Python Lab Class-01

Review on Git and GitHub

What is Git

Git is a popular version control system.

It is used for

- Tracking code changes
- Tracking who made changes
- Coding collaboration

What does Git do?

- Manage projects with Repositories
- Clone a project to work on a local copy
- Control and track changes with Staging and Committing
- Branch and Merge to allow for work on different parts and versions
- Pull the latest version of the project to a local copy
- Push local updates to the main project

Working with Git

- Initialize Git on a folder, making it a Repository
- Git now creates a hidden folder to keep track of changes in that folder
- When a file is changed, added or deleted, it is considered modified
- You select the modified files you want to Stage
- The Staged files are Committed, which prompts Git to store a permanent snapshot of the files



- Git allows you to see the full history of every commit.
- You can revert back to any previous commit.
- Git does not store a separate copy of every file in every commit, but keeps track of changes made in each commit!

Download and Install Git

use this website to download git: https://www.git-scm.com/

to check if Git is properly installed use the below command:

git --version

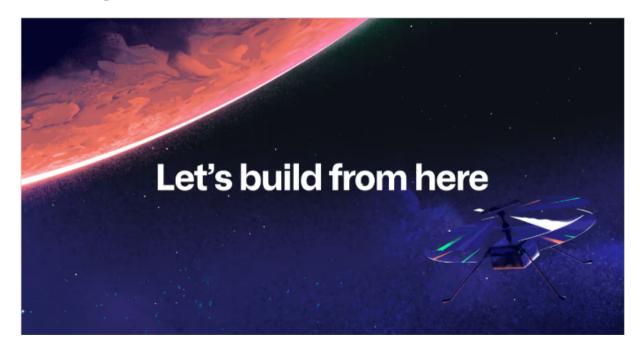
Command Prompt

Microsoft Windows [Version 10.0.22000.1574]
(c) Microsoft Corporation. All rights reserved.

C:\Users\efrem>git version
git version 2.39.2.windows.1

Create GitHub Account

- GitHub makes tools that use Git.
- To use git first we should have to Create GitHub Account.





Start work on git

- Configure Git
 - **Note:** Remember use the same username and e-mail address as GitHub account in the Git config.

```
git config --global user.name " "
git config --global user.email " "
```

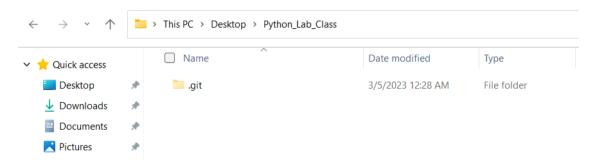
- Create project folder
 - mkdir Python_Lab_Class
 - cd Python_Lab_Class
 - Command Prompt

```
C:\Users\efrem>cd Desktop
C:\Users\efrem\Desktop>mkdir Python_Lab_Class
C:\Users\efrem\Desktop>cd Python_Lab_Class
C:\Users\efrem\Desktop\Python_Lab_Class>
```

- Initialize Git
 - o git init

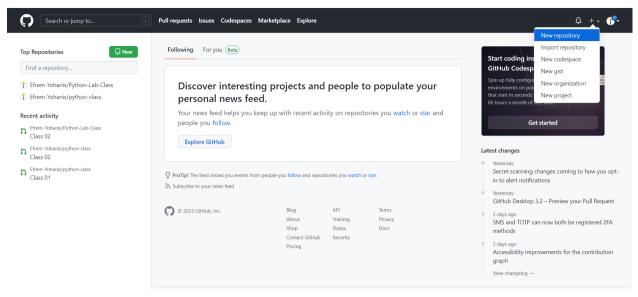
```
C:\Users\efrem\Desktop\Python_Lab_Class>git init
Initialized empty Git repository in C:/Users/efrem/Desktop/Python_Lab_Class/.git/
C:\Users\efrem\Desktop\Python_Lab_Class>_
```

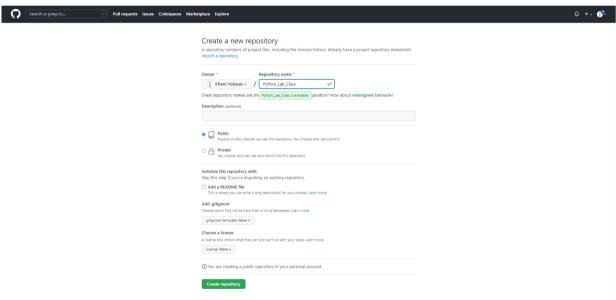
Git creates a hidden folder to keep track of changes.

