

作业题目 4：乘法指令和过程调用

一、输出九九乘法表

基本要求：至少实现一个过程调用，能正确调用并返回。（Call 和 ret 指令）
结果输出：

```
C:\>9
The 9mul9 table:
9×1=9  9×2=18  9×3=27  9×4=36  9×5=45  9×6=54  9×7=63  9×8=72  9×9=81
8×1=8  8×2=16  8×3=24  8×4=32  8×5=40  8×6=48  8×7=56  8×8=64
7×1=7  7×2=14  7×3=21  7×4=28  7×5=35  7×6=42  7×7=49
6×1=6  6×2=12  6×3=18  6×4=24  6×5=30  6×6=36
5×1=5  5×2=10  5×3=15  5×4=20  5×5=25
4×1=4  4×2=8   4×3=12  4×4=16
3×1=3  3×2=6   3×3=9
2×1=2  2×2=4
1×1=1

C:\>
```

- 1) 用 Call 和 ret 指令实现过程调用，过程（process）中需要用到主过程中寄存器资源（掌握寄存器在过程调用前后的保存和恢复）。←
- 2) 复习双循环的实现；←
- 3) 用 C 语言实现后察看反汇编代码并加注释；←

结果输出：

```
C:\>mul.exe
The 9mul9 table:
9×1=9  9×2=18  9×3=27  9×4=36  9×5=45  9×6=54  9×7=63  9×8=72  9×9=81
8×1=8  8×2=16  8×3=24  8×4=32  8×5=40  8×6=48  8×7=56  8×8=64
7×1=7  7×2=14  7×3=21  7×4=28  7×5=35  7×6=42  7×7=49
6×1=6  6×2=12  6×3=18  6×4=24  6×5=30  6×6=36
5×1=5  5×2=10  5×3=15  5×4=20  5×5=25
4×1=4  4×2=8   4×3=12  4×4=16
3×1=3  3×2=6   3×3=9
2×1=2  2×2=4
1×1=1

C:\>_
```

用 C 语言实现后查看反汇编代码：

```

00000001400013bd <main>:
{
    int result = num1 * num2;
    printf("%d*%d=%d\t", num1, num2, result);
}
int main()
{
    1400013bd: 55                      push   %rbp
    1400013be: 48 89 e5                mov    %rsp, %rbp
    1400013c1: 48 83 ec 30              sub    $0x30, %rsp
    1400013c5: e8 c2 00 00 00          call   14000148c <__main>
        for (int i = 9; i >= 1 ; i--) {
    1400013ca: c7 45 fc 09 00 00 00    movl   $0x9, -0x4(%rbp)
    1400013d1: eb 30                  jmp    140001403 <main+0x46>
        for (int j = 1; j <= i; j++) {
    1400013d3: c7 45 f8 01 00 00 00    movl   $0x1, -0x8(%rbp)
    1400013da: eb 11                  jmp    1400013ed <main+0x30>
            mul(i, j);
    1400013dc: 8b 55 f8                mov    -0x8(%rbp), %edx
    1400013df: 8b 45 fc                mov    -0x4(%rbp), %eax
    1400013e2: 89 c1                  mov    %eax, %ecx
    1400013e4: e8 97 ff ff ff          call   140001380 <mul>
        for (int j = 1; j <= i; j++) {
    1400013e9: 83 45 f8 01              addl   $0x1, -0x8(%rbp)
    1400013ed: 8b 45 f8                mov    -0x8(%rbp), %eax
    1400013f0: 3b 45 fc                cmp    -0x4(%rbp), %eax
    1400013f3: 7e e7                  jle    1400013dc <main+0x1f>
    }
    printf("\n");
    1400013f5: b9 0a 00 00 00          mov    $0xa, %ecx
    1400013fa: e8 59 46 00 00          call   140005a58 <putchar>
        for (int i = 9; i >= 1 ; i--) {
    1400013ff: 83 6d fc 01              subl   $0x1, -0x4(%rbp)
    140001403: 83 7d fc 00              cmpl   $0x0, -0x4(%rbp)
    140001407: 7f ca                  jg    1400013d3 <main+0x16>
    }
    return 0;
    140001409: b8 00 00 00 00          mov    $0x0, %eax
    14000140e: 48 83 c4 30              add    $0x30, %rsp
    140001412: 5d                     pop    %rbp
    140001413: c3                     ret
    140001414: 90                     nop
    140001415: 90                     nop
    140001416: 90                     nop
    140001417: 90                     nop
    140001418: 90                     nop
    140001419: 90                     nop
}

