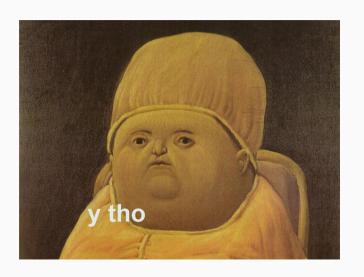
Eliminating Ghost code

One step forward, two steps backward

Noé De Santo February 7, 2023

Ghost code?



A sparse matrix

```
class SparseMatrix {
       let data: Repr
 3
       fun * (that: SparseMatrix): SparseMatrix {
           let resData = ... // Do the sparse multiplication
 6
            return SparseMatrix {
                data = resData,
10 }
```

Testing a sparse matrix

```
class SparseMatrix {
       let data: Repr
       let full: Matrix
 4
       fun * (that: SparseMatrix): SparseMatrix {
 6
            let resData = ... // Do the sparse multiplication
            return SparseMatrix {
                data = resData.
 9
                full = this.full * that.full
10
        }.ensuring( res => res == SparseMatrix.from(res.full) )
11
12 }
```

Testing a sparse matrix for free

```
class SparseMatrix {
       let data: Repr
       let full: Ghost Matrix
 4
       fun * (that: SparseMatrix): SparseMatrix {
 6
            let resData = ... // Do the sparse multiplication
            return SparseMatrix {
                data = resData.
                full = this.full * that.full
 9
10
        }.ensuring( res => res == SparseMatrix.from(res.full) )
11
12 }
```

Testing a sparse matrix for free

```
class SparseMatrix {
       let data: Repr
        let full: Ghost Matrix
       fun * (that: SparseMatrix): SparseMatrix {
            let resData = ... // Do the sparse multiplication
            return SparseMatrix {
                data = resData.
                full = this.full * that.full
 9
10
       }.ensuring( res => res == SparseMatrix.from(res.full) )
11
12 }
```

Verifying a sparse matrix for free

```
class SparseMatrix {
       let data: Repr
        let full: Ghost Matrix
       อinvariant
       Ghost fun fullMatch(): Ghost Boolean {
            this == SparseMatrix.from(res.full)
9
       fun * (that: SparseMatrix): SparseMatrix { ...
10
       }.ensuring( res => res.full == this.full * that.full )
11
12 }
```

The calculus

Terms

Values

$$v := k$$
 Constant Location $\lambda x: T. p$ Abstraction

Atoms

Programs

$$p ::= L(a)$$
 Filled context

Expressions

$$e := a a$$
 Application
 $| !a$ Dereference
 $| new[T] a$ Allocation

Let contexts

$$L ::= a := a; L$$
 Assignment $| let x: T = e; L$ Let-binding $| let x: T = e | let L$

Terms

Values

$$v ::= k$$
 Cons
 $\begin{vmatrix} l \\ \lambda x : T. p \end{vmatrix}$ Abst

Constant Location Abstraction

Atoms

$$a := v$$
 Value Variable

Programs

$$p ::= L(a)$$

Filled context

Expressions

$$e := a a$$
 Application $| a |$ Dereference $| new[T] a$ Allocation

Let contexts

$$L ::= a := a; L$$
 Assignment $| let x: T = e; L$ Let-binding $| let x: T = e | let |$ Hole

Terms

Values

$$v := k$$
 Constant Location $\lambda x: T. p$ Abstraction

Atoms

Programs

$$p := L(a)$$
 Filled context

Expressions

$$e := a a$$
 Application
 $| a$ Dereference
 $| new[T] a$ Allocation

Let contexts

$$L ::= a := a; L$$
 Assignment $| let x: T = e; L$ Let-binding Hole

Terms¹

$$t ::= p \mid \epsilon$$

¹Note that $v \subset a \subset p$.

