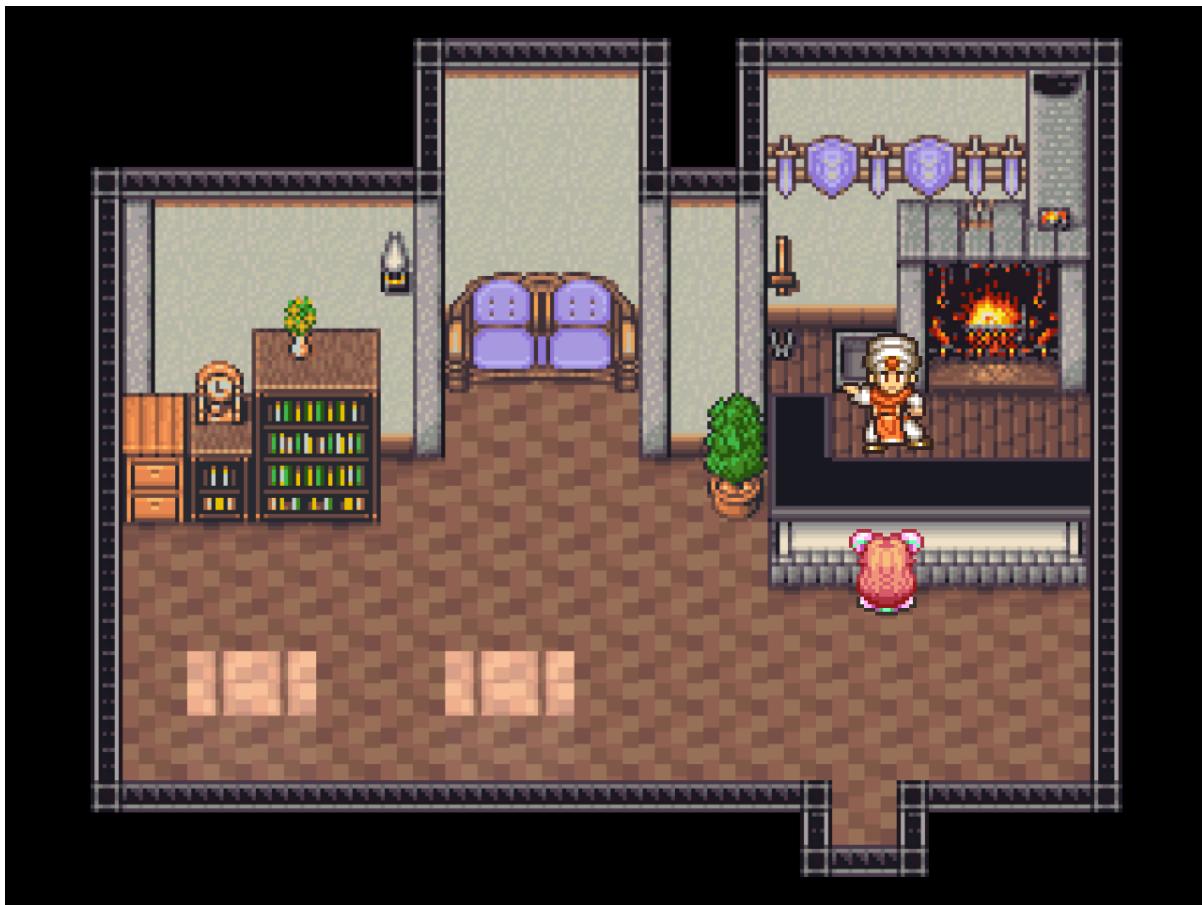


TDP Part 2: TAN EK HERN

Figma Link: <https://www.figma.com/file/08UOI1um9MyZX6N1zcjRMg/Semi-Functional-Prototype?type=design&node-id=0%3A1&mode=design&t=RBCHiKZ4hxut7fin-1>

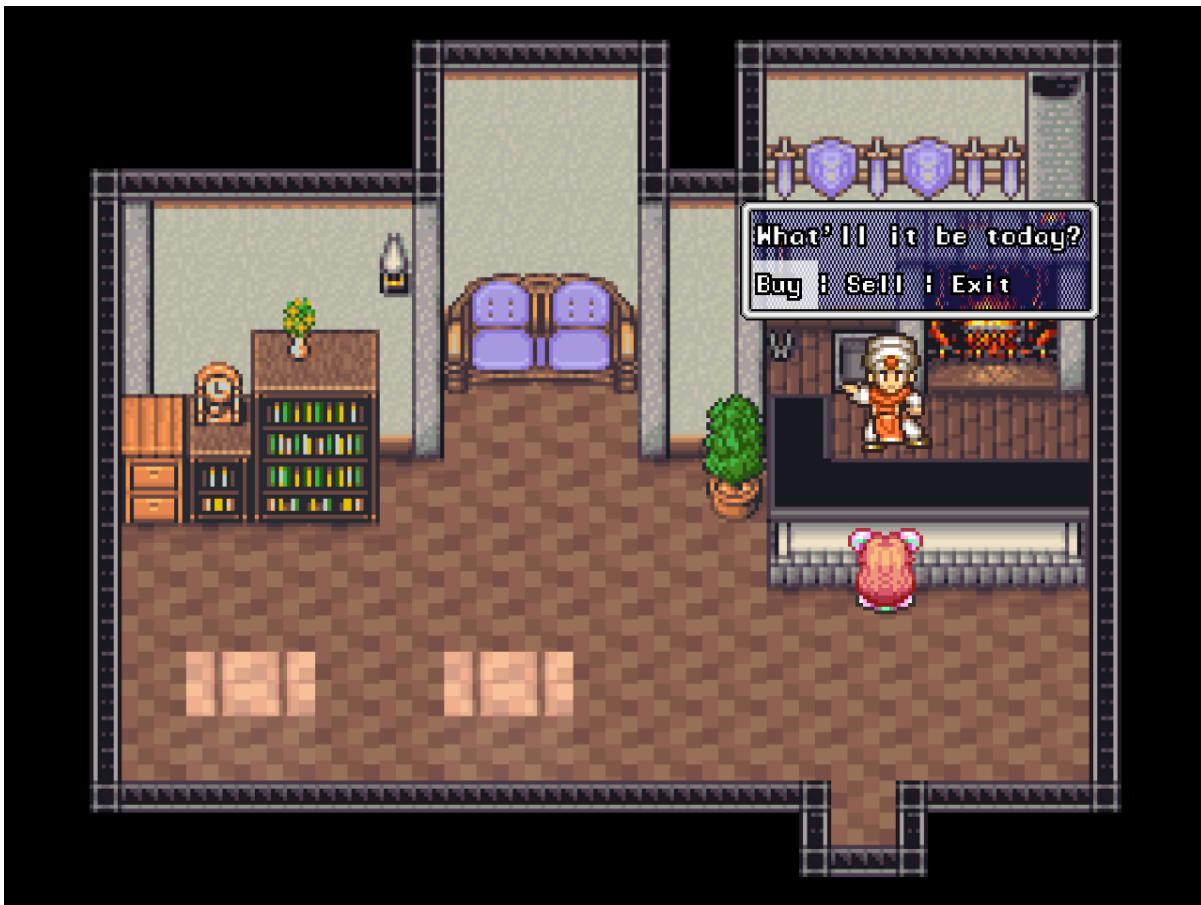
Link to Live Demo: <https://youtu.be/HVwm4u8edH0>

