

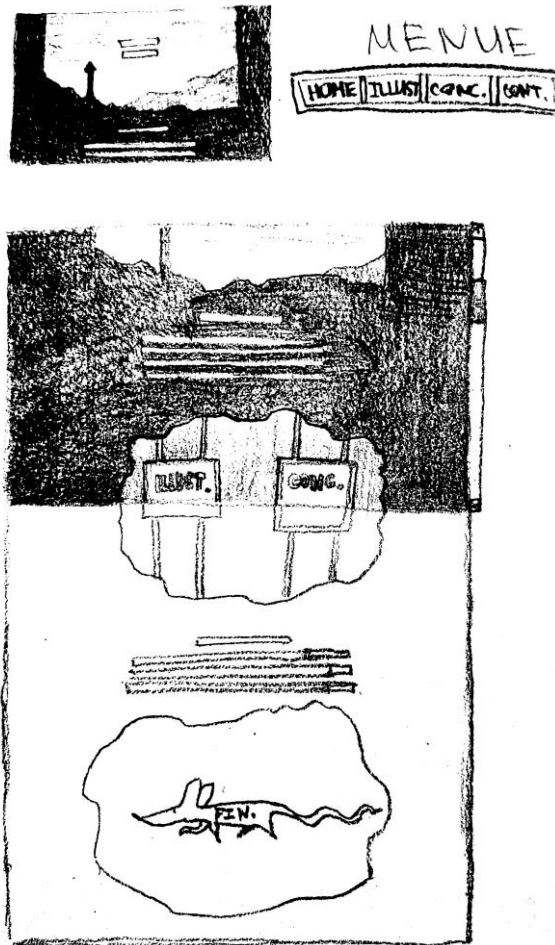
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## Interactive Elements

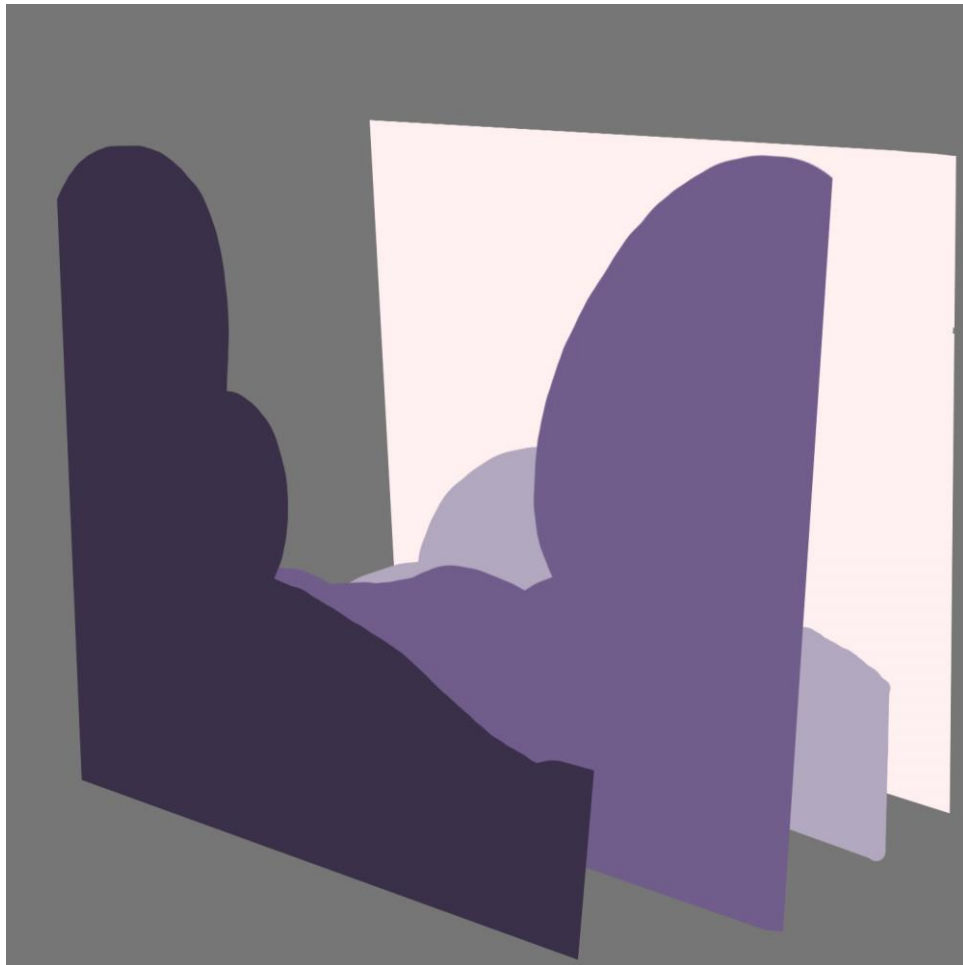
### Scroll

In this assignment I, again, was thinking in the direction of a portfolio website. I see this particular page as a possible solution for the home page.

My primary inspiration was the Firewatch game website that you can see among other references [here](#). I want to make a parallax effect on my header just like the one they have on their website and then add a couple more parallax elements throughout the page. Here is a sketch that I made prior to beginning of the website creation.



You can see that I mapped out three interactive areas. In the first and the second areas objects are supposed to move vertically while in the third area the mouse will be moving horizontally. On the following picture I show how layers will be divided by grounds.



For the sake of time saving I made very simple mock-ups for the interactive areas, but further I will work on making them visually engaging. For the header I will create a picture similar to this composition-wise.



I was very glad that you gave me the Scroll function because parallax effect was exactly what I was thinking about when contemplating about a personal website. I will do my best during my last year in college to bring my website to life with good parallax illustrations.