A program

```
\begin{split} & \text{let } r \text{: REF } \mathbb{N} = \text{new } [\mathbb{N}] \text{ 0;} \\ & r := 1; \\ & \text{let } n \text{: } \mathbb{N} = !r; \\ & n \end{split}
```

A program

$$\begin{array}{l} \operatorname{let} r : \operatorname{REF} \, \mathbb{N} = \operatorname{new} \left[\mathbb{N} \right] \, 0; \\ r := 1; \\ \operatorname{let} n : \mathbb{N} = ! r; \\ n \end{array} \right\} L \\ a \\ L(a) = p \\ a \\ \end{array}$$

Reduction rules

Definition (Reduction derivations)

Reduction rules

Definition (Reduction derivations)

```
1 (λx: N.
2 let a: N = 2*x;
3 let b: N = a+3;
4 b
5 )(⊙)
```

)(o);

r := n;

```
R-AppAbs
1 (\lambda x : \mathbb{N}.
                                                                  1 let a: \mathbb{N} = 2*0;
         let a: \mathbb{N} = 2*x;
                                                                  2 let b: \mathbb{N} = a+3;
  let b: \mathbb{N} = a+3;
3
                                                                  3
                                                                     b
5 )(0)
   let n: \mathbb{N} = (\lambda x: \mathbb{N}.
               let a: \mathbb{N} = 2*x;
                let b: \mathbb{N} = a+3;
3
```

9

```
R-AppAbs
1 (\lambda x : \mathbb{N}.
                                                                1 let a: \mathbb{N} = 2*0;
         let a: \mathbb{N} = 2 \times x;
                                                                2 let b: \mathbb{N} = a+3;
  let b: \mathbb{N} = a+3;
3
                                                                3
                                                                   b
5 )(0)
                                                   R-Let
   let n: \mathbb{N} = (\lambda x: \mathbb{N}.
                                                                1 let a: \mathbb{N} = 2*0;
               let a: \mathbb{N} = 2*x;
                                                                2 let b: \mathbb{N} = a+3;
                let b: \mathbb{N} = a+3;
3
                                                                3 r := b;
                                                                4 b
          )(o);
      := n;
```

Ghost in the calculus

Generalized ghost annotations

Every type is annotated with a (ghost) label, e.g. $_{\ell}\mathbb{N}.$

Generalized ghost annotations

Every type is annotated with a (ghost) label, e.g. $_{\ell}\mathbb{N}.$

Definition (Labels)

Labels are taken from a bounded lattice $(\mathcal{L}, \sqcap, \sqcup)$. The induced partial order is noted \sqsubseteq .

Generalized ghost annotations

Every type is annotated with a (ghost) label, e.g. $_{\ell}\mathbb{N}$.

Semantic (intuitively)

If $\ell \sqsubseteq h$:

- 1. ℓ is "more important" for run-time than h;
- 2. h-annotated data" cannot flow into ℓ -annotated data".

E.g. $R_{\text{EGULAR}} \sqsubseteq G_{\text{HOST}}$.

Typing judgments

Definition (Typing judgment)

A typing judgment is of the form

$$\Gamma \circ \Sigma \mapsto t : T \circ \ell$$

- Γ: Variable context;
- Σ: Store context;
- t: Term being typed;
- T: Determined type;
- · ℓ: Determined effect bound.

Typing judgments

Definition (Typing judgment)

A typing judgment is of the form

$$\Gamma \circ \Sigma \mapsto t : T \circ \ell$$

 ℓ --- determined effect bound, e.g.:

- $\ell = \top$: No effect;
- $\ell = G_{\text{HOST}}$: Only ghost locations are allocated or written to;
- $\ell = R_{\text{EGULAR}}$: Anything can happen.

Types

Definition (Types)

$$\ell \in \mathcal{L}$$

$$P ::= \mathcal{C} \mid \mathsf{TOP} \mid \mathsf{REF} \ T \mid \ T \xrightarrow{\ell} T$$

$$T ::= {}_{\rho}P$$

Labels

Pre-types

Types

Types

Definition (Types)

$$\ell \in \mathcal{L}$$

$$P ::= \mathcal{C} \mid \text{TOP} \mid \text{REF } T \mid T \xrightarrow{\ell} T$$

$$T ::= {}_{\ell}P$$

Labels

Pre-types

Types

Bound of the effect of the function when called.