Enter the interaction with the shopkeeper

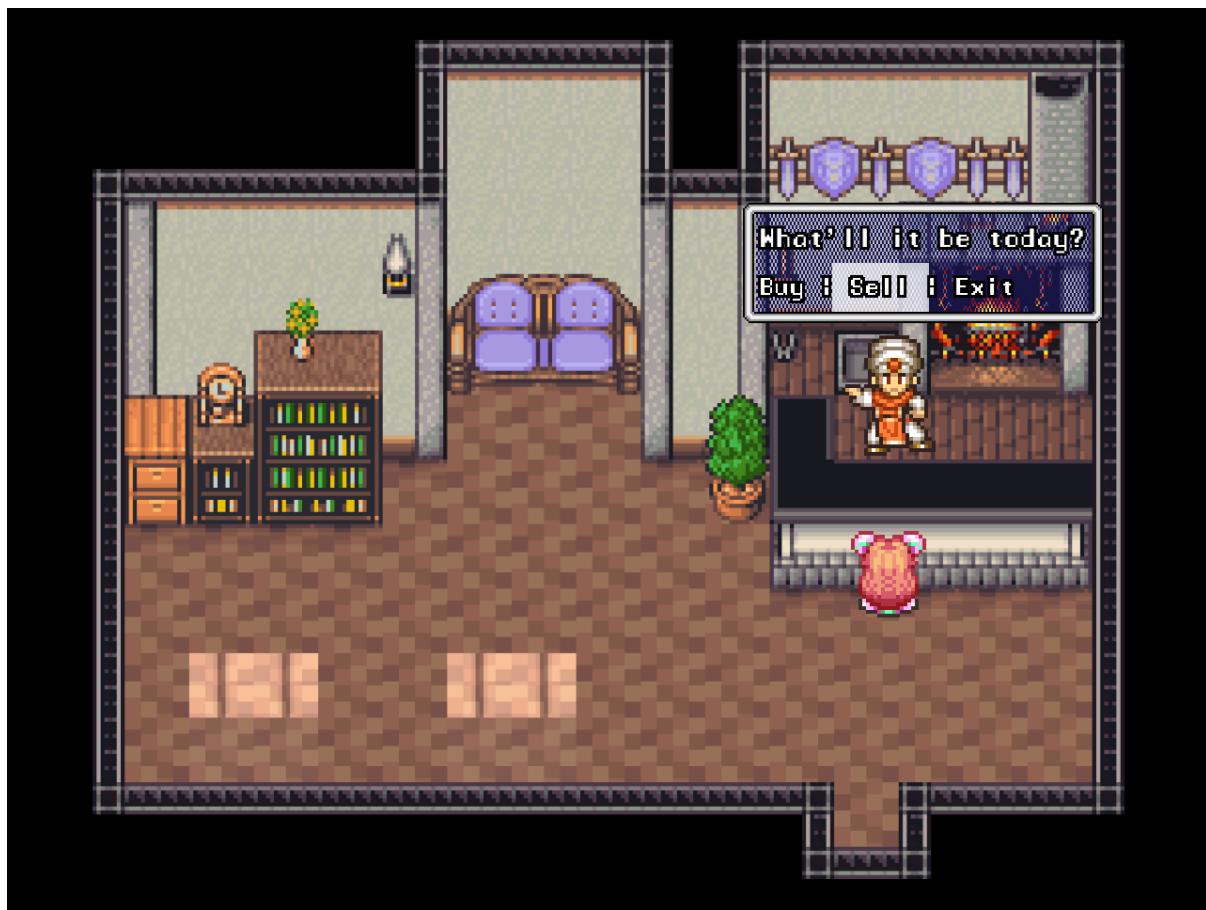


PRESS: SELECT

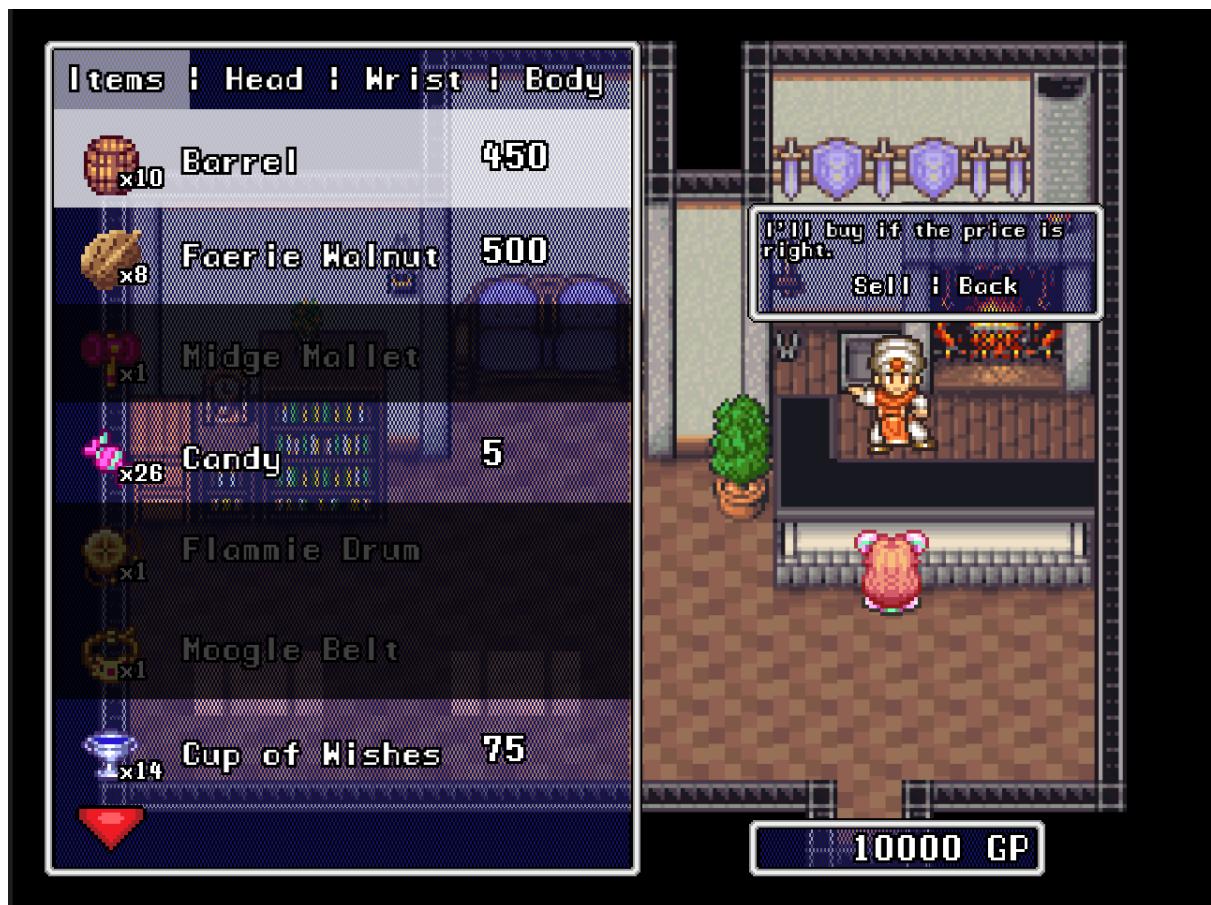
Enter the buy/sell menu



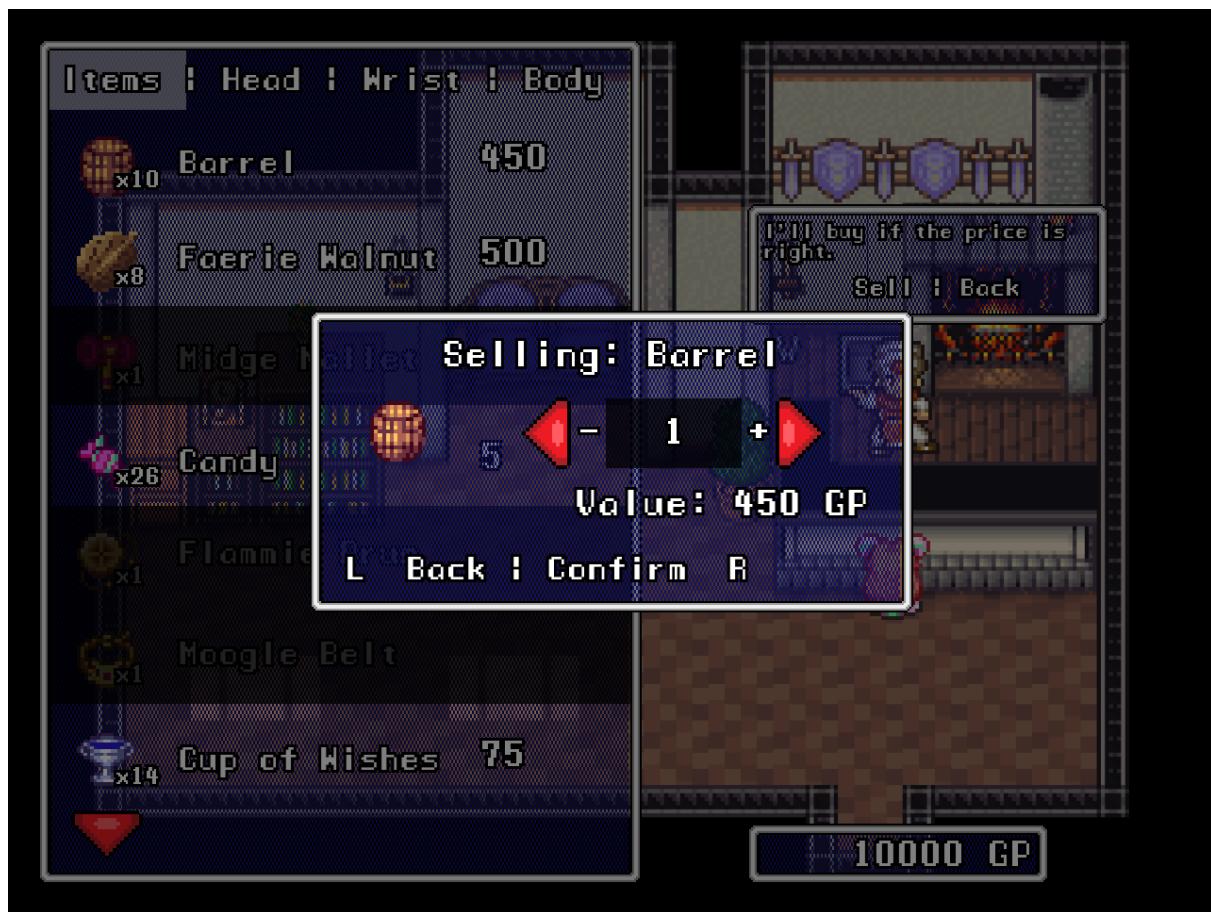
PRESS: +



PRESS: SELECT

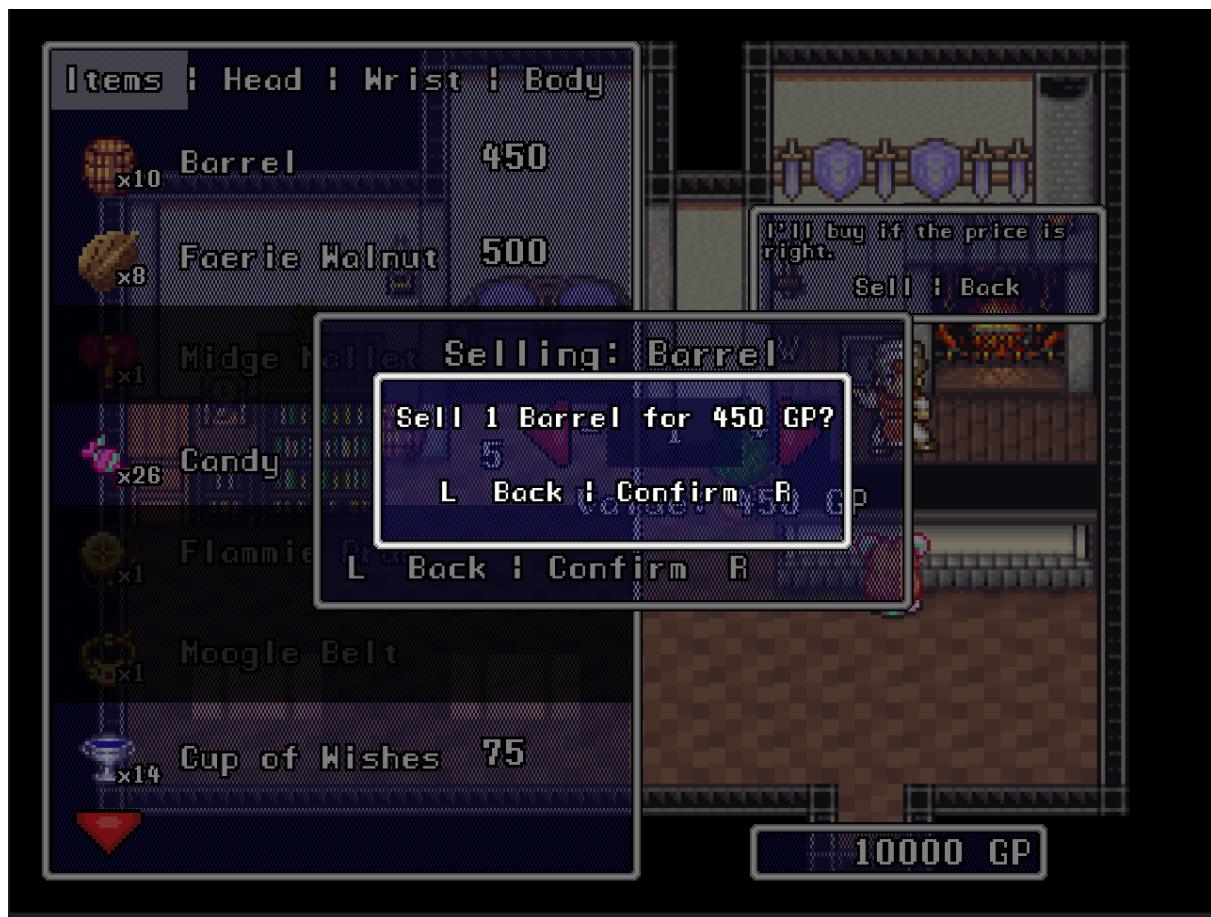


