*function* check(randomPetsArr) {

*let* Jennifer = 0;

*let* Sophia = 0;

*let* Woody = 0;

*let* Scarlett = 0;

*let* Katrine = 0;

*let* Timmy = 0;

*let* Freddie = 0;

*let* Charly = 0;

   randomPetsArr.forEach(el *=>* {

*switch* (el.name) {

*case* "Jennifer":

            Jennifer++;

*break*;

*case* "Sophia":

            Sophia++;

*break*;

*case* "Woody":

            Woody++;

*break*;

*case* "Scarlett":

            Scarlett++;

*break*;

*case* "Katrine":

            Katrine++;

*break*;

*case* "Timmy":

            Timmy++;

*break*;

*case* "Freddie":

            Freddie++;

*break*;

*case* "Charly":

            Charly++;

*break*;

      }

   })

   console.log([Jennifer, Sophia, Woody, Scarlett, Katrine, Timmy, Freddie, Charly]);

}

*// if (cloneArrPets.length > 0 && cloneArrPets.length <= arrPets.length - amountCards) {*

*//    for (let i = 0; i < arrPets.length - 1 - amountCards; i++) {*

*//       const randomPet = cloneArrPets.splice(i, 1);*

*//       console.log(randomPet);*

*//       randomPetsArr.push(randomPet[0]);*

*//    }*

*// }*