GET — получение ресурса

Obj CinemaInfo{

String Name, string OriginalName, int AgeLimit, date DateAdded, int Year, time MovieLength, int Rating, string SrcPoster, string SeasonName, string SeasonOriginalName

}

List<CinemaInfo> QuickSearchCinema(string Name, int CountDataInView, int NumView)

List<CinemaInfo> AdvancedSearchCinema(string Name, string Genres, string Country, int Year, int CountDataInView, int NumView)

List<CinemaInfo> GetTop50Cinema(int CountDataInView, int NumView)

List<CinemaInfo> GetNoveltiesCinema(int CountDataInView, int NumView)

List<CinemaInfo> SearchNoveltiesCinema(int CountDataInView, int NumView, string Genres)

List<CinemaInfo> GetAnnouncementsCinema(int CountDataInView, int NumView)

List<CinemaInfo> SearchAnnouncementsCinema(int CountDataInView, int NumView, string Genres)

POST — создание ресурса

Void CreateCinema(string TypeOfCinema, string CinemaName, string CinemaOriginalName, string SeasonName, string SeasonOriginalName, int AgeLimit, int Year, string Country,String TagLine, string SrcTrailer, string MovieLengh, string SrcPoster, string Description, string Directors, string Actors, string Genres)

PUT — обновление ресурса

Obj UpdateCinemaProps{string NewName, string NewOriginalName, string NewTypeOfCinema}

Void UpdateCinema(string Name, NewCinemaProps NewProps)

DELETE — удаление ресурса

Void DeleteCinema(int Id)