

X1: Scheme basics

Please submit your answers (as a *.scm*, *.ss* or *.txt* file) to marcin.kruczyk@icm.uu.se within a week (September 9).

Task 1: Introduction

What value is returned by evaluating each of the following expressions (in order)?

1. 2
2. 12.1234
3. (+ 2 1)
4. (+ 2 1.0)
5. (+ (* 2 3) 4)
6. (define age-of-adam 23)
7. (define age-of-eva 24)
8. (> age-of-adam age-of-eva)
9. (define x 1.4142)
10. (define y (* x x))
11. y
12. (+ x y)
13. +
14. (+)
15. (lambda (a b) (+ (* a a) (* b b)))
16. ((lambda (a) (+ a a)) 5)
17. ((lambda (x) (* 2 x)) x)
18. (define (foo arg)
 (+ arg 3))
19. (foo)
20. (define (fee)
 (+ x 5)
 x)
21. (fee)
22. (define (fi arg)
 (* 2 arg)
 (+ 3 arg))
23. (fi)

Task 2: Lambda expressions

Test the following lambda expressions by applying them to different arguments. What are the results? Explain in words what they do.

1. (lambda (x) x)
2. (lambda () 2)
3. (lambda (a b) (+ a b))
4. (lambda (a b) ((lambda (a) (+ b a)) (+ a 1)))

Translate the following mathematical formulae to lambda expressions. Apply the lambda expressions on different values.

1. $\sqrt{x^2}$
2. $\frac{b \cdot h}{2}$
3. $\sqrt{a^2 + b^2}$
4. $celsius \cdot 1.8 + 32$

Task 3: Fahrenheit

In the previous exercise, you defined a lambda expression that converted degrees in Celsius to Fahrenheit. Create a procedure that does the opposite, i.e. converts from Fahrenheit to Celsius.

Procedure:

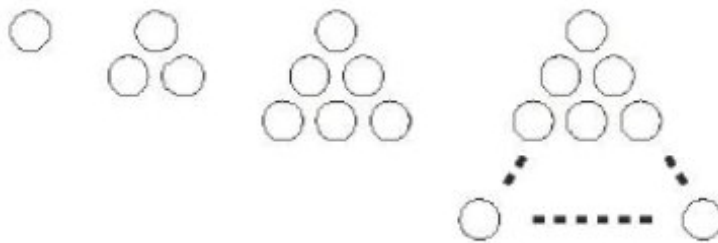
fahrenheit->celsius: number -> number

Example:

```
(fahrenheit->celsius 200)
;Value: 93.33333333333333
(fahrenheit->celsius 100)
;Value: 37.77777777777778
(fahrenheit->celsius 70)
;Value: 21.11111111111111
```

Task 4: How many pins?

In bowling one often uses ten pins positioned on four rows. How many pins are needed for five rows, six rows, or n rows (where n is a positive integer)?



1. Write a procedure that calculates the number of pins needed for n rows. The procedure should generate a recursive process. Name it **number-of-pins-rec**.
2. Same task as above, but the procedure should generate an iterative process. Name it **number-of-pins-it**.
3. Use the substitution model to show the evaluation of the following two expressions:
 - (number-of-pins-rec 4)
 - (number-of-pins-it 4)

Procedure:

number-of-pins-x: number -> number

Example:

```
(number-of-pins-x 1000)
;Value: 500500
```

Task 5: Exponentiation

Write a recursive procedure

my-expt: number x number -> number

that takes two arguments; a base and a number, and returns the base b raised to the power of the number n, i.e. b^n .

Using the following hint; $b^{2n} = (b^2)^n$, write a new recursive procedure called **fast-expt**.

Task 6: Testing for primality

There exist many different procedures for testing primality of numbers. One way to test if a number is a prime is to find the number's divisors. If a number n is prime then n equals the smallest integral divisor of n .

Implement a procedure that tests if a number is a prime based on the above method.

Another method is related to Fermat's little theorem:

If n is a prime number and a is any positive integer less than n , then a raised to the n th power is congruent to a modulo n .

Two numbers are said to be congruent modulo n if they both have the same remainder when divided by n . Trying a random number $a < n$, one can be sure that n is not prime if the remainder of a^n modulo n is not equal to a . However, the opposite does not always hold, i.e. a number n is not always prime if the remainder of a^n modulo n is equal to a . By trying more and more random $a < n$, one can get more confident that n is prime. This algorithm is known as the Fermat test.

Implement a Fermat test procedure.

Hints:

Use primitive procedures such as *random*, *modulo* and *remainder*.

Try to abstract the different parts of the methods into primitive procedures.