```

```
int main()
{
    1400013bd: 55          push    %rbp           ; 保存旧的基址
指针
    1400013be: 48 89 e5    mov     %rsp,%rbp       ; 设置新的基址
指针
    1400013c1: 48 83 ec 30 sub     $0x30,%rsp      ; 在栈上分配 48 字
节空间
    1400013c5: e8 c2 00 00 00 call    14000148c <_main>   ; 调用运行时初始化
```

```
for (int i = 9; i >= 1 ; i--) {  
1400013ca: c7 45 fc 09 00 00 00 movl    $0x9,-0x4(%rbp)          ; i = 9  
1400013d1: eb 30                jmp     140001403 <main+0x46>    ; 跳转到循环条件检查
```

```
for (int j = 1; j <= i; j++)  
1400013d3: c7 45 f8 01 00 00 00 movl    $0x1,-0x8(%rbp)          ; j = 1  
1400013da: eb 11                jmp     1400013ed <main+0x30>    ; 跳转到内层循环条件检查
```

```
mul(i, j);  
1400013dc: 8b 55 f8            mov     -0x8(%rbp),%edx        ; 加载 j 到 EDX (第二个参数)  
1400013df: 8b 45 fc            mov     -0x4(%rbp),%eax        ; 加载 i 到 EAX  
1400013e2: 89 c1            mov     %eax,%ecx        ; 移动 i 到 ECX (第一个参数)  
1400013e4: e8 97 ff ff ff    call    140001380 <mul>        ; 调用 mul 函数
```

```
for (int j = 1; j <= i; j++)  
1400013e9: 83 45 f8 01        addl    $0x1,-0x8(%rbp)        ; j++  
1400013ed: 8b 45 f8            mov     -0x8(%rbp),%eax        ; 加载 j 到 EAX  
1400013f0: 3b 45 fc            cmp    -0x4(%rbp),%eax        ; 比较 j 和 i  
1400013f3: 7e e7            jle    1400013dc <main+0x1f>    ; 如果 j <= i, 继续内层循环
```

```
printf("\n");  
1400013f5: b9 0a 00 00 00    mov     $0xa,%ecx        ; 加载换行符'\n'到 ECX  
1400013fa: e8 59 46 00 00    call    140005a58 <putchar>    ; 调用 putchar 输出换行
```

```
for (int i = 9; i >= 1 ; i--) {  
1400013ff: 83 6d fc 01        subl    $0x1,-0x4(%rbp)        ; i--  
140001403: 83 7d fc 00        cmpl    $0x0,-0x4(%rbp)        ; 比较 i 和 0  
140001407: 7f ca            jg    1400013d3 <main+0x16>    ; 如果 i > 0, 继续外层循环
```

```
return 0;  
140001409: b8 00 00 00 00    mov     $0x0,%eax        ; 返回值 0  
14000140e: 48 83 c4 30        add    $0x30,%rsp        ; 释放栈空间  
140001412: 5d                pop    %rbp        ; 恢复旧的基址  
指针  
140001413: c3                ret     ; 返回操作系统
```

```

140001414: 90          nop           ; 空操作
140001415: 90          nop           ; 空操作
140001416: 90          nop           ; 空操作
}

void mul(int num1, int num2)
{
    140001380: 55         push  %rbp
    140001381: 48 89 e5   mov   %rsp,%rbp
    140001384: 48 83 ec 30 sub   $0x30,%rsp
    140001388: 89 4d 10   mov   %ecx,0x10(%rbp)
    14000138b: 89 55 18   mov   %edx,0x18(%rbp)
        int result = num1 * num2;
    14000138e: 8b 45 10   mov   0x10(%rbp),%eax
    140001391: 0f af 45 18 imul 0x18(%rbp),%eax
    140001395: 89 45 fc   mov   %eax,-0x4(%rbp)
        printf("%d*%d=%d\t", num1, num2, result);
    140001398: 44 8b 45 fc mov   -0x4(%rbp),%r8d
    14000139c: 8b 55 18   mov   0x18(%rbp),%edx
    14000139f: 8b 45 10   mov   0x10(%rbp),%eax
    1400013a2: 48 8d 0d 57 lea   0x5c57(%rip),%rcx      # 140007000 <.rdata>
    1400013a9: 45 89 c1   mov   %r8d,%r9d
    1400013ac: 41 89 d0   mov   %edx,%r8d
    1400013af: 89 c2     mov   %eax,%edx
    1400013b1: e8 7a 0c 00 call  140002030 <__mingw_printf>
}
    1400013b6: 90         nop           ;
    1400013b7: 48 83 c4 30 add   $0x30,%rsp
    1400013bb: 5d         pop   %rbp
    1400013bc: c3         ret           

int main()
{
    1400013bd: 55         push  %rbp           ; 保存旧的基址
指针
    1400013be: 48 89 e5   mov   %rsp,%rbp       ; 设置新的基址
指针
    1400013c1: 48 83 ec 30 sub   $0x30,%rsp       ; 在栈上分配 48 字
节空间
    1400013c5: e8 c2 00 00 call  14000148c <__main>     ; 调用运行时初始化

    for (int i = 9; i >= 1; i--) {
        1400013ca: c7 45 fc 09 00 00 00 movl  $0x9,-0x4(%rbp)      ; i = 9
        1400013d1: eb 30         jmp   140001403 <main+0x46>     ; 跳转到循环条
件检查

    for (int j = 1; j <= i; j++)
        1400013d3: c7 45 f8 01 00 00 00 movl  $0x1,-0x8(%rbp)      ; j = 1
        1400013da: eb 11         jmp   1400013ed <main+0x30>     ; 跳转到内层循
环条件检查

    mul(i, j);
    1400013dc: 8b 55 f8   mov   -0x8(%rbp),%edx       ; 加载 j 到 EDX(第
二个参数)
    1400013df: 8b 45 fc   mov   -0x4(%rbp),%eax       ; 加载 i 到 EAX
    1400013e2: 89 c1     mov   %eax,%ecx           ; 移动 i 到 ECX

