# Making syntaxes LL1 through transformations

Bachelor project report

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The goal of this Bachelor project was to transform syntaxes into equivalent LL1 syntaxes. This was done in an effort to allow efficient parsing algorithms/libraries to accept a broader set of syntaxes, as well as allowing users of said libraries to write their syntaxes in a readable and natural way, instead of focusing on making it LL1.

Syntaxes are different, yet equivalent, to formal grammars, with the advantage of being value-aware. As such, the transformations had to be adapted to syntaxes. The transformations were implemented upon the Scallion library [2], and the theory is based upon the associated formalism [1].

# 1 Definitions, notations & recalls

# 1.1 Lists/Sequences

The type of a list whose elements are of type T will be noted  $\langle T \rangle$ .

# 1.2 Tuples

Tuples will be noted using [...] (instead of the usual (...)).

This is done in order to make function application on tuples more readable, as in  $\varphi([a,b,c])$  instead of  $\varphi((a,b,c))$ .

To lighten some definitions and notations, we will also add two properties to tuples:

1. We will note  $\tilde{\star}$  the point-wise application of  $\star$  over elements of two tuples of same size.

More formally, let  $[t_1, \ldots, t_n] : [T_1, \ldots, T_n]$  and  $[s_1, \ldots, s_n] : [S_1, \ldots, S_n]$  be two n-tuples.

Then  $\forall \star$  such that  $\star : (T_i, S_i) \to V_i \quad \forall i \in 1, ..., n$  we define

$$\tilde{\star}:([T_1,\ldots,T_n],[S_1,\ldots,S_n])\to[V_1,\ldots,V_n]$$

as

$$[t_1,\ldots,t_n]\,\tilde{\star}\,[s_1,\ldots,s_n]:=[t_1\star s_1,\ldots,t_n\star s_n]$$

2. Let  $[t_1, \ldots, t_n] : [T, \ldots, T]$  be a tuple whose elements all have the same type. Then we will consider that

$$[t_1,\ldots,t_n]:\langle T\rangle$$

(i.e. the tuple is a sequence of T).

As those two properties are not usual, we will warn before using them.

#### 1.3 Formal grammars

For a formal grammar  $[\mathcal{N}, \mathcal{T}, R, S]$  (Non-terminals, Terminals, Rules, Start symbol), we define  $\Sigma = (\mathcal{N} \cup \mathcal{T})$ , the set of its symbols.

We will denote the elements of  $\mathcal{N}$  by upper-case Latin letters, the elements of  $\mathcal{T}$  by lower-case Latin letters and the elements of  $\Sigma^*$  by lower-case Greek letters.

### 1.4 Syntaxes

**Definition 1** — Fundamental sets (from [2, Sections 3.1, 3.2])

- $\mathcal{T}$  is the set of all possible types;
- Token is the set of all tokens, and Token\* is the set of all token sequences;
- $\mathcal{K}$  is the set of all kinds; each token t has exactly one kind assigned to it: getKind(t)  $\in \mathcal{K}$ ;
- $S_T$  is the set of all syntaxes that associate values of type  $T \in \mathcal{T}$  to token sequences.

### **Definition 2** — **Semantics of syntaxes** (from [1, Page 54])

$$\begin{split} \operatorname{MElem} & \frac{k = \operatorname{\mathsf{getKind}}(t)}{elem_k \vdash \langle t \rangle \leadsto t} & \operatorname{MEps} \frac{}{} = \underbrace{} \frac{k \vdash ts \leadsto v}{} \\ \operatorname{MDisL} & \frac{s_1 \vdash ts \leadsto v}{s_1 \lor s_2 \vdash ts \leadsto v} & \operatorname{MDisR} \frac{}{} \frac{s_2 \vdash ts \leadsto v}{s_1 \lor s_2 \vdash ts \leadsto v} \\ & \operatorname{MSeq} \frac{}{} \frac{s_1 \vdash ts_1 \leadsto v_1 \quad s_2 \vdash ts_2 \leadsto v_2}{} \\ \operatorname{MSeq} & \frac{}{} \frac{s_1 \vdash ts_1 \leadsto v_1 \quad s_2 \vdash ts_2 \leadsto v_2}{} \\ \operatorname{MSeq} & \frac{}{} \frac{s \vdash ts \leadsto v}{s_1 \lor s_2 \vdash ts_1 + t ts_2 \leadsto [v_1, v_2]} \\ \\ \operatorname{MMap} & \frac{}{} \frac{s \vdash ts \leadsto v}{f \circledcirc s \vdash ts \leadsto f(v)} & \operatorname{MVar} & \frac{}{} \frac{s = \operatorname{\mathsf{getDef}}(x) \quad s \vdash ts \leadsto v}{var_x \vdash ts \leadsto v} \end{split}$$

#### Definition 3 — Many combinator

The many:  $S_T \to S_{\langle T \rangle}$  combinator takes a syntax s as an argument, and returns another syntax which matches any sequence of sequences matched by s, and associates to it a sequence made of the values s associated to each of those sequences.

The sequences it matches (and the values it assigns to them) can be defined inductively as follows:

$$\frac{s \vdash ts_1 \leadsto v \quad \mathtt{many}(s) \vdash ts_2 \leadsto ls}{\mathtt{many}(s) \vdash \langle \rangle \leadsto \langle \rangle}$$

Note on the environment In the original thesis [1], an environment  $\Gamma$  is used to map identifiers to syntaxes. For simplicity, we will use one single global environment in this report instead. Additionally, we will sometimes need to define new mappings in the environment. We will then make the assumption that the identifier of any new mapping is not yet associated to anything (otherwise, simply change the identifier of the newly defined variable, as the exact identifier is irrelevant), and note new definitions (e.g. to map the identifier x to body v) as follows:

$$getDef(x) := v$$

# 1.5 Transformations

### Definition 4 — Syntax equivalence

Let  $T \in \mathcal{T}$   $s_1, s_2 \in \mathcal{S}_T$  be two syntaxes. Those syntaxes are said to be equivalent if

$$s_1 \vdash ts \leadsto v \iff s_2 \vdash ts \leadsto v \quad \forall ts \in \mathtt{Token}^*, \ \forall v \in T$$

We will denote this relation by  $s_1 \equiv s_2$ 

**Note:** As mentioned above, we will use one single global environment  $\Gamma$ . As such,  $e_1 \equiv e_2$  in this report is equivalent to  $e_1 \equiv_{\Gamma} e_2$  in [1].

### Definition 5 — Equivalence preserving transformation

Let  $T \in \mathcal{T}$  and  $f \in \mathcal{S}_T \to \mathcal{S}_T$  be a partial function. f is said to be (an) equivalence preserving (transformation) if

$$s \equiv f(s) \quad \forall s \in \mathcal{S}_T \text{ where } f \text{ is defined}$$

We will see later that some transformations cannot be applied to all syntaxes. This is why equivalence preserving transformations are defined as partial functions. They can then be undefined on the syntaxes they cannot be applied to.

# Lemma 1: Basic equivalence preserving transformations. (from [1, Page 62])

We will now introduce the concept of syntax splitter. A splitter takes a syntax, and returns a list of syntaxes, such that their disjunction results in a syntax equivalent to the original one. This concept might appear a bit weird at first, but will be useful to define some equivalence preserving transformations later on.

