# CrowdDJ

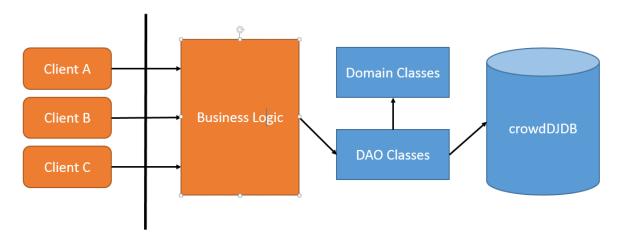
### Lösungsbeschreibung

In der ersten Ausbaustufe wird sowohl die Datenbank, als auch die Datenzugriffsschicht implementiert. Hierfür wurde einfach eine "local DB" verwendet und konfiguriert! Mittels C# wurden die Domänenklasse erstellt und Grundfunktionalitäten zwischen Datenbanken und Datenobjekten implementiert!

### Systemarchitektur

Die Datenbank, sowie die "Businesslogic"-Schicht der Applikation befinden sich auf einem eigenen Server. Die Clients werden in den weiteren Ausbaustufen die Verbindung zur Logik über das Internet herstellen.

Die Logikschicht beinhaltet (neben der Programmlogik) die Domänenklassen, sowie die Datenzugriffsobjekt-Klassen, welche als einzige die Verbindung zur Datenbank herstellen können. Die Datenbank selbst beinhaltet lediglich Tabellen zur Persistierung der Daten der "CrowdDJ" - Anwendung.



