

# Tarea1

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## 1 Tarea 1: alumno Jorge III Altamirano Astorga

### 1.1 Introducción

Presento la siguiente tarea para la materia de Propedéutico de la Maestría en Ciencia de Datos del Instituto Tecnológico Autónomo de México. Le agradezco al Maestro Mauricio García Tec por su comprensión y por compartir conocimiento nuevo para mí.

#### 1.1.1 Importación e inicialización de arrays

```
import numpy as np
x = [1, 2, 3] y = [4, 5, 6] x + y
```

**Matrices como arrays** Presentación de matrices

Matriz con numpy:  
[[1,2,3],[4,5,6]]

Corresponde a la matriz

$$X = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

```
In [1]: import numpy as np
```

```
X = np.array([[1, 2, 3], [4, 5, 6]])
X
```

```
Out[1]: array([[1, 2, 3],
               [4, 5, 6]])
```

**Operaciones con arrays**

$$X + 2B = \begin{bmatrix} 3 & 6 & 9 \\ 12 & 15 & 18 \end{bmatrix}$$

```
In [2]: X + 2*X
```

```
Out[2]: array([[ 3,  6,  9],
               [12, 15, 18]])
```

## Multiplicación de matrices con numpy.matmul()

$$X^t \times X = \begin{bmatrix} 17 & 22 & 27 \\ 22 & 29 & 36 \\ 27 & 36 & 45 \end{bmatrix}$$

```
In [3]: np.matmul(X.transpose(), X) #X^t * X
```

```
Out[3]: array([[17, 22, 27],  
              [22, 29, 36],  
              [27, 36, 45]])
```

## Obteniendo datos específicos

```
In [4]: X[1,1]
```

```
Out[4]: 5
```

## Selección y multi selección de elementos...

$$X = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

```
In [5]: X[1, :] #1. Fila entera
```

```
Out[5]: array([4, 5, 6])
```

```
In [6]: X[:, 1] #2. Columna entera
```

```
Out[6]: array([2, 5])
```

```
In [7]: X[0:2, 0:2] #3. Slice de n:m, n,n+1,...,m-1
```

```
Out[7]: array([[1, 2],  
              [4, 5]])
```

```
In [8]: X.shape #Dimensión de arrays
```

```
Out[8]: (2, 3)
```

### 1.1.2 Vectores

Numpy es *vector-ready*

```
In [9]: vec = np.array([1, 2, 3])  
        print(vec)
```

```
[1 2 3]
```

## 1.2 Creando clases en Python

Creando clases en Python from scratch

```
In [10]: class Array:
          "Clase mínima para Álgebra Lineal"
          def __init__(self, list_of_rows):
              "Constructor"
              self.data = list_of_rows
              self.shape = (len(list_of_rows), len(list_of_rows[0]))

In [11]: A = Array([[1, 2, 3], [4, 5, 6]])
          A.__dict__ # la propiedad oculta *dict* muestra las propiedades internas de la clase

Out[11]: {'data': [[1, 2, 3], [4, 5, 6]], 'shape': (2, 3)}

In [12]: A.data #accediendo a la propiedad *data* de la clase

Out[12]: [[1, 2, 3], [4, 5, 6]]

In [13]: A.shape #accediendo a la propiedad *shape* de la clase

Out[13]: (2, 3)
```

... implementando métodos que faciliten la utilización de dicha clase para nuestros fines de Álgebra Lineal

### Métodos especiales de clase

1. **Método de *Pretty Print*** He aquí el método para imprimir bonito, primero mostramos como se imprime por default sin existir el método

```
In [14]: Array([[1,2,3], [4,5,6]])

Out[14]: <__main__.Array at 0x7f824734d860>

In [15]: print(Array([[1,2,3], [4,5,6]]))

<__main__.Array object at 0x7f824734db38>
```

```
In [16]: # Prueba de clase
          class JorgeClass:
              def __init__(self):
                  pass # para no hacer nada
              def say_hi(self):
                  print("¡Método de impresión simple!")
              def __repr__(self):
                  return "Representación sin imprimir nada"
              def __str__(self):
                  return "Método explícito para *print* como objeto"
```

```
In [17]: x = JorgeClass()
        x.say_hi()
```

¿Método de impresión simple!

```
In [18]: x
```

```
Out[18]: Representación sin imprimir nada
```

```
In [19]: print(x)
```