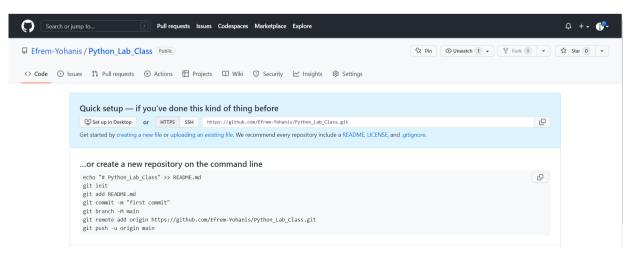




• Create a Repository on GitHub





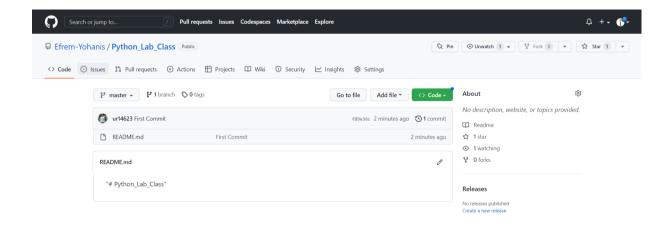




To Push Local Repository to GitHub Run Following command

- o echo "# Python_Lab_Class" >> README.md
- git add README.md
- git commit -m "first commit"
- o git branch -M master
- git remote add origin https://github.com/Efrem-Yohanis/Python_Lab_Class.git
- o git push --set-upstream origin master

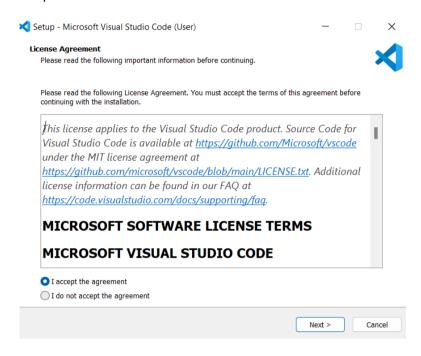
```
C:\Users\efrem\Desktop\Python_Lab_Class>git init
Reinitialized existing Git repository in C:/Users/efrem/Desktop/Python_Lab_Class/.git/
C:\Users\efrem\Desktop\Python_Lab_Class>git add README.md
C:\Users\efrem\Desktop\Python_Lab_Class>git commit -m "First Commit"
[master (root-commit) f89e36c] First Commit
1 file changed, 1 insertion(+)
create mode 100644 README.md
C:\Users\efrem\Desktop\Python_Lab_Class>git remote add origin https://github.com/Efrem-Yohanis/Python_Lab_Class.git
error: remote origin already exists.
C:\Users\efrem\Desktop\Python_Lab_Class>git push --set-upstream origin master
Enumerating objects: 3, done.
Counting objects: 100% (3/3), done.
Writing objects: 100% (3/3), 243 bytes | 121.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
To https://github.com/Efrem-Yohanis/Python_Lab_Class.git
* [new branch] master -> master
branch 'master' set up to track 'origin/master'.
C:\Users\efrem\Desktop\Python_Lab_Class>
```



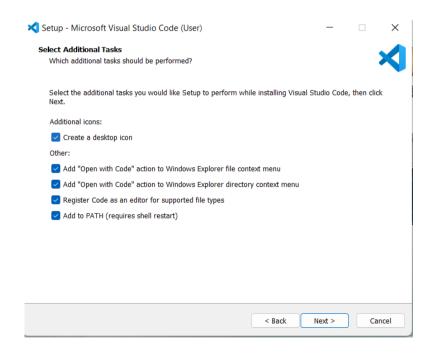


Install Code Editor (Vscode)