Select an item from the shopkeeper's inventory (buy) or user's inventory (sell)

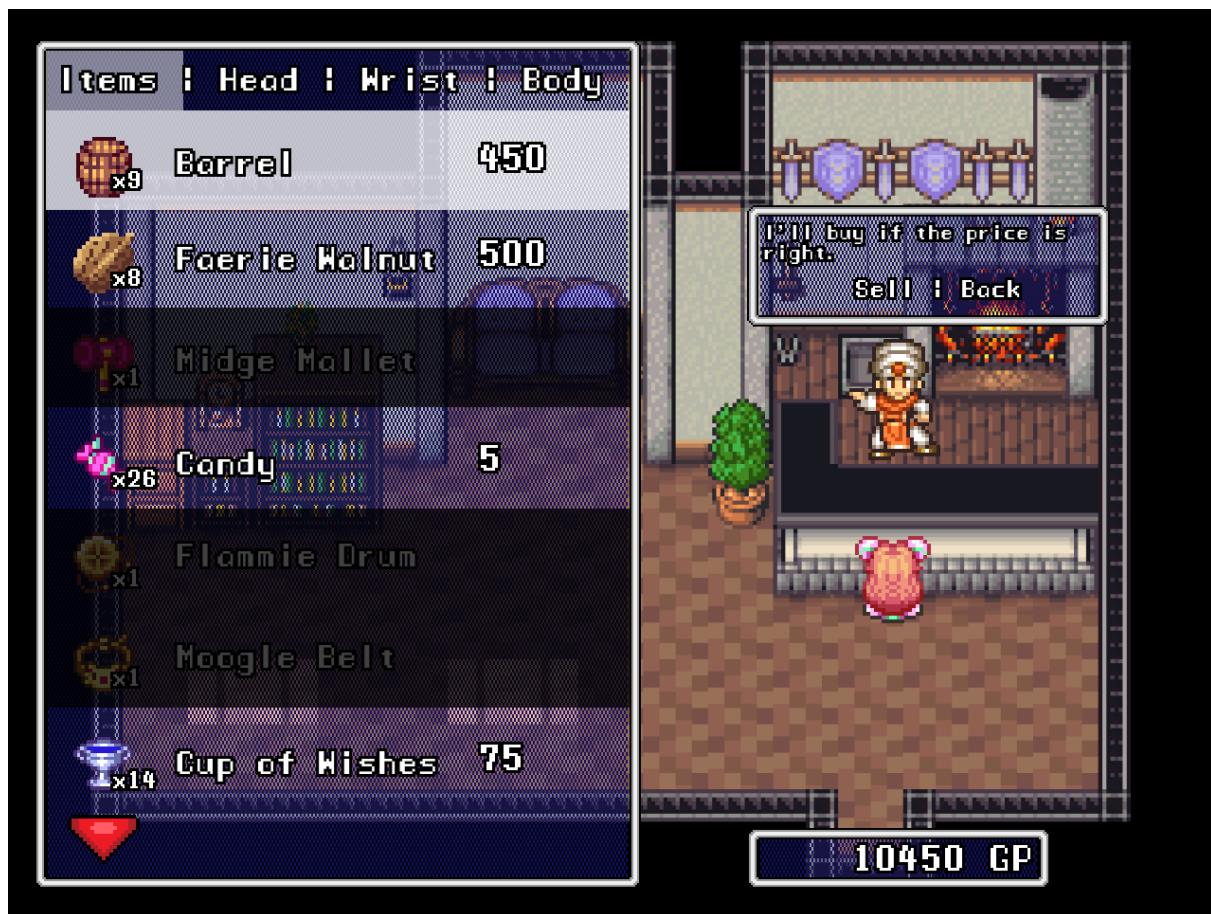


PRESS: RB

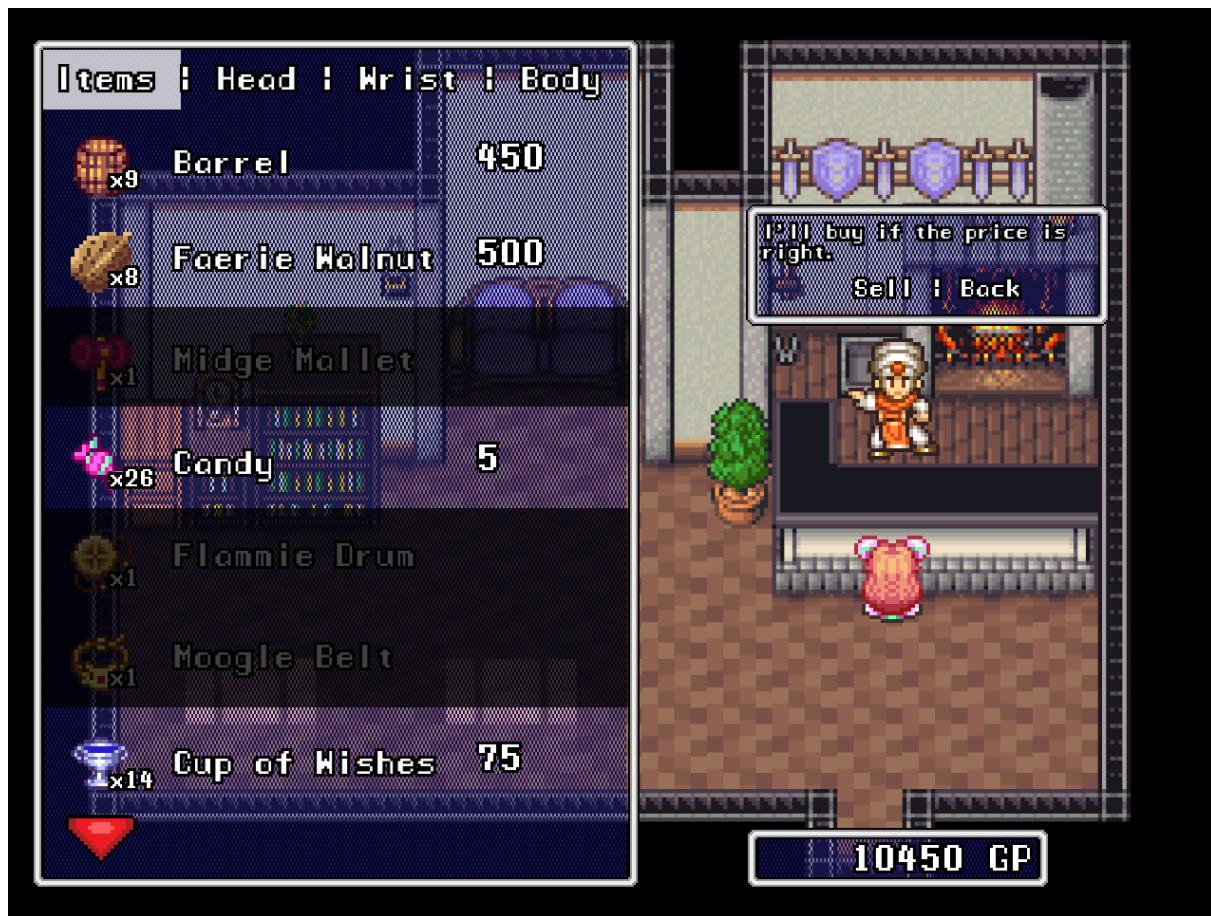
Confirm the purchase/sale of an item • Cancel the purchase/sale of an item