Método explícito para `*print*` como objeto

### 1.2.1 EJERCICIO 1

#### Validador

```
In [20]: import re
```

```
class Array:
    "Clase mínima para Álgebra Lineal"
    data = list()
    def __init__(self, list_of_rows):
        "Constructor"
        self.data = list_of_rows
        nrow = len(list_of_rows)
        # __caso vector: redimensionar correctamente
        if not isinstance(list_of_rows[0], list):
            nrow = 1
            self.data = [[x] for x in list_of_rows]
        # ahora las columnas deben estar bien aunque sea un vector
        ncol = len(self.data[0])
        self.shape = (nrow, ncol)
        # validar tamaño correcto de filas
        if any([len(r) != ncol for r in self.data]):
            raise Exception("Ejercicio 1: Las filas deben ser del mismo tamaño. ¿Valida")
    def say_hi(self):
        print("Ejercicio 1: say_hi() method")
    def __repr__(self):
        retval = "["
        for list in self.data:
            retval += "["
            for x in list:
                retval += str(x) + ", "
            retval += "], "
        retval = retval + "]"
        return retval.replace(", ]", "])")
```

```

def __str__(self):
    return self.__repr__()
    #return "Ejercicio 1: print"
def __getitem__(self, index):
    return(self.data[index[0]][index[1]])
def __setitem__(self, index, newval):
    self.data[index[0]][index[1]] = newval
    return

```

### Prueba de validador

```
In [21]: Array([[1,2,3],[4,5]])
```

```

-----

Exception                                Traceback (most recent call last)

<ipython-input-21-b33be5094d7d> in <module>()
----> 1 Array([[1,2,3],[4,5]])

<ipython-input-20-e362da19f62a> in __init__(self, list_of_rows)
    17         # validar tamaño correcto de filas
    18         if any([len(r) != ncol for r in self.data]):
---> 19             raise Exception("Ejercicio 1: Las filas deben ser del mismo tamaño. aValidador
    20     def say_hi(self):
    21         print("Ejercicio 1: say_hi() method")

```

Exception: Ejercicio 1: Las filas deben ser del mismo tamaño. aValidador funcionando!

### Prueba con vectores

```
In [22]: vec = Array([1,2,3])
        vec.data
```

```
Out[22]: [[1], [2], [3]]
```

### Index & Item Assignment

```
In [24]: X = Array([[1,2],[3,4]])
        X[1,0]
```

```
Out[24]: 3
```

## 1.2.2 EJERCICIO 2

### Método setter

```
In [25]: X[0,0] = 0
         X[0,0]
```

```
Out[25]: 0
```

```
In [26]: X
```

```
Out[26]: [[0, 2], [3, 4]]
```

### Inicialización de una matriz en ceros con numpy

```
In [27]: np.zeros((3,6))
```

```
Out[27]: array([[ 0.,  0.,  0.,  0.,  0.,  0.],
                [ 0.,  0.,  0.,  0.,  0.,  0.],
                [ 0.,  0.,  0.,  0.,  0.,  0.]])
```

## 1.2.3 EJERCICIO 3

### Función para crear arrays "vacíos" (en ceros)

```
In [28]: import re
         import numpy as np

         class zeros:
             "Clase para llenar una matriz en Ceros"
             data = list()
             shape = None
             def __init__(self, shape):
                 "Constructor"
                 self.data = list()
                 print(shape)
                 for i in range(0, shape[1]):
                     self.data.append(list())
                     for j in range(0, shape[0]):
                         self.data[i].append(list())
                         self.data[i][j] = 0.
                         #self.data[i].append(list())
                         # self.data[i][j] = 0
                 self.shape = shape
                 #self.data = np.zeros(shape)
             def eye(self):
                 if self.shape[0] != self.shape[1]:
                     raise Exception("Ejercicio 3: las columnas y las filas deben ser de igual n
                 for i in range(0, self.shape[1]):
                     for j in range(0, self.shape[0]):
```

```

        if(i == j):
            self.data[i][j] = 1.0
def __repr__(self):
    retval = "[\n"
    for list in self.data:
        retval += "["
        for x in list:
            retval += str(x) + ", "
        retval += "], \n"
    retval = retval + "]"
    return retval.replace(", ]", "]")
def __str__(self):
    return self.__repr__()
    #return "Ejercicio 1: print"
def __getitem__(self, index):
    return(self.data[index[0]][index[1]])
def __setitem__(self, index, newval):
    self.data[index[0]][index[1]] = newval
    return