# Definition 6 — Syntax splitter

Let  $T \in \mathcal{T}$  and  $f \in \mathcal{S}_T \to \langle \mathcal{S}_T \rangle$  be a function. f is said to be a syntax splitter if

$$\left(\bigvee_{s'\in f(s)} s'\right) \equiv s$$

# 2 Left factorization for grammars

We will now define (informally) left factorization on formal grammars. We will go through multiple definitions, each one adding some useful properties for our usage.

The reason why we don't simply introduce the final definition is because we find it is the best way to explain why such a definition was reached, and what the shortcomings solved by this definition were.

It is interesting to note that most references we found use the first definition we will introduce, and their definition is as informal as ours (e.g a book on parsing [4, Page 252], a paper on "syntaxes improvement" [3, Page 33]), which was an additional incentive to build our definition upon it.

"Spontaneous idea" remove the specified prefix  $\alpha$  from all alternatives, and create a new non-terminal with  $\alpha$  as a prefix.

$$A ::= \alpha \beta_1 \mid \alpha \beta_2 \mid \ldots \mid \alpha \beta_n \qquad \xrightarrow{\texttt{leftFactorize}(\alpha, A)} \qquad \begin{array}{c} A & ::= \alpha A_f \\ A_f & ::= \beta_1 \mid \beta_2 \mid \ldots \mid \beta_n \end{array}$$

**Generalized** The previous definition is a bit restricting. In particular, it only allows to factorize non-terminals where all alternatives have a common prefix. This leads to another definition which lifts this limitation, where the factorization is applied to all the alternatives which allow it, and the other alternatives are left as they are.

$$A ::= \alpha \beta_1 \mid \alpha \beta_2 \mid \ldots \mid \alpha \beta_n \mid \gamma_1 \mid \ldots \mid \gamma_m \qquad \xrightarrow{\text{leftFactorize}(\alpha, A)} \qquad \begin{array}{c} A & ::= \alpha A_f \mid A_a \\ A_f & ::= \beta_1 \mid \beta_2 \mid \ldots \mid \beta_n \\ A_a & ::= \gamma_1 \mid \ldots \mid \gamma_m \end{array}$$

where  $\forall \gamma_i \neg \exists \delta_i \in \Sigma^* : \alpha \delta_i = \gamma_i$  (i.e.  $\alpha$  is not a prefix of any  $\gamma_i$ ).

We call  $A_f$  the resulting "follow" and  $A_a$  the resulting "alternative".

Why not recursive? Consider the following grammar (and its factorization)

The fact that the factorization was not applied recursively to B might or might not seem natural, but in the context of LL1 conflicts, applying it recursively would be beneficial, as the resulting grammar would no longer contain a first/first conflict.

This final version also behaves more similarly to the definition which will be used for syntaxes.

# 3 Intermission: Left factor out

Before defining left factorization for syntaxes, we will first introduce left factor out, which is a slightly different operation, which will be needed to define left-factoring on syntaxes.

### 3.1 For grammars

The goal here is to remove the prefix from the grammar, instead of just "emphasizing it" as in left-factoring. As such, instead of generating an equivalent non-terminal, only the resulting follow and alternative are generated.

$$A ::= \alpha \beta_1 |\alpha \beta_2| \dots |\alpha \beta_n |\gamma_1| \dots |\gamma_m \qquad \xrightarrow{\texttt{leftFactorOut}(\alpha, A)} \qquad A_f \quad ::= \beta_1 |\beta_2| \dots |\beta_n| \\ A_a \quad ::= \gamma_1 |\dots |\gamma_m|$$

# 3.2 For syntaxes

One of the main differences between syntaxes and grammars is that the results of syntaxes have a fixed and known type. This implies that the left factor out operation, when seen as a (partial) function, should also have a fixed (yet generic) type.

It might be tempting to "chop out" some part of the original type, e.g., we might want

$$\texttt{leftFactorOut}: \left(\mathcal{S}_{\texttt{Token}}, \mathcal{S}_{\texttt{[Token}, \texttt{[Token}, \texttt{Token}]]}\right) \rightarrow \mathcal{S}_{\texttt{[Token}, \texttt{Token}]}$$

so that

$$leftFactorOut(elem_a, elem_a \cdot (elem_b \cdot elem_c)) = elem_b \cdot elem_c$$

This solution might seem nice and quite natural, but those two qualifiers become unsuited when considering slightly more complicated examples, such as the two following (assume  $f: (Token, Token) \to T$  for some  $T \in \mathcal{T}$ )

$$leftFactorOut(elem_a, (elem_a \cdot elem_b) \cdot elem_c)$$
  $leftFactorOut(elem_a, f \otimes (elem_a \cdot elem_b))$ 

The problem in both cases is simply that we don't have the "nice type schema" we had before, which had the form

$$leftFactorOut : (S_P, S_{[P,F]}) \to S_F$$
 for some  $P, F \in \mathcal{T}$ 

In the first example, we could break the type further down to get a similar result, but this solution is clearly not applicable to the second one, as there is no relation whatsoever between Token and T.

The best (and in fact only) solution we found to this issue is to make leftFactorOut return a function which needs the "chopped out" part in order to return a complete value:

$$\texttt{leftFactorOut}: (\mathcal{S}_P, \mathcal{S}_S) o \mathcal{S}_{(P o S)}$$

This idea allows the following definition of leftFactorOut

# Definition 7 — Left factor out

leftFactorOut:  $(S_P, S_S) \to S_{(P \to S)}$  with  $P, S \in \mathcal{T}$  is defined as follows:

$$\begin{split} & \mathsf{leftFactorOut}(t,t) := \varepsilon_{x \to x} \\ & \mathsf{leftFactorOut}(t,s_1 \lor s_2) := \mathsf{leftFactorOut}(t,s_1) \lor \mathsf{leftFactorOut}(t,s_2) \\ & \mathsf{leftFactorOut}(t,s_1 \cdot s_2) := \sigma_l \circledcirc (\mathsf{leftFactorOut}(t,s_1) \cdot s_2) \\ & \mathsf{leftFactorOut}(t,f \circledcirc s) := (x \to f \circ x) \circledcirc \mathsf{leftFactorOut}(t,s) \\ & \mathsf{leftFactorOut}(t,var_x) := var_{x_{\mathsf{lf}}} \end{split}$$

where 
$$\sigma_l([l,r]) := x \to [l(x),r]$$
 and  $getDef(x_{lf}) := leftFactorOut(t,getDef(x))$ 

When leftFactorOut is called with arguments which do not fall in any of the above cases, it is undefined.

