

# *Education on the Horizon: Teaching and Learning with Technology*

## Week 3: Multimedia Learning Pt. 2

Dr. Yizhen (Eejain) Huang

Department Erziehungswissenschaft, University of Potsdam

# Call for student assistant

- >> Unterstützung im Forschungsprojekt „Schule leiten“ und „E-LANE“
  - >> Schule leiten
  - >> E-LANE
- >> Aufgaben:
  - >> Unterstützung bei der Auswertung qualitativer und quantitativer Daten
  - >> Literaturrecherche, -kopie und -ausleihe
  - >> allgemeine Organisations- und Verwaltungsaufgaben
- >> Umfang: 10 Stunden pro Woche
- >> Bewerbung per Mail an [andre.meyer@uni-potsdam.de](mailto:andre.meyer@uni-potsdam.de) bis 13.11.2019 mit Anschreiben, Lebenslauf und Abiturzeugnis

# Presentation schedule

- >> You can find the final schedule from the sign-up sheet or the updated syllabus
- >> The first presentation will be scheduled on 2019-11-28

# Recap

- >> Multimedia learning: present the material using various media types that are intended to foster learning.
- >> Media types can include text, audio, static graphic (photos, drawings, maps, charts, figures), dynamic graphic (video, animation), or any other vehicles of information (we experience the world through different senses)

Thank you for the active discussion  
in Discord! Let's address some of  
the questions 😊

# Difference between "environment" and "medium"

*It wasn't clear to me before that reading a text on an iPad...is not multi media learning*

— **Luisa/**

- >> The tablet is an learning *environment*
- >> You can either present single- or multi-*media* content in this environment
  - >> a "book behind glass" or a "interactive, media-rich" environment

# Learning style theory: pros and cons

- >> Claims of the learning style theory:
  - >> Each person has a preferred way of receiving new information: visual, auditory, kinesthetic (True)
  - >> When learning something new, student will learn better when the instruction matches their preferred media types (False)
- >> Students do have preferences, but that don't translate directly to performance, because their knowledge/skill is often not tested directly from these sensory modalities
  - >> e.g., Students learn about addition by hearing a song vs. students learn about harmonious patterns by hearing a song, which makes more sense?

# xx learning ≠ learning through xx

*I still don't really understand why the teacher's voice is not a medium. I don't see a big difference between a voice and an audio recording.*

— **Jenny/ErikM**

- >> Auditory learning and learning through audio is different, same for visual learning and learning through visual
- >> Whether you are really trying to teach (and test) some information from this particular sensory modality, or simply use it as a vehicle.



# Implentation of multi-media for different subjects

*In PE lessons it might be more difficult (to use audio/visual), because to me movement is always something you have to experience in order to learn and improve it.*

— **Luisa**

- >> For acquiring procedural-motor knowledge, dynamic imagery is actually quite powerful (learning by watching)
- >> But need to consider different visual perspectives
  - >> external vs. internal perspective
  - >> external perspective: learn about how to position different body parts
  - >> internal perspective: learn about how to position body in relation to the environment

# Examples about visual perspectives

- >> External is better than internal imagery: gymnastics
- >> Internal is better than external imagery: slalom

# How to design a course with multi-media elements?

*I wonder, how do I decide which medium will be the most fitting one, for the topic as well as for my students?*

— **Leonie**

There's not a definite answer, but  
let's look at some rule of  
thumbs...👍

# **1. The multi-media element needs to have representational, not decorative, purpose**

- » Decorational: the primary instructional function of the element is to intrigue/motivate the learner
- » Representational: the topic to be learned is explicitly depicted in the multi-media element
- » Read more: Höffler, T. N., & Leutner, D. (2007). Instructional animation versus static pictures: A meta-analysis. *Learning and Instruction*, 17, 722–738.

## **2. Inclusion of multiple sensory modalities are usually helpful, given that they are meaningfully associated**

- >> Storage of information is like a web
- >> More associations = better remembering
- >> Read more: Schüler, A., Scheiter, K., & van Genuchten, E. (2011). The Role of Working Memory in Multimedia Instruction: Is Working Memory Working During Learning from Text and Pictures? *Educational Psychology Review*, 23, 389–411.

### **3. Think about what you really want to teach first, and then, how to present them**

- » For example, when using visuals to teach language, do you really want to teach the visual details?
- » Example of using visuals to teach English alphabet versus Chinese characters, which is more appropriate?

# Some hands-on examples

- >> Let's analyze together:
  - >> What kind of multi-media elements are included?
  - >> Have they been used properly or not?
- >> Examples
  - >> Support Net
  - >> PhotoFit Me
  - >> Finding the Truth
  - >> Museum of the Dead