

Presentation for use with the textbook *Data Structures and Algorithms in Java*, 6<sup>th</sup> edition, by M. T. Goodrich, R. Tamassia, and M. H. Goldwasser, Wiley, 2014

## Java Primer 2: I/O Methods and Control Flow



## If Statements

- The syntax of a simple **if** statement is as follows:

```
if (booleanExpression)
    trueBody
else
    falseBody
```
- *booleanExpression* is a boolean expression and *trueBody* and *falseBody* are each either a single statement or a block of statements enclosed in braces ("**{**" and "**}**").

## Compound if Statements

- There is also a way to group a number of boolean tests, as follows:

```
if (firstBooleanExpression)  
    firstBody  
else if (secondBooleanExpression)  
    secondBody  
else  
    thirdBody
```

## Switch Statements

- Java provides for multiple-value control flow using the switch statement.
- The switch statement evaluates an integer, string, or enum expression and causes control flow to jump to the code location labeled with the value of this expression.
- If there is no matching label, then control flow jumps to the location labeled "default."
- This is the only explicit jump performed by the switch statement, however, so flow of control "falls through" to the next case if the code for a case is not ended with a **break** statement

## Switch Example

```
switch (d) {  
  case MON:  
    System.out.println("This is tough.");  
    break;  
  case TUE:  
    System.out.println("This is getting better.");  
    break;  
  case WED:  
    System.out.println("Half way there.");  
    break;  
  case THU:  
    System.out.println("I can see the light.");  
    break;  
  case FRI:  
    System.out.println("Now we are talking.");  
    break;  
  default:  
    System.out.println("Day off!");  
}
```

## Break and Continue

- ❑ Java supports a **break** statement that immediately terminate a while or for loop when executed within its body.
- ❑ Java also supports a **continue** statement that causes the current iteration of a loop body to stop, but with subsequent passes of the loop proceeding as expected.

## While Loops

- The simplest kind of loop in Java is a **while** loop.
- Such a loop tests that a certain condition is satisfied and will perform the body of the loop each time this condition is evaluated to be true.
- The syntax for such a conditional test before a loop body is executed is as follows:

```
while (booleanExpression)  
    loopBody
```

## Do-While Loops

- Java has another form of the while loop that allows the boolean condition to be checked at the end of each pass of the loop rather than before each pass.
- This form is known as a do-while loop, and has syntax shown below:

```
do  
    loopBody  
while (booleanExpression)
```

## For Loops

- The traditional **for**-loop syntax consists of four sections—an initialization, a boolean condition, an increment statement, and the body—although any of those can be empty.

- The structure is as follows:

```
for (initialization; booleanCondition; increment)
    loopBody
```

- Meaning:

```
{
    initialization;
    while (booleanCondition) {
        loopBody;
        increment;
    }
}
```

## Example For Loops

- Compute the sum of an array of doubles:

```
public static double sum(double[ ] data) {
    double total = 0;
    for (int j=0; j < data.length; j++)    // note the use of length
        total += data[j];
    return total;
}
```

- Compute the maximum in an array of doubles:

```
public static double max(double[ ] data) {
    double currentMax = data[0];    // assume first is biggest (for now)
    for (int j=1; j < data.length; j++)    // consider all other entries
        if (data[j] > currentMax)    // if data[j] is biggest thus far...
            currentMax = data[j];    // record it as the current max
    return currentMax;
}
```

## For-Each Loops

- Since looping through elements of a collection is such a common construct, Java provides a shorthand notation for such loops, called the **for-each** loop.
- The syntax for such a loop is as follows:  
for (elementType name : container)  
loopBody

## For-Each Loop Example

- Computing a sum of an array of doubles:

```
public static double sum(double[] data) {  
    double total = 0;  
    for (double val : data)           // Java's for-each loop style  
        total += val;  
    return total;  
}
```

- When using a for-each loop, there is no explicit use of array indices.
- The loop variable represents one particular element of the array.

## Simple Output

- Java provides a built-in static object, called `System.out`, that performs output to the “standard output” device, with the following methods:

`print(String s)`: Print the string *s*.

`print(Object o)`: Print the object *o* using its `toString` method.

`print(baseType b)`: Print the base type value *b*.