Typing rules (part $1/\infty$)

Definition (Typing derivations --- atoms)

$$\frac{x \in \text{dom}(\Gamma)}{\Gamma \circ \Sigma \vdash x : \Gamma(x) \circ \top} \text{AT-Var} \qquad \frac{\Gamma \circ \Sigma \vdash k : {}_{\perp}C \circ \top}{\Gamma \circ \Sigma \vdash l : {}_{\mathcal{L}_{\text{of}}(T)}\text{REF} \ T \circ \top} \text{AT-Loc} \qquad \frac{\Gamma + \{x : S\} \circ \Sigma \vdash p : T \circ m}{\Gamma \circ \Sigma \vdash \lambda x : S. \ p : {}_{\perp}\left(S \xrightarrow{m} T\right) \circ \top} \text{AT-Abs}$$

Typing rules (part $2/\infty$)

Definition (Typing derivations --- expressions)

$$\frac{\Gamma \circ \Sigma \mapsto a_1 : -\left(S \xrightarrow{\rho} T\right) \circ \top \quad \Gamma \circ \Sigma \mapsto a_2 : S' \circ \top \quad S' <: S}{\Gamma \circ \Sigma \mapsto a_1 a_2 : T \circ \rho} AT-App$$

$$\frac{\Gamma \circ \Sigma \mapsto a : _\operatorname{REF} T \circ \top}{\Gamma \circ \Sigma \mapsto !a : T \circ \top} \operatorname{AT-Deref} \qquad \frac{\Gamma \circ \Sigma \mapsto a : S \circ \top \quad S <: {}_{\rho}P}{\Gamma \circ \Sigma \mapsto \operatorname{new} \left[{}_{\rho}P\right] a : {}_{\rho}\operatorname{REF} {}_{\rho}P \circ \rho} \operatorname{AT-New}$$

Typing rules (part $3/\infty$)

Definition (Typing derivations --- let contexts)

$$S <: {}_{\rho}P$$

$$\frac{\Gamma \circ \Sigma \vdash a_1 : _REF {}_{\rho}P \circ \top \ \Gamma \circ \Sigma \vdash a_2 : S \circ \top \ \Gamma \circ \Sigma \vdash p : T \circ n}{\Gamma \circ \Sigma \vdash a_1 := a_2; \ p : T \circ \rho \sqcap n} AT-AssSeq}$$

$$\frac{\Gamma \circ \Sigma \vdash e : S \circ m \ S <: U \ \Gamma + \{x : U\} \circ \Sigma \vdash p : T \circ n}{\Gamma \circ \Sigma \vdash let x : U = e; \ p : T \circ m \sqcap n} AT-LetSeq}$$

Typing rules (part $4/\infty$)

Definition (Subtyping derivations)

$$\frac{\ell \sqsubseteq h}{\ell^{\mathcal{C}} <: {}_{h}\mathcal{C}} \text{AS-Const} \qquad \frac{\ell \sqsubseteq h}{\ell^{\mathcal{P}} <: {}_{h}\text{TOP}} \text{AS-Top} \qquad \frac{1}{\ell^{\mathsf{REF}} T} \text{AS-Ref}$$

$$\frac{S' <: S \quad T <: T' \quad m' \sqsubseteq m \quad \ell \sqsubseteq h}{\ell^{\mathsf{S}} m \mid T' \mid T'} \text{AS-Arrow}$$

Type health

Definition (Healthy types)

A type *T* is healthy if it satisfies:

$$T = {}_{\ell}C \implies 1$$

$$T = \sqrt{TOP} \implies 1$$

$$T = {\ell REF mP} \implies \ell = m$$

$$\cdot T = {}_{\ell} \left(T \xrightarrow{m} {}_{n} P \right) \implies (\ell \sqsubseteq m \land \ell \sqsubseteq n)$$

Type health

Definition (Healthy types)

A type *T* is healthy if it satisfies:

$$T = {}_{\ell} REF {}_{m} P \implies \ell = m$$

$$\cdot T = {}_{\ell} \left(T \xrightarrow{m} {}_{n} P \right) \implies (\ell \sqsubseteq m \land \ell \sqsubseteq n)$$

 Intuitively: a ghost function cannot return a retained value, or have a retained effect.