```

```

In [29]: X = zeros([3,4])
        X

```

```

[3, 4]

```

```

Out[29]: [
[0.0, 0.0, 0.0],
[0.0, 0.0, 0.0],
[0.0, 0.0, 0.0],
[0.0, 0.0, 0.0],
]

```

```

In [30]: X.eye()
        X

```

-----

Exception

Traceback (most recent call last)

```

<ipython-input-30-7a2759e8335c> in <module>()
----> 1 X.eye()
      2 X

```

```

<ipython-input-28-003304790700> in eye(self)
    21     def eye(self):
    22         if self.shape[0] != self.shape[1]:

```

```

----> 23         raise Exception("Ejercicio 3: las columnas y las filas deben ser de igual
24         for i in range(0,self.shape[1]):
25         for j in range(0, self.shape[0]):

```

Exception: Ejercicio 3: las columnas y las filas deben ser de igual número  $n = m$

```

In [31]: X = zeros((4, 4))
        X.eye()
        X

```

(4, 4)

```

Out[31]: [
[1.0, 0.0, 0.0, 0.0],
[0.0, 1.0, 0.0, 0.0],
[0.0, 0.0, 1.0, 0.0],
[0.0, 0.0, 0.0, 1.0],
]

```

## Transposición

```

In [32]: np.array([[1,2,3],[4,5,6],[7,8,9]]).transpose()

```

```

Out[32]: array([[1, 4, 7],
               [2, 5, 8],
               [3, 6, 9]])

```

## 1.2.4 EJERCICIO 4

### Función para transponer arrays

```

In [33]: import re

```

```

class transpose:
    "Clase para llenar una matriz en Ceros"
    data = list()
    shape = None
    def __init__(self, list_of_rows):
        "Constructor"
        # obtener dimensiones
        self.data = list_of_rows
        nrow = len(list_of_rows)
        # ---caso vector: redimensionar correctamente
        if not isinstance(list_of_rows[0], list):
            nrow = 1
            self.data = [[x] for x in list_of_rows]

```



```

# ahora las columnas deben estar bien aunque sea un vector
ncol = len(self.data[0])
self.shape = (nrow, ncol)
# validar tamaño correcto de filas
if any([len(r) != ncol for r in self.data]):
    raise Exception("Las filas deben ser del mismo tamaño")
def transpose(self):
    transposed = list()
    for i in range(0, len(self.data[1])):
        transposed.append(list())
        for j in range(0, len(self.data[0])):
            transposed[i].append(list())
            transposed[i][j] = self.data[j][i]
    print(transposed)
def eye(self):
    if self.shape[0] != self.shape[1]:
        raise Exception("Ejercicio 3: las columnas y las filas deben ser de igual tamaño")
    for i in range(0, self.shape[1]):
        for j in range(0, self.shape[0]):
            if(i == j):
                self.data[i][j] = 1.0
def __repr__(self):
    retval = "[\n"
    for list in self.data:
        retval += "["
        for x in list:
            retval += str(x) + ", "
        retval += "], \n"
    retval = retval + "]"
    return retval.replace(", ]", "]")
def __str__(self):
    return self.__repr__()
    #return "Ejercicio 1: print"
def __getitem__(self, index):
    return(self.data[index[0]][index[1]])
def __setitem__(self, index, newval):
    self.data[index[0]][index[1]] = newval
    return
def __add__(self, other):
    "Hora de sumar"
    if isinstance(other, transpose):
        if self.shape != other.shape:
            raise Exception("Las dimensiones son distintas!")
        rows, cols = self.shape
        suma = transpose([[0. for c in range(cols)] for r in range(rows)])
        for r in range(rows):
            for c in range(cols):
                suma.data[r][c] = self.data[r][c] + other.data[r][c]

