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I S T A N B U L

# COE203: Advanced Programming with Python

Fall 25-26

**WEEK 3:** Functions, Scripting Fundamentals, Advanced File Ops

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# Week 3: Functions & Smart Data Storage

Building Better Code

## LAST WEEK

- ✓ Lists → Store collections
- ✓ Loops → Process automatically
- ✓ Files → Read/write data

## THIS WEEK

- Functions → Organize code
- Dictionaries → Smart storage

? Quick Poll: Who has copy-pasted the same code 3+ times in Project 1?

# Copy-Paste Code is Bad Code

## The Repetition Problem

### ✖ REPETITIVE CODE

```
score1 = 85
if score1 >= 90: grade1 = 'A'
elif score1 >= 80: grade1 = 'B'
else: grade1 = 'C'

score2 = 92
if score2 >= 90: grade2 = 'A'
elif score2 >= 80: grade2 = 'B'
else: grade2 = 'C'

score3 = 78
if score3 >= 90: grade3 = 'A'
elif score3 >= 80: grade3 = 'B'
else: grade3 = 'C'
```

### 💡 PROBLEMS

15

lines for 3 students

250

lines for 50 students

50

places to fix bugs

💡 Think-Pair-Share: How would you fix this?

(3 minutes)

# Functions: Write Once, Use Forever

The Solution

## BETTER CODE

```
def calculate_grade(score):
    if score >= 90:
        return 'A'
    elif score >= 80:
        return 'B'
    else:
        return 'C'

# Use it!
grade1 = calculate_grade(85) # 'B'
grade2 = calculate_grade(92) # 'A'
grade3 = calculate_grade(78) # 'C'
```

## FUNCTION ANATOMY

```
def function_name(parameters): # ← Definition
    # Do work here
    return result           # ← Send answer

result = function_name(arguments) # ← Call it
```

Write once

Easy bugs fix

Easy testing

Readable

# Three Function Patterns

Input → Output

## TYPE 1 No Input, No Output (Actions)

```
def print_welcome():
    print("Welcome!")
    print("=" * 30)

print_welcome() # Just prints
```

## TYPE 2 Input, Output (Calculators)

```
def celsius_to_fahrenheit(celsius):
    return (celsius * 9/5) + 32

temp = celsius_to_fahrenheit(25) # 77.0
```

## TYPE 3 Input, No Output (Actions + Data)

```
def greet_user(name):
    print(f"Hello, {name}!")

greet_user("Alice") # Prints only
```

⚡ Rule: Need data back? Use return!

# When to Use Functions

## Real-World Patterns

### USE CASE 1: Repeated Calculations

```
def calculate_total(price, tax_rate=0.08):
    return price * (1 + tax_rate)

total1 = calculate_total(50.00)
total2 = calculate_total(120.00)
```

### USE CASE 2: Complex Logic

```
def is_valid_email(email):
    return '@' in email and '.' in email

if is_valid_email(user_input):
    print("Valid!")
```

### USE CASE 3: Breaking Down Big Problems

```
def organize_files():
    create_folders()      # Step 1
    scan_files()          # Step 2
    move_files()          # Step 3
    generate_report()     # Step 4
```

💡 Code appears twice? Make it a function!

# Variable Scope: Where Can You Use Variables?

Quick Rule

## LOCAL (inside function)

```
def calculate():
    result = 10 * 5 # Only exists inside
    return result

print(result) # ERROR! Doesn't exist here
```

## GLOBAL (outside functions)

```
TAX_RATE = 0.08 # Available everywhere

def calculate_total(price):
    return price * (1 + TAX_RATE) # Can use
```

## SIMPLE RULES

 Variables in functions = **local** (vanish after)

 Variables outside = **global** (exist everywhere)

