: JavaScript, Python, HTML, CSS, Bootstrap, Sequelize, Express, Node, Webpack, React, Redux, SQL, Mocha, Chai, Firebase, socket.io, Git/Github

Knowledgeable: Jasmine, JQuery, Bulma, Semantic-UI, C#, Unity

PROJECTS

BackOfTheCard backofthecard.herokuapp.com

Real time, baseball trivia game with unlimited, dynamic questions for an unlimited number of players

- *Lahman Baseball Database/Node/Express/Sequelize/React/Redux/Google OAuth/Mocha/Socket.io/Chai*
- Two-member team pair programming and using Github/Github Issues for workflow

Word Assassins wordassassins.me

Real time, multiplayer web game based on the best-selling board game CodeNames

- *Firebase/React/Redux/Semantic-UI/Google OAuth/Mocha/Chai*
- Four-member team employing Agile workflow: waffle.io, Github Issues, and standup meetings

Adopt-A-Rock github.com/Five-E

E-commerce site allowing users to browse and shop, and administrators to maintain the site

- *Node/Express/Sequelize/React/Redux/Google OAuth/Mocha/Chai*
- Five-member team employing Agile workflow: Trello, Github Issues, and standup meetings

WORK EXPERIENCE

Software Developer, ESC Games – New York, NY (remote) Jun 2019 - Present

- Utilize the Unity Engine along with C#, React, Redux, and pure Javascript to improve user gaming experience for ESC's Trivia Live location-based game along with the cloud-based game model

Teacher/Tutor/Mentor, Credo Tutoring Solutions – Online Nov 2015 - Aug 2017

- Worked one-on-one using the WizIQ online whiteboard to help 3rd grade to college-age students solve homework problems, edit papers, and expand on lessons taught in school

Biology Teacher, North Pocono School District – Moscow, PA Sep 2014 - Jun 2015

- Taught strategies for integrating computer software/smart boards to coworkers
- Kept detailed records of grades, performance metrics, and student strengths and weaknesses for five to six classes of about 30 high school students per class

PGA Golf Professional, Dick's Sporting Goods – Dickson City, PA Oct 2009 - Jul 2011

First Assistant Professional, Orange Tree Golf Club – Orlando, FL Oct 2006 - Dec 2008

- Set up and ran all member tournaments using various software, including the USGA's TPP
- Managed and maintained the golf shop and tee times using Jonas Club Software

Assistant Golf Operations Manager, Walt Disney World – Orlando, FL Aug 2005 - Oct 2006

- Served as POS computer systems trainer and wrote the Sales Procedures Manual for golf pro shops
- Trained all Disney Golf managerial staff in the use of VP Golf tournament software
- Graduated from Disney University Foundations Leadership Classes for Managerial Development

EDUCATION

Fullstack Academy of Code

- 4-month immersive software development bootcamp

The University of Scranton - Secondary Education, M.S.

Cornell University - Animal Physiology, B.S.