EMPLOYEE

empNum: Int
name: string
strAddress: string
phNum: string
wage: double
hrsWorked: double

```
+ Employee ():
+ Employee (:int, :string, :string, :string, :double, :double):

+ getEmpNum (): int
+ getName (): string
+ getPhNum (): string
+ getWage (): double
+ getHrsWorked (): double

+ setEmpNum (:int): void
+ setName (:string): void
+ setStrAddress (:string): void
+ setPhNum (:string): void
+ setPhNum (:string): void
+ setHrsWorked (:double): void
+ setHrsWorked (:double): void
```