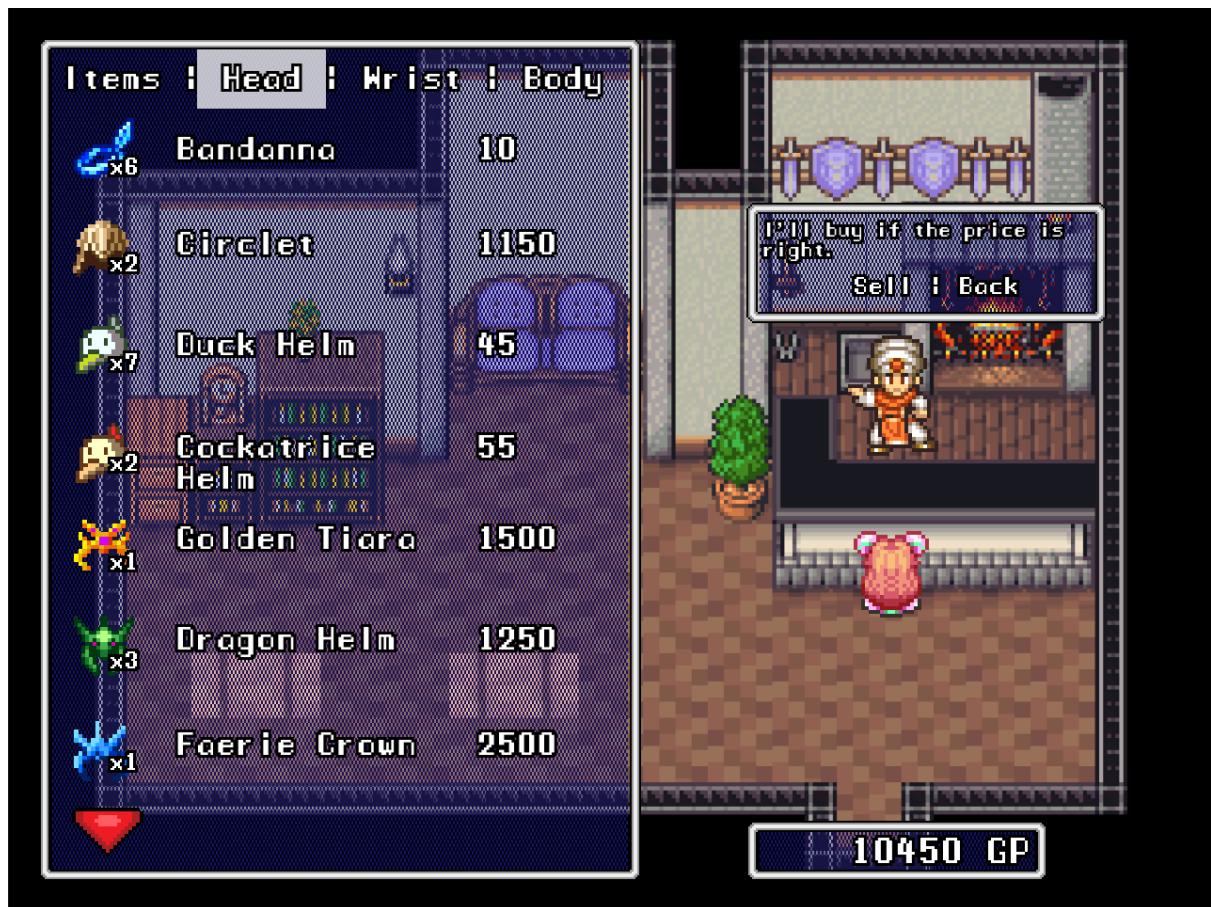
PRESS: RB



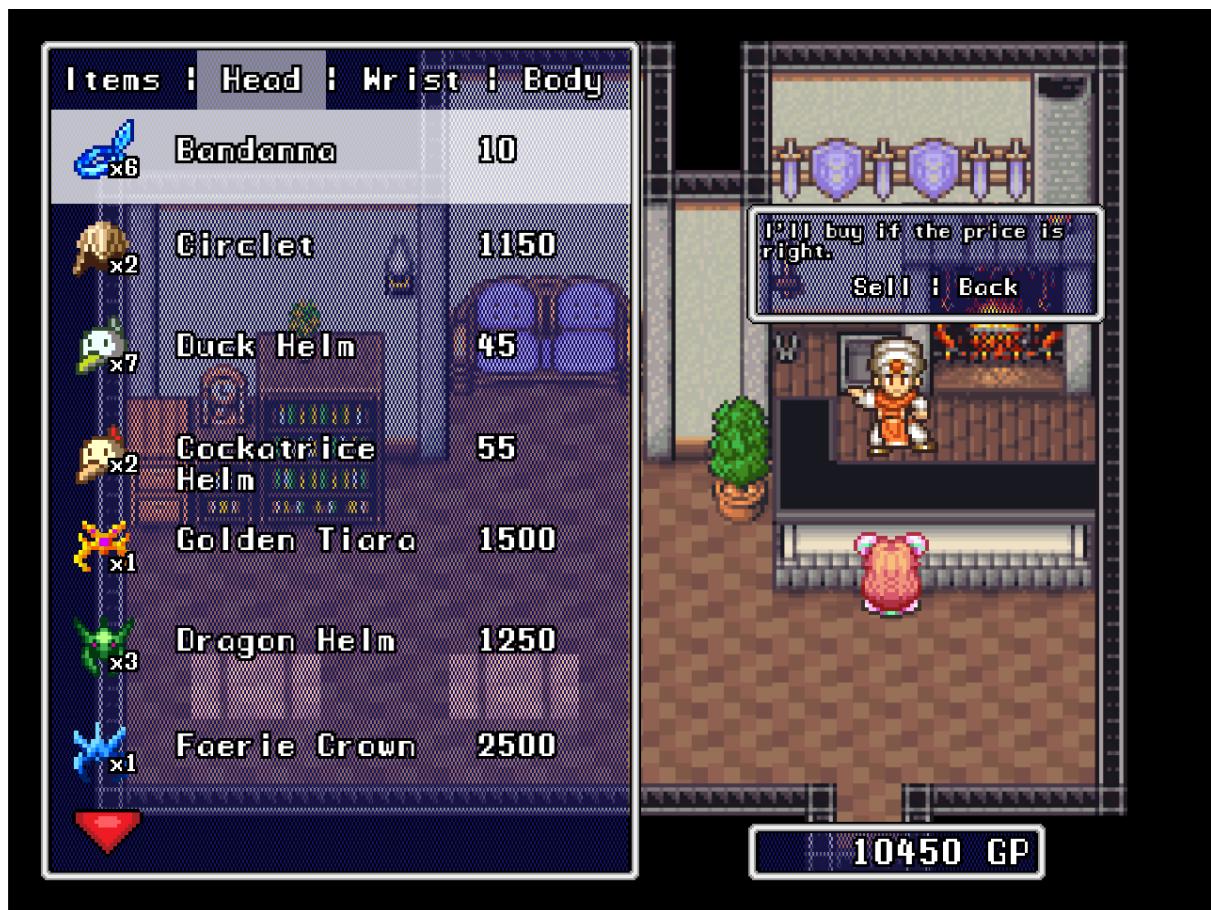
PRESS: ↗



PRESS: *



PRESS: v



PRESS: RB

Exit the buy/sell menu