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Type health

Definition (Healthy types)

A type *T* is healthy if it satisfies:

- $T = {\ell REF mP} \implies \ell = m$
- $\cdot T = {}_{\ell} \left(T \xrightarrow{m} {}_{n} P \right) \implies (\ell \sqsubseteq m \land \ell \sqsubseteq n)$
- Intuitively: a ghost function cannot return a retained value, or have a retained effect.
- · All rules (typing, subtyping) include it implicitly as a side-condition.

Erasure

Relevance

We fix a threshold $\tau \in \mathcal{L}$.

Definition (Relevance)

A label ℓ is relevant, noted $\mathcal{R}^{\tau}(\ell)$, if $\ell \sqsubseteq \tau$.

A type *T* is relevant, noted $\mathcal{R}^{\tau}(T)$, if $T = {}_{\ell}P \wedge \mathcal{R}^{\tau}(\ell)$.

Relevance

We fix a threshold $\tau \in \mathcal{L}$.

Definition (Relevance)

A label ℓ is relevant, noted $\mathcal{R}^{\tau}(\ell)$, if $\ell \sqsubseteq \tau$.

A type T is relevant, noted $\mathcal{R}^{\tau}(T)$, if $T = {}_{\ell}P \wedge \mathcal{R}^{\tau}(\ell)$.

Intuitively: something is relevant if we want to keep it (e.g. R_{EGULAR}), and irrelevant if we want it to disappear after erasure (e.g. G_{HOST}).

THE Erasure function (part $1/\infty$)

Definition (Erasure function)

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, x, A) ::= \begin{cases} x & \text{if } \mathcal{R}^{\tau}(A) \\ () & \text{else} \end{cases}$$

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, k, A) ::= \begin{cases} k & \text{if } \mathcal{R}^{\tau}(A) \\ () & \text{else} \end{cases}$$

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, l, A) ::= \begin{cases} l & \text{if } \mathcal{R}^{\tau}(A) \\ () & \text{else} \end{cases}$$

THE Erasure function (part $2/\infty$)

Definition (Erasure function)

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, \lambda x; S. \; p_1, A) ::= \begin{cases} \lambda x; \, \mathcal{E}^{\tau}(S) \, . \; \mathcal{E}^{\tau}(\Gamma + \{x; S\} \, , \Sigma, p_1, T') & \text{if } \mathcal{R}^{\tau}(A) \\ () & \text{else} \end{cases}$$
 where $\Gamma + \{x; S\} \circ \Sigma \mapsto p_1 \, : T' \circ -$
$$\mathcal{E}^{\tau}(\Gamma, \Sigma, a_1 \, a_2, A) ::= \left(\mathcal{E}^{\tau}\left(\Gamma, \Sigma, a_1, T'\right)\right) \left(\mathcal{E}^{\tau}\left(\Gamma, \Sigma, a_2, S'\right)\right)$$
 where $\Gamma \circ \Sigma \mapsto a_1 \, : T' \circ -$ and $T' = (S' \xrightarrow{-} -)$ if $\mathcal{R}^{\tau}(T')$

THE Erasure function (part $3/\infty$)

Definition (Erasure function)

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, !a_1, A) ::= ! \left(\mathcal{E}^{\tau}\left(\Gamma, \Sigma, a_1, T'\right)\right)$$
 where $\Gamma \circ \Sigma \mapsto a_1 : T' \circ -$ if $\mathcal{R}^{\tau}(T')$
$$\mathcal{E}^{\tau}(\Gamma, \Sigma, \mathsf{new}[S] \ a_1, A) ::= \mathsf{new}\left[\mathcal{E}^{\tau}(S)\right] \left(\mathcal{E}^{\tau}(\Gamma, \Sigma, a_1, T')\right)$$

$$(I, \Sigma, \mathsf{new}[S] \ a_1, A) ::= \mathsf{new}[\mathcal{E}'(S)] \ (\mathcal{E}'(I, \Sigma, a_1, I'))$$

$$\mathsf{where} \ \Gamma \circ \Sigma \mapsto a_1 \ : \mathcal{T}' \circ = \mathsf{if} \ \mathcal{R}^{\tau}(S)$$