- Use this link to download vscode https://code.visualstudio.com/docs/?dv=win
- Installation step are:

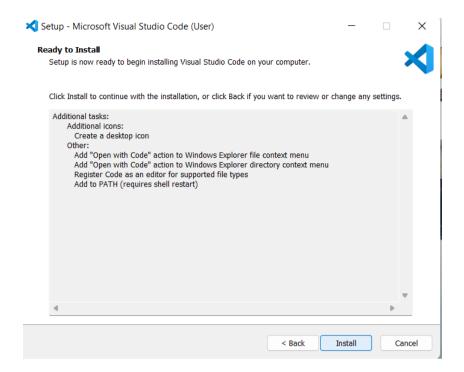


Next

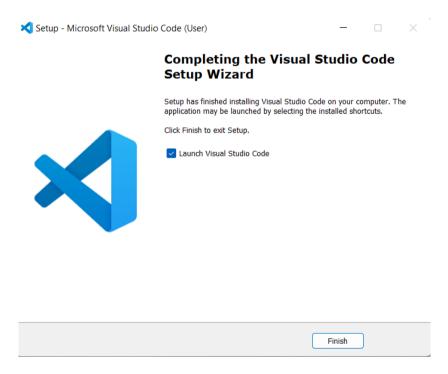


Next





Install



Finish



We can now open our project file in Vscode after fully installing it.

Two method to open project file in Vscode.

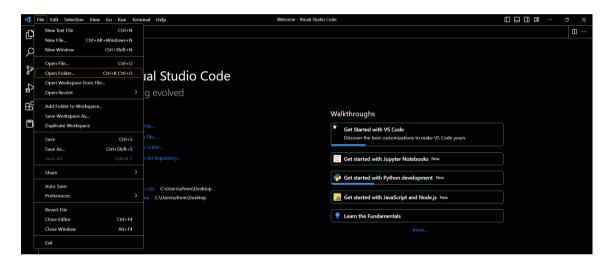
1.CMD

• Navigate in to project folder and type code.

```
C:\Users\efrem\Desktop\Python_Lab_Class>code ._
```

2. Vscode

o open Vscode → File → Open File



Download and Install Python.

• Use This Link to download python <u>Download Python - Python.org</u>



- Installation step are the following.
 - o check on add python.exe to PATH → Install Now



o To check if Python is properly installed use the below command:

python --version

Command Prompt

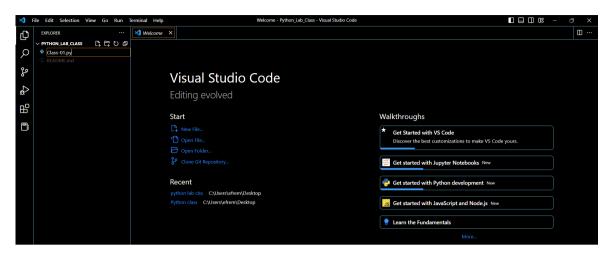
C:\Users\efrem\Desktop\Python_Lab_Class>python --version
Python 3.11.2

C:\Users\efrem\Desktop\Python_Lab_Class>



My First Python Code.

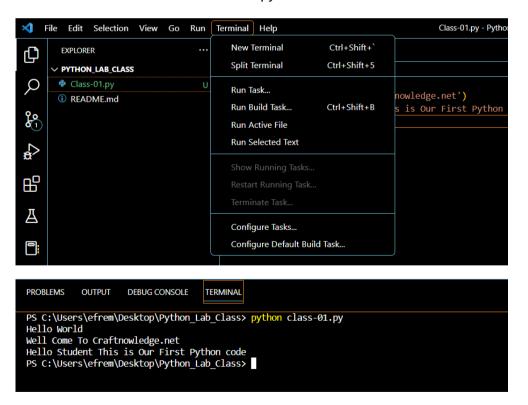
o Create python file with name Class-01.py in Vscode



Type the following code

print 'Hello World'

- To run (execute) our code.
 - 1. using Terminal or CMD
 - i. Terminal → New Terminal → python < file name >





Python Comment

Comments are lines that exist in computer programs that are ignored by compilers and interpreters. Using comments in programs can make code more readable for humans, as it provides some information or explanation about what each part of a program is doing.