Second Buy/Sell Dialogue after first interaction



PRESS: SELECT



PRESS: +



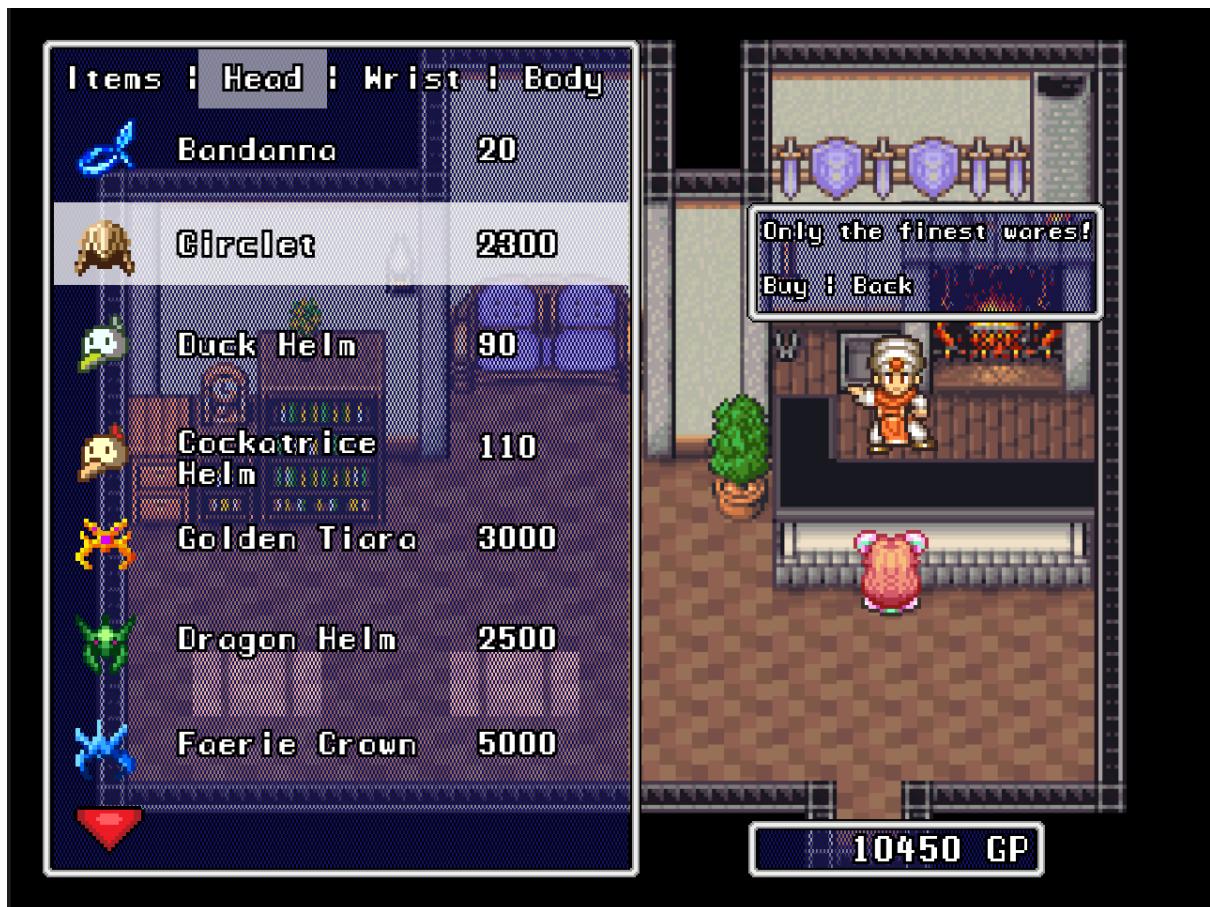
PRESS: +



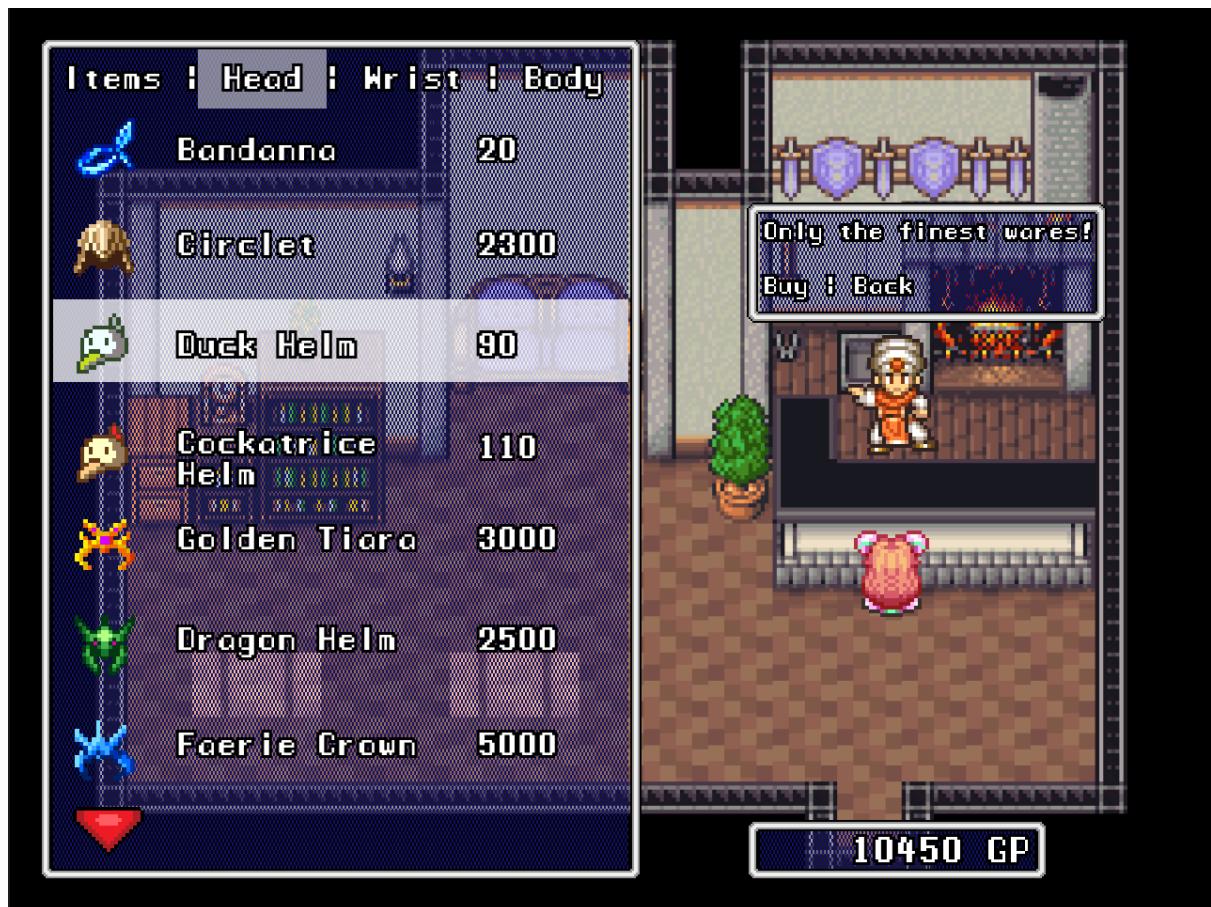
