

# Tracking community evolution in social networks: A survey

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## 1 GOALS

- Presents a survey of previous studies done on the problem of tracking community evolution over time in dynamic social networks.
- To classify existing methods dealing with the issue:
  - based on independent successive static detection and matching
  - based on dependent successive static detection
  - based on simultaneous study of all stages of community evolution
  - based on methods working directly on temporal networks

## 2 DEFINITIONS

- Communities in real world networks are of different kinds:
  - **disjoint or non-overlapping** (students belonging to different disciplines in an institute)
  - **overlapping** (person having membership in different social groups on Facebook)
  - **hierarchical** (cells in human body form tissues that in turn form organs and so on)
- Dynamic communities can change or evolve over time
  - Depend on underlying networks evolving over time
    - \* Time-series of static networks called **timeframes (snapshots)**
    - \* Real time a stream of edges (**temporal networks**)
  - Tracking dynamic communities is the same when using both representations since a **sequence of snapshots can be turned into a temporal network** and vice versa
- Evolution of a particular community can be defined in two different ways:
  - Evolution is described by **identified community transformations** from one snapshot to another
  - **Initial static community and a sequence of modifications** on this community, namely, nodes integration and nodes exclusion
- Changes of dynamic communities:
  - Different operations that define a dynamic network are node and edge appearance and node and edge disappearance
  - **Operations that define community changes** are more complex and are called “events”
    - \* Birth, when a new community emerges at a given time.
    - \* Death, when a community disappears. All nodes belonging to this community lose their membership.
    - \* Growth, when a community acquires some new members (nodes).
    - \* Contraction, when a community loses some of its members.
    - \* Merging, when several communities merge to form a new community.
    - \* Splitting, when a community is divided into several new ones.
- **Dynamic community detection**: consists in finding series of similar communities in different time snapshots
  - Absence of a unique definition of community is one of the main issues of the community detection problem

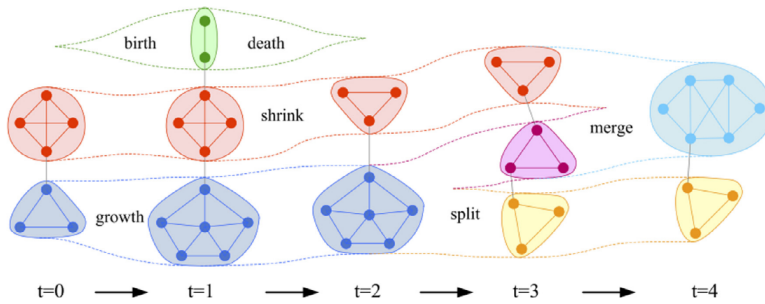


Fig. 3. Community evolution in a dynamic network (Shang, Liu, Li, Xie, & Wu, 2016).

Fig. 1. Screenshot\_20211114\_203146

– Evaluation:

- \* In order to **evaluate** community detection methods, **synthetic generators are used to produce network data** (benchmarks)
  - RDyn generates dynamic network topologies as well as temporally evolving ground-truth communities
- \* **Common way for the evaluation** is to compute the **Normalized Mutual Information score (NMI)**
- \* Without previously knowing the ground-truth communities use a community **quality score**
  - **Modularity** (Newman, 2004; Newman & Girvan, 2004)
  - Conductance, Expansion ...
- \* Quality function to evaluate algorithms **favors the ones that are designed to optimize it**
- \*

### 3 CHALLENGES

- Absence of a unique definition of community
- Quality function to evaluate algorithms **favors the ones that are designed to optimize it**
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### 4 PREVIOUS WORK / CITATIONS

Approaches for tracking dynamic community evolution

#### 4.1 Independent Community Detection and Matching:

**First detect communities** at each time step and **then match** them across different time-steps

- Unmodified traditional community detection methods can be reused
- Parallelism can be used for community detection.
- Major drawback: Community detection algorithms are unstable.