# 3.3 Handling failure

This definition has the same shortcoming as the first definition of left factorization on grammars: it assumes that the factorization succeeds on all alternatives (in fact, the factorization might even fail on all alternatives). Here are two examples showing this:

```
leftFactorOut(elem_a, elem_b) = ??? leftFactorOut(elem_a, elem_a \lor elem_b) = ???
```

A simple solution to handle the possibility of a failing factorization is to define it like this instead

$$\texttt{leftFactorOut}: (\mathcal{S}_P, \mathcal{S}_S) o [\mathcal{S}_{(P o S)}, \mathcal{S}_S]$$

where the first value returned is the successful factorization as mentioned before, and the second value is the part where factorization was impossible.

$$\texttt{leftFactorOut}(elem_a, \underbrace{elem_b}) = [\bot, elem_b] \qquad \texttt{leftFactorOut}(elem_a, \underbrace{elem_a}_{\texttt{succeeds}} \lor \underbrace{elem_b}) = [\varepsilon_{x \to x}, elem_b]$$

Failure handling is necessary to make the operation usable in practice. We will nevertheless ignore it in the proof section of this document, as this greatly increases the number of cases to consider in the subsequent proofs, without introducing any food for thought.

# Definition 8 — Left factor out (with failure handling)

This definition makes use of the additional properties of tuples defined in section 1.2.

leftFactorOut:  $(S_P, S_S) \to [S_{(P \to S)}, S_S]$  with  $P, S \in \mathcal{T}$  is defined as follows:

```
\begin{split} \operatorname{leftFactorOut}(t,t) &:= [\varepsilon_{x\to x},\bot] \\ \operatorname{leftFactorOut}(t,elem_k) &:= [\bot,elem_k] \\ \operatorname{leftFactorOut}(t,\varepsilon_v) &:= [\bot,\varepsilon_v] \\ \operatorname{leftFactorOut}(t,s_1\vee s_2) &:= \operatorname{leftFactorOut}(t,s_1) \ \check{\vee} \ \operatorname{leftFactorOut}(t,s_1) \ \check{\cdot} \ [s_2,s_2]) \\ \operatorname{leftFactorOut}(t,s_1\cdot s_2) &:= [\sigma_l,x\to x] \ \check{\circledcirc} \ (\operatorname{leftFactorOut}(t,s_1) \ \check{\cdot} \ [s_2,s_2]) \\ \operatorname{leftFactorOut}(t,f \ \circledcirc s) &:= [(x\to f\circ x),f] \ \check{\circledcirc} \ \operatorname{leftFactorOut}(t,s) \\ \operatorname{leftFactorOut}(t,var_x) &:= [var_{x_{\mathsf{lf}}},var_{x_{\mathsf{la}}}] \end{split}
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where  $\sigma_l([l,r]) := x \to [l(x),r]$  and  $[getDef(x_{lf}), getDef(x_{la})] := leftFactorOut(t, getDef(x))$ 

# 3.4 Non-recursive version

We will also define a version of leftFactorOut which does not visit the variables' definition, called leftFactorSymbolOut, which will also be useful later on.

### Definition 9 — Left factor symbol out

 $\texttt{leftFactorSymbolOut}: (\mathcal{S}_P, \mathcal{S}_S) \to [\mathcal{S}_{(P \to S)}, \mathcal{S}_S] \text{ with } P, S \in \mathcal{T} \text{ is defined as follows:}$ 