PRESS: v



PRESS: v



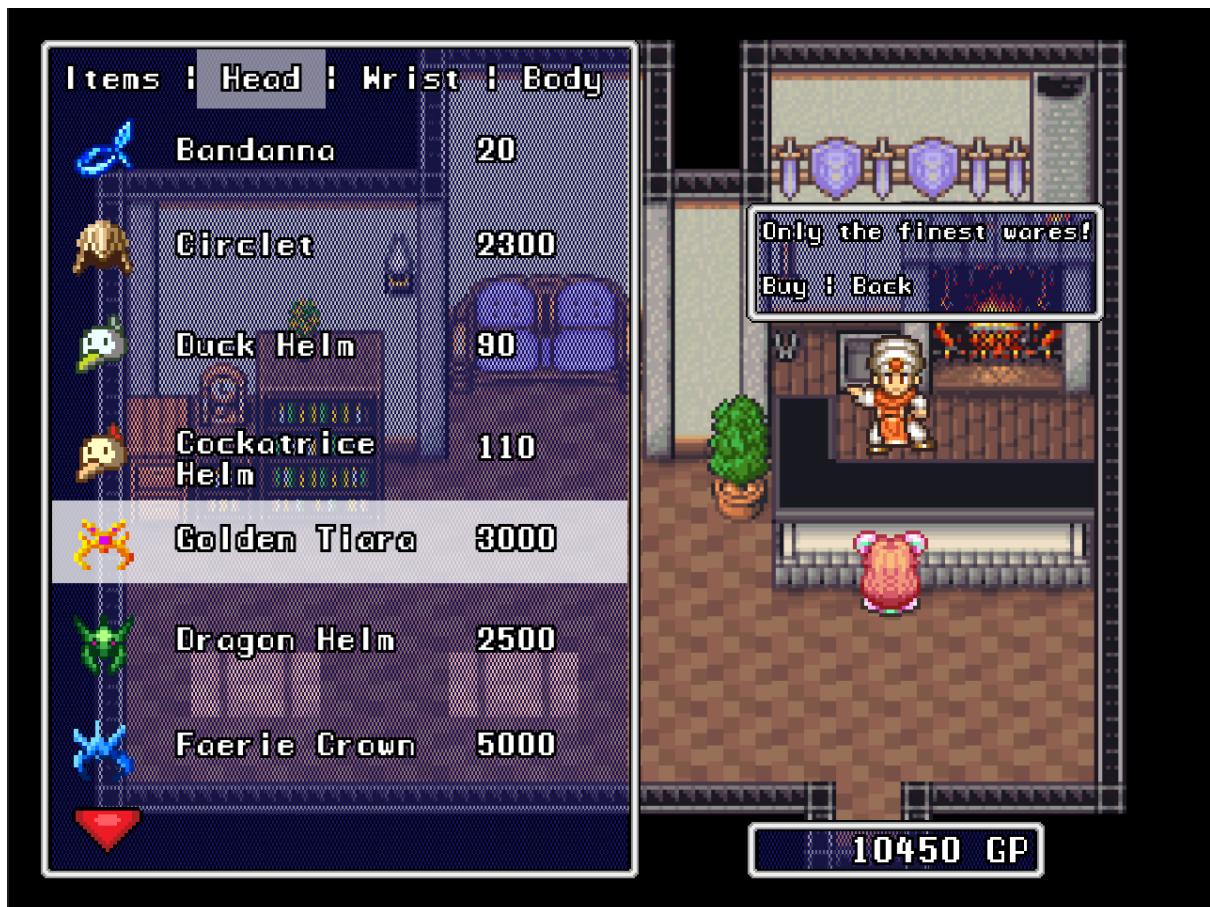
PRESS: v



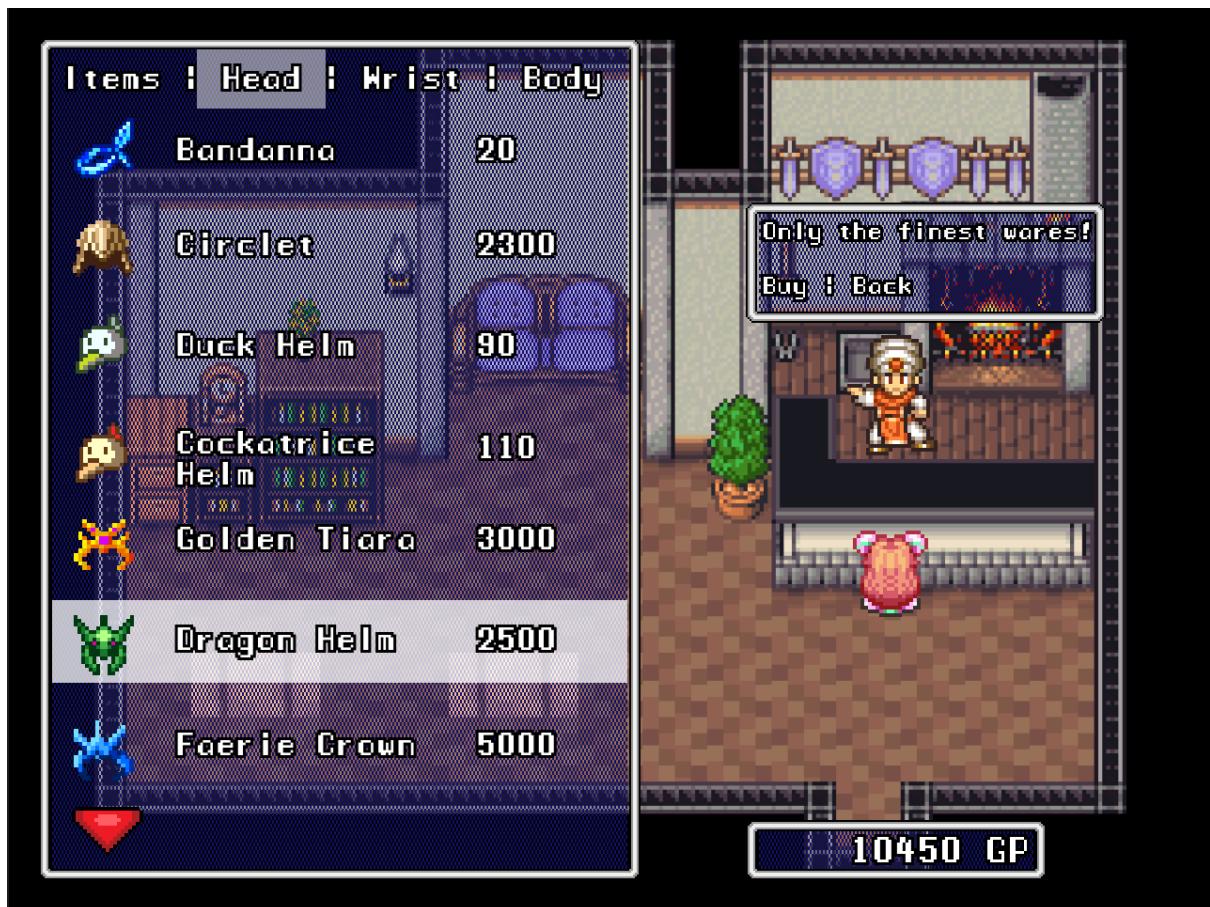
PRESS:



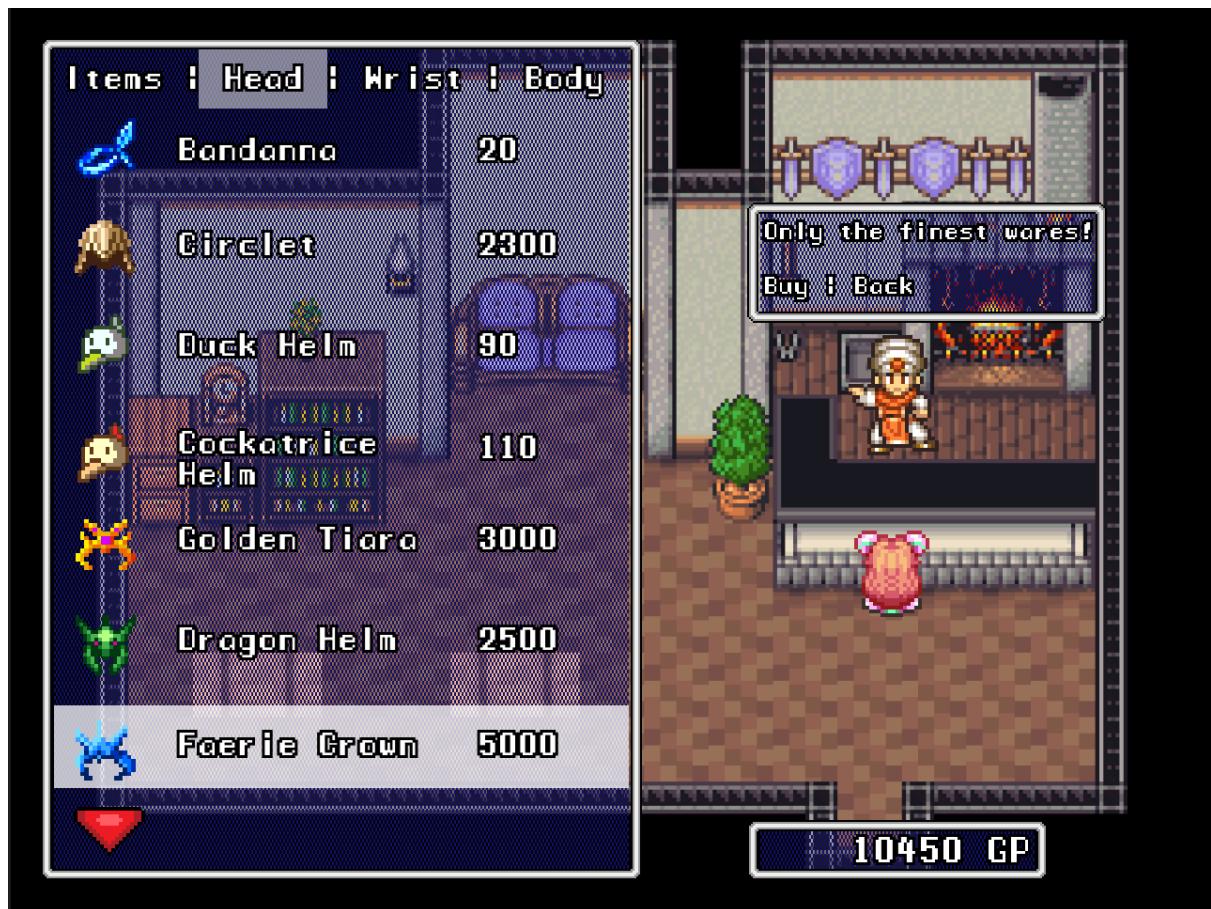
PRESS:



