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I S T A N B U L

COE203: Advanced Programming with Python

Fall 25-26

WEEK 3: Functions, Scripting Fundamentals, Advanced File Ops

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Week 3: Functions & Smart Data Storage

Building Better Code

LAST WEEK

- ✓ Lists → Store collections
- ✓ Loops → Process automatically
- ✓ Files → Read/write data

THIS WEEK

Functions → Organize code

Dictionaries → Smart storage

? Quick Poll: Who has copy-pasted the same code 3+ times in Project 1?

Copy-Paste Code is Bad Code

The Repetition Problem

✖ REPETITIVE CODE

```
score1 = 85
if score1 >= 90: grade1 = 'A'
elif score1 >= 80: grade1 = 'B'
else: grade1 = 'C'

score2 = 92
if score2 >= 90: grade2 = 'A'
elif score2 >= 80: grade2 = 'B'
else: grade2 = 'C'

score3 = 78
if score3 >= 90: grade3 = 'A'
elif score3 >= 80: grade3 = 'B'
else: grade3 = 'C'
```

🧑 PROBLEMS

15

lines for 3 students

250

lines for 50 students

50

places to fix bugs

🧠 Think-Pair-Share: How would you fix this?

(3 minutes)

Functions: Write Once, Use Forever

The Solution

✔ BETTER CODE

```
def calculate_grade(score):  
    if score >= 90:  
        return 'A'  
    elif score >= 80:  
        return 'B'  
    else:  
        return 'C'  
  
# Use it!  
grade1 = calculate_grade(85) # 'B'  
grade2 = calculate_grade(92) # 'A'  
grade3 = calculate_grade(78) # 'C'
```

🔑 FUNCTION ANATOMY

```
def function_name(parameters): # ← Definition  
    # Do work here  
    return result             # ← Send answer  
  
result = function_name(arguments) # ← Call it
```

Write once

Easy bugs fix

Easy testing

Readable

Three Function Patterns

Input → Output

TYPE 1 No Input, No Output (Actions)

```
def print_welcome():  
    print("Welcome!")  
    print("-" * 30)  
  
print_welcome() # Just prints
```

TYPE 2 Input, Output (Calculators)

```
def celsius_to_fahrenheit(celsius):  
    return (celsius * 9/5) + 32  
  
temp = celsius_to_fahrenheit(25) # 77.0
```

TYPE 3 Input, No Output (Actions + Data)

```
def greet_user(name):  
    print(f"Hello, {name}!")  
  
greet_user("Alice") # Prints only
```

⚡ Rule: Need data back? Use return!

When to Use Functions

Real-World Patterns

💰 USE CASE 1: Repeated Calculations

```
def calculate_total(price, tax_rate=0.08):  
    return price * (1 + tax_rate)  
  
total1 = calculate_total(50.00)  
total2 = calculate_total(120.00)
```

✉ USE CASE 2: Complex Logic

```
def is_valid_email(email):  
    return '@' in email and '.' in email  
  
if is_valid_email(user_input):  
    print("Valid!")
```

📁 USE CASE 3: Breaking Down Big Problems

```
def organize_files():  
    create_folders()    # Step 1  
    scan_files()        # Step 2  
    move_files()        # Step 3  
    generate_report()   # Step 4
```

🌟 Code appears twice? Make it a function!

Variable Scope: Where Can You Use Variables?

Quick Rule

❌ LOCAL (inside function)

```
def calculate():  
    result = 10 * 5 # Only exists inside  
    return result  
  
print(result) # ERROR! Doesn't exist here
```

✅ GLOBAL (outside functions)

```
TAX_RATE = 0.08 # Available everywhere  
  
def calculate_total(price):  
    return price * (1 + TAX_RATE) # Can use
```

📖 SIMPLE RULES



Variables in functions = **local** (vanish after)



Variables outside = **global** (exist everywhere)