# Dictionaries: Smart Data Storage

Looking Up Information

## ✗ PROBLEM WITH LISTS

```
student = ["Alice", 20, "CS", 3.8]
name = student[0] # Which is which? 😐
```

## ✓ SOLUTION - DICTIONARIES

```
student = {
    "name": "Alice",
    "age": 20,
    "major": "CS",
    "gpa": 3.8
}

print(student["name"]) # Alice - clear!
```

### CREATING

```
empty = {}
grades = {
    "Alice": 85,
    "Bob": 92
}
```

### ACCESSING

```
score = grades["Alice"]
score = grades.get("Bob")
score = grades.get("?", 0)
```

# Working with Dictionaries

## Common Operations

### + ADDING/UPDATING

```
grades = {"Alice": 85}  
grades["Bob"] = 92      # Add  
grades["Alice"] = 90    # Update
```

### ⌚ LOOPING

```
# Loop keys  
for name in grades:  
    print(name)
```

### 🔍 CHECKING

```
if "Alice" in grades:  
    print(grades["Alice"])
```

### 📁 REAL PROJECT USE

```
categories = {  
    "jpg": "Images",  
    "pdf": "Documents",  
    "mp3": "Music"  
}  
folder = categories.get("jpg", "Other") # "Images"
```

# Functions: Returning Multiple Values

Two Methods

## METHOD 1: Return Dictionary

```
def analyze_text(text):
    return {
        "length": len(text),
        "words": len(text.split()),
        "uppercase": text.isupper()
    }

stats = analyze_text("Hello World")
print(stats["words"]) # 2
```

## METHOD 2: Return Tuple

```
def get_min_max(numbers):
    return min(numbers), max(numbers) # Tuple

minimum, maximum = get_min_max([5, 2, 9, 1])
print(f"Min: {minimum}, Max: {maximum}")
```

## TUPLES vs LISTS

```
point = (10, 20) # Tuple - immutable ✗
items = [10, 20] # List - mutable ✓

items[0] = 99 # Works
point[0] = 99 # ERROR!
```

💡 Use tuples for data that shouldn't change!

# Quick Tour: Sets & Immutability

Other Data Types

## SETS - Unique Items Only

```
extensions = {"jpg", "png", "jpg", "gif"}  
print(extensions) # {"jpg", "png", "gif"}  
  
if "jpg" in extensions: # Very fast!  
    print("Found")
```

## MUTABILITY SUMMARY

### MUTABLE

```
list[0] = 99 ✓  
dict["key"] = 1 ✓
```

### IMMUTABLE

```
tuple[0] = 99 ✗  
string[0] = "H" ✗
```

🎓 Block 1 Complete!

Functions  
Organize code

Dictionaries  
Smart storage

Tuples/Sets  
More tools

**BREAK – 20m**

# From Fragments to Full Scripts

## Block 2: Professional Script Structure

### 📝 WHAT WE'VE WRITTEN SO FAR

```
# Fragments in notebooks
print("Hello")
x = 5
# ... random code ...
```

### ⚡ WHAT PROFESSIONALS WRITE

```
$ python analyze.py --file data.csv --output report.txt
Processing data.csv...
Found 1000 rows
Analysis complete!
Results saved to report.txt
```

### ⌚ TODAY YOU'LL LEARN:

- Taking user input (`input`, `argparse`)
- Beautiful output (`f-strings`)
- String operations
- Proper script structure

# Interactive Programs

## Getting User Input with input()

### BASIC INPUT

```
name = input("What's your name? ")
print(f"Hello, {name}!")
```

### INPUT WITH VALIDATION

```
age = input("Enter age: ")
age = int(age) # Convert to number
if age >= 18:
    print("You can vote!")
```

### REAL EXAMPLE - LOOP UNTIL VALID

```
def get_valid_choice():
    while True:
        choice = input("Process files? (yes/no): ").lower()
        if choice in ["yes", "y"]:
            return True
        elif choice in ["no", "n"]:
            return False
        else:
            print("Please enter yes or no")
```