```

```

        return suma
    elif isinstance(2, (int, float, complex)): # en caso de que el lado derecho sea
        rows, cols = self.shape
        newArray = Array([[0. for c in range(cols)] for r in range(rows)])
        for r in range(rows):
            for c in range(cols):
                newArray.data[r][c] = self.data[r][c] + other
        return newArray
    else:
        return NotImplemented # es un tipo de error particular usado en estos metodos
def __mul__(self, other):
    "Método de multiplicación"
    if isinstance(other, transpose):
        if self.shape[1] != other.shape[0]:
            raise Exception("Las dimensiones son distintas!")
        rows, cols = self.shape
        suma = transpose([[0. for c in range(cols)] for r in range(rows)])
        for r in range(rows):
            for c in range(cols):
                suma.data[r][c] = self.data[r][c] + other.data[r][c]
        return suma
    elif isinstance(2, (int, float, complex)): # en caso de que el lado derecho sea
        rows, cols = self.shape
        newArray = Array([[0. for c in range(cols)] for r in range(rows)])
        for r in range(rows):
            for c in range(cols):
                newArray.data[r][c] = self.data[r][c] + other
        return newArray
    else:
        return NotImplemented # es un tipo de error particular usado en estos metodos

```

```

In [34]: X = transpose([[1,2,3],[4,5,6],[7,8,9]])
        X.transpose()

```

```

[[1, 4, 7], [2, 5, 8], [3, 6, 9]]

```

## Suma

```

In [35]: np.array([[1,2,3],[4,5,6],[7,8,9]]) + np.array([[10,11,12],[13,14,15],[16,17,18]])

```

```

Out[35]: array([[11, 13, 15],
               [17, 19, 21],
               [23, 25, 27]])

```

```

In [36]: Y = transpose([[10,11,12],[13,14,15],[16,17,18]])
        X + Y

```

```
Out[36]: [
    [11, 13, 15],
    [17, 19, 21],
    [23, 25, 27],
]
```

```
In [37]: Z = X + 10
        Z
```

```
Out[37]: [[11, 12, 13], [14, 15, 16], [17, 18, 19]]
```

```
In [38]: Z.data
```

```
Out[38]: [[11, 12, 13], [14, 15, 16], [17, 18, 19]]
```

```
In [39]: transpose([[1,1],[1,1]]) + transpose([[2,2],[2,2]])
```

```
Out[39]: [
    [3, 3],
    [3, 3],
]
```

```
In [40]: import re
```

```
class transpose:
    "Clase para llenar una matriz en Ceros"
    data = list()
    shape = None
    def __init__(self, list_of_rows):
        "Constructor"
        # obtener dimensiones
        self.data = list_of_rows
        nrow = len(list_of_rows)
        # ___caso vector: redimensionar correctamente
        if not isinstance(list_of_rows[0], list):
            nrow = 1
            self.data = [[x] for x in list_of_rows]
        # ahora las columnas deben estar bien aunque sea un vector
        ncol = len(self.data[0])
        self.shape = (nrow, ncol)
        # validar tamaño correcto de filas
        if any([len(r) != ncol for r in self.data]):
            raise Exception("Las filas deben ser del mismo tamaño")
    def transpose(self):
        transposed = list()
        for i in range(0, len(self.data[1])):
            transposed.append(list())
            for j in range(0, len(self.data[0])):
                transposed[i].append(list())
```

```

        transposed[i][j] = self.data[j][i]
    print(transposed)
def eye(self):
    if self.shape[0] != self.shape[1]:
        raise Exception("Ejercicio 3: las columnas y las filas deben ser de igual n
    for i in range(0, self.shape[1]):
        for j in range(0, self.shape[0]):
            if(i == j):
                self.data[i][j] = 1.0
def __repr__(self):
    retval = "[\n"
    for list in self.data:
        retval += "["
        for x in list:
            retval += str(x) + ", "
        retval += "], \n"
    retval = retval + "]"
    return retval.replace(", ]", "]")
def __str__(self):
    return self.__repr__()
    #return "Ejercicio 1: print"
def __getitem__(self, index):
    return(self.data[index[0]][index[1]])
def __setitem__(self, index, newval):
    self.data[index[0]][index[1]] = newval
    return
def __add__(self, other):
    "Hora de sumar"
    if isinstance(other, transpose):
        if self.shape != other.shape:
            raise Exception("Las dimensiones son distintas!")
        rows, cols = self.shape
        suma = transpose([[0. for c in range(cols)] for r in range(rows)])
        for r in range(rows):
            for c in range(cols):
                suma.data[r][c] = self.data[r][c] + other.data[r][c]
        return suma
    elif isinstance(2, (int, float, complex)): # en caso de que el lado derecho sea
        rows, cols = self.shape
        newArray = Array([[0. for c in range(cols)] for r in range(rows)])
        for r in range(rows):
            for c in range(cols):
                newArray.data[r][c] = self.data[r][c] + other
        return newArray
    else:
        return NotImplemented # es un tipo de error particular usado en estos metodos
def __rmul__(self, other):
    "Multiplicación escalar"