THE Erasure function (part $4/\infty$)

Definition (Erasure function)

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, a_{1} := a_{2}; p_{3}, A) ::= \begin{cases} (\mathcal{E}^{\tau}(\Gamma, \Sigma, a_{1}, T')) := (\mathcal{E}^{\tau}(\Gamma, \Sigma, a_{2}, S')); (\mathcal{E}^{\tau}(\Gamma, \Sigma, p_{3}, A)) \\ \text{if } \mathcal{R}^{\tau}(S') \\ \mathcal{E}^{\tau}(\Gamma, \Sigma, p_{3}, A) \\ \text{else} \end{cases}$$

$$\text{where } \Gamma \circ \Sigma \mapsto a_{1} : T' \circ \bot$$

$$\text{and } T' = _ \text{REF } S'$$

THE Erasure function (part $5/\infty$)

Definition (Erasure function)

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, \text{let } x : S = e_1; \ p_2, A) ::= \begin{cases} \text{let } x : \mathcal{E}^{\tau}(S) = (\mathcal{E}^{\tau}(\Gamma, \Sigma, e_1, T')); \ p_2' \\ & \text{if } (\mathcal{R}^{\tau}(T) \land x \in \text{FV}(p_2')) \lor \mathcal{R}^{\tau}(\ell) \\ \\ p_2' \\ & \text{else} \end{cases}$$
 where $p_2' = \mathcal{E}^{\tau}(\Gamma + \{x : S\}, \Sigma, p_2, A)$ and $\Gamma \circ \Sigma \mapsto e_1 : - \circ \ell$

THE Erasure function (part $6/\infty$)

Definition (Erasure function)

If $\Gamma \circ \Sigma \mapsto t : T \circ \ell$ and T <: A, \mathcal{E}^{τ} is defined by case analysis on t.

Note that \mathcal{E}^{τ} :

- · Is a partial function, but
- Is total on well-typed programs².

²This is a theorem, not an evidence.

THE Erasure function (part $7/\infty$)

Definition (Erasure function)

If $\Gamma \circ \Sigma \mapsto t : T \circ \ell$ and $T <: A, \mathcal{E}^{\tau}$ is defined by case analysis on t

The function is also defined for

- · Labels;
- · Types;
- Variable contexts;
- Store contexts;
- Stores.

A peek at the results

Early results

Theorem (Reduction well-definedness)

Reduction is well-defined, in the sense that it yields terms which are in ANF.

Theorem (Progress)

If $t \circ \mu$ is well-typed (under the empty store context), either t is a value or there exists $t' \circ \mu'$ such that

$$t \circ \mu \longrightarrow t' \circ \mu'$$

Theorem (Preservation)

```
Ιf
```

$$\Gamma \circ \Sigma \mapsto t : T \circ \ell$$
 and $\Gamma \circ \Sigma \mapsto \mu$ and $t \circ \mu \longrightarrow t' \circ \mu'$

then for some $\Sigma' \supseteq^{\sigma} \Sigma$

$$\Gamma \circ \Sigma' \mapsto t' : T \circ \ell$$
 and $\Gamma \circ \Sigma' \mapsto \mu$

Theorem (Preservation)

Ιf

$$\Gamma \circ \Sigma \mapsto t : T \circ \ell$$
 and $\Gamma \circ \Sigma \mapsto \mu$ and $t \circ \mu \longrightarrow t' \circ \mu'$

then for some 1 $\Sigma' \supseteq^{\sigma} \Sigma$

$$\Gamma \circ \Sigma' \mapsto t' : T^2 \circ \ell^3$$
 and $\Gamma \circ \Sigma' \mapsto \mu$

- 1. Need to explicitly refer to Σ' later;
- 2. Incorrect in the context of algorithmic typing;
- 3. Incorrect as well, as effects "disappear" once done.

