**Deliverable 0: Project Description**

**Group Name:** Six Guys

**Team members:**

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**App Name:** TBD

**App Category:** Entertainment, game

**General overview:**

The player will guide the playable character through various levels by running, jumping, fighting and climbing. There will also be other non-playable characters that will act as allies or enemies towards the playable character.

There are different obstacles that will be in the way to hinder the player to include, but not limited to, dropped food, trash, areas needed to climb, and gaps to jump. Hazards will also play a role such as human feet, human hands with or without knives, hot oil fryers, stovetop burners with flames and time-gated jumps.

The game will be designed with multiple level types to include normal side scrolling with hazards and obstacles while other levels will require the player to run away from a non-player character while avoiding obstacles. Some levels may culminate in a boss fight or even encounter mini-bosses’ in

The player will be able to throw different types of foods and drinks at enemies to defeat them. Foods such as French fries and chicken tenders will be available to be thrown by the player. Drinks could include milkshakes or sodas and tossing a drink would create a slippery spot near the enemy causing them to trip. A lettuce wrap can be unlocked in later levels and throwing this wrap will tangle an enemy up allowing the player to walk right by unharmed.

**Application description:**

Name TBD is a two-dimensional side scroller. The player views the playable character from a side angle. The character will move from left to right as well as up or down across the screen.

The theme will be food oriented with the main character being a burger. The levels may include a kitchen, city streets, a park with humans and animals.

**General overview of Similar apps:**

Cuphead, Mario series, Contra