Dictionaries: Smart Data Storage

Looking Up Information

❌ PROBLEM WITH LISTS

```
student = ["Alice", 20, "CS", 3.8]
name = student[0] # Which is which? 🤔
```

✅ SOLUTION - DICTIONARIES

```
student = {
    "name": "Alice",
    "age": 20,
    "major": "CS",
    "gpa": 3.8
}

print(student["name"]) # Alice - clear!
```

CREATING

```
empty = {}
grades = {
    "Alice": 85,
    "Bob": 92
}
```

ACCESSING

```
score = grades["Alice"]
score = grades.get("Bob")
score = grades.get("?", 0)
```

Working with Dictionaries

Common Operations

+ ADDING/UPDATING

```
grades = {"Alice": 85}
grades["Bob"] = 92    # Add
grades["Alice"] = 90  # Update
```

🔍 CHECKING

```
if "Alice" in grades:
    print(grades["Alice"])
```

🔄 LOOPING

```
# Loop keys
for name in grades:
    print(name)
```

```
# Loop key-value pairs
for name, score in grades.items():
    print(f"{name}: {score}")
```

📁 REAL PROJECT 1 USE

```
categories = {
    "jpg": "Images",
    "pdf": "Documents",
    "mp3": "Music"
}
folder = categories.get("jpg", "Other") # "Images"
```

Functions: Returning Multiple Values

Two Methods

📦 METHOD 1: Return Dictionary

```
def analyze_text(text):  
    return {  
        "length": len(text),  
        "words": len(text.split()),  
        "uppercase": text.isupper()  
    }  
  
stats = analyze_text("Hello World")  
print(stats["words"]) # 2
```

🔍 METHOD 2: Return Tuple

```
def get_min_max(numbers):  
    return min(numbers), max(numbers) # Tuple  
  
minimum, maximum = get_min_max([5, 2, 9, 1])  
print(f"Min: {minimum}, Max: {maximum}")
```

🔒 TUPLES vs LISTS

```
point = (10, 20) # Tuple - immutable ❌  
items = [10, 20] # List - mutable ✅  
  
items[0] = 99 # Works  
point[0] = 99 # ERROR!
```

💡 Use tuples for data that shouldn't change!

Quick Tour: Sets & Immutability

Other Data Types

🧠 SETS - Unique Items Only

```
extensions = {"jpg", "png", "jpg", "gif"}
print(extensions) # {"jpg", "png", "gif"}

if "jpg" in extensions: # Very fast!
    print("Found")
```

📦 MUTABILITY SUMMARY

✅ MUTABLE

```
list[0] = 99 ✓
dict["key"] = 1 ✓
```

❌ IMMUTABLE

```
tuple[0] = 99 ✗
string[0] = "H" ✗
```

🎓 Block 1 Complete!

Functions
Organize code

Dictionaries
Smart storage

Tuples/Sets
More tools

BREAK – 20m

From Fragments to Full Scripts

Block 2: Professional Script Structure

WHAT WE'VE WRITTEN SO FAR

```
# Fragments in notebooks
print("Hello")
x = 5
# ... random code ...
```

WHAT PROFESSIONALS WRITE

```
$ python analyze.py --file data.csv --output report.txt
Processing data.csv...
Found 1000 rows
Analysis complete!
Results saved to report.txt
```

TODAY YOU'LL LEARN:

- Taking user input (input, argparse)
- Beautiful output (f-strings)
- String operations
- Proper script structure

Interactive Programs

Getting User Input with input()

BASIC INPUT

```
name = input("What's your name? ")
print(f"Hello, {name}!")
```

INPUT WITH VALIDATION

```
age = input("Enter age: ")
age = int(age) # Convert to number
if age >= 18:
    print("You can vote!")
```

REAL EXAMPLE - LOOP UNTIL VALID

```
def get_valid_choice():
    while True:
        choice = input("Process files? (yes/no): ").lower()
        if choice in ["yes", "y"]:
            return True
        elif choice in ["no", "n"]:
            return False
        else:
            print("Please enter yes or no")
```

Professional Input Handling

Command-Line Arguments with argparse

⚡ WHY COMMAND-LINE ARGUMENTS?