Theorem (Preservation)

```
If \Gamma \circ \Sigma \vdash t : T \circ \ell \quad and \quad \Gamma \circ \Sigma \vdash \mu \quad and \quad t \circ \mu \longrightarrow t' \circ \mu' then for \Sigma' ::= ext^{\sigma}(\Sigma, t \circ \mu) \Gamma \circ \Sigma' \vdash t' : T^{2} \circ \ell^{3} \quad and \quad \Gamma \circ \Sigma' \vdash \mu
```

- 2. Incorrect in the context of algorithmic typing;
- 3. Incorrect as well, as effects "disappear" once done.

Theorem (Preservation)

```
If \Gamma \circ \Sigma \vdash t : T \circ \ell \quad and \quad \Gamma \circ \Sigma \vdash \mu \quad and \quad t \circ \mu \longrightarrow t' \circ \mu' then for \Sigma' ::= ext^{\sigma}(\Sigma, t \circ \mu), T' <: T \Gamma \circ \Sigma' \vdash t' : T' \circ \ell^{3} \quad and \quad \Gamma \circ \Sigma' \vdash \mu
```

3. Incorrect as well, as effects "disappear" once done.

Theorem (Preservation)

```
If \Gamma \circ \Sigma \vdash t : T \circ \ell \quad and \quad \Gamma \circ \Sigma \vdash \mu \quad and \quad t \circ \mu \longrightarrow t' \circ \mu' then for \Sigma' ::= ext^{\sigma}(\Sigma, t \circ \mu), T' <: T \ and \ \ell \sqsubseteq \ell' \Gamma \circ \Sigma' \vdash t' : T' \circ \ell' \quad and \quad \Gamma \circ \Sigma' \vdash \mu
```

Theorem

Let $\Gamma \circ \Sigma \mapsto t : T \circ \ell$ and T <: A. Then if $\mathcal{E}^{\tau}(\Gamma, \Sigma, t, A)$ is well-defined

$$\mathcal{E}^{\tau}(\Gamma) \circ \mathcal{E}^{\tau}(\Sigma) \mapsto \mathcal{E}^{\tau}(\Gamma, \Sigma, t, A) \ : \mathcal{T}' \circ \ell'$$

where the following properties hold:

- 1. $\mathcal{E}^{\tau}(\ell) \sqsubseteq \ell' \sqsubseteq \tau \text{ or } \ell' = \tau \text{ or } \ell' = \top;$
- 2. $\mathcal{L}_{in}(T') \subseteq \tau \downarrow \cup \{\top\};$
- 3. If $\mathcal{R}^{\tau}(A)$, then $T' <: \mathcal{E}^{\tau}(T)$;
- 4. If $\neg \mathcal{R}^{\tau}(A)$, then $T' <: {}_{\tau}TOP$.

Theorem

Let $\Gamma \circ \Sigma \mapsto t : T \circ \ell$ and T <: A. Then if $\mathcal{E}^{\tau}(\Gamma, \Sigma, t, A)$ is well-defined

$$\mathcal{E}^{\tau}(\Gamma) \circ \mathcal{E}^{\tau}(\Sigma) \mapsto \mathcal{E}^{\tau}(\Gamma, \Sigma, t, A) : T' \circ \ell'$$

Corollary (Erasure well-typedness)

A well-typed term stays well-typed after erasure.

Theorem

Let $\Gamma \circ \Sigma \mapsto t : T \circ \ell$ and T <: A. Then if $\mathcal{E}^{\tau}(\Gamma, \Sigma, t, A)$ is well-defined

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- 3. If $\mathcal{R}^{\tau}(A)$, then $T' <: \mathcal{E}^{\tau}(T)$;
- 4. If $\neg \mathcal{R}^{\tau}(A)$, then $T' <: {}_{\tau}TOP$.

Corollary (Erasure relevance)

A well-typed erased term has a relevant type and effect.