```
\label{eq:leftFactorSymbolOut} \begin{split} & \operatorname{leftFactorSymbolOut}(t,t) := [\varepsilon_{x \to x}, \bot] \\ & \operatorname{leftFactorSymbolOut}(t,elem_k) := [\bot,elem_k] \\ & \operatorname{leftFactorSymbolOut}(t,\varepsilon_v) := [\bot,\varepsilon_v] \\ & \operatorname{leftFactorSymbolOut}(t,s_1 \lor s_2) := \operatorname{leftFactorSymbolOut}(t,s_1) \lor \operatorname{leftFactorSymbolOut}(t,s_2) \\ & \operatorname{leftFactorSymbolOut}(t,s_1 \cdot s_2) := [\sigma_l, x \to x] \circledcirc (\operatorname{leftFactorSymbolOut}(t,s_1) \cdot [s_2,s_2]) \\ & \operatorname{leftFactorSymbolOut}(t,f \circledcirc s) := [(x \to f \circ x),f] \circledcirc \operatorname{leftFactorSymbolOut}(t,s) \\ & \operatorname{leftFactorSymbolOut}(t,var_x) := [\bot,var_x] \end{split}
```

where  $\sigma_l([l,r]) := x \to [l(x),r].$ 

# 3.5 "Strength" of the factorization

Consider the syntax  $s := \varepsilon_v \cdot elem_k$ . When left factor out (with failure handling) is applied, the result is

$$leftFactorOut(elem_k, s) = [\bot, \varepsilon_v \cdot elem_k]$$

As we will use left-factoring as a conflict solving tool, the fact that  $elem_k$  was not factored out is problematic. It is interesting to note that this issue is usually not addressed when considering grammars, as  $\varepsilon$  can only appear alone in formal grammars (and, as such, cannot prefix (non-)terminals), and the factorization is usually not applied recursively.

This tends to show that, in the context of syntaxes, there is seemingly not one leftFactorOut definition for the sequence case, but multiple possible definitions with different behaviors. In our case, we would like  $elem_k$  to be factored even if it is prefixed by multiple  $\varepsilon$ .

An alternative definition would then be

$$\texttt{leftFactorOut}(t, s_1 \cdot s_2) := \left\{ \begin{array}{ll} \sigma_r \circledcirc (s_1 \cdot \texttt{leftFactorOut}(t, s_2)) & \text{if } s_1 \text{ is null (i.e. only matches } \langle \rangle) \\ \sigma_l \circledcirc (\texttt{leftFactorOut}(t, s_1) \cdot s_2) & \text{otherwise} \end{array} \right.$$

(recall that  $\sigma_l([l,r]) := x \to [l(x),r]$  and  $\sigma_r([l,r]) := x \to [l,r(x)]$ ).

But this would still "fail" on  $s = (elem_l \vee \varepsilon_v) \cdot elem_k$ 

$$leftFactorOut(elem_k, s) = [elem_k \cdot elem_k, \varepsilon_v \cdot elem_k]$$

The "strongest" definition I came up with is the following

$$\texttt{leftFactorOut}(t, s_1 \cdot s_2) := \sigma_l \circledcirc (\texttt{leftFactorOut}(t, \texttt{notNullPart}(s_1)) \cdot s_2) \\ \lor \sigma_r \circledcirc (\texttt{nullPart}(s_1) \cdot \texttt{leftFactorOut}(t, s_2))$$

For simplicity, the proofs will use the original (weakest & without failure handling) definition.

### 4 Left factorization for Syntaxes

Now that leftFactorOut is defined, leftFactorize can easily be defined.

Definition 10 — Left factorization

Let 
$$\varphi \in [T, (T \to S)] \to S$$
 defined by  $\varphi([x, f]) := f(x)$ . Then

$$leftFactorize(t, s) := \varphi \otimes (t \cdot leftFactorOut(t, s))$$

When leftFactorOut(t, s) is undefined, then so is leftFactorize(t, s) (recall that a transformation is a partial function!) and we say that the factorization does not succeed.

We also give the definition of leftFactorize when leftFactorOut handles failure.

Definition 11 — Left factorization (with failure handling)

Let 
$$\varphi \in [T, (T \to S)] \to S$$
 defined by  $\varphi([x, f]) := f(x)$ . Then

$$[s_f, s_a] := \texttt{leftFactorOut}(t, s)$$
  
 $\texttt{leftFactorize}(t, s) := (\varphi \circledcirc (t \cdot s_f)) \lor s_a$ 

# 4.1 Correctness

Lemma 2: leftFactorOut's soundness. Let  $s \in \mathcal{S}_W$  and  $t \in \mathcal{S}_V$ . If

$$t \vdash ts_1 \leadsto v$$
 and leftFactorOut $(t,s) \vdash ts_2 \leadsto f$ 

where v: V, then  $f: V \to W$  and  $s \vdash ts_1 + + ts_2 \leadsto f(v)$ 

*Proof.* (We will only consider the case where the factorization succeeds).

We will prove this by induction on the derivation of leftFactorOut $(t,s) \vdash ts_2 \leadsto f$ .

• Case MElem: leftFactorOut(t,s) is bound to be  $elem_k$ .

By definition of leftFactorOut, such an expression is never returned, and as such, this case cannot happen.

• Case MEps: leftFactorOut(t,s) is bound to be  $\varepsilon_f$  for some f.

By definition of leftFactorOut, the only inputs resulting in such an expression are the ones verifying t = s, and as such  $f = x \to x$ ,  $ts_2 = \langle \rangle$ .

Then, for any  $v: t \vdash ts_1 \leadsto v$ , we have

$$s \vdash ts_1 ++ \langle \rangle \leadsto v = (x \to x)(v) = f(v)$$

• Case MDisL: leftFactorOut(t,s) is bound to be  $s'_1 \vee s'_2$ .

By definition of leftFactorOut, the only inputs resulting in such an expression are the ones where  $s = s_1 \vee s_2$ , and as such  $s'_1 = \text{leftFactorOut}(t, s_1)$ ,  $s'_2 = \text{leftFactorOut}(t, s_2)$ .

By induction hypothesis, if

$$t \vdash ts_1 \leadsto v \qquad \texttt{leftFactorOut}(t,s_1) \vdash ts_2 \leadsto f$$

then

$$s_1 \vdash ts_1 ++ ts_2 \leadsto f(v)$$

By applying the inductive predicates, we get

$$\underline{ \ \, \text{MDisL} \underbrace{ \ \, \text{leftFactorOut}(t,s_1) \vdash ts_2 \leadsto f }_{ \ \, \text{leftFactorOut}(t,s_1 \lor s_2) \vdash ts_2 \leadsto f }$$

 $\texttt{because leftFactorOut}(t, s_1 \vee s_2) = \texttt{leftFactorOut}(t, s_1) \vee \texttt{leftFactorOut}(t, s_2).$ 

And we can directly verify that

MDisL 
$$\frac{s_1 \vdash ts_1 + + ts_2 \leadsto f(v)}{s \vdash ts_1 + + ts_2 \leadsto f(v)}$$

- Case MDisR: Similar to MDisL.
- Case MSeq: leftFactorOut(t, s) is bound to be  $s_1 \cdot s_2$ .

By definition of leftFactorOut, such an expression is never returned, and as such, this case cannot happen.

• Case MMap: leftFactorOut(t,s) is bound to be  $\varphi \otimes s'$ .

The definition of leftFactorOut then allows two different possibilities depending on s

- If  $s = s_1 \cdot s_2$ , then  $\varphi = \sigma_l$  and  $s' = \texttt{leftFactorOut}(t, s_1) \cdot s_2$ .

By induction hypothesis, if

$$t \vdash ts_1 \leadsto v$$
 leftFactorOut $(t, s_1) \vdash ts_2 \leadsto f$ 

then

$$s_1 \vdash ts_1 ++ ts_2 \leadsto f(v)$$

By applying the inductive predicates, we get

$$\begin{array}{c} \operatorname{MSeq} & \frac{\operatorname{leftFactorOut}(t,s_1) \vdash ts_2 \leadsto f \quad s_2 \vdash ts_3 \leadsto u}{\operatorname{leftFactorOut}(t,s_1) \cdot s_2 \vdash ts_2 \ ++ \ ts_3 \leadsto [f,u]} \\ \operatorname{MMap} & \frac{\operatorname{leftFactorOut}(t,s) \vdash ts_2 \ ++ \ ts_3 \leadsto x \to [f(x),u]} \\ \end{array}$$

And we can directly verify that

$$MSeq \frac{s_1 \vdash ts_1 + ts_2 \leadsto f(v) \quad s_2 \vdash ts_3 \leadsto u}{s \vdash ts_1 + ts_2 + ts_3 \leadsto [f(v), u] = (x \to [f(x), u])(v)}$$

- If  $s = g \odot r$ , then  $\varphi = x \rightarrow g \circ x$  and s' = leftFactorOut(t, r).

By induction hypothesis, if

$$t \vdash ts_1 \leadsto v$$
 leftFactorOut $(t,r) \vdash ts_2 \leadsto f$ 

then

$$r \vdash ts_1 + + ts_2 \leadsto f(v)$$

By applying the inductive predicates, we get

$$\frac{\texttt{1eftFactorOut}(t,r) \vdash ts_2 \leadsto f}{\varphi \circ \texttt{1eftFactorOut}(t,r) \vdash ts_2 \leadsto (x \to g \circ x)(f) = g \circ f}$$

And we can directly verify that

$$\frac{r \vdash ts_1 + ts_2 \leadsto f(v)}{s \vdash ts_1 + ts_2 \leadsto g(f(v)) = (g \circ f)(v)}$$

• Case MVar: leftFactorOut(t,s) is bound to be  $var_{x_{lf}}$ .

By definition of leftFactorOut, the only inputs resulting in such an expression are the ones verifying  $s = var_x$ , and as such getDef( $x_{lf}$ ) = leftFactorOut(t, getDef(x)).

