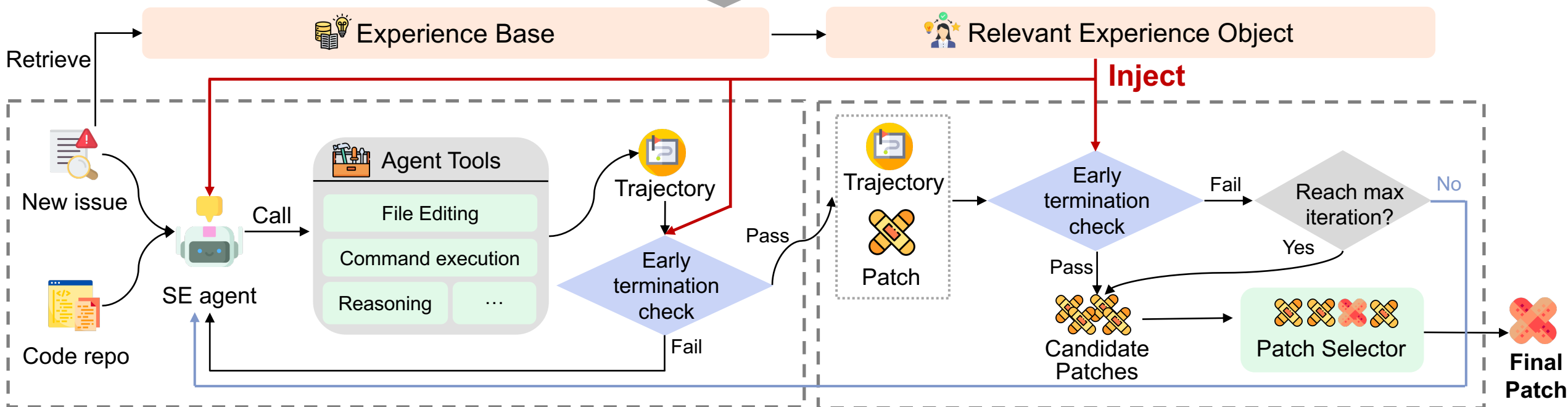
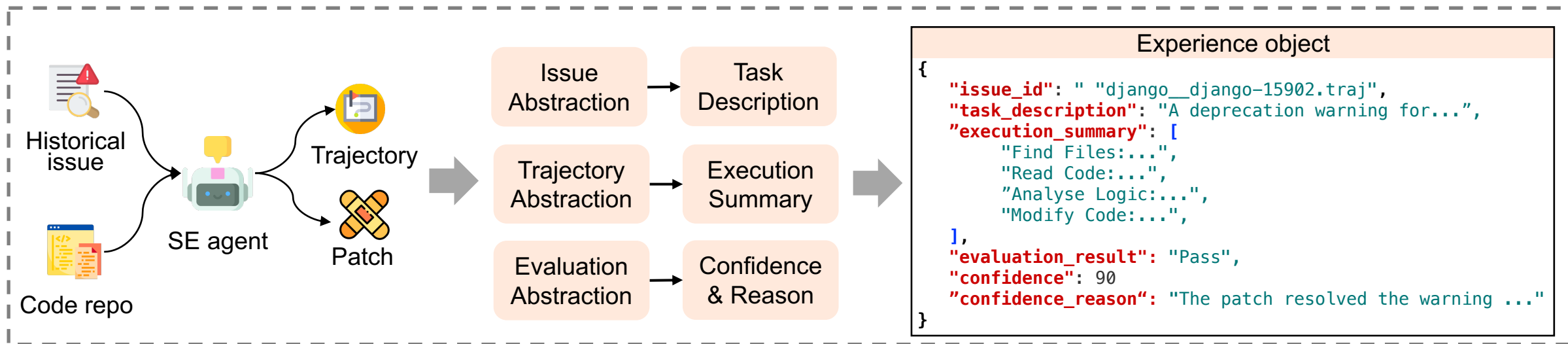


1. Experience Generation



2. Experience-Driven Patch Generation

3. Experience-Driven Patch Selection