## Node

- # numUnits: int
- # description: string
- # measure string
- # nextNode: Node \*

## + Node ():

- + Node (string, string, int):
  - + geNumUnits (): int
- + getDescription ( ): string
  - + getMeasure ( ): string
- + getNextNode (): Node\*
  - + setNumUnits (int):
- + setDescription (string):
  - + setMeasure (string):
- + setNextNode (Node\*):

## List

- first : Node \*
- last : Node \*
- ptrNode : Node \*

## + List ():

- + push\_back ( Node\*):
- + push\_front ( Node\* ):
- + pop\_back ( ): Node\*
- + pop\_front ( ): Node\*
- + getFirst ( ) : Node\*
- + getLast (): Node\*