Define a function that would return True if hand_1 beats hand_2, and False otherwise.

In order for hand_1 to beat hand_2 the following must be true:

- The total of hand_1 must not exceed 21

- The total of hand_1 must exceed the total of hand_2 OR hand_2's total must exceed 21

Hands are represented as a list of cards. Each card is represented by a string.

When adding up a hand's total, cards with numbers count for that many points. Face cards ('J', 'Q', and 'K') are worth 10 points. 'A' can count for 1 or 11.

When determining a hand's total, you should try to count aces in the way that maximizes the hand's total without going over 21. e.g. the total of ['A', 'A', '9'] is 21, the total of ['A', 'A', '9', '3'] is 14.

Examples:
>>> blackjack_hand_greater_than(['K'], ['3', '4'])
True
>>> blackjack_hand_greater_than(['K'], ['10'])
False
>>> blackjack_hand_greater_than(['K', 'K', '2'], ['3'])
False