```

(第一个参数)

```
1400013e4: e8 97 ff ff ff    call    140001380 <mul>          ; 调用 mul 函数

for (int j = 1; j <= i; j++) {
1400013e9: 83 45 f8 01      addl    $0x1,-0x8(%rbp)        ; j++
1400013ed: 8b 45 f8          mov     -0x8(%rbp),%eax       ; 加载 j 到 EAX
1400013f0: 3b 45 fc          cmp     -0x4(%rbp),%eax       ; 比较 j 和 i
1400013f3: 7e e7          jle    1400013dc <main+0x1f>    ; 如果 j <= i, 继续内
```

层循环

```
printf("\n");
1400013f5: b9 0a 00 00 00    mov     $0xa,%ecx           ; 加载换行符'\n'到
ECX
1400013fa: e8 59 46 00 00    call    140005a58 <putchar>    ; 调用 putchar 输出换
行
```

```
for (int i = 9; i >= 1 ; i--) {
1400013ff: 83 6d fc 01      subl    $0x1,-0x4(%rbp)        ; i--
140001403: 83 7d fc 00      cmpl    $0x0,-0x4(%rbp)        ; 比较 i 和 0
140001407: 7f ca          jg     1400013d3 <main+0x16>    ; 如果 i > 0, 继续
外层循环
```

```
return 0;
140001409: b8 00 00 00 00    mov     $0x0,%eax           ; 返回值 0
14000140e: 48 83 c4 30      add    $0x30,%rsp          ; 释放栈空间
140001412: 5d               pop    %rbp             ; 恢复旧的基址
指针
140001413: c3               ret              ; 返回操作系统
140001414: 90               nop              ; 空操作
140001415: 90               nop              ; 空操作
140001416: 90               nop              ; 空操作
}
```

作业题目 4：乘法指令和过程调用

二、九九乘法表纠错

基本要求：检查 9*9 乘法表内数据是否正确，将不正确位置确定下来并显示在屏幕上；

如数据部分：

```
data segment
```

```
table db 7,2,3,4,5,6,7,8,9.....;9*9 表数据
```

```
    db 2,4,7,8,10,12,14,16,18
```

```
    db 3,6,9,12,15,18,21,24,27
```

```
    db 4,8,12,16,7,24,28,32,36
```

```
    db 5,10,15,20,25,30,35,40,45
```

```
    db 6,12,18,24,30,7,42,48,54
```

```
    db 7,14,21,28,35,42,49,56,63
```

```
    db 8,16,24,32,40,48,56,7,72
```

```
    db 9,18,27,36,45,54,63,72,81
```

```
.....
```

```
data ends
```

