

Distributed & network programming (F21)

# Lab 05: XML-RPC introduction



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# Implementing stubs revisited

## □ Recall the client/server stubs implementing a list

- We previously abstracted the socket with channel
- Here, how the implementation of stubs may look like using sockets

```
5  class DBClient:
6      def sendrecv(self, message):
7          sock = socket()                # create a
8          sock.connect((self.host, self.port)) # connect
9          sock.send(pickle.dumps(message))    # send som
10         result = pickle.loads(sock.recv(1024)) # receive
11         sock.close()                      # close th
12         return result
13
14     def create(self):
15         self.listID = self.sendrecv([CREATE])
16         return self.listID
17
18     def getValue(self):
19         return self.sendrecv([GETVALUE, self.listID])
20
21     def appendData(self, data):
22         return self.sendrecv([APPEND, data, self.listID])
```

# Implementing stubs revisited

## □ Recall the client/server stubs implementing a list

- Here, how the implementation of server stub may look like

```
6  class Server:
7      def __init__(self, port=PORT):
8          self.host = 'localhost'
9          self.port = port
10         self.sock = socket()
11         self.sock.bind((self.host, self.port))
12         self.sock.listen(5)
13         self.setOfLists = {}
14
15     def run(self):
16         while True:
17             (conn, addr) = self.sock.accept()
18             data = conn.recv(1024)
19             request = pickle.loads(data)
20             if request[0] == CREATE:
21                 listID = len(self.setOfLists) + 1
22                 self.setOfLists[listID] = []
23                 conn.send(pickle.dumps(listID))
```

```
24
25     elif request[0] == APPEND:
26         listID = request[2]
27         data = request[1]
28         self.setOfLists[listID].append(data)
29         conn.send(pickle.dumps(OK))
30
31     elif request[0] == GETVALUE:
32         listID = request[1]
33         result = self.setOfLists[listID]
34         conn.send(pickle.dumps(result))
35         conn.close()
```

# Introduction XML-RPC

## □ XML-RPC

- is a Remote Procedure Call (RPC) method that uses XML passed via HTTP as a transport.
- With it, a client can call methods with parameters on a remote server (the server is named by a URI) and get back structured data.

## □ xmlrpc

- <https://docs.python.org/3/library/xmlrpc.html>
- is a package that collects server and client modules implementing XML-RPC. The modules are:
  - xmlrpc.client
  - xmlrpc.server

# Example server

## ❑ Server

```
from xmlrpc.server import SimpleXMLRPCServer

# Create server
with SimpleXMLRPCServer(('localhost', 8000)) as server:
    server.register_introspection_functions()

    # Register pow() function; this will use the value of
    # pow.__name__ as the name, which is just 'pow'.
    server.register_function(pow)

    # Register a function under a different name
    def adder_function(x, y):
        return x + y
    server.register_function(adder_function, 'add')

    # Register an instance; all the methods of the instance are
    # published as XML-RPC methods (in this case, just 'mul').
    class MyFuncs:
        def mul(self, x, y):
            return x * y

    server.register_instance(MyFuncs())

# Run the server's main loop
server.serve_forever()
```

# Example client

## ❑ Client

```
import xmlrpc.client

s = xmlrpc.client.ServerProxy('http://localhost:8000')
print(s.pow(2,3)) # Returns 2**3 = 8
print(s.add(2,3)) # Returns 5
print(s.mul(5,2)) # Returns 5*2 = 10

# Print list of available methods
print(s.system.listMethods())
```

## ❑ Output

Lab05-xmlrpc> python .\rpc_server.py 127.0.0.1 - - [05/Sep/2021 22:34:48] "POST /RPC2 HTTP/1.1" 200 - 127.0.0.1 - - [05/Sep/2021 22:34:50] "POST /RPC2 HTTP/1.1" 200 - 127.0.0.1 - - [05/Sep/2021 22:34:52] "POST /RPC2 HTTP/1.1" 200 - 127.0.0.1 - - [05/Sep/2021 22:34:54] "POST /RPC2 HTTP/1.1" 200 - □	Lab05-xmlrpc> python .\rpc_client.py 8 5 10 ['add', 'mul', 'pow', 'system.listMethods', 'system.methodHelp', 'system.methodSignature']
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Any questions?