❌ Manual every time:

```
source = input("Source directory: ")
```

✅ Automatic:

```
$ python script.py --source Downloads/
```

BASIC ARGPARSE

```
import argparse
parser = argparse.ArgumentParser(description='Process files')
parser.add_argument('--source', required=True, help='Source dir')
parser.add_argument('--dest', required=True, help='Destination')
parser.add_argument('--type', default='all', help='File type')
args = parser.parse_args()
print(f"Source: {args.source}")
```

RUNNING IT

```
$ python script.py --help # Auto-generated help!
$ python script.py --source Downloads/ --dest Organized/
```


argparse Power Features

Flags, Types, and Choices

BOOLEAN FLAGS

```
parser.add_argument('--verbose', action='store_true')
if args.verbose:
    print("Detailed output...")
```

TYPED ARGUMENTS

```
parser.add_argument('--count', type=int, default=10)
for i in range(args.count):
    process_item(i)
```

LIMITED CHOICES

```
parser.add_argument('--type',
                    choices=['all', 'images', 'docs'])
# Only allows these values!
```

💡 argparse validates inputs automatically!

String Mastery

Essential String Operations for Real Programs

CASE HANDLING

```
ext = "JPG".lower() # "jpg"
name = "alice".upper() # "ALICE"
title = "hello".capitalize() # "Hello"
```

CHECKING CONTENT

```
filename = "photo.jpg"
if filename.endswith(".jpg"):
    print("Image file")
if filename.startswith("backup_"):
    print("Backup file")
```

CLEANING INPUT

```
user_input = " jpg "
clean = user_input.strip() # "jpg"
```

SPLITTING & JOINING

```
path = "user/docs/file.txt"
parts = path.split('/') # ["user", "docs", "file.txt"]
words = ["Hello", "World"]
sentence = " ".join(words) # "Hello World"
```

Real Project 1 Example

Normalizing File Extensions

THE PROBLEM

Users save files with inconsistent extensions:

- Photo.JPG
- image.jpeg
- pic.jpg

All should go to the SAME folder!

THE SOLUTION

```
def normalize_extension(filename):  
    ext = filename.split('.')[-1] # Get last part  
    ext = ext.lower() # Lowercase  
    ext = ext.strip() # Remove spaces  
    # Handle variations  
    if ext in ["jpeg", "jpg"]:  
        return "jpg"  
    return ext  
ext = normalize_extension("Photo.JPG") # "jpg"
```

✅ String operations make your code robust!

F-Strings: Beautiful Formatted Output

Professional Output Formatting

OLD WAY (UGLY) ❌

```
print("Found " + str(count) + " files in " + folder)
```

NEW WAY (F-STRINGS) ✅

```
print(f"Found {count} files in {folder}")
```

NUMBER FORMATTING

```
price = 19.99999
print(f"Price: ${price:.2f}") # Price: $20.00
percent = 0.8547
print(f"Done: {percent:.1%}") # Done: 85.5%
```

EXPRESSIONS INSIDE

```
files = ["a.jpg", "b.pdf"]
print(f"Found {len(files)} files")
name = "alice"
print(f"Hello, {name.upper()}!") # Hello, ALICE!
```

Multi-line F-Strings

Creating Professional Reports

MULTI-LINE REPORTS

```
report = f"""
Files Organized: {count}
Source: {source}
Destination: {dest}
Time: {time:.2f} seconds
"""
print(report)
```

OUTPUT EXAMPLE

```
Files Organized: 42
Source: Downloads/
Destination: Organized/
Time: 1.23 seconds
```

💡 F-strings make your programs look professional!