# Professional Input Handling

## Command-Line Arguments with argparse

### ⚡ WHY COMMAND-LINE ARGUMENTS?

✗ Manual every time:

```
source = input("Source directory: ")
```

✓ Automatic:

```
$ python script.py --source Downloads/
```

### BASIC ARGPARSE

```
import argparse
parser = argparse.ArgumentParser(description='Process files')
parser.add_argument('--source', required=True, help='Source dir')
parser.add_argument('--dest', required=True, help='Destination')
parser.add_argument('--type', default='all', help='File type')
args = parser.parse_args()
print(f"Source: {args.source}")
```

### RUNNING IT

```
$ python script.py --help # Auto-generated help!
$ python script.py --source Downloads/ --dest Organized/
```

# argparse Power Features

## Flags, Types, and Choices

### BOOLEAN FLAGS

```
parser.add_argument('--verbose', action='store_true')
if args.verbose:
    print("Detailed output...")
```

### TYPED ARGUMENTS

```
parser.add_argument('--count', type=int, default=10)
for i in range(args.count):
    process_item(i)
```

### LIMITED CHOICES

```
parser.add_argument('--type',
                    choices=['all', 'images', 'docs'])
# Only allows these values!
```



argparse validates inputs automatically!

# String Mastery

Essential String Operations for Real Programs

## CASE HANDLING

```
ext = "JPG".lower() # "jpg"  
name = "alice".upper() # "ALICE"  
title = "hello".capitalize() # "Hello"
```

## CHECKING CONTENT

```
filename = "photo.jpg"  
if filename.endswith(".jpg"):  
    print("Image file")  
if filename.startswith("backup_"):  
    print("Backup file")
```

## CLEANING INPUT

```
user_input = " jpg "  
clean = user_input.strip() # "jpg"
```

## SPLITTING & JOINING

```
path = "user/docs/file.txt"  
parts = path.split('/') # ["user", "docs", "file.txt"]  
words = ["Hello", "World"]  
sentence = " ".join(words) # "Hello World"
```

# Real Project 1 Example

## Normalizing File Extensions

### 🎯 THE PROBLEM

Users save files with inconsistent extensions:

- Photo.JPG
- image.jpeg
- pic.jpg

All should go to the SAME folder!

### THE SOLUTION

```
def normalize_extension(filename):
    ext = filename.split('.')[1] # Get last part
    ext = ext.lower() # Lowercase
    ext = ext.strip() # Remove spaces
    # Handle variations
    if ext in ["jpeg", "jpg"]:
        return "jpg"
    return ext
ext = normalize_extension("Photo.JPG") # "jpg"
```

✓ String operations make your code robust!

# F-Strings: Beautiful Formatted Output

Professional Output Formatting

## OLD WAY (UGLY) ✘

```
print("Found " + str(count) + " files in " + folder)
```

## NEW WAY (F-STRINGS) ✓

```
print(f"Found {count} files in {folder}")
```

## NUMBER FORMATTING

```
price = 19.99999
print(f"Price: ${price:.2f}") # Price: $20.00
percent = 0.8547
print(f"Done: {percent:.1%}") # Done: 85.5%
```

## EXPRESSIONS INSIDE

```
files = ["a.jpg", "b.pdf"]
print(f"Found {len(files)} files")
name = "alice"
print(f"Hello, {name.upper()}!") # Hello, ALICE!
```

# Multi-line F-Strings

## Creating Professional Reports

### MULTI-LINE REPORTS

```
report = f"""
Files Organized: {count}
Source: {source}
Destination: {dest}
Time: {time:.2f} seconds
"""
print(report)
```

### OUTPUT EXAMPLE

```
Files Organized: 42
Source: Downloads/
Destination: Organized/
Time: 1.23 seconds
```

💡 F-strings make your programs look professional!