Let 
$$s' = \mathtt{getDef}(x)$$
.

By inductive hypothesis, if

$$t \vdash ts_1 \leadsto v$$
 leftFactorOut $(t, s') \vdash ts_2 \leadsto f$ 

then

$$s' \vdash ts_1 ++ ts_2 \leadsto f(v)$$

By applying the inductive predicates, we get

$$\frac{\texttt{leftFactorOut}(t,s') = \texttt{getDef}(x_{lf}) \quad \texttt{leftFactorOut}(t,s') \vdash ts_2 \leadsto f}{var_{x_{lf}} \vdash ts_2 \leadsto f}$$

And we can directly verify that

$$\text{MVar} \frac{s' = \mathtt{getDef}(x) \quad s' \vdash ts_1 + + ts_2 \leadsto f(v)}{s \vdash ts_1 + + ts_2 \leadsto f(v)}$$

Lemma 3: leftFactorOut's completeness. Let  $s \in \mathcal{S}_W$  and  $t \in \mathcal{S}_V$ . If

$$s \vdash ts \leadsto w$$

$$\mathbf{and}$$

leftFactorOut(t, s) succeeds

then  $\exists ts_1, ts_2 \in \mathsf{Token}^*$ 

$$ts = ts_1 \ + + \ ts_2$$
 and  $t \vdash ts_1 \leadsto v$  and leftFactorOut $(t,s) \vdash ts_2 \leadsto f$  and  $f(v) = w$ 

*Proof.* We will first consider the case where s = t, and the proceed by structural induction on the derivation of  $s \vdash ts \leadsto w$  for the remaining cases.

1. As s = t, we have leftFactorOut $(t, s) = \varepsilon_{x \to x}$ .

Then,  $\forall ts \in \mathsf{Token}^* : t \vdash ts \leadsto v$ , we indeed have

$$ts = ts \ ++ \ \langle \rangle \quad \text{and} \quad t \vdash ts \leadsto v \quad \text{and} \quad \text{leftFactorOut}(t,s) \vdash \langle \rangle \leadsto x \to x \quad \text{and} \quad (x \to x)(v) = v$$

- 2. Induction on  $s \vdash ts \leadsto w$ :
  - Case MElem: The syntax s is bound to be  $elem_k$  for some kind k, and as such W = Token. Since the factorization succeeded, s = t (the factorization would fail otherwise), and as such this case was already handled previously.
  - Case MEps: The syntax s is bound to be  $\varepsilon_w$  for some w:W. Since the factorization succeeded, s=t (the factorization would fail otherwise), and as such this case was already handled previously.

• Case MDisL: The syntax s is bound to be  $s_1 \vee s_2$ .

From the inductive predicate, we abduct that  $s_1 \vdash ts \leadsto w$ .

By induction hypothesis,  $\exists ts_1, ts_2 \in \mathsf{Token}^*$ 

$$ts = ts_1 \ ++ \ ts_2 \quad \text{and} \quad t \vdash ts_1 \leadsto v \quad \text{and} \quad \text{leftFactorOut}(t,s_1) \vdash ts_2 \leadsto f \quad \text{and} \quad f(v) = l$$

Using the inductive predicates

$$\frac{\texttt{NDisL} \frac{\texttt{leftFactorOut}(t, s_1) \vdash ts_2 \leadsto f}{\texttt{leftFactorOut}(t, s_1) \lor \texttt{leftFactorOut}(t, s_2) \vdash ts_2 \leadsto f}$$

By noting that  $leftFactorOut(t, s_1) \lor leftFactorOut(t, s_2) = leftFactorOut(t, s)$ , we conclude that

$$ts = ts_1 + + ts_2$$
 and  $t \vdash ts_1 \leadsto v$  and leftFactorOut $(t, s) \vdash ts_2 \leadsto f$  and  $f(v) = w$ 

- Case MDisR: Similar to MDisL.
- Case MSeq: The syntax s is bound to be  $s_1 \cdot s_2$ .

The value w is bound to be [l, r], with  $s_1 \vdash ts' \leadsto l$  and  $s_2 \vdash ts_3 \leadsto r$ .

By induction hypothesis,  $\exists ts_1, ts_2 \in \mathsf{Token}^*$ 

$$ts' = ts_1 + + ts_2$$
 and  $t \vdash ts_1 \leadsto v$  and leftFactorOut $(t, s_1) \vdash ts_2 \leadsto f$  and  $f(v) = l$ 

Using the inductive predicates

$$\underbrace{ \begin{array}{c} \operatorname{MSeq} & \underbrace{ \operatorname{leftFactorOut}(t,s_1) \vdash ts_2 \leadsto f \quad s_2 \vdash ts_3 \leadsto r } \\ \operatorname{leftFactorOut}(t,s_1) \cdot s_2 \vdash ts_2 + + \ ts_3 \leadsto [f,r] \\ \end{array} }_{\operatorname{MMap}} \underbrace{ \begin{array}{c} \operatorname{MMap} \\ \sigma_l \circledcirc (\operatorname{leftFactorOut}(t,s_1) \cdot s_2) \vdash ts_2 + + \ ts_3 \leadsto \sigma_l([f,r]) \end{array} }_{}$$

By noting that  $\sigma_l \otimes (\texttt{leftFactorOut}(t, s_1) \cdot s_2) = \texttt{leftFactorOut}(t, s)$ , we conclude that

$$\begin{array}{ll} ts=ts_1 \ ++ \ (ts_2 \ ++ \ ts_3) & \text{and} \\ t\vdash ts_1 \leadsto v & \text{and} \\ \texttt{leftFactorOut}(t,s) \vdash ts_2 \ ++ \ ts_3 \leadsto x \to [f(x),r] & \text{and} \\ (x \to [f(x),r])(v) = [f(v),r] = [l,r] & \text{and} \end{array}$$

• Case MMap: The syntax s is bound to be  $g \otimes s'$  for some  $s' \in \mathcal{S}_U$  and  $g \in U \to W$ .

The value w is bound to be g(u) where  $s' \vdash ts \leadsto u$ .

By induction hypothesis,  $\exists ts_1, ts_2 \in \mathsf{Token}^*$ 

$$ts = ts_1 + + ts_2$$
 and  $t \vdash ts_1 \leadsto v$  and leftFactorOut $(t, s') \vdash ts_2 \leadsto f$  and  $f(v) = u$ 

Using the inductive predicates

$$\frac{\texttt{leftFactorOut}(t,s') \vdash ts_2 \leadsto f}{(x \to g \circ x) \circledcirc \texttt{leftFactorOut}(t,s') \vdash ts_1 + + ts_2 \leadsto (x \to g \circ x)(f) = g \circ f}$$

By noting that  $(g \circ f)(v) = g(f(v)) = g(u) = w$  and  $(x \to g \circ x) \otimes \texttt{leftFactorOut}(t, s') = \texttt{leftFactorOut}(t, s)$ , we conclude that

$$ts = ts_1 \ ++ \ ts_2 \quad \text{and} \quad t \vdash ts_1 \leadsto v \quad \text{and} \quad \text{leftFactorOut}(t,s) \vdash ts_2 \leadsto g \circ f \quad \text{and} \quad (g \circ f)(v) = w$$

• Case MVar: The syntax s is bound to be  $var_x$  for some identifier x.

Let  $s' := \mathtt{getDef}(x)$ . By definition

$$s' \vdash ts \leadsto w \qquad \qquad \text{and} \qquad \qquad \texttt{leftFactorOut}(t,s') \text{ succeeds}$$

as such, by induction hypothesis  $\exists ts_1, ts_2 \in \mathtt{Token}^*$ :

$$ts = ts_1 + + ts_2$$
 and  $t \vdash ts_1 \leadsto v$  and leftFactorOut $(t, s') \vdash ts_2 \leadsto f$  and  $f(v) = w$ 

Applying the inductive predicates

By noting that  $var_{x_{lf}} = \texttt{leftFactorOut}(t, s)$ , we conclude that

$$ts = ts_1 + + ts_2$$
 and  $t \vdash ts_1 \leadsto v$  and leftFactorOut $(t,s) \vdash ts_2 \leadsto f$  and  $f(v) = w$ 

**Theorem 4.** Left factorization is equivalence preserving, i.e.  $s \equiv \texttt{leftFactorize}(t, s)$ 

*Proof.* We have to prove that

$$s \vdash ts \leadsto w \iff \texttt{leftFactorize}(t,s) \vdash ts \leadsto w$$

and will only consider the case where the factorization succeeds.

First direction:  $\Longrightarrow$ 

Let ts such that

$$s \vdash ts \leadsto w$$

By lemma 3, we have

$$ts = ts_1 \ ++ \ ts_2$$
 and  $t \vdash ts_1 \leadsto v$  and leftFactorOut $(t,s) \vdash ts_2 \leadsto f$  and  $f(v) = w$ 

By applying the inductive predicates

$$\underbrace{ \begin{array}{c} \text{MSeq} \ \frac{t \vdash ts_1 \leadsto v \quad \text{leftFactorOut}(t,s) \vdash ts_2 \leadsto f}{t \cdot \text{leftFactorOut}(t,s) \vdash ts_1 \ + + \ ts_2 \leadsto [v,f]} \\ \text{leftFactorize}(t,s) \vdash ts_1 \ + + \ ts_2 \leadsto \varphi([v,f]) = f(v) = w \end{array} }$$

So we conclude that

$$s \vdash ts \leadsto w \implies \texttt{leftFactorize}(t,s) \vdash ts \leadsto w$$

Second direction:  $\Leftarrow$ 

Let ts such that

$$\texttt{leftFactorize}(t,s) \vdash ts \leadsto w$$

By definition of leftFactorize, there must  $\exists ts_1, ts_2$ :

$$ts = ts_1 + + ts_2$$
 and  $t \vdash ts_1 \leadsto v$  and leftFactorOut $(t, s) \vdash ts_2 \leadsto f$  and  $f(v) = w$ 

By applying lemma 2, we get

$$s \vdash ts_1 + + ts_2 \leadsto f(v) = w$$

So we can conclude

$$\texttt{leftFactorize}(t,s) \vdash ts \leadsto w \implies s \vdash ts \leadsto w$$

#### 5 Substitution

Substitution replaces all occurrences of a syntax by another provided syntax. This transformation is, in itself, not of any use, but will be really useful to replace all occurrences of a syntax containing conflicts by another one where the conflicts were solved.

#### Definition 12 — Substitute