Proper Script Structure

The if `__name__ == '__main__':` Pattern

❌ THE PROBLEM

```
# script.py
def process_data():
    print("Processing...")
process_data() # Runs immediately when imported!
```

✅ THE SOLUTION

```
# script.py
def process_data():
    print("Processing...")
if __name__ == '__main__':
    process_data() # Only runs when executed directly
```

WHAT THIS MEANS

Running directly:

```
$ python script.py
```

→ `__name__` is `'__main__'`, so code runs

Importing in another file:

```
from script import process_data
```

→ `__name__` is `'script'`, so code doesn't run

Complete Professional Structure

Template for All Your Scripts

```
#!/usr/bin/env python3
"""Grade Calculator - Calculate letter grades"""
import argparse
def calculate_grade(score):
    """Convert score to letter grade."""
    if score >= 90:
        return 'A'
    elif score >= 80:
        return 'B'
    else:
        return 'F'
def main():
    parser = argparse.ArgumentParser()
    parser.add_argument('--scores', nargs='+',
                        type=int, required=True)
    args = parser.parse_args()
    for score in args.scores:
        grade = calculate_grade(score)
        print(f"Score {score}: {grade}")
```

KEY COMPONENTS:

- ✓ Docstring at top
- ✓ Imports
- ✓ Helper functions
- ✓ main() function with argparse
- ✓ if __name__ == '__main__':

Running Your Professional Script

Command-Line Usage Examples

BASIC USAGE

```
$ python grades.py --scores 85 92 78 88
```

Grade Report

=====

Students: 4

Average: 85.8

Range: 78 - 92

WITH VERBOSE FLAG

```
$ python grades.py --scores 85 92 78 88 --verbose
```

Grade Report

=====

Students: 4

Average: 85.8

Range: 78 - 92

Student 1: B

Student 2: A

Student 3: C

Student 4: B

⚡ Your scripts can now be run like professional tools!

Production-Ready Script Checklist

What Makes Code Professional?

✔ STRUCTURE

- ✔ Docstring at top
- ✔ Imports at top
- ✔ Functions for reusable logic
- ✔ main() function with argparse
- ✔ if __name__ == '__main__':

✔ QUALITY

- ✔ Descriptive function/variable names
- ✔ Comments for complex logic
- ✔ F-strings for output
- ✔ Input validation
- ✔ Helpful error messages

✔ FUNCTIONALITY

- ✔ Works from command line
- ✔ Accepts arguments
- ✔ Provides feedback
- ✔ Handles basic errors

Project 1: This Week's Goals

Final Week Before Presentations!

✅ MUST-HAVES

- Organizes files by type
- Uses functions
- Uses dictionaries for categories
- Clear variable names
- README with usage instructions

★ NICE-TO-HAVES (Pick 1-2)

- Command-line arguments
- Dry-run mode (preview only)
- Statistics report
- Custom categories from config file
- Interactive mode

NEXT WEEK:

- 2-minute live presentations
- Code submission to GitHub
- Show it working!

Block 2 Recap

What You Learned

KEY SKILLS MASTERED:

1. User Input

- `input()` for interactive programs
- Input validation loops

2. `argparse`

- Command-line arguments
- Flags, types, choices

3. String Operations

- `.lower()`, `.strip()`, `.split()`
- `.endswith()`, `.startswith()`

4. F-Strings

- Beautiful formatted output
- Number formatting

SCRIPT STRUCTURE:

1. Docstring
2. Imports
3. Helper functions
4. `main()` function
5. `if __name__ == '__main__':`

 **READY FOR BLOCK 3!**

Advanced File Operations & Integration

BREAK – 20m

File Operations Review + New Tools


Block 3: Working with File Systems

What You Already Know:

```
with open('file.txt', 'r') as f:  
    content = f.read()
```

Today: Working with File SYSTEMS

```
import os  
import shutil  
  
files = os.listdir('Downloads/') # List all files  
os.makedirs('Images/', exist_ok=True) # Create folder  
shutil.move('a.jpg', 'Images/a.jpg') # Move file
```

 Not just reading files - controlling entire directories!

