

Adepta Sororitas Spawn Table

Warhammer 40k Horde Mode

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vo.83 Beta

Using the Horde Spawn Table

- Unmodified 2 is always "No Spawn"
- Rounds 3 and 4 +1 to Horde Spawn rolls.
- Round 5 +2 to Horde Spawn rolls.
- You may instead choose to spawn 2 units from the tier below the rolled tier instead. This can help find valid units to spawn and help give a horde feel in late game.
- If there are units missing in this table you wish to play with, the general layout is: 3-4 = 75 points or less, 5-6 80-170 points, 7-9 175-295 points, 10+ 300+ points.
- The term "(full)" is any valid unit on the spawning table for that transport to carry. Decide what to fill it with at your discretion. 10 Terminators with a Leader in a Land Raider is the same entry as 5 Intercessors without a leader.

I Roll Result and Units

3-4	(10)
Mortifier (1)	Seraphim squad (10)
Penitent engine (1)	Zephyrim Squad (10)
Crusader (2)	10 Battle Sisters + Leader
Death Cult Assassins (2)	5 Celestian Sacresants + Leader
Arco-flagellants (3)	10 Dominions + Leader
Celestian Sacresants(5)	Daemonifuge
Seraphim Squad (5)	5 retributors + Leader
Zephyrim Squad (5)	10 Arco Flagellants + Leader
Aestred Thurga Dogmata	
Repentia Squad (5)	
5-6	7-9
Arco-flagellants (10)	10 Seraphim + Leader
Battle Sister Squad	10 Zephyrim + Leader
Castigator	Paragon Warsuits
Celestian Sacresants (10)	Triumph of Saint Katharine
Demonifuge	10 Sacresants + Leader
Dominion Squad (10)	10 Retributors + Leader
Exorcist	
Mortifier (2)	10+
Penitent Engines (2)	Morvenn Vahl
Retributors (10)	Morvenn Vahl + 3
Repentia Squad (10)	Paragon Warsuits
Sister Novitiate Squad	