```
substitute : (S_T, S_T, S_S) \to S_S with T, S \in \mathcal{T} is defined as follows:
```

```
\begin{aligned} & \text{substitute}(t,s,t) := s \\ & \text{substitute}(t,s,elem_k) := elem_k \\ & \text{substitute}(t,s,\varepsilon_v) := \varepsilon_v \\ & \text{substitute}(t,s,s_1 \cdot s_2) := & \text{substitute}(t,s,s_1) \cdot & \text{substitute}(t,s,s_2) \\ & \text{substitute}(t,s,s_1 \vee s_2) := & \text{substitute}(t,s,s_1) \vee & \text{substitute}(t,s,s_2) \\ & \text{substitute}(t,s,f \odot s') := f \odot & \text{substitute}(t,s,s') \\ & \text{substitute}(t,s,var_x) := var_{x_s} \end{aligned}
```

where  $getDef(x_s) := substitute(t, s, getDef(x))$ 

Theorem 5: (Unproven).

$$s \equiv t \implies \mathtt{substitute}(t, s, r) \equiv r$$

# 6 Split by prefix

# Definition 13 — Split by prefix

This definition makes use of the additional properties of tuples defined in section 1.2.

 $\mathtt{splitByPrefix}: (\mathcal{S}_P, \mathcal{S}_S) \to [\mathcal{S}_S, \mathcal{S}_S] \text{ with } P, S \in \mathcal{T} \text{ is defined as follows:}$ 

```
\begin{split} & \text{splitByPrefix}(t,t) := [t,\bot] \\ & \text{splitByPrefix}(t,elem_k) := [\bot,elem_k] \\ & \text{splitByPrefix}(t,\varepsilon_v) := [\bot,\varepsilon_v] \\ & \text{splitByPrefix}(t,s_1\cdot s_2) := \text{splitByPrefix}(t,s_1)\tilde{\cdot}[s_2,s_2] \\ & \text{splitByPrefix}(t,s_1\vee s_2) := \text{splitByPrefix}(t,s_1)\tilde{\vee} \text{splitByPrefix}(t,s_2) \\ & \text{splitByPrefix}(t,f\odot s') := [f,f]\tilde{\odot} \text{splitByPrefix}(t,s') \\ & \text{splitByPrefix}(t,var_x) := [\bot,var_x] \end{split}
```

**Theorem 6.** splitByPrefix is a syntax splitter, i.e.

$$\begin{aligned} [s_p, s_n] &:= \mathtt{splitByPrefix}(t, s) \\ s_p \lor s_n &\equiv s \end{aligned}$$

*Proof.* We will first consider the case where s = t, and the proceed by structural induction on the derivation of  $s \vdash ts \leadsto v$  for the remaining cases.

- 1. As s=t, we have  $\mathrm{splitByPrefix}(t,t)=[t,\perp]$ . Then, we directly have  $t\vee\perp\stackrel{lem1}{\equiv}t=s$
- 2. Induction on  $s \vdash ts \leadsto v$ :
  - Case MElem: The syntax s is bound to be  $elem_k$  for some kind k.

```
We have \mathrm{splitByPrefix}(t, elem_k) = [\bot, elem_k], and directly get \bot \lor elem_k \stackrel{lem1}{\equiv} elem_k = s
```

• Case MEps: The syntax s is bound to be  $\varepsilon_v$  for some value v.

```
We have \mathtt{splitByPrefix}(t, \varepsilon_v) = [\bot, \varepsilon_v], and directly get \bot \lor \varepsilon_v \stackrel{lem1}{\equiv} \varepsilon_v = s
```

• Case MDisL and MDisR: The syntax s is bound to be  $s_1 \vee s_2$ .

Let  $[s_p, s_n] := \text{splitByPrefix}(t, s), [s_{p1}, s_{n1}] := \text{splitByPrefix}(t, s_1) \text{ and } [s_{p2}, s_{n2}] := \text{splitByPrefix}(t, s_2).$  By definition,  $s_p = s_{p1} \vee s_{p2}$  and  $s_n = s_{n1} \vee s_{n2}$ . By induction hypothesis,  $s_{p1} \vee s_{n1} \equiv s_1$  and  $s_{p2} \vee s_{n2} \equiv s_2$ .

We can then verify that

$$s = s_1 \vee s_2 \equiv (s_{p1} \vee s_{n1}) \vee (s_{p2} \vee s_{n2}) \stackrel{lem1}{\equiv} (s_{p1} \vee s_{p2}) \vee (s_{n1} \vee s_{n2}) = s_p \vee s_n$$

• Case MSeq: The syntax s is bound to be  $s_1 \cdot s_2$ .

Let  $[s_p, s_n] := \mathtt{splitByPrefix}(t, s)$  and  $[s'_p, s'_n] := \mathtt{splitByPrefix}(t, s_1)$ . By definition,  $s_p = s'_p \cdot s_2$  and  $s_n = s'_n \cdot s_2$ . By induction hypothesis,  $s'_p \vee s'_n \equiv s_1$ .

We can then verify that

$$s = s_1 \cdot s_2 \equiv (s_p' \vee s_n') \cdot s_2 \stackrel{lem1}{\equiv} (s_p' \cdot s_2) \vee (s_n' \cdot s_2) = s_p \vee s_n$$

• Case MMap: The syntax s is bound to be  $f \otimes s'$ .

Let  $[s_p, s_n] := \mathtt{splitByPrefix}(t, s)$  and  $[s'_p, s'_n] := \mathtt{splitByPrefix}(t, s')$ . By definition,  $s_p = f \odot s'_p$  and  $s_n = f \odot s'_n$ . By induction hypothesis,  $s'_p \vee s'_n \equiv s'$ .

We can then verify that

$$s = f \circledcirc s' \equiv f \circledcirc (s'_p \lor s'_n) \overset{lem1}{\equiv} (f \circledcirc s'_p) \lor (f \circledcirc s'_n) = s_p \lor s_n$$

• Case MVar: We have  $\mathrm{splitByPrefix}(t,var_x) = [\bot,var_x], \text{ and directly get } \bot \lor var_x \stackrel{lem1}{\equiv} var_x = s$ 

# 7 Left recursion elimination

### 7.1 First recursions

To define left recursion, we will need the concept of first recursions of a syntax.

**Definition 14** The set of first recursions of a syntax s is defined by the following inductive predicate

**Definition 15** A variable  $var_x$  is said to be direct left recursive if

$$x \in FIRSTREC(getDef(x))$$

**Definition 16** A variable  $var_x$  is said to be left recursive if there exists a sequence of variables  $var_{x_1}, var_{x_2}, \ldots, var_{x_n}$ , where  $var_x = var_{x_1}$ , such that

$$x_1 \in \text{FIRSTREC}(\text{getDef}(x_n))$$
  $x_{i+1} \in \text{FIRSTREC}(\text{getDef}(x_i)) \quad \forall i \in 1, \dots, n$ 

