

MIBI, THE TRAVELING SORCERER

by

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FADE IN:

EXT. DIFFERENT PLACES (DESCRIBED) DAY

MIBI walks through different places, an enchanted forest, a desert with an abandoned city and arrives into a dungeon.

INT. DUNGEON

The little mage enters the place and uses a magic spell to light up a little bit the place, then, the mage finds himself in a big room, filled with a big treasure, MIBI takes a crystal and stores it under his cape, then, from the shadows an armored guardian stands in front of MIBI, menacing.

MIBI, scared, turns back and starts to flee, then he falls into the ground and breaks his staff by accident. He continues escaping and leaves the dungeon behind.

EXT. BLACKSMITH'S FORGE DAY

MIBI walks to the noble blacksmith and gives him his broken staff and the crystal he got, hoping he could fix it taking it as a payment. The blacksmith, not being able to fix his wooden staff, but surprised by the crystal he gave him, starts to work to make a new one made of iron for him. The blacksmith gives him his new magic staff with the crystal embedded to it, MIBI takes it happily. Once he got his new staff, the mage decides to walk back to the dungeon.

EXT. DUNGEON

MIBI stands in front of the guardian, looking each other for a couple seconds, then the mage summons a spell and engages a fight against his enemy.

FADE OUT:

THE END