##### 4.1.1 Works.

- CommTracker in which important nodes of communities are determined based on their centrality values in the network, and the mapping of communities is performed based on the common core nodes (**tracking community core evolution**)

- **Greene et al. (2010):**
  - Using the static algorithm MOSES to detect the communities on each snapshot.
  - Then, they described a **weighted bipartite matching to map communities** and then **characterized each community by a series of events**
- **Tajeuna, Bouguessa, and Wang (2015):**
  - Model comprises a **new similarity measure**, named **mutual transition**, for tracking the communities and rules to capture significant transition events a community can undergo
- **Sun, Tang, Pan, and Li (2015):**
  - Applied the Louvain algorithm to find the communities.
  - Then **built a correlation matrix** to describe the relationship between communities in time step  $t$  and  $t + 1$

#### 4.2 Dependent Community Detection:

Detect communities at time  $t$  and then **use them to detect communities at time  $t + 1$** , thus introducing smoothness in the community identification process

- Reduce computational cost by reusing much of the previous community
- Traditional community detection methods are no longer directly applicable
- Does not allow parallelism in community detection
- Generally, there are two basic ideas:
  - **Basic algorithms** such as the Louvain algorithm
  - Methods that use a **cost-function with the purpose of minimizing the communities' changes** in successive time steps

##### 4.2.1 Works.

- **He and Chen (2015):**
  - **Improved the Louvain algorithm** by including the concept of dynamism when forming communities
- **Chakrabarti et al. (2006):**
  - Introduce the **evolutionary clustering method**
  - Used two optimization parameters: snapshot quality to measure the clustering quality on the current time step, and history quality to compute the similarity between the current clustering
- **Yang, Chi, Zhu, Gong, and Jin (2011):**
  - Time-varying stochastic block model for finding communities
  - They assumed a **transition probability matrix** which **governs all the community assignments of nodes** for all time step
  - Cannot represent complicated time variations such as split and merge of communities
- **Kim and Han (2009):**
  - Built on the assumption that a network is made of a number of **particles called nano-communities**
  - Used an information theory-based mapping technique to recognize the stages of the community
- **Gao, Luo, and Bu (2016):**
  - Evolutionary community discovery algorithm based on **leader nodes**
  - Each **community is considered as a set of follower nodes** congregating close to a potential leader

- Algorithm consisted of an updating strategy incorporated with temporal information to get the initial leader nodes
- Keeping the **temporal smoothness of leader nodes**

#### 4.3 Simultaneous Community Detection on All Snapshots:

First **construct a single graph** by adding edges between instances of nodes in different time-steps, and then run a classic community detection. All considered at the same time in order to discover coherent communities

- **Main advantage:** is providing a solution for the lack of stability of the independent community detection
- Difficulty to detect complex operations such as merging and splitting

#### 4.4 Dynamic Community Detection on Temporal Networks:

Update the ones previously found according to network modifications. Known as **online approach**, covers methods working directly on temporal networks. Algorithms falling into this category **process iteratively**.

- Since the communities evolve naturally through modifications, there is, **no longer, an instability problem**
- Advantage: low complexity of tracking communities, since changes can be incremental
- Problem: Modifications are done at a **local level**, they can **involve drifting towards invalid communities**

##### 4.4.1 Works.

- **Li, Huang, Bai, Wang, and Chen (2012):**
  - Used the evolution of the network edge by edge
  - According to the modifications made within the network **concerned nodes will be able to change communities**
- **Shang et al. (2012):**
- Method consists in adding (or removing) each new edge as it appears (or disappears), and to **locally modify the concerned communities** in a way to increase the modularity
- **Nguyen, Dinh, Xuan, and Thai (2011b):**
  - each node as an autonomous agent demonstrating flocking behavior toward their preferable neighboring groups
- **Xu, Wang, and Xiao (2013):**
  - Analyse the evolution of community cores
  - Tracks only stable links within face to face interaction graphs based on a Label Propagation algorithm
- **Bhat and Abulaish (2015):**
  - HOCTracker, for tracking the evolution of hierarchical and overlapping communities in online social networks
  - Using a novel **density-based method for detecting overlapping community structures**
- **Held and Kruse (2016):**
  - Based on the assumption that there exist some highly connected nodes, called hubs, which will group people around them.

## 5 EVALUATION

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## **6 CODE**

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## **7 RESOURCES**

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