- Comments can be used to explain Python code.
- Comments can be used to make the code more readable.
- Comments can be used to prevent execution when testing code.

1. Single line comment Comments

starts with #, and Python will ignore them:

Comments can be placed at the end of a line, and Python will ignore the rest of the line:

2. Multiline Comments

Python does not really have a syntax for multiline comments.

To add a multiline comment you could insert a # for each line:

```
#This is a comment

#written in

#more than just one line
print("Hello, World!")
```

Or, not quite as intended, you can use a multiline string. Since Python will ignore string literals that are not assigned to a variable, you can add a multiline string (triple quotes) in your code, and place your comment inside it:

```
This is a comment

written in

more than just one line

"""

print("This is Multiline comment")
```



Python Variables and Assignments

A variable is a string of characters and numbers associated with a piece of information.

In Python, variables need not be **declared** or defined in advance, as is the case in many other programming languages.

A Python variable is a symbolic name that is a reference or pointer to an object

The **assignment operator**, denoted by the "=" symbol, is the operator that is used to assign values to variables in Python.

```
n = 300
Name= 'Icraft'
Age= 14
price= 200.34
is_active= True
print Name
print Age
print price
print is_Paid
```

Variable Names

variable names in Python can be any length and can consist of

- uppercase and lowercase letters (A-Z, a-z),
- digits (0-9), and the
- underscore character ().

Note The first character of a variable name cannot be a digit.



Data Type

Variables can store data of different types, and different types can do different things.

Python has the following data types built-in by default, in these categories:

Text Type:	str
Numeric Types:	int, float, complex
Sequence Types:	list, tuple
Mapping Type:	dict
Boolean Type:	True, False

1. Python String Data Type

- Python Strings are identified as a contiguous set of characters represented in the quotation marks.
- Python allows for either pairs of single or double quotes.
- Subsets of strings can be taken using the slice operator ([] and [:]) with
- indexes starting at 0 in the beginning of the string, and working their way from -1 at the end.
- Plus (+) sign is the string concatenation operator
- Asterisk (*) is the repetition operator in Python.

Example

```
str = 'Hello World!'

print (str)  # Prints complete string

print (str[0])  # Prints first character of the string

print (str[2:5])  # Prints characters starting from 3rd to 5th

print (str[2:])  # Prints string starting from 3rd character

print (str * 2)  # Prints string two times

print (str + "TEST") # Prints concatenated string
```

Note we'll learn more about string in coming class.



2. Python Numeric Data Type

Python supports three different numerical types -

1.int: integers are zero, positive or negative whole numbers without a fractional part.

Example.

```
int_1 = 0
int_2 = 100
int_3=-10
int_4= 1234567890
```

2.float (floating point real values): floating point numbers (float) are positive and negative real numbers with a fractional part denoted by the decimal symbol.

Example.

```
float_1=1234.56
float_2=3.142
float_3=-1.55
float_4=0.23
```

3.complex (complex numbers): A complex number is a number with real and imaginary components.

For example,

```
complex_num = 5 + 6i
```

5 is the real component and 6 multiplied by j is an imaginary component.



3. Python Sequence Data Type

1. **Python List** Data type is a **mutable** sequence type. A list object contains one or more items of different data types in the square brackets [] separated by a comma.

Example:

```
Student_List= "Abebe", "Kebed", "Chala"

print Student_List 0

print Student_List 1

print Student_List 2

print Student_List
```

Note we'll learn more about List in coming class.

2. **Python -Tuple** is an immutable (unchangeable) collection of elements of different data types. It is an ordered collection, so it preserves the order of elements in which they were defined.