Theorem

Let $\Gamma \circ \Sigma \mapsto t : T \circ \ell$ and T <: A. Then if $\mathcal{E}^{\tau}(\Gamma, \Sigma, t, A)$ is well-defined

$$\mathcal{E}^{\tau}(\Gamma) \circ \mathcal{E}^{\tau}(\Sigma) \mapsto \mathcal{E}^{\tau}(\Gamma, \Sigma, t, A) : T' \circ \ell'$$

where the following properties hold:

- 1. $\mathcal{E}^{\tau}(\ell) \sqsubseteq \ell' \sqsubseteq \tau \text{ or } \ell' = \tau \text{ or } \ell' = \top$;
- 2. $\mathcal{L}_{in}(T') \subseteq \tau \downarrow \cup \{\top\};$

Corollary (Erasure projection)

A well-typed erased term lives in a subcalculus where the labels are restricted to

$$\{\ell \in \mathcal{L} \mid \ell \sqsubseteq \tau\} \cup \{\top\}$$

Erasure & reduction

Theorem (Erasure (proto) forward simulation)

Ιf

$$\Gamma \circ \Sigma \mapsto t : T \circ \ell$$
 and $\Gamma \circ \Sigma \mapsto \mu$ and $T <: A$ $\mathcal{E}^{\tau}(\Gamma, \Sigma, t, A)$ is well-defined and $t \circ \mu \longrightarrow t' \circ \mu'$

then

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, t, A) \circ \mathcal{E}^{\tau}(\Gamma, \Sigma, \mu) \stackrel{=}{\longrightarrow} \mathcal{E}^{\tau}(\Gamma, \Sigma', t', A') \circ \mathcal{E}^{\tau}(\Gamma, \Sigma', \mu')$$

where $\Sigma' ::= ext^{\sigma}(\Sigma, t \circ \mu)$ and A' is some type satisfying T <: A' <: A. Additionally,

- If t is a program, A' = A;
- If t is an expression, the relation doesn't hold by reflexivity.

Erasure & reduction

Corollary (Erasure forward simulation)

lf

$$\Gamma \circ \Sigma \mapsto p : T \circ \ell$$
 and $\Gamma \circ \Sigma \mapsto \mu$ and $T <: A$ $\mathcal{E}^{\tau}(\Gamma, \Sigma, p, A)$ is well-defined and $p \circ \mu \longrightarrow p' \circ \mu'$

then

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, p, A) \circ \mathcal{E}^{\tau}(\Gamma, \Sigma, \mu) \stackrel{=}{\longrightarrow} \mathcal{E}^{\tau}(\Gamma, \Sigma', p', A) \circ \mathcal{E}^{\tau}(\Gamma, \Sigma', \mu')$$

where $\Sigma' ::= ext^{\sigma}(\Sigma, p \circ \mu)$.

Erasure & reduction

Corollary (Erasure forward simulation)

Ιf

$$\Gamma \circ \Sigma \mapsto p : T \circ \ell$$
 and $\Gamma \circ \Sigma \mapsto \mu$ and $T <: A$ $\mathcal{E}^{\tau}(\Gamma, \Sigma, p, A)$ is well-defined and $p \circ \mu \longrightarrow p' \circ \mu'$

then

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, p, A) \circ \mathcal{E}^{\tau}(\Gamma, \Sigma, \mu) \stackrel{=}{\longrightarrow} \mathcal{E}^{\tau}(\Gamma, \Sigma', p', A) \circ \mathcal{E}^{\tau}(\Gamma, \Sigma', \mu')$$

where $\Sigma' ::= ext^{\sigma}(\Sigma, p \circ \mu)$.

Informal corollary (Erased computation)

p and its erasure `compute the same thing''.

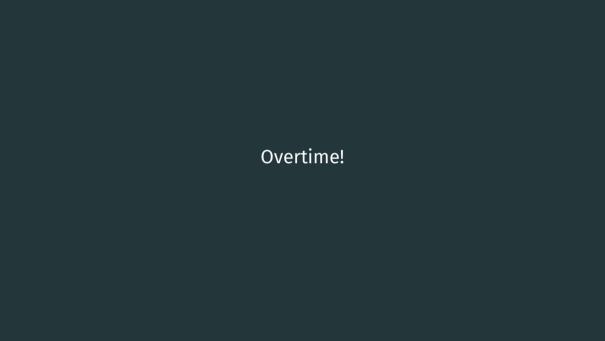
Going forward

Going forward

Implement this type system:

- Testing of potential improvements:
 - · Erasure of other constructs;
 - More `aggressive" erasure;
 - ...
- · Creation of more concrete examples of ghost code for testing.