The os Module Essentials

Block 3: Navigating File Systems

Listing and Checking:

```
files = os.listdir('.') # Current directory
exists = os.path.exists('file.txt')
is_file = os.path.isfile('data.csv')
is_dir = os.path.isdir('folder/')
```

Path Operations:

```
# Join paths (cross-platform!)
path = os.path.join('folder', 'subfolder', 'file.txt')

# Split paths
name, ext = os.path.splitext('photo.jpg')
# ('photo', '.jpg')

folder, file = os.path.split('/docs/file.txt')
# ('/docs', 'file.txt')
```

Creating:

```
os.makedirs('a/b/c',
            exist_ok=True)
```

File Info:

```
size = os.path.getsize(
    'file.txt')
modified = os.path.getmtime(
    'file.txt')
```

Moving and Copying Files

Block 3: shutil - File Operations

```
import shutil

# Move (rename or relocate)
shutil.move('old.txt', 'new.txt')
shutil.move('file.txt', 'folder/file.txt')

# Copy
shutil.copy('source.txt', 'dest.txt')
shutil.copytree('folder/', 'backup/') # Copy entire directory

# Delete (careful!)
os.remove('file.txt') # Delete file
shutil.rmtree('folder/') # Delete directory
```

✅ Safe Pattern:

```
if os.path.exists(source):
    if not os.path.exists(dest_folder):
        os.makedirs(dest_folder)
    shutil.move(source, dest)
```

⚠️ Always check before deleting!

Cross-Platform Paths

Block 3: Windows vs Mac/Linux

⚠ The Problem:

- Windows: `C:\Users\Alice\file.txt`
- Mac/Linux: `/Users/Alice/file.txt`

❌ Don't Do:

```
# Breaks on Windows
path = 'folder/file.txt'

# Breaks on Mac
path = 'folder\\file.txt'
```

✅ Always Do:

```
path = os.path.join(
    'folder',
    'subfolder',
    'file.txt'
)
# Works everywhere!
```

💡 `os.path.join()` = Write once, run anywhere!

Building a File Analyzer

Block 3: Complete Example (Part 1)

Helper Functions:

```
def get_extension(filename):  
    """Get normalized file extension."""  
    return os.path.splitext(filename)[1][1:].lower()  
  
def format_size(bytes):  
    """Convert bytes to human-readable format."""  
    for unit in ['B', 'KB', 'MB', 'GB']:  
        if bytes < 1024:  
            return f"{bytes:.1f} {unit}"  
        bytes /= 1024
```

Example Usage:

```
get_extension("photo.JPG")  
→ "jpg"
```

```
format_size(1536000)  
→ "1.5 MB"
```

File Analyzer: Main Logic

Block 3: Complete Example (Part 2)

```
def analyze_directory(path):  
    """Return statistics about directory contents."""  
    if not os.path.exists(path):  
        return None  
  
    stats = {  
        'total_files': 0,  
        'total_size': 0,  
        'extensions': {}  
    }  
  
    for item in os.listdir(path):  
        full_path = os.path.join(path, item)  
  
        if os.path.isfile(full_path):  
            stats['total_files'] += 1  
            stats['total_size'] += os.path.getsize(full_path)  
  
            ext = get_extension(item) or 'no extension'  
            stats['extensions'][ext] = \  
                stats['extensions'].get(ext, 0) + 1  
  
    return stats
```

 Returns dictionary with complete analysis!