```

```

        if isinstance(2, (int, float, complex)): # en caso de que el lado derecho sea s
            rows, cols = self.shape
            newArray = transpose([[0. for c in range(cols)] for r in range(rows)])
            for r in range(rows):
                for c in range(cols):
                    newArray.data[r][c] = self.data[r][c] * other
            return newArray
        else:
            return NotImplemented # es un tipo de error particular usado en estos metodos
def __mul__(self, other):
    "Multiplicación vectorial"
    if isinstance(other, transpose):
        if self.shape[1] != other.shape[0] or self.shape[0] != other.shape[1]:
            raise Exception("Las dimensiones son distintas!")
        rows, cols = self.shape[0], other.shape[1]
        rowsL, colsL = other.shape[0], self.shape[1]
        retval = transpose([[0. for c in range(cols)] for r in range(rows)])
        for r in range(rows):
            for c in range(cols):
                print("R(" + str(r) + ", " + str(c) + ") = ", end=" ")
                for i in range(colsL):
                    #for j in range(rowsL):
                    print("A(" + str(c) + ", " + str(i) + ") * B(" + str(r) + ", " + str(i) + ")")
                print("")
                #retval.data[r][c] += self.data[i][j] * other.data[i][j]
                #print(str(r) + ", " + str(c) + " = ")
            return retval
        else:
            return NotImplemented # es un tipo de error particular usado en estos metodos

```

```

transpose([[1,1,1],[1,1,1]]) * transpose([[2,2],[2,2],[2,2]])

```

```

R(0, 0) = A(0,0) * B(0,0) + A(0,1) * B(0,0) + A(0,2) * B(0,0) +
R(0, 1) = A(1,0) * B(0,1) + A(1,1) * B(0,1) + A(1,2) * B(0,1) +
R(1, 0) = A(0,0) * B(1,0) + A(0,1) * B(1,0) + A(0,2) * B(1,0) +
R(1, 1) = A(1,0) * B(1,1) + A(1,1) * B(1,1) + A(1,2) * B(1,1) +

```

```

Out[40]: [
[0.0, 0.0],
[0.0, 0.0],
]

```

```

In [41]: np.matmul(np.array([[1,1,1],[1,1,1]]), np.array([[2,2,2],[2,2,2],[2,2,2]]))

```

```

Out[41]: array([[6, 6, 6],
[6, 6, 6]])

```

### 1.2.5 EJERCICIO 5: Vectores

```
In [42]: class Vector(transpose):
        "clase de Vectores Array"
        def __init__(self, list_of_numbers):
            self.vdata = list_of_numbers
            list_of_rows = [[x] for x in list_of_numbers]
            return transpose.__init__(self, list_of_rows)
        def __repr__(self):
            return "Vector(" + str(self.vdata) + ")"
        def __str__(self):
            return str(self.vdata)
        def __add__(self, other):
            if type(other) is Vector:
                new_arr = transpose.__add__(self, other)
            else:
                "Suma escalar"
                rows, cols = self.shape
                new_arr = transpose([0 for r in range(rows)])
                for r in range(rows):
                    new_arr.data[r][0] = self.data[r][0] + 10
                print(new_arr.__dict__)
            return Vector([x[0] for x in new_arr.data])
```

```
In [43]: Vector([1,2,3]).__dict__
```

```
Out[43]: {'data': [[1], [2], [3]], 'shape': (3, 1), 'vdata': [1, 2, 3]}
```

```
In [44]: Vector([1,2,3])
```

```
Out[44]: Vector([1, 2, 3])
```

```
In [45]: Vector([1,2,3]) + Vector([4,5,6])
```

```
Out[45]: Vector([5, 7, 9])
```

### 1.2.6 EJERCICIO 6

```
In [46]: Vector([1,2,3]) + 10
```

```
{'data': [[11], [12], [13]], 'shape': (1, 1)}
```

```
Out[46]: Vector([11, 12, 13])
```

### 1.2.7 EJERCICIO 7

### 1.2.8 EJERCICIO 8

### 1.2.9 EJERCICIO 9

### 1.2.10 EJERCICIO 10