PRESS: v



PRESS: v



PRESS: v



PRESS: v



PRESS: ↗



PRESS: ↗



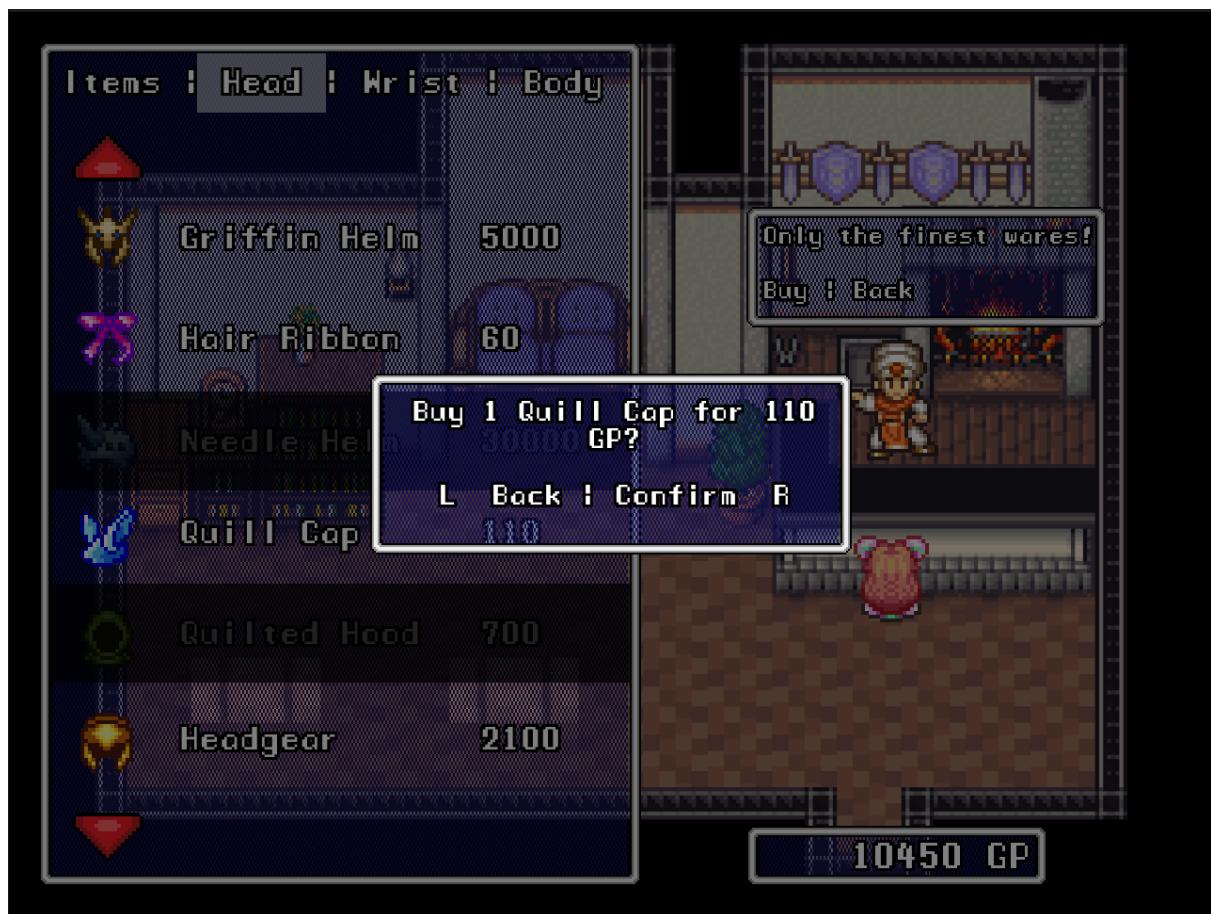
PRESS: +

Select an item from the shopkeeper's inventory (buy) or user's inventory (sell)



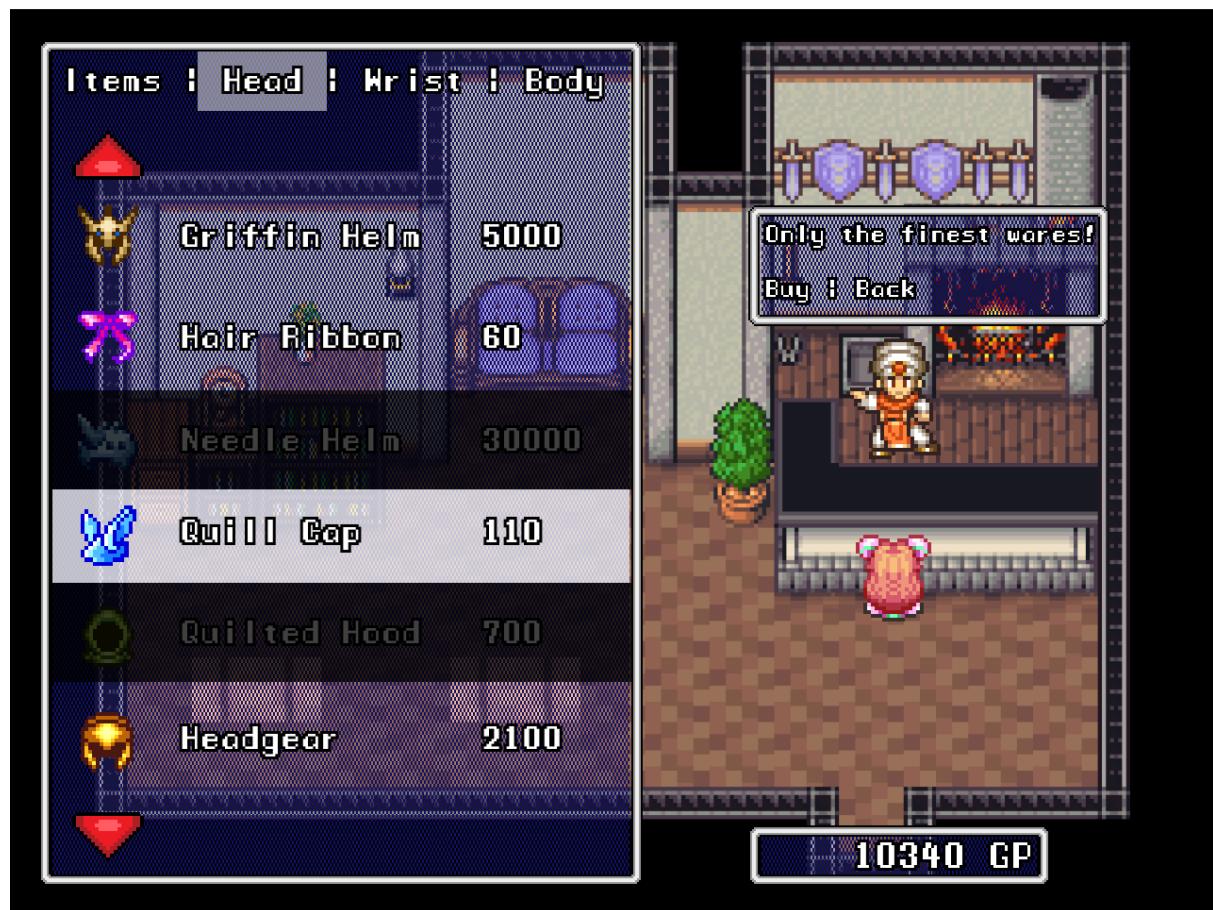
PRESS: SELECT

Confirm the purchase/sale of an item • Cancel the purchase/sale of an item



PRESS: RB

Invalid items are not available to be bought or sold (No interaction possible)