File Analyzer: Beautiful Output

Block 3: Complete Example (Part 3)

```
def main():
    parser = argparse.ArgumentParser(
        description='Analyze directory'
    )
    parser.add_argument('--path', default='.')
    args = parser.parse_args()

    stats = analyze_directory(args.path)

    print(f"\nAnalyzing: {args.path}")
    print("=" * 50)
    print(f"Total files: {stats['total_files']}")
    print(f"Total size: {format_size(stats['total_size'])}")
    print(f"\nFile types:")

    for ext, count in sorted(stats['extensions'].items()):
        print(f"  {ext:15} : {count:3} files")
```

 Running:

```
$ python analyzer.py --path Downloads/
```

```
Analyzing: Downloads/
=====
Total files: 47
Total size: 234.5 MB
```

File Organizer: Project 1 Pattern

Block 3: Bringing It All Together

Category Mapping:

```
def get_category(extension):  
    """Map extension to category folder."""  
    categories = {  
        'jpg': 'Images', 'png': 'Images',  
        'pdf': 'Documents', 'txt': 'Documents',  
        'mp3': 'Music'  
    }  
    return categories.get(extension.lower(), 'Other')
```



photo.JPG

→ Images/



report.PDF

→ Documents/



song.mp3

→ Music/

File Organizer: Main Logic

Block 3: The organize_files Function

```
def organize_files(source, dest, dry_run=False):
    """Organize files by type."""
    # Create category folders
    for category in ['Images', 'Documents', 'Music', 'Other']:
        os.makedirs(os.path.join(dest, category), exist_ok=True)

    # Process files
    count = 0
    for filename in os.listdir(source):
        filepath = os.path.join(source, filename)

        if not os.path.isfile(filepath):
            continue

        ext = os.path.splitext(filename)[1][1:]
        category = get_category(ext)
        dest_path = os.path.join(dest, category, filename)

        if dry_run:
            print(f"Would move: {filename} → {category}/")
        else:
            shutil.move(filepath, dest_path)
            print(f"✓ {filename} → {category}/")
            count += 1
```

🔍 dry_run parameter = safe testing!

Error Handling Preview

Block 3: What Could Go Wrong?

⚠ Common Errors:

```
# FileNotFoundError
shutil.move('missing.txt', 'dest/')

# PermissionError
os.remove('/system/protected.txt')

# FileExistsError
shutil.move('file.txt', 'existing_file.txt')
```

✅ Basic Handling:

```
try:
    shutil.move(source, dest)
    print(f"✓ Moved {filename}")
except FileNotFoundError:
    print(f"✗ File not found: {filename}")
except PermissionError:
    print(f"✗ No permission: {filename}")
except Exception as e:
    print(f"✗ Error: {e}")
```

📌 Note: Full error handling next week!

Testing Your Scripts

Block 3: Safe Testing Strategy

❌ Don't:

- ❌ Test on real files first
- ❌ Test on important directories
- ❌ Skip dry-run testing

✅ Do:

1. Create test directory
2. Test with --dry-run
3. Check preview
4. Run on test directory
5. Verify results
6. NOW use on real files

📁 Sample Test Structure:

```
test/  
├── photo.jpg  
├── song.mp3  
└── report.pdf
```

```
$ python organizer.py --source test/ --dest output/ --dry-run
```

Best Practices Checklist

Block 3: Production-Ready Scripts

✔ Structure:

- ✔ Docstring at top
- ✔ Imports at top
- ✔ Functions for reusable logic
- ✔ main() function with argparse
- ✔ if __name__ == '__main__':

✔ Quality:

- ✔ Descriptive names
- ✔ Comments for complex logic
- ✔ os.path.join() for paths
- ✔ Input validation
- ✔ Helpful error messages
- ✔ F-strings for output

✔ Functionality:

- | | |
|---------------------------|------------------------|
| ✔ Works from command line | ✔ Accepts arguments |
| ✔ Provides feedback | ✔ Handles basic errors |

🏆 Professional code = Clean + Safe + User-friendly

Week 3 Complete! 🎉

Block 3: What You Learned Today

📚 Block 1: Functions & Data

- Functions (reusable code)
- Tuples (immutable)
- Dictionaries (key-value)
- Multiple returns

🎯 Block 2: Complete Scripts

- input() and argparse
- String operations
- F-strings formatting
- __name__ pattern

📁 Block 3: File Systems

- os module operations
- Cross-platform paths
- shutil move/copy
- Complete examples

🚀 Next Week:

Project 1 Presentations!