Hinweis: Blau wurde bei dieser Ausbaustufe implementiert!

```
Quellcode:
CrowdDJ.DAO.*
GuestDAO.cs:
    public class GuestDAO : IGuest
        string connectionString =
ConfigurationManager.ConnectionStrings["CrowdDJ.Properties.Settings.CrowdDJDBConnectio
nString"].ConnectionString;
        const string CmdInsert = @"INSERT INTO [dbo].[Guest] (userId, partyId) VALUES
                                         (@pUserId, @pPartyId)";
        const string CmdDelete = @"DELETE FROM [dbo].[Guest] WHERE userId = @pUserId
                                         AND partyId = @pPartyId";
        const string CmdSearch = @"SELECT * FROM [dbo].[Guest] WHERE userId = @pUserId
                                         AND partyId = @pPartyId";
        const string CmdSearchGuest = @"SELECT * FROM [dbo].[Guest] WHERE partyId =
                                         @pPartyId";
        const string CmdSearchGuestlist = @"SELECT u.userId, u.name, u.email,
                                  u.isAdmin FROM [dbo].[Guest] g, [dbo].[USER] u WHERE
                                  u.userId = g.userId AND g.partyId = @pPartyId";
      public bool AddGuest(Guest newGuest)
            using (SqlConnection connection = new SqlConnection(connectionString))
                using (SqlCommand cmd = new SqlCommand(CmdInsert))
                {
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pUserId", newGuest.UserId));
                    cmd.Parameters.Add(new SqlParameter("@pPartyId",
                                                              newGuest.PartyId));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
                }
            }
        }
        public bool RemoveGuest(Guest removeGuest)
            using (SqlConnection connection = new SqlConnection(connectionString))
            {
                using (SqlCommand cmd = new SqlCommand(CmdDelete))
                {
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pUserId",
                                                       removeGuest.UserId));
                    cmd.Parameters.Add(new SqlParameter("@pPartyId",
                                                       removeGuest.PartyId));
                    if (cmd.ExecuteNonQuery() >= 1)
                        return true;
                    else
                        return false;
                }
            }
```

```
}
public bool PartyIsVisitedByGuest(int searchGuestId, int partyId)
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdSearch))
        {
            connection.Open();
            cmd.Connection = connection;
            cmd.Parameters.Add(new SqlParameter("@pUserId", searchGuestId));
            cmd.Parameters.Add(new SqlParameter("@pPartyId", partyId));
            if (cmd.ExecuteNonQuery() == 1)
                return true;
            else
                return false;
        }
    }
}
public List<User> GetGuestlistForParty(int partyId)
    List<User> result = new List<User>();
    User user = null;
    int rUserId = 0;
string rName = "";
    string rEmail = "";
    bool rIsAdmin = false;
    using (SqlConnection connection = new SqlConnection(connectionString))
    {
        using (SqlCommand cmd = new SqlCommand(CmdSearchGuestlist))
        {
            connection.Open();
            cmd.Connection = connection;
            cmd.Parameters.Add(new SqlParameter("@pPartyId", partyId));
            using (SqlDataReader rDr = cmd.ExecuteReader())
                while (rDr.Read())
                {
                    if (!rDr.IsDBNull(0))
                    {
                         rUserId = rDr.GetInt32(0);
                        rName = rDr.GetString(1);
                        rEmail = rDr.GetString(2);
                        rIsAdmin = rDr.GetBoolean(3);
                        user = new User(rName, "", rEmail, rIsAdmin);
                        user.UserId = rUserId;
                    }
                    else
                        user = new User("", "", "", false);
                    result.Add(user);
                }
            }
        }
```

```
}
return result;
}
```

```
PartyDAO.cs
    public class PartyDAO : IParty
        string connectionString =
ConfigurationManager.ConnectionStrings["CrowdDJ.Properties.Settings.CrowdDJDBConnectio
nString"].ConnectionString;
        const string CmdInsert = @"INSERT INTO [dbo].[Party] (name, location, host,
                                         partyBegin, partyEnd, isActive)
                                           VALUES (@pName, @pLocation, @pHost, @pBegin,
                                         @pEnd, @pIsActive)";
        const string CmdDelete = @"DELETE FROM [dbo].[Party] WHERE partyId =
                                                                            @pPartyId";
        const string CmdSearch = @"SELECT * FROM [dbo].[Party] WHERE partyId =
                                                                            @pPartyId";
        const string CmdSearchHost = @"SELECT * FROM [dbo].[Party] WHERE host =
        const string CmdSelectAll = @"SELECT * FROM [dbo].[Party]";
        public bool AddParty(Party newParty)
            using (SqlConnection connection = new SqlConnection(connectionString))
            {
                using (SqlCommand cmd = new SqlCommand(CmdInsert))
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pName", newParty.Name));
                    cmd.Parameters.Add(new SqlParameter("@pLocation",
                                                              newParty.Location));
                    cmd.Parameters.Add(new SqlParameter("@pHost", newParty.Host));
                    cmd.Parameters.Add(new SqlParameter("@pBegin"
                                                              newParty.PartyBegin));
                    cmd.Parameters.Add(new SqlParameter("@pEnd", newParty.PartyEnd));
                    cmd.Parameters.Add(new SqlParameter("@pIsActive",
                                                              newParty.IsActive));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
                }
            }
        }
        public bool RemovePartyWithId(int partyId)
            using (SqlConnection connection = new SqlConnection(connectionString))
            {
                using (SqlCommand cmd = new SqlCommand(CmdDelete))
                {
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pPartyId", partyId));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
                }
            }
```

```
}
public Party FindPartyById(int partyId)
    Party party= null;
    int rPartyId = 0;
    string rName = "";
    string rLocation = "";
    string rHost = "";
    string rBegin;
    string rEnd;
    bool rIsActive = false;
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdSearch))
        {
            connection.Open();
            cmd.Connection = connection;
            cmd.Parameters.Add(new SqlParameter("@pPartyId", partyId));
            using (SqlDataReader rDr = cmd.ExecuteReader())
                while (rDr.Read())
                {
                    if (!rDr.IsDBNull(0))
                    {
                         rPartyId = rDr.GetInt32(0);
                         rName = rDr.GetString(1);
                        rLocation = rDr.GetString(2);
                        rHost = rDr.GetString(3);
                        rBegin = rDr.GetString(4);
                         rEnd = rDr.GetString(5);
                         rIsActive = rDr.GetBoolean(6);
                         party = new Party(rName, rLocation, rHost, rBegin,
                                                rEnd, rIsActive);
                         party.PartyId = rPartyId;
                    }
                    else
                    {
                         party = new Party("", "", "", "", "", false);
                }
            }
        }
    }
    return party;
}
public List<Party> FindPartyWithHost(string hostName)
    List<Party> result = new List<Party>();
    Party party = null;
    int rPartyId = 0;
string rName = "";
    string rLocation = "";
    string rHost = "";
    string rBegin;
    string rEnd;
    bool rIsActive = false;
```

```
using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdSearchHost))
        {
            connection.Open();
            cmd.Connection = connection;
            cmd.Parameters.Add(new SqlParameter("@pHost", hostName));
            using (SqlDataReader rDr = cmd.ExecuteReader())
                while (rDr.Read())
                    if (!rDr.IsDBNull(0))
                        rPartyId = rDr.GetInt32(0);
                        rName = rDr.GetString(1);
                        rLocation = rDr.GetString(2);
                        rHost = rDr.GetString(3);
                        rBegin = rDr.GetString(4);
                        rEnd = rDr.GetString(5);
                        rIsActive = rDr.GetBoolean(6);
                        party = new Party(rName, rLocation, rHost, rBegin,
                                                       rEnd, rIsActive);
                        party.PartyId = rPartyId;
                    }
                    else
                    {
                        party = new Party("", "", "", "", false);
                    result.Add(party);
                }
            }
        }
    }
    return result;
}
public List<Party> GetAllParties()
    List<Party> result = new List<Party>();
    Party party = null;
    int rPartyId = 0;
    string rName = "";
    string rLocation = "";
    string rHost = "";
    string rBegin;
    string rEnd;
    bool rIsActive = false;
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdSelectAll))
            connection.Open();
            cmd.Connection = connection;
            using (SqlDataReader rDr = cmd.ExecuteReader())
                while (rDr.Read())
                    if (!rDr.IsDBNull(0))
                    {
```

