

# Warhammer 40k Horde Mode Spawn Table

## Space Marines

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## Space Marines leader attachment

For leader units, move up one tier and add a valid leader (or double leader if you're brave.)

## Using the Horde Spawn Table

- Unmodified 2 is always "No Spawn"
- Rounds 3 and 4 +1 to Horde Spawn rolls.
- Round 5 +2 to Horde Spawn rolls.
- You may instead choose to spawn 2 units from the tier below the rolled tier instead. This can help find valid units to spawn and help give a horde feel in late game.
- If there are units missing in this table you wish to play with, the general layout is: 3-4 = 75 points or less, 5-6 80-170 points, 7-9 175-295 points, 10+ 300+ points.
- The term "(full)" is any valid unit on the spawning table for that transport to carry. Decide what to fill it with at your discretion. 10 Terminators with a Leader

in a Land Raider is the same entry as 5 Intercessors without a leader.

## Roll Result and Units

### 3-4

Eliminator Squad (3)  
Lieutenant with Combi  
(1)  
Techmarine (1)  
Scout Squad (5)  
Invader ATV  
Assault Intercessor (5)  
Firestrike Servo Turrets  
(1)  
Suppressor Squad (3)

### 5-6

Aggressor Squad (3)  
Assault Intercessor (10)  
Assault Intercessors  
with Jump Packs (5)  
Ballistus Dreadnought  
(1)  
Blade Guard Veteran (3)  
Centurion Assault  
Squad (3)  
Company Heroes (4) -  
Must attach Captain  
Devastator Squad (5)  
Dreadnought (1)

Eradicator Squad (3)  
Firestrike Servo Turrets  
(2)  
Gladiator Lancer (1)  
Gladiator Reaper (1)  
Gladiator Valiant (1)  
Heavy Intercessor  
Squad (1)  
Hellblaster Squad (5)  
Inceptor Squad (3)  
Incursor Squad (5)  
Incursor Squad (10)  
Infernus Squad (5)  
Infernus Squad (10)  
Infiltrator Squad (5)  
Intercessor Squad (5)  
Intercessor Squad (10)  
Invictor Tactical  
Warsuit (1)  
Outrider Squad (3)  
Predator Annihilator (1)  
Predator Destructor (1)  
Razorback (1)  
Reiver Squad (5)  
Reiver Squad (10)  
Scout Squad (10)  
Sternguard Veteran

Squad (5)  
Stormhawk Interceptor  
Tactical Squad (10)  
Stormtalon Gunship  
Vanguard Veteran  
Squad Jump Packs (5)  
Whirlwind (1)  
Outrider Squad (3) +  
Invader ATV (1)

## 7-9

Impulsor (Full)  
Aggressor Squad (6)  
Assault Intercessors  
with Jump Packs (10)  
Bladeguard Veteran  
Squad (6)  
Brutalis Dreadnought  
(1)  
Centurion Devastator  
Squad (3)  
Desolation Squad (5)  
Desolation Squad (10)  
Devastator Squad (10)  
Eradicator Squad (6)  
Hammerfall Bunker (1)  
Heavy Intercessor  
Squad (10)  
Hellblaster Squad (10)  
Inceptor Squad (6)  
Infiltrator Squad (10)  
Land Raider (1)

Land Raider Crusader  
(1)  
Land Raider Redeemer  
(1)  
Outrider Squad (6)  
Outrider Squad (6) +  
Invader ATV (1)  
Redemptor  
Dreadnought (1)  
Repulsor (1)  
Repulsor Executioner  
(1)  
Sternguard Veteran  
Squad (10)  
Stormraven Gunship (1)  
Terminator Assault  
Squad (5)  
Terminator Squad (5)  
Vanguard Veteran  
Squad With Jump Packs  
(10)  
Vindicator (1)  
Rhino (Full)  
Razorback (Full)  
Drop Pod (Full)

## 10+

Centurion Assault  
Squad (6)  
Centurion Devastator  
Squad (6)  
Roboute Guilliman (1)

Terminator Assault  
Squad (10)  
Terminator Squad (10)

10 Terminators + Leader  
Land Raider (Full)