

- The processing time for one video frame or image.
 - Around 33 ms
- How does the processing time change when you add the bright spot detection?
 - It does not effect the fps when using built in functions
- Is the processing time identical when you do not display the image?
 - yes
- How does your for-loop implementation compare to the built-in function?
 - It goes from around 30 fps to around 1-2 fps
- Moving your hand in front of the camera, estimate the latency between image capture and display.
 - The latency is really low, I would guess just a small fraction of a second, maybe 0.1 second
- Is the latency different when capturing from a mobile phone?
 - no