PRESS: +



PRESS: +



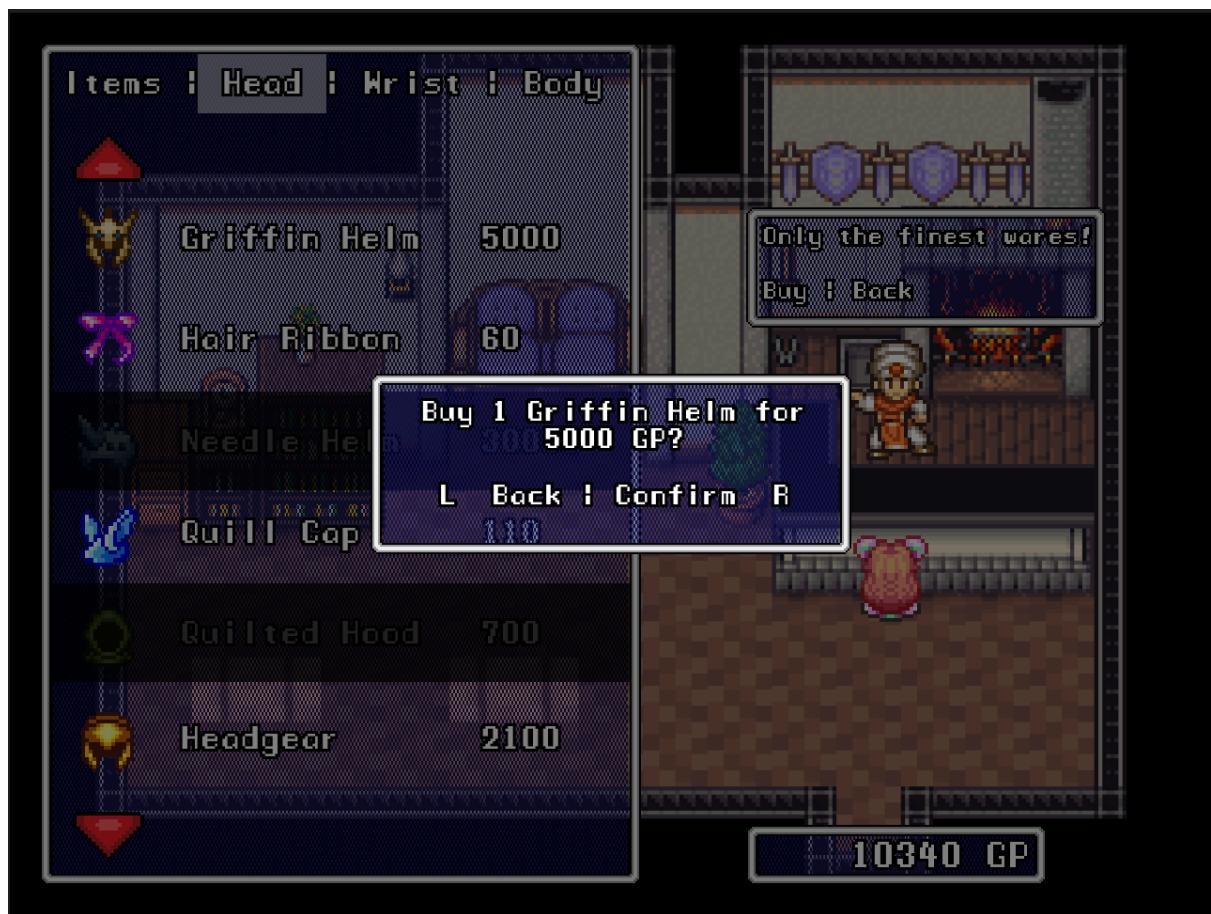
PRESS: ↗

Select an item from the shopkeeper's inventory (buy) or user's inventory (sell)



PRESS: SELECT

Confirm the purchase/sale of an item • Cancel the purchase/sale of an item



PRESS: RB

Confirmation upon successful purchase (currency deducted) (sufficient funds and inventory space) or sale (unrestricted item)

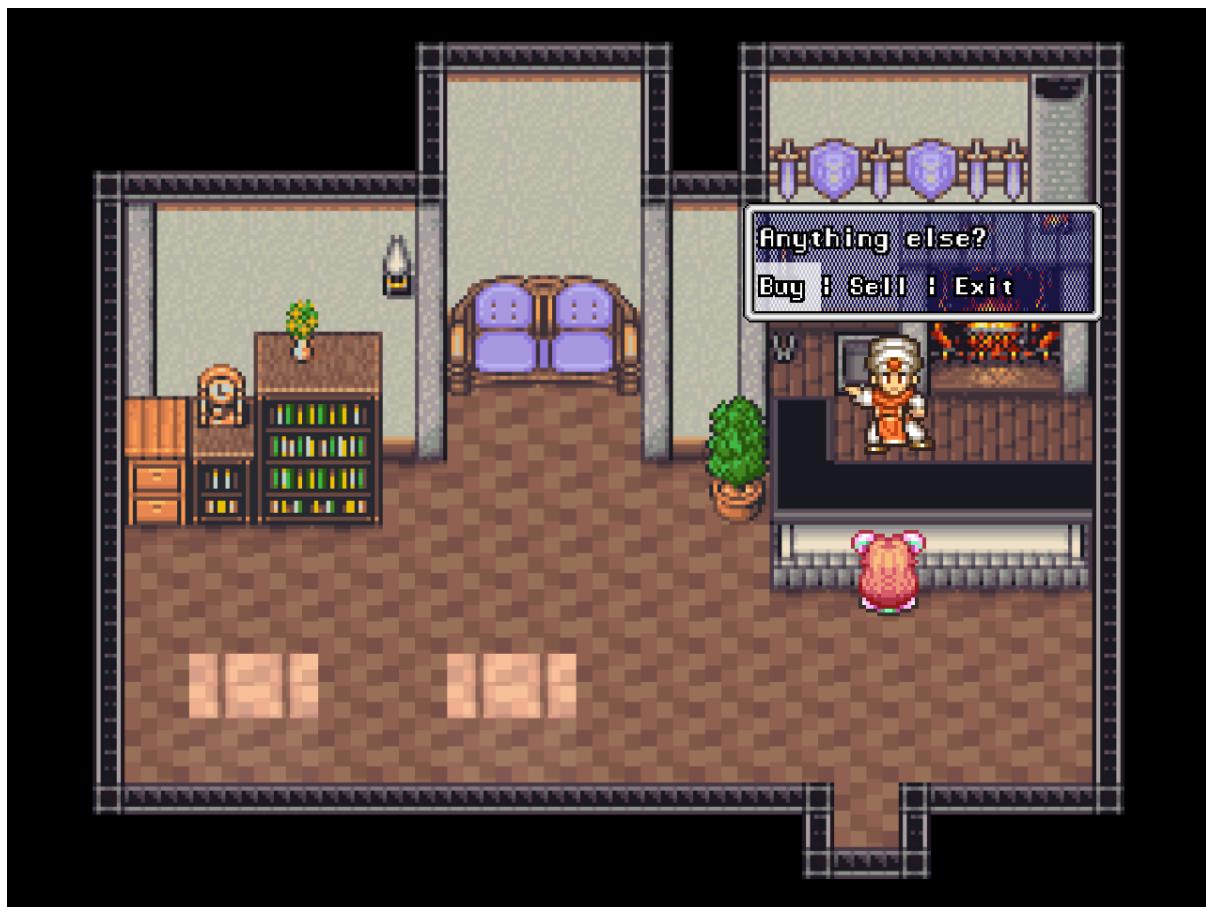


PRESS: RB

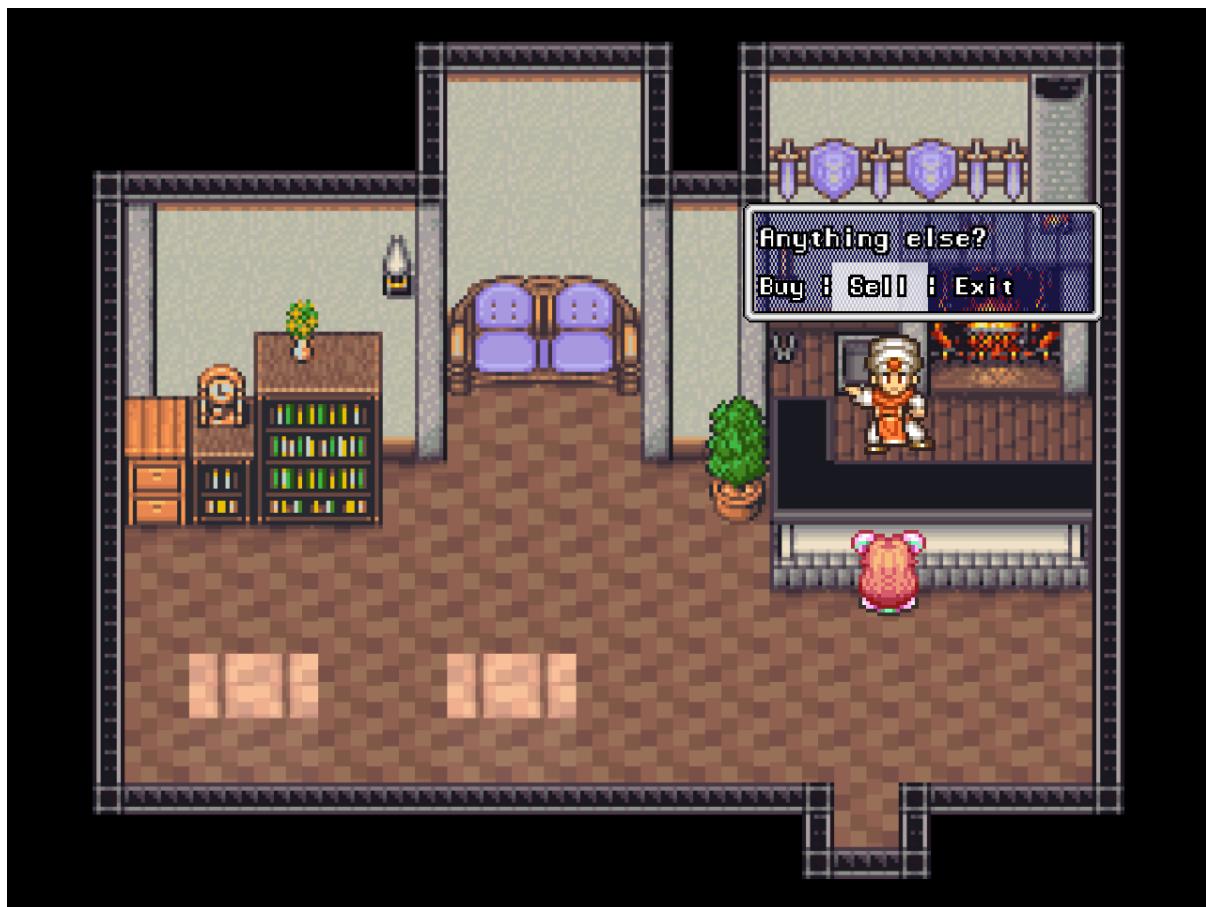
Exit the buy/sell menu



PRESS: SELECT



PRESS: +



PRESS: +

Exit the interaction with the shopkeeper



PRESS: SELECT