Encoding trick --- pairs

$$\frac{\ell \sqsubseteq h \quad T_1 <: S_1 \quad T_2 <: S_2}{\ell(T_1, T_2) <: h(S_1, S_2)} \text{AS-Pair}$$

$$T = \ell(m_1 P_1, m_2 P_2) \implies (\ell \sqsubseteq m_1) \land (\ell \sqsubseteq m_2)$$

$$\frac{\Gamma \circ \Sigma \vdash a_1 : T_1 \circ \top \quad \Gamma \circ \Sigma \vdash a_2 : T_2 \circ \top}{\Gamma \circ \Sigma \vdash (a_1, a_2) : \bot (T_1, T_2) \circ \top} \text{AT-Pair}$$

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, (a_1, a_2), A) ::= \begin{cases} (\mathcal{E}^{\tau}(\Gamma, \Sigma, a_1, T_1), \mathcal{E}^{\tau}(\Gamma, \Sigma, a_2, T_2)) & \text{if } \mathcal{R}^{\tau}(A) \\ () & \text{else} \end{cases}$$

Better pairs (?)

$$\mathcal{E}^{\tau}(\Gamma, \Sigma, (a_1, a_2), A) ::= \begin{cases} () & \text{if } \neg \mathcal{R}^{\tau}(A) \lor (\neg \mathcal{R}^{\tau}(T_1) \land \neg \mathcal{R}^{\tau}(T_2)) \\ a_1 & \text{if } \mathcal{R}^{\tau}(A) \land \mathcal{R}^{\tau}(T_1) \land \neg \mathcal{R}^{\tau}(T_2) \\ a_2 & \text{if } \mathcal{R}^{\tau}(A) \land \neg \mathcal{R}^{\tau}(T_1) \land \mathcal{R}^{\tau}(T_2) \\ (\mathcal{E}^{\tau}(\Gamma, \Sigma, a_1, T_1), \mathcal{E}^{\tau}(\Gamma, \Sigma, a_2, T_2)) & \text{else} \end{cases}$$

Better references (?)

$$\Sigma: l \to \ell \circ T$$

$$\frac{\ell \sqsubseteq h}{\ell^{\mathsf{REF}} \, T <: \, {}_{h} \, \mathsf{REF} \, T} \, \mathsf{AS-Ref}$$

$$T = {}_{\ell} \, \mathsf{REF} \, m^{p} \implies \ell \sqsubseteq m$$

$$\frac{\Sigma(l) = \ell \circ T}{\Gamma \circ \Sigma \vdash l : \, {}_{\ell} \, \mathsf{REF} \, T \circ \top} \, \mathsf{AT-Loc} \qquad \frac{\Gamma \circ \Sigma \vdash a : S' \circ \top \, S' <: S}{\Gamma \circ \Sigma \vdash \mathsf{new} \, [\rho, S] \, a : \, {}_{\rho} \, \mathsf{REF} \, S \circ \rho} \, \mathsf{AT-New}$$

$$\frac{\Gamma \circ \Sigma \vdash a_{1} : \, {}_{\rho} \, \mathsf{REF} \, S \circ \top \, \Gamma \circ \Sigma \vdash a_{2} : S' \circ \top \, S' <: S \, \Gamma \circ \Sigma \vdash \rho : T \circ n}{\Gamma \circ \Sigma \vdash a_{1} := a_{2}; \, p : T \circ \rho \sqcap n} \, \mathsf{AT-AssSeq}$$

Fixpoint combinator Landin's knot

```
1 \lambda f: (T \to T) \to (T \to T). \{
2    let r: Ref (T \to T) = new[T \to T] (\lambda x: T. x);
3    r := f( \lambda x: T. \{
4    let self: T \to T = !r
5    self x
6    } )
7    !r
8 }
```

Landin's Noé's knot

```
1 \lambda f: (Unit \rightarrow T) \rightarrow T. \lambda dummy: T. {
2 let r: Ref T = new[T] dummy;
3 let a: Unit \rightarrow T = \lambda_: Unit. !r
4 r := f(a)
5 !r
6 }
```