检查结果：

```
E:\masm5>9mul9
x y
1 1   error
2 3   error
4 5   error
6 6   error
8 8   error
accomplish!
```

- 1) 用 Call 和 ret 指令实现过程调用，过程（process）中需要用到主过程中寄存器资源（掌握寄存器在过程调用前后的保存和恢复）。
- 2) 复习双循环的实现；
- 3) 注意数据段的寻址方式；
- 4) 用 C 语言实现后察看反汇编代码并加注释；
观察把数据分别定义为全局和局部的区别。

结果输出：

```
C:\>errors.exe
x y
1 1   error
2 3   error
4 5   error
6 6   error
8 8   error
C:\>
```

C 语言反汇编结果以及备注如图所示：

```

int main()
{
    1400013ec: 55                      push    %rbp
    1400013ed: 48 89 e5                mov     %rsp,%rbp
    1400013f0: 48 83 ec 30             sub    $0x30,%rsp
    1400013f4: e8 c3 00 00 00          call   1400014bc <__main>
        printf("x y\n");
    1400013f9: 48 8d 05 0d 5c 00 00  lea    0x5c0d(%rip),%rax      # 14000700d <.rdata+0xd>
    140001400: 48 89 c1                mov     %rax,%rcx
    140001403: e8 80 46 00 00          call   140005a88 <puts>
        for (int i = 1; i <= 9 ; i++) {
    140001408: c7 45 fc 01 00 00 00  movl   $0x1,-0x4(%rbp)
    14000140f: eb 24                  jmp    140001435 <main+0x49>
        for (int j = 1; j <=9; j++) {
    140001411: c7 45 f8 01 00 00 00  movl   $0x1,-0x8(%rbp)
    140001418: eb 11                  jmp    14000142b <main+0x3f>
            mul(i, j);
    14000141a: b8 55 f8              mov    -0x8(%rbp),%edx
    14000141d: b8 45 fc              mov    -0x4(%rbp),%eax
    140001420: 89 c1                mov    %eax,%ecx
    140001422: e8 59 ff ff ff          call   140001380 <mul>
        for (int j = 1; j <=9; j++) {
    140001427: 83 45 f8 01           addl   $0x1,-0x8(%rbp)
    14000142b: 83 7d f8 09           cmpl   $0x9,-0x8(%rbp)
    14000142f: 7e e9                  jle    14000141a <main+0x2e>
        for (int i = 1; i <= 9 ; i++) {
    140001431: 83 45 fc 01           addl   $0x1,-0x4(%rbp)
    140001435: 83 7d fc 09           cmpl   $0x9,-0x4(%rbp)
    140001439: 7e d6                  jle    140001411 <main+0x25>
            }
        }
    14000143b: b8 00 00 00 00          mov    $0x0,%eax
    140001440: 48 83 c4 30             add    $0x30,%rsp
    140001444: 5d                   pop    %rbp
    140001445: c3                   ret    non
    140001446: 90

```

int main()

{

```

    1400013ec: 55                      push    %rbp          ; 保存旧的栈帧基址
    1400013ed: 48 89 e5                mov     %rsp,%rbp    ; 设置新的栈帧基址
    1400013f0: 48 83 ec 30             sub    $0x30,%rsp    ; 为局部变量分配 48 字

```

节栈空间

```
1400013f4: e8 c3 00 00 00          call   1400014bc <__main>; 调用 GCC 初始化函数
```

printf("x y\n");

```
1400013f9: 48 8d 05 04 50 00 00  lea    0x5004(%rip),%rax # 14000700d <.rdata+0xd>;
```

加载字符串地址

```
140001400: 48 89 c1                mov     %rax,%rcx      ; 第一个参数放入 rcx
```

(Windows 调用约定)

```
140001403: e8 80 46 00 00          call   140005a88 <puts>; 调用 puts 输出字符串
```

for (int i = 1; i <= 9 ; i++) {

```
140001408: c7 45 fc 01 00 00 00  movl   $0x1,-0x4(%rbp)  ; i = 1 存储在栈[rbp-4]
```

```
14000140f: eb 24                  jmp    140001435 <main+0x49>; 跳转到循环条件
```