Tuples are defined by enclosing elements in parentheses (), separated by a comma. The following declares a tuple type variable.

```
names_tuple = 'Abebe' 'Kebed' 'Chala' # string tuple

print names_tuple 0

print names_tuple 1

print names_tuple 2

print names_tuple
```

Note:- The primary difference between tuples and lists is that **tuples are immutable as opposed to lists which are mutable.**

Therefore, it is possible to change a list but not a tuple. The contents of a tuple cannot change once they have been created in Python due to the immutability of tuples.

Note we'll learn more about Tuple in coming class.



4. Python Mapping Data Type

Python - Dictionary:-The dictionary is an unordered collection that contains key : value pairs separated by commas inside curly brackets.

```
capitals = "USA" "Washington D.C." "France" "Paris" "India" "New Delhi"
print capitals 'USA'
print capitals 'France'
print capitals 'India'
print capitals
```

The left side of: is a key, and the right side is a value. The key should be unique and an immutable object. A number, string or tuple can be used as key.

Note we'll learn more about Dictionary in coming class.

5. Python Boolean Data Type

Booleans represent one of two values: True or False.

In programming you often need to know if an expression is True or False.

```
print 10 > 9
print 10 == 9
print 10 < 9
```



Python Operators

Arithmetic Operators

Arithmetic operators perform the common mathematical operation on the numeric operands.

The following table lists all the arithmetic operators in Python:

Operator	Name	Example	
+	Addition	x + y	
-	Subtraction	x - y	
*	Multiplication	x * y	
1	Division	x / y	
%	Modulus	x % y	
**	Exponentiation	x ** y	
//	Floor division	x // y	

1. Addition Operators: - Adds values on either side of the operator.

```
x=5 y=10
z=x + y
print z
import operator
z=operator.add(x, y)
print z
```



2. Subtraction Operators: - Subtracts right hand operand from left hand operand.

```
Example.
```

```
x=5 y=10
z=x - y
print z
import operator
z=operator.sub(x, y)
print z
```

3. Multiplication Operators:- Multiplies values on either side of the operator.

Example.

```
x=5 y=10
z=x * y
print z
import operator
z=operator.mul(x, y)
print z
```

4. Division Operators:- Divides left hand operand by right hand operand.

```
x=5 y=10
z=x/y
print z
import operator
z=operator.truediv(x, y)
print z
```



5. **Modulus Operators:-** Divides left hand operand by right hand operand and returns remainder.

Example.

```
x=5 y=10
z=x % y
print z
import operator
z=operator.mod(x, y)
print z
```

6. Exponentiation Operators: - Performs exponential (power) calculation on operators.

Example.

```
x=5 y=10
z=x ** y
print z
import operator
z=operator.pow(x, y)
print z
```

7. Floor division Operators The division of operands where the result is the quotient in which the digits after the decimal point are removed. But if one of the operands is negative, the result is floored, i.e., rounded away from zero (towards negative infinity) –

```
x=5 y=10
z=x // y
print z
import operator
z=operator.floordiv(x, y)
print z
```



Division vs Floor division — division vs floor division

The result of regular division is **always** a float, whereas if one of the operands is a float in *floor* division, then the output will be a float.

Operator Precedence

The order of operation for arithmetic operators follows **PEMDAS** rule.

- Parenthesis,
- Exponentiation
- Multiplication
- Division
- Addition
- Subtraction

Associativity rule will be followed for operators with the same precedence.

All the operators, except exponentiation(**) follow the left to right associativity.

Multiplication and Division the have same precedence

Addition and Subtraction the have same precedence

Example calculate the following exertions.

(43+13-9/3*7)

solution

Interpreter encounters the parenthesis (. Hence it will be evaluated first).

Precedence of (/,*) > Precedence of (+,-)

In this case, the precedence of multiplication and division is equal, but further, they will be evaluated according to the left to right associativity.

Associativity rule will be followed for operators with the same precedence.

This expression will be evaluated from left to right, 9/3*7=3*7=21

Now, our expression has become 43+13-21

Left to right Associativity rule will be followed again. So, our final value of expression will be, 43+13-21=56-21=35

