

Adepta Sororitas Spawn Table

Warhammer 40k Horde Mode

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vo.83 Beta

Using the Horde Spawn Table

- Unmodified 2 is always "No Spawn"
- Rounds 3 and 4 +1 to Horde Spawn rolls.
- Round 5 +2 to Horde Spawn rolls.
- You may instead choose to spawn 2 units from the tier below the rolled tier instead. This can help find valid units to spawn and help give a horde feel in late game.
- If there are units missing in this table you wish to play with, the general layout is: 3-4 = 75 points or less, 5-6 80-170 points, 7-9 175-295 points, 10+ 300+ points.
- The term "(full)" is any valid unit on the spawning table for that transport to carry. Decide what to fill it with at your discretion. 10 Terminators with a Leader in a Land Raider is the same entry as 5 Intercessors without a leader.

I Roll Result and Units

3-4

Mortifier (1)
Penitent engine (1)
Crusader (2)
Death Cult Assassins
(2)
Arco-flagellants (3)
Celestial Sacresants(5)
Seraphim Squad (5)
Zephyrim Squad (5)
Aestred Thurga
Dogmata
Repentia Squad (5)

(10)
Seraphim squad (10)
Zephyrim Squad (10)
10 Battle Sisters +
Leader
5 Celestial Sacresants
+ Leader
10 Dominions +
Leader
Daemonifuge
5 retributors + Leader
10 Arco Flagellants +
Leader

5-6

Arco-flagellants (10)
Battle Sister Squad
Castigator
Celestial Sacresants
(10)
Demonifuge
Dominion Squad (10)
Exorcist
Mortifier (2)
Penitent Engines (2)
Retributors (10)
Repentia Squad (10)
Sister Novitiate Squad

7-9

10 Seraphim + Leader
10 Zephyrim + Leader
Paragon Warsuits
Triumph of Saint
Katharine
10 Sacresants + Leader
10 Retributors +
Leader

10+

Morvenn Vahl
Morvenn Vahl + 3
Paragon Warsuits