# Proper Script Structure

The if `__name__ == '__main__'`: Pattern

## ✗ THE PROBLEM

```
# script.py
def process_data():
    print("Processing...")
process_data() # Runs immediately when imported!
```

## ✓ THE SOLUTION

```
# script.py
def process_data():
    print("Processing...")
if __name__ == '__main__':
    process_data() # Only runs when executed directly
```

## WHAT THIS MEANS

Running directly:

```
$ python script.py
→ __name__ is '__main__', so code runs
```

Importing in another file:

```
from script import process_data
→ __name__ is 'script', so code doesn't run
```

# Complete Professional Structure

Template for All Your Scripts

```
#!/usr/bin/env python3
"""Grade Calculator - Calculate letter grades"""
import argparse
def calculate_grade(score):
    """Convert score to letter grade."""
    if score >= 90:
        return 'A'
    elif score >= 80:
        return 'B'
    else:
        return 'F'
def main():
    parser = argparse.ArgumentParser()
    parser.add_argument('--scores', nargs='+',
                        type=int, required=True)
    args = parser.parse_args()
    for score in args.scores:
        grade = calculate_grade(score)
        print(f"Score {score}: {grade}")
```

## KEY COMPONENTS:

- ✓ Docstring at top
- ✓ Imports
- ✓ Helper functions
- ✓ main() function with argparse
- ✓ if \_\_name\_\_ == '\_\_main\_\_':

# Running Your Professional Script

## Command-Line Usage Examples

### BASIC USAGE

```
$ python grades.py --scores 85 92 78 88
Grade Report
=====
Students: 4
Average: 85.8
Range: 78 - 92
```

### WITH VERBOSE FLAG

```
$ python grades.py --scores 85 92 78 88 --verbose
Grade Report
=====
Students: 4
Average: 85.8
Range: 78 - 92
Student 1: B
Student 2: A
Student 3: C
Student 4: B
```

⚡ Your scripts can now be run like professional tools!

# Production-Ready Script Checklist

What Makes Code Professional?

## ✓ STRUCTURE

- ✓ Docstring at top
- ✓ Imports at top
- ✓ Functions for reusable logic
- ✓ main() function with argparse
- ✓ if \_\_name\_\_ == '\_\_main\_\_':

## ✓ QUALITY

- ✓ Descriptive function/variable names
- ✓ Comments for complex logic
- ✓ F-strings for output
- ✓ Input validation
- ✓ Helpful error messages

## ✓ FUNCTIONALITY

- ✓ Works from command line
- ✓ Accepts arguments
- ✓ Provides feedback
- ✓ Handles basic errors

# Project 1: This Week's Goals

Final Week Before Presentations!

## MUST-HAVES

- Organizes files by type
- Uses functions
- Uses dictionaries for categories
- Clear variable names
- README with usage instructions

## NICE-TO-HAVES (Pick 1-2)

- Command-line arguments
- Dry-run mode (preview only)
- Statistics report
- Custom categories from config file
- Interactive mode

## NEXT WEEK:

- 2-minute live presentations
- Code submission to GitHub
- Show it working!

## Block 2 Recap

### What You Learned

#### 🎯 KEY SKILLS MASTERED:

##### 1. User Input

- `input()` for interactive programs
- Input validation loops

##### 2. argparse

- Command-line arguments
- Flags, types, choices

##### 3. String Operations

- `.lower()`, `.strip()`, `.split()`
- `.endswith()`, `.startswith()`

##### 4. F-Strings

- Beautiful formatted output
- Number formatting

#### 🏗 SCRIPT STRUCTURE:

1. Docstring
2. Imports
3. Helper functions
4. `main()` function
5. `if __name__ == '__main__':`

📝 READY FOR BLOCK 3!

Advanced File Operations & Integration

**BREAK – 20m**

# File Operations Review + New Tools

## Block 3: Working with File Systems

### What You Already Know:

```
with open('file.txt', 'r') as f:  
    content = f.read()
```

### Today: Working with File SYSTEMS

```
import os  
import shutil  
  
files = os.listdir('Downloads/') # List all files  
os.makedirs('Images/', exist_ok=True) # Create folder  
shutil.move('a.jpg', 'Images/a.jpg') # Move file
```

💡 Not just reading files - controlling entire directories!

