GET — получение ресурса

Obj CinemaInfo{

String Name, string OriginalName, int AgeLimit, date DateAdded, int Year, time MovieLength, int Rating, string SrcPoster, string SeasonName,

}

List<CinemaInfo> QuickSearch (string Name, int CountDataInView, int NumView)

List<CinemaInfo> AdvancedSearch(string Name, List<string> Genres, string Country, int Year, int CountDataInView, int NumView)

List<CinemaInfo> Top50(int CountDataInView, int NumView)

List<CinemaInfo> Novelties(int CountDataInView, int NumView)

List<CinemaInfo> SearchNovelties(int CountDataInView, int NumView, List<string> Genres)

List<CinemaInfo> Announcements (int CountDataInView, int NumView)

List<CinemaInfo> SearchAnnouncements (int CountDataInView, int NumView, List<string> Genres)

POST — создание ресурса

Void Create(string TypeOfCinema, string CinemaName, string CinemaOriginalName, string SeasonName, string SeasonOriginalName, int AgeLimit, int Year, string Country,

String TagLine, string SrcTrailer, string MovieLengh, string SrcPoster, string Description, List<string, string> Directors, List<string,string> Actors, List<string > Genres)

PUT — обновление ресурса

Obj UpdateCinemaProps{string NewName, string NewOriginalName, string NewTypeOfCinema}

Void Update(string Name, NewCinemaProps NewProps)

DELETE — удаление ресурса

Void Delete(int Id)