


Rubik's Cube   
[roo-biks] noun | Trademark  
1. a six-sided puzzle where  
each twist unveils a vibrant  
quest for color harmony.

## SPEED CUBING CONTEST

Feb 06 | 12:00 PM  
Room F07.sf

First Prize:	Ticket Price	Second Prize:
₹1500	₹50	₹500

Student Coordinator: Kiran Sagar | Nabeesathul Farisa  
Faculty Coordinator: Ms. Sreelakshmi Rajan



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Step into the era of refined intellect and join Twist'N'Turn - a celebration of timeless prowess. Let the vibrant hues of competition unfold as nimble fingers dance through each twist.

Be part of the elegance, where every solve is a brushstroke on the canvas of skill. Embrace the challenge, embody the class. Twist'N'Turn: Where charm meets the artistry of victory.



# RULES & REGULATIONS

## 1. Scramble Sequence and Cube:

Cubes and scramble sequences are standardized and identical for all competitors. The scrambled cubes will be provided by the event organizers for each round.

## 2. Timer Setup:

In the absence of professional timing equipment, mobile devices may be used as timers. Competitors are responsible for confirming the reliability of the timers before the event.

## 3. Duration:

Competitors have a maximum of 15<sup>l</sup> seconds for cube inspection and a maximum of 15 minutes to complete the solve. If the time limit is exceeded, the solve will be disqualified.

## 4. Judges:

Each solve is overseen by a judging panel. The panel ensure adherence to the rules, track timing, and validate the completion of each solve.

## 5. Tiebreaker:

In the event of a tie, where two or more competitors finish with the same solving time, the tie will be resolved using a sudden-death round.

## Note:

In the case of any disputes or concerns, competitors may bring them to the attention of the organizers. Decisions made by the organizers or judges are final.