# The os Module Essentials

## Block 3: Navigating File Systems

### Listing and Checking:

```
files = os.listdir('.') # Current directory
exists = os.path.exists('file.txt')
is_file = os.path.isfile('data.csv')
is_dir = os.path.isdir('folder/')
```

### Path Operations:

```
# Join paths (cross-platform!)
path = os.path.join('folder', 'subfolder', 'file.txt')

# Split paths
name, ext = os.path.splitext('photo.jpg')
# ('photo', '.jpg')

folder, file = os.path.split('/docs/file.txt')
# ('/docs', 'file.txt')
```

### Creating:

```
os.makedirs('a/b/c',
            exist_ok=True)
```

### File Info:

```
size = os.path.getsize(
    'file.txt')
modified = os.path.getmtime(
    'file.txt')
```

# Moving and Copying Files

## Block 3: shutil - File Operations

```
import shutil

# Move (rename or relocate)
shutil.move('old.txt', 'new.txt')
shutil.move('file.txt', 'folder/file.txt')

# Copy
shutil.copy('source.txt', 'dest.txt')
shutil.copytree('folder/', 'backup/') # Copy entire directory

# Delete (careful!)
os.remove('file.txt') # Delete file
shutil.rmtree('folder/') # Delete directory
```

### ✓ Safe Pattern:

```
if os.path.exists(source):
    if not os.path.exists(dest_folder):
        os.makedirs(dest_folder)
    shutil.move(source, dest)
```

 Always check before deleting!

# Cross-Platform Paths

Block 3: Windows vs Mac/Linux

## ⚠ The Problem:

- Windows: C:\Users\Alice\file.txt
- Mac/Linux: /Users/Alice/file.txt

## ✗ Don't Do:

```
# Breaks on Windows  
path = 'folder/file.txt'  
  
# Breaks on Mac  
path = 'folder\\file.txt'
```

## ✓ Always Do:

```
path = os.path.join(  
    'folder',  
    'subfolder',  
    'file.txt'  
)  
# Works everywhere!
```

💡 **os.path.join()** = Write once, run anywhere!

# Building a File Analyzer

## Block 3: Complete Example (Part 1)

### 🔧 Helper Functions:

```
def get_extension(filename):
    """Get normalized file extension."""
    return os.path.splitext(filename)[1][1:].lower()

def format_size(bytes):
    """Convert bytes to human-readable format."""
    for unit in ['B', 'KB', 'MB', 'GB']:
        if bytes < 1024:
            return f"{bytes:.1f} {unit}"
        bytes /= 1024
```

### 📊 Example Usage:

```
get_extension("photo.JPG")
→ "jpg"
```

```
format_size(1536000)
→ "1.5 MB"
```

## File Analyzer: Main Logic

### Block 3: Complete Example (Part 2)

```
def analyze_directory(path):
    """Return statistics about directory contents."""
    if not os.path.exists(path):
        return None

    stats = {
        'total_files': 0,
        'total_size': 0,
        'extensions': {}
    }

    for item in os.listdir(path):
        full_path = os.path.join(path, item)

        if os.path.isfile(full_path):
            stats['total_files'] += 1
            stats['total_size'] += os.path.getsize(full_path)

            ext = get_extension(item) or 'no extension'
            stats['extensions'][ext] = \
                stats['extensions'].get(ext, 0) + 1

    return stats
```

⌚ Returns dictionary with complete analysis!

