

Community Discovery in Dynamic Networks: A Survey

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1 GOALS

- ...

2 PRELIMINARIES

- New field of investigation that emerged in the past decade: dynamic network analysis
 - Dynamic community discovery (DCD)
 - * tracking of local topologies and of their mutations
- **Not relevant to characterize the nature of temporal networks**
 - Transformed into an interval graph by extending edges of an infinitesimal amount
- Two types of **temporal network**, **interaction networks** and relation networks

3 CHALLENGES

- As illustrated by the famous paradox of Theseus, deciding if an **element composed of several entities** at a given instant is the same or not as another one composed of some—or even none—of such entities at a later point in time is **necessarily arbitrary and cannot be answered unambiguously**
- Main issues encountered by dynamic community detection approaches is the **instability of solutions**
- Another issue is that the choice between one partition and another is somewhat arbitrary

4 PREVIOUS WORK / CITATIONS

- ...
- **This Work:** ...

5 DEFINITIONS

- **Community:** A community in a complex network is a set of entities that share some closely correlated sets of actions with the other entities of the community. We consider a direct connection as a particular and very important kind of action.
- **Dynamic Community Discovery:** Given a dynamic network DG, a dynamic community DC is defined as a set of distinct (node, periods) pairs
- **Operations:**
 - **Birth:** The first appearance of a new community composed of any number of nodes.
 - **Death:** The vanishing of a community: all nodes belonging to the vanished community lose this membership.
 - **Growth:** New nodes increase the size of a community.
 - **Contraction:** Some nodes are rejected by a community, thus reducing its size.
 - **Merge:** Two communities or more merge into a single one.
 - **Split:** A community, as consequence of node/edge vanishing, splits into two or more components.
 - **Continue:** A community remains unchanged.

- Resurgence: A community vanishes for a period, then comes back without perturbations as if it has never stopped existing. This event can be seen as a fake death-birth pair involving the same node set over a lagged time period (e.g., seasonal behaviors).

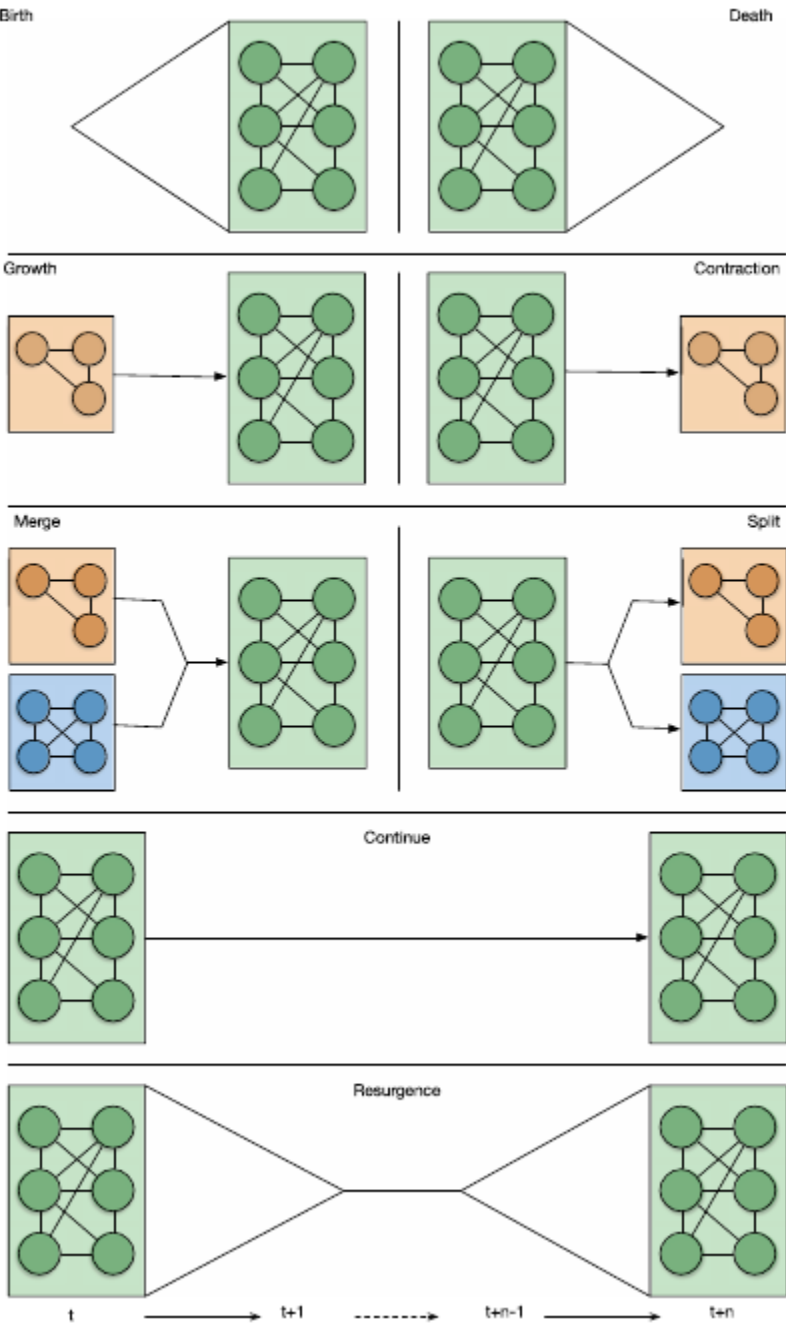


Fig. 1. Screenshot_20211116_225452

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6 OUTLINE / STRUCTURE

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7 EVALUATION

- ...

8 CODE

- ...

9 RESOURCES

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