Additional Controls Notes:

Ship Movement: WASD

Changing Ships: 1 (Destroyer), 2 (Cruiser), 3 (Battleship)

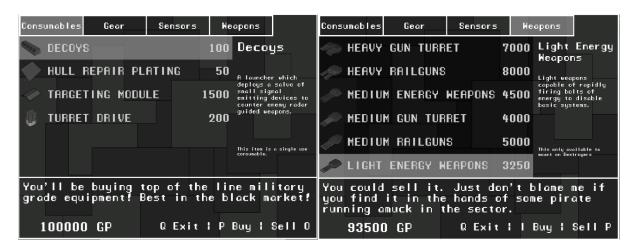
Change Currency amounts: F1 (Add 1,000,000), F2 (Add 100), F3 (Subtract all to 0)



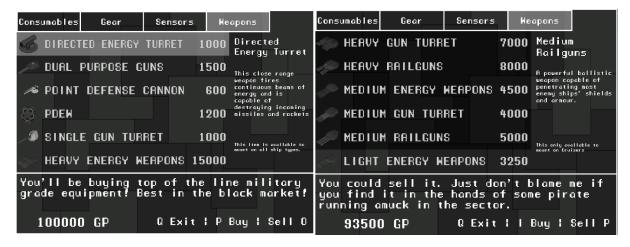
• Enter the interaction with the shopkeeper



• Enter the buy/sell menu



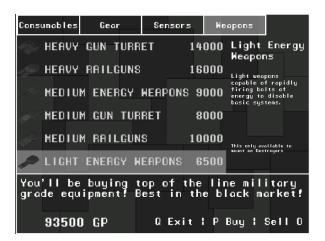
• Select an item from the shopkeeper's inventory (buy) or user's inventory (sell)



• All items in the shopkeeper's inventory (buy) or user's inventory (sell)



- Confirm or cancel the purchase/sale of an item
- Confirmation upon successful purchase (sufficient funds and inventory space)
 or sale (unrestricted item)



• The selected item in the shopkeeper's inventory (buy) or user's inventory (sell)



- Exit the interaction with the shopkeeper
- Exit the buy/sell menu



- The name of the selected item
- The value of the selected item
- The valid characters who can use the selected item, if restricted
- The amount of currency the user has



• Confirmation upon invalid purchase (insufficient funds or inventory full) or sale (restricted item)