# File Analyzer: Beautiful Output

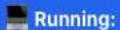
## Block 3: Complete Example (Part 3)

```
def main():
    parser = argparse.ArgumentParser(
        description='Analyze directory'
    )
    parser.add_argument('--path', default='.')
    args = parser.parse_args()

    stats = analyze_directory(args.path)

    print(f"\nAnalyzing: {args.path}")
    print("=" * 50)
    print(f"Total files: {stats['total_files']}")
    print(f"Total size: {format_size(stats['total_size'])}")
    print(f"\nFile types:")

    for ext, count in sorted(stats['extensions'].items()):
        print(f"  {ext:15} : {count:3} files")
```



Running:  
\$ python analyzer.py --path Downloads/

```
Analyzing: Downloads/
=====
Total files: 47
Total size: 234.5 MB
```

# File Organizer: Project 1 Pattern

## Block 3: Bringing It All Together

### Category Mapping:

```
def get_category(extension):
    """Map extension to category folder."""
    categories = {
        'jpg': 'Images', 'png': 'Images',
        'pdf': 'Documents', 'txt': 'Documents',
        'mp3': 'Music'
    }
    return categories.get(extension.lower(), 'Other')
```



**photo.JPG**  
→ Images/



**report.PDF**  
→ Documents/



**song.mp3**  
→ Music/

## File Organizer: Main Logic

### Block 3: The organize\_files Function

```
def organize_files(source, dest, dry_run=False):
    """Organize files by type."""
    # Create category folders
    for category in ['Images', 'Documents', 'Music', 'Other']:
        os.makedirs(os.path.join(dest, category), exist_ok=True)

    # Process files
    count = 0
    for filename in os.listdir(source):
        filepath = os.path.join(source, filename)

        if not os.path.isfile(filepath):
            continue

        ext = os.path.splitext(filename)[1][1:]
        category = get_category(ext)
        dest_path = os.path.join(dest, category, filename)

        if dry_run:
            print(f"Would move: {filename} → {category}/")
        else:
            shutil.move(filepath, dest_path)
            print(f"✓ {filename} → {category}/")
            count += 1
```

⌚ **dry\_run parameter = safe testing!**

# Error Handling Preview

## Block 3: What Could Go Wrong?

### ⚠ Common Errors:

```
# FileNotFoundError  
shutil.move('missing.txt', 'dest/')

# PermissionError  
os.remove('/system/protected.txt')

# FileExistsError  
shutil.move('file.txt', 'existing_file.txt')
```

### ✓ Basic Handling:

```
try:  
    shutil.move(source, dest)  
    print(f"✓ Moved {filename}")  
except FileNotFoundError:  
    print(f"✗ File not found: {filename}")  
except PermissionError:  
    print(f"✗ No permission: {filename}")  
except Exception as e:  
    print(f"✗ Error: {e}")
```



Note: Full error handling next week!

# Testing Your Scripts

## Block 3: Safe Testing Strategy



- ✗ Test on real files first
- ✗ Test on important directories
- ✗ Skip dry-run testing



1. Create test directory
2. Test with --dry-run
3. Check preview
4. Run on test directory
5. Verify results
6. NOW use on real files

### Sample Test Structure:

```
test/  
  └── photo.jpg  
  └── song.mp3  
  └── report.pdf
```

```
$ python organizer.py --source test/ --dest output/ --dry-run
```

# Best Practices Checklist

## Block 3: Production-Ready Scripts

### Structure:

- Docstring at top
- Imports at top
- Functions for reusable logic
- main() function with argparse
- if \_\_name\_\_ == '\_\_main\_\_':

### Quality:

- Descriptive names
- Comments for complex logic
- os.path.join() for paths
- Input validation
- Helpful error messages
- F-strings for output

### Functionality:

- Works from command line
- Provides feedback
- Accepts arguments
- Handles basic errors



Professional code = Clean + Safe + User-friendly

# Week 3 Complete! 🎉

Block 3: What You Learned Today

## Block 1: Functions & Data

- Functions (reusable code)
- Tuples (immutable)
- Dictionaries (key-value)
- Multiple returns

## Block 2: Complete Scripts

- input() and argparse
- String operations
- F-strings formatting
- \_\_name\_\_ pattern

## Block 3: File Systems

- os module operations
- Cross-platform paths
- shutil move/copy
- Complete examples

## 🚀 Next Week:

Project 1 Presentations!