检查

for (int j = 1; j <=9; j++) {

```
140001411: c7 45 f8 01 00 00 00  movl   $0x1,-0x8(%rbp)  ; j = 1 存储在栈[rbp-8]
```

```
140001418: eb 11                  jmp    14000142b <main+0x3f>; 跳转到内层循环
```

条件检查

```

mul(i, j);
14000141a: 8b 55 f8          mov    -0x8(%rbp),%edx ; j 放入 edx (第二个参数)
14000141d: 8b 45 fc          mov    -0x4(%rbp),%eax ; i 放入 eax
140001420: 89 c1              mov    %eax,%ecx ; i 放入 ecx (第一个参数)
140001422: e8 59 ff ff ff    call   140001380 <mul> ; 调用 mul 函数

for (int j = 1; j <=9; j++) {
140001427: 83 45 f8 01        addl   $0x1,-0x8(%rbp) ; j++
14000142b: 83 7d f8 09        cmpl   $0x9,-0x8(%rbp) ; 比较 j <= 9
14000142f: 7e e9              jle    14000141a <main+0x2e>; 如果 j<=9, 继续内层循环

for (int i = 1; i <= 9 ; i++) {
140001431: 83 45 fc 01        addl   $0x1,-0x4(%rbp) ; i++
140001435: 83 7d fc 09        cmpl   $0x9,-0x4(%rbp) ; 比较 i <= 9
140001439: 7e d6              jle    140001411 <main+0x25>; 如果 i<=9, 继续外层循环
}

return 0;
14000143b: b8 00 00 00 00    mov    $0x0,%eax ; 返回值 0
140001440: 48 83 c4 30        add    $0x30,%rsp ; 恢复栈指针
140001444: 5d                 pop    %rbp ; 恢复旧的栈帧基址
140001445: c3                 ret    ; 返回
140001446: 90                 nop    ; 对齐填充

```

```

void mul(int num1, int num2)
{
    140001380: 55          push  %rbp
    140001381: 48 89 e5    mov   %rsp,%rbp
    140001384: 48 83 ec 30 sub   $0x30,%rsp
    140001388: 89 4d 10    mov   %ecx,0x10(%rbp)
    14000138b: 89 55 18    mov   %edx,0x18(%rbp)
    int result = num1 * num2;
    14000138e: 8b 45 10    mov   0x10(%rbp),%eax
    140001391: 0f af 45 18 imul  0x18(%rbp),%eax
    140001395: 89 45 fc    mov   %eax,-0x4(%rbp)
    if (result != a[num1-1][num2-1]) {
        140001398: 8b 45 10 mov   0x10(%rbp),%eax
        14000139b: 8d 50 ff lea   -0x1(%rax),%edx
        14000139e: 8b 45 18 mov   0x18(%rbp),%eax
        1400013a1: 83 e8 01 sub   $0x1,%eax
        1400013a4: 48 63 c8    movslq %eax,%rcx
        1400013a7: 48 63 d2    movslq %edx,%rdx
        1400013aa: 48 89 d0    mov   %rdx,%rax
        1400013ad: 48 c1 e0 03 shr   $0x3,%rax
        1400013b1: 48 01 d0    add   %rdx,%rax
        1400013b4: 48 01 c8    add   %rcx,%rax
        1400013b7: 48 8d 14 85 00 00 00 lea   0x0(%rax,4),%rdx
        1400013be: 00
        1400013bf: 48 8d 05 3a 4c 00 00 lea   0x4c3a(%rip),%rax      # 140006000 <__data_start__>
        1400013c6: 8b 04 02    mov   %rdx,%rax,1),%eax
        1400013c9: 39 45 fc    cmp   %eax,-0x4(%rbp)
        1400013cc: 74 17      je    1400013e5 <mul+0x65>
        printf("%d %d:error\n", num1, num2);
        1400013ce: 8b 55 18    mov   0x18(%rbp),%edx
        1400013d1: 8b 45 10    mov   0x10(%rbp),%eax
        1400013d4: 48 8d 0d 25 5c 00 00 lea   0x5c25(%rip),%rcx      # 140007000 <.rdata>
        1400013db: 41 89 d0    mov   %edx,%r8d
        1400013de: 89 c2      mov   %eax,%edx
        1400013e0: e8 7b 0c 00 00 call  140002060 <__mingw_printf>
    }
    1400013e5: 90          nop
    1400013e6: 48 83 c4 30 add   $0x30,%rsp
    1400013ea: 5d          pop   %rbp
    1400013eb: c3          ret
}