```
For a grammar (\mathcal{N}, \mathcal{T}, R, S) where \mathcal{N} = \{A_1, \dots, A_n\}.
         for (i = 1 \mathbf{to} n) {
     1
     2
               for (j = 1 \text{ to } i-1) {
    3
                     for (r in R matching A_i ::= A_i \alpha) {
     4
                          remove r from \mathcal{N}
                          for ( in R matching A_i ::= \beta) {
    5
    6
                                add A_i ::= \beta \alpha \text{ to } \mathcal{N}
    7
                     }
    8
    9
   10
               eliminate A_i's direct left recursion(s)
   11
        }
```

Fig. 1: Paull's algorithm, adapted from [7, Figure 1].

**Note** The thesis [1, Page 68] gives another definition of left-recursive syntaxes (which we only found after making our own definition). We kept our own because the original one doesn't easily allow the definition of direct left recursion.

Left recursions are problematic for two reasons:

- 1. Left recursive syntaxes always contain first/first conflicts (or are unproductive);
- 2. Left-factoring (as defined before) might loop infinitely on such syntaxes.

As such, left recursion elimination is a useful transformation.

# 7.2 Paull's algorithm

An algorithm to remove left recursion is Paull's algorithm, which is quite well-known due to its usage in the standard transformation into Greibach Normal Form [5, Section 7.7].

Its pseudo-code is given in fig. 1. The algorithm operates by repeating two steps:

- 1. Inline some non-terminals:
- 2. Remove all direct left recursions.

# 7.3 Adaptation to syntax

# 7.3.1 Inlining

Inlining non-terminals (also called unfolding, as in [8]) is the grammar equivalent to replacing a variable by its body, which can easily be performed using substitute:

