

Space Marines Spawn Table

Warhammer 40k Horde Mode

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vo.83 Beta

I Space Marines leader attachment

For leader units, move up one tier and add a valid leader (or double leader if you're brave.)

Using the Horde Spawn Table

- Unmodified 2 is always "No Spawn"
- Rounds 3 and 4 +1 to Horde Spawn rolls.
- Round 5 +2 to Horde Spawn rolls.
- You may instead choose to spawn 2 units from the tier below the rolled tier instead. This can help find valid units to spawn and help give a horde feel in late game.
- If there are units missing in this table you wish to play with, the general layout is: 3-4 = 75 points or less, 5-6 80-170 points, 7-9 175-295 points, 10+ 300+ points.

- The term "(full)" is any valid unit on the spawning table for that transport to carry. Decide what to fill it with at your discretion. 10 Terminators with a Leader in a Land Raider is the same entry as 5 Intercessors without a leader.

2 Roll Result and Units

3-4	Blade Guard Veteran
Eliminator Squad (3)	(3)
Lieutenant with	Centurion Assault
Combi (1)	Squad (3)
Techmarine (1)	Company Heroes (4) -
Scout Squad (5)	Must attach Captain
Invader ATV	Devastator Squad (5)
Assault Intercessor (5)	Dreadnought (1)
Firestrike Servo	Eradicator Squad (3)
Turrets (1)	Firestrike Servo
Suppressor Squad (3)	Turrets (2)
	Gladiator Lancer (1)
	Gladiator Reaper (1)
	Gladiator Valiant (1)
	Heavy Intercessor
	Squad (1)
	Hellblaster Squad (5)
	Inceptor Squad (3)
	Incursior Squad (5)
	Incursior Squad (10)
	Infernus Squad (5)
	Infernus Squad (10)

5-6

Aggressor Squad (3)
Assault Intercessor
(10)
Assault Intercessors
with Jump Packs (5)
Ballistus Dreadnought
(1)

Infiltrator Squad (5)
Intercessor Squad (5)
Intercessor Squad (10)
Invictor Tactical
Warsuit (1)
Outrider Squad (3)
Predator Annihilator
(1)
Predator Destructor
(1)
Razorback (1)
Reiver Squad (5)
Reiver Squad (10)
Scout Squad (10)
Sternguard Veteran
Squad (5)
Stormhawk
Interceptor
Tactical Squad (10)
Stormtalon Gunship
Vanguard Veteran
Squad Jump Packs (5)
Whirlwind (1)
Outrider Squad (3) +
Invader ATV (1)

7-9

Impulsor (Full)
Aggressor Squad (6)
Assault Intercessors
with Jump Packs (10)

Bladeguard Veteran
Squad (6)
Brutalis Dreadnought
(1)
Centurion Devastator
Squad (3)
Desolation Squad (5)
Desolation Squad (10)
Devastator Squad (10)
Eradicator Squad (6)
Hammerfall Bunker
(1)
Heavy Intercessor
Squad (10)
Hellblaster Squad (10)
Inceptor Squad (6)
Infiltrator Squad (10)
Land Raider (1)
Land Raider Crusader
(1)
Land Raider
Redeemer (1)
Outrider Squad (6)
Outrider Squad (6) +
Invader ATV (1)
Redemptor
Dreadnought (1)
Repulsor (1)
Repulsor Executioner
(1)
Sternguard Veteran
Squad (10)

Stormraven Gunship
(1)
Terminator Assault
Squad (5)
Terminator Squad (5)
Vanguard Veteran
Squad With Jump
Packs (10)
Vindicator (1)
Rhino (Full)
Razorback (Full)
Drop Pod (Full)

10+
Centurion Assault
Squad (6)
Centurion Devastator
Squad (6)
Roboute Guilliman
(1)
Terminator Assault
Squad (10)
Terminator Squad (10)
10 Terminators +
Leader
Land Raider (Full)