```

```

void mul(int num1, int num2)
{
    140001380: 55          push  %rbp          ; 保存旧的栈帧基址
    140001381: 48 89 e5    mov   %rsp,%rbp    ; 设置新的栈帧基址
    140001384: 48 83 ec 30 sub   $0x30,%rsp    ; 分配 48 字节栈空间
    140001388: 89 4d 10    mov   %ecx,0x10(%rbp) ; 保存第一个参数
    num1 到[rbp+16]
    14000138b: 89 55 18    mov   %edx,0x18(%rbp) ; 保存第二个参数
    num2 到[rbp+24]

    int result = num1 * num2;
    14000138e: 8b 45 10    mov   0x10(%rbp),%eax ; 加载 num1 到 eax
    140001391: 0f af 45 18 imul  0x18(%rbp),%eax ; eax = num1 * num2
    140001395: 89 45 fc    mov   %eax,-0x4(%rbp) ; 结果存储到[rbp-4]

    if (result != a[num1-1][num2-1]) {
        140001398: 8b 45 10 mov   0x10(%rbp),%eax ; 加载 num1
        14000139b: 8d 50 ff lea   -0x1(%rax),%edx ; edx = num1 - 1 (行索引)
        14000139e: 8b 45 18 mov   0x18(%rbp),%eax ; 加载 num2
        1400013a1: 83 e8 01 sub   $0x1,%eax       ; eax = num2 - 1 (列索
    引)
    ; 计算二维数组 a[num1-1][num2-1]的地址
}
```

```

1400013a4: 48 63 c8      movslq %eax,%rcx      ; 零扩展列索引到 64 位
1400013a7: 48 63 d2      movslq %edx,%rdx      ; 零扩展行索引到 64 位
1400013aa: 48 89 d0      mov    %rdx,%rax      ; rax = 行索引
1400013ad: 48 c1 e0 03    shl    $0x3,%rax      ; rax *= 8 (每行 8 字节? 这里应该是 9 列, 可能优化)
1400013b1: 48 01 d0      add    %rdx,%rax      ; rax = 行索引 * 9
1400013b4: 48 01 c8      add    %rcx,%rax      ; rax += 列索引
1400013b7: 48 8d 14 85 00 00 00 lea    0x0(%rax,4),%rdx ; rdx = rax * 4 (每个元素 4 字节)
1400013be: 00
1400013bf: 48 8d 05 3a 4c 00 00 lea    0x4c3a(%rip),%rax # 140006000 <a>; 加载数组 a 的基址
1400013c6: 8b 04 02      mov    (%rdx,%rax,1),%eax ; 加载 a[num1-1][num2-1] 的值
1400013c9: 39 45 fc      cmp    %eax,-0x4(%rbp)   ; 比较 result 和数组值
1400013cc: 74 17          je     1400013e5 <mul+0x65>; 如果相等, 跳转到结尾
printf("%d %d:error\n", num1, num2);
1400013ce: 8b 55 18      mov    0x18(%rbp),%edx ; 加载 num2
1400013d1: 8b 45 10      mov    0x10(%rbp),%eax ; 加载 num1
1400013d4: 48 8d 0d 25 5c 00 00 lea    0x5c25(%rip),%rcx # 140007000 <.rdata>; 加载格式字符串
1400013db: 41 89 d0      mov    %edx,%r8d       ; num2 放入 r8d (第三个参数)
1400013de: 89 c2          mov    %eax,%edx       ; num1 放入 edx (第二个参数)
1400013e0: e8 7b 0c 00 00 call   140002060 <_mingw_printf>; 调用 printf
}
1400013e5: 90              nop
1400013e6: 48 83 c4 30    add    $0x30,%rsp      ; 恢复栈指针
1400013ea: 5d              pop    %rbp           ; 恢复旧的栈帧基址
1400013eb: c3              ret

```