```
inline(x, s) := substitute(var_x, getDef(x), s)
```

**Theorem 7.** Variables inlining is equivalence preserving, i.e.  $s \equiv inline(x, s)$ 

*Proof.* By definition,  $var_x \equiv \mathtt{getDef}(x)$ . Then, using this in theorem 5 directly yields

$$\mathtt{inline}(x,s) \stackrel{\mathrm{def}}{=} \mathtt{substitute}(\mathit{var}_x, \mathtt{getDef}(x), s) \stackrel{\mathrm{th}5}{\equiv} s$$

# 7.3.2 Removing direct left recursion

A procedure for eliminating direct left recursion is given in [5, Exercise 7.1.11c]

$$A ::= A\beta_1 \mid \ldots \mid A\beta_n \mid \gamma_1 \mid \ldots \mid \gamma_m \qquad \xrightarrow{\texttt{directLeftRecElimination}(A)} \qquad A ::= \gamma_1 \mid \ldots \mid \gamma_m \quad A ::= \gamma_1 A' \mid \ldots \mid \gamma_m A' \mid A' ::= \beta_1 A' \mid \beta_1 \mid \ldots \mid \beta_n A' \mid \beta_$$

where  $\forall \gamma_i \neg \exists \delta : \gamma_i = A\delta$  (i.e. A is not a prefix of any  $\gamma_i$ ).

This can then be re-arranged into

$$A ::= A\beta_1 \mid \dots \mid A\beta_n \mid \gamma_1 \mid \dots \mid \gamma_m \qquad \xrightarrow{\text{directLeftRecElimination}(A)} \qquad A ::= A_p A_f \\ A_p ::= \gamma_1 \mid \dots \mid \gamma_m \\ A_f ::= \varepsilon \mid \beta_1 A_f \mid \dots \mid \beta_n A_f$$

Which can be adapted for syntaxes as follows:

$$[s_f, s_a] := \texttt{leftFactorSymbolOut}(var_x, s)$$
  
 $\texttt{directLeftRecElimination}(x) := \theta \otimes (s_a \cdot \texttt{many}(s_f))$ 

where 
$$\theta([v, \langle f_1, f_2, \dots, f_n \rangle]) := f_n(\dots f_2(f_1(v)))$$

# 8 Implementation

#### 8.1 Transformations

All the transformations discussed before<sup>1</sup> (and some extra ones) were implemented in Scala, on top of the Scalling library<sup>2</sup>. The transformations were implemented without changing anything to the library: the files can simply be added by the user without changing the core library.

# 8.2 Some extra issues

Doing a concrete implementation of the transformations introduces a few extra points which must be discussed:

#### 8.2.1 Syntaxes cannot simply be re-written

When discussing the transformations, we were only interested in "how to perform the transformation", and not really on "how to use it".

In particular, one cannot simply apply a transformation to a syntax and hope that the old syntax (which most likely contained conflicts) disappears from all variables or the root syntax (even more since Scallion mostly uses immutable data structures).

This is the reason why the substitute transformation is a must-have: it allows, once a syntax is transformed, to replace all occurrences of the original one with the new one. One might have noticed that substitute as defined in definition 12 isn't a perfect fit, as it is not applied recursively on the variables it contains. This will be further discussed in section 8.2.2.

This problem reached its peak when implementing Paull's algorithm. The algorithm assumes that rules can easily be removed/added (fig. 1, Lines 4,6), which is, as mentioned earlier, not the case with immutable syntaxes. This required many tweaks to the algorithm, so much in fact, that the implemented algorithm doesn't even remotely look like Paull's anymore, and is probably way less efficient.

#### 8.2.2 Transformation mode

When introducing the different transformations in this report, we always introduced the version which was most useful at that point (leftFactorize maximized conflict elimination, substitute was suited to eliminate left recursions, ...). In the actual implementation, some transformations take an extra argument (e.g. leftFactorize, see fig. 2) which specifies whether recursive blocks (which are SCALL10N's equivalent to variables) should be further explored or seen as leafs of the syntax

In fact, leftFactorSymbolOut(t, s) was not implemented as a transformation on its own. Since it is only leftFactorOut without recursive application, it simply became leftFactorOut(t, s, false).

### 8.3 A little extra: Syntax Zipper

Huet's Zipper [6] is the data structure on which SCALL10N relies to parse efficiently, but its use is purely internal to the parser; no method to navigate or modify a syntax using zippers is provided to the user.

<sup>&</sup>lt;sup>1</sup> This sentence is a bit misleading: the transformations were in fact first implemented in Scala, and then formalized in the present report.

 $<sup>^{1\</sup>over 2}$  https://github.com/Ef55/scallion/tree/factorization

def leftFactorize[A, L](leftFactor: Syntax[L], s: Syntax[A], enterRecs: Boolean = true): Syntax[A]

Fig. 2: Signature of leftFactorize.

Since transformations need to modify the syntax tree quite often, which isn't easy nor efficient with immutable trees, having a Zipper to perform such operations more efficiently seemed like a good idea. This motivated the implementation of a Zipper on syntaxes<sup>3</sup>. Sadly, this idea came quite late during this project, so the zipper is not used as much as it could in the different transformations.

#### 8.4 Actual results

# 8.4.1 Applying the transformations automatically

Now that all transformations were introduced, we can now quickly discuss how to solve conflicts automatically. Note that the following procedures do not really have any theoretical ground, they just happen to solve some conflicts. Also, it is perfectly possible that these procedures fail at solving some conflicts. In fact, we sadly found some cases where the procedures (as implemented in practice) crashed or looped infinitely, which is quite the let down.

**Nullable/Nullable conflicts** These conflicts are the easiest: they cannot be fixed! In fact, their presence implies that the underlying grammar is ambiguous, so fixing them automatically is most likely impossible.

**First/First conflicts** The first step is to eliminate left recursions (if there are any). As mentioned before, left recursions generate first/first conflicts, and left factorization might loop infinitely on left recursive syntaxes, so eliminating these recursions is the first logical step.

Then, left factorization is applied to all remaining first/first conflicts. Note that left-factoring might generate left recursions, and as such, left recursion elimination must be applied after each left factorization.

**First/Follow conflicts** Those are the most difficult conflicts to solve. First, note that such conflicts are always caused by two things:

- 1. There must be a disjunction which "bootstraped" the should-not-follow set (SDIsFN or SDIsNF in [1, Figure 4.1]). We will call it the source of the conflict;
- 2. There must be a sequence where the left-child's should-not-follow set and the right-child's first set are not disjoined (this is where Scallion detects the conflict). We will call it the root of the conflict<sup>4</sup>.

The procedure we came up with is the following.

- Right factor out the source from the left-child. Note that this is always possible, as, what comes after the source must be nullable (otherwise, the should-not-follow set of the source would not have influenced the root left-child's should-not-follow set).
- Create a new sequence from the source and the root's right-child. This new syntax has a special kind of first/follow conflict(s) which can be solved by left factorization.
- Sequence the root's left-child after factorization with the syntax from previous step, and apply a transformation  $([f, [l, r]] \rightarrow [f(l), r])$  to make it equivalent to the original one.

This procedure might seem bewildering (the actual implementation might make it easier to understand: fig. 3), but is in fact well-typed and we verified on some examples (like the one in section 8.4.2) that conflicts were indeed solved.

<sup>&</sup>lt;sup>3</sup> In fact, the implemented Zipper is generic and could be used on any binary-tree-like structure.

<sup>&</sup>lt;sup>4</sup> Those names (source, root) are the ones used by Scallion.

```
 \begin{aligned} & \textbf{def} \ solveFollowConflict[A](syntax: Syntax[A], \ conflict: FollowConflict): Syntax[A] = \{ \\ & \textbf{val} \ tokens = conflict.ambiguities \\ & (conflict.source, \ conflict.root) \ \textbf{match} \ \{ \\ & \textbf{case} \ ( \ src: \ Syntax[tS], \ root@Sequence(l: \ Syntax[tL], \ r: \ Syntax[tR]) \ ) => \{ \\ & \textbf{val} \ ( factorized: \ Syntax[tS] => tL], \ alternative: \ Syntax[tS]) = rightForceOut(src, \ l) \\ & \textbf{val} \ solved: \ Syntax[tS >> tL], \ alternative: \ Syntax[tS]) = rightForceOut(src, \ l) \\ & \textbf{val} \ solved: \ Syntax[tS \sim tR] = tokens.foldLeft(src \sim r)(\ (s, \ t) => leftFactorizeKind(t, \ s)) \\ & \textbf{val} \ newSyntax: \ Syntax[tL \sim tR] = (alternative \sim r) \ | \\ & (factorized \sim solved).map\{ \ \textbf{case} \ f \sim (l \sim r) => scallion. \sim (f(l), \ r) \ \} \\ & eliminate(syntax, \ root, \ newSyntax) \\ & \} \\ & \} \\ & \} \\ & \} \end{aligned}
```

The rightForceOut function used is special variant of right factor out, which we did not discuss in this report.

Fig. 3: Actual implementation of the procedure solving First/Follow conflicts.

```
// The kinds
val identifier = accept(word)
val tagPrefix = elem("<")
val tagSuffix = elem(">")
val tagSuffix = elem(">")
val slash = elem("/")

// The different tags
lazy val tag: Syntax[Tag] = recursive{ tagPair | emptyTag }
val openingTag = (tagPrefix \leadsto identifier \leadsto tagSuffix).map{case id => OpeningTag(id)}
val closingTag = (tagPrefix \leadsto slash \leadsto identifier \leadsto tagSuffix).map(id => ClosingTag(id))
val emptyTag = (tagPrefix \leadsto identifier \leadsto slash \leadsto tagSuffix).map{case id => EmptyTag(id)}.up[Tag]
val tagPair = (openingTag \leadsto opt(tag) \leadsto closingTag).map{ case op \leadsto ct \leadsto cl => TagPair(op, ct, cl)}.up[Tag]
val grammar = tag
```

Fig. 4: Syntax for tags, in Scallion's notation.

#### 8.4.2 An example

A little example was built to showcase the conflict solving procedures. It was inspired by markup languages, and more precisely HTML and XML, which use tags to structure their data. The syntax to define such tags is quite easy to write, but is clearly not LL1, and writing it in an LL1 way is quite unnatural. These facts make it a perfect candidate to be written in a non-LL1 fashion, and then transformed before being made into a parser.

The toy syntax (fig. 4) is quite simple. It allows to define tag pairs (e.g. <pair> </pair>), empty tags (e.g. <empty/>) and to nest them (e.g. <outer> <inner/> </outer>).

This example was implemented in Scala, and was successfully transformed into an LL1 parser. It can be found on our repositor  $v^5$ .

 $<sup>^{5}\</sup> https://github.com/Ef55/scallion/blob/factorization/example/tags/FirstFollow.scalarsecti$ 

# References

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