



```
naim.c
    #include <stdio.h>
#include <stdlib.h>
3
    /* run this program using the console pauser
4
5
6 int main(int argc, char *argv[]) {
         int number, temp, rem, ters;
7
         ters-0;
8
         printf("Enter the number ");
9
         scanf("%d", &number);
18
         temp=number;
12
         while (temp > 0){
         rem=temp#10;
13
         ters=(ters*10)+ rem;
14
15
         temp=temp/10;
16
17 -
         if (ters==number){
18
         printf("Number is polindrom");
19
28
21
         else
22
         printf("Number is not polindrom") }
23
         return 0;
24
```