`println(String s)`: Print the string *s*, followed by the newline character.

`println(Object o)`: Similar to `print(o)`, followed by the newline character.

`println(baseType b)`: Similar to `print(b)`, followed by the newline character.

## Simple Input

- There is also a special object, **`System.in`**, for performing input from the Java console window.
- A simple way of reading input with this object is to use it to create a **`Scanner`** object, using the expression

`new Scanner(System.in)`

- Example:

```
import java.util.Scanner;           // loads Scanner definition for our use

public class InputExample {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        System.out.print("Enter your age in years: ");
        double age = input.nextDouble();
        System.out.print("Enter your maximum heart rate: ");
        double rate = input.nextDouble();
        double fb = (rate - age) * 0.65;
        System.out.println("Your ideal fat-burning heart rate is " + fb);
    }
}
```

## java.util.Scanner Methods

- The Scanner class reads the input stream and divides it into tokens, which are strings of characters separated by delimiters.

`hasNext()`: Return **true** if there is another token in the input stream.

`next()`: Return the next token string in the input stream; generate an error if there are no more tokens left.

`hasNextType()`: Return **true** if there is another token in the input stream and it can be interpreted as the corresponding base type, *Type*, where *Type* can be Boolean, Byte, Double, Float, Int, Long, or Short.

`nextType()`: Return the next token in the input stream, returned as the base type corresponding to *Type*; generate an error if there are no more tokens left or if the next token cannot be interpreted as a base type corresponding to *Type*.

## Sample Program

```

1 public class CreditCard {
2     // Instance variables:
3     private String customer;    // name of the customer (e.g., "John Bowman")
4     private String bank;        // name of the bank (e.g., "California Savings")
5     private String account;     // account identifier (e.g., "5391 0375 9387 5309")
6     private int limit;          // credit limit (measured in dollars)
7     protected double balance;  // current balance (measured in dollars)
8     // Constructors:
9     public CreditCard(String cust, String bk, String acnt, int lim, double initialBal) {
10         customer = cust;
11         bank = bk;
12         account = acnt;
13         limit = lim;
14         balance = initialBal;
15     }
16     public CreditCard(String cust, String bk, String acnt, int lim) {
17         this(cust, bk, acnt, lim, 0.0);    // use a balance of zero as default
18     }

```



## Sample Program

```

19 // Accessor methods:
20 public String getCustomer() { return customer; }
21 public String getBank() { return bank; }
22 public String getAccount() { return account; }
23 public int getLimit() { return limit; }
24 public double getBalance() { return balance; }
25 // Update methods:
26 public boolean charge(double price) { // make a charge
27     if (price + balance > limit) // if charge would surpass limit
28         return false; // refuse the charge
29     // at this point, the charge is successful
30     balance += price; // update the balance
31     return true; // announce the good news
32 }
33 public void makePayment(double amount) { // make a payment
34     balance -= amount;
35 }
36 // Utility method to print a card's information
37 public static void printSummary(CreditCard card) {
38     System.out.println("Customer = " + card.customer);
39     System.out.println("Bank = " + card.bank);
40     System.out.println("Account = " + card.account);
41     System.out.println("Balance = " + card.balance); // implicit cast
42     System.out.println("Limit = " + card.limit); // implicit cast
43 }
44 // main method shown on next page...
45 }

```

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## Sample Program

```

1 public static void main(String[] args) {
2     CreditCard[] wallet = new CreditCard[3];
3     wallet[0] = new CreditCard("John Bowman", "California Savings",
4                               "5391 0375 9387 5309", 5000);
5     wallet[1] = new CreditCard("John Bowman", "California Federal",
6                               "3485 0399 3395 1954", 3500);
7     wallet[2] = new CreditCard("John Bowman", "California Finance",
8                               "5391 0375 9387 5309", 2500, 300);
9
10    for (int val = 1; val <= 16; val++) {
11        wallet[0].charge(3*val);
12        wallet[1].charge(2*val);
13        wallet[2].charge(val);
14    }
15
16    for (CreditCard card : wallet) {
17        CreditCard.printSummary(card); // calling static method
18        while (card.getBalance() > 200.0) {
19            card.makePayment(200);
20            System.out.println("New balance = " + card.getBalance());
21        }
22    }
23 }

```

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