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```
rPartyId = rDr.GetInt32(0);
                                rName = rDr.GetString(1);
                                rLocation = rDr.GetString(2);
                                rHost = rDr.GetString(3);
                                rBegin = rDr.GetString(4);
                                rEnd = rDr.GetString(5);
                                rIsActive = rDr.GetBoolean(6);
                                party = new Party(rName, rLocation, rHost, rBegin,
                                                        rEnd, rIsActive);
                                party.PartyId = rPartyId;
                            }
                            else
                            {
                                party = new Party("", "", "", "", false);
                            }
                            result.Add(party);
                        }
                    }
                }
            }
            return result;
        }
    }
PartytweetDAO.cs
    public class PartytweetDAO : IPartytweet
        string connectionString =
ConfigurationManager.ConnectionStrings["CrowdDJ.Properties.Settings.CrowdDJDBConnectio
nString"].ConnectionString;
        const string CmdInsert = @"INSERT INTO [dbo].[Partytweet] (userId, partyId,
                                  message) VALUES (@pUserId, @pPartyId, @pMessage)";
        const string CmdGetTweetsForParty = @"SELECT * FROM [dbo].[Partytweet] WHERE
                                                partyId = @pPartyId";
        const string CmdGetAllTweets = @"SELECT * FROM [dbo].[Partytweet]";
        public bool AddTweet(Partytweet newTweet)
            using (SqlConnection connection = new SqlConnection(connectionString))
            {
                using (SqlCommand cmd = new SqlCommand(CmdInsert))
                {
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pUserId", newTweet.UserId));
                    cmd.Parameters.Add(new SqlParameter("@pPartyId",
                                                              newTweet.PartyId));
                    cmd.Parameters.Add(new SqlParameter("@pMessage",
                                                              newTweet.Message));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
                }
            }
        }
```

```
public List<Partytweet> GetTweetsForParty(int partyId)
     List<Partytweet> result = new List<Partytweet>();
     Partytweet partytweet = null;
     int rUserId = 0;
     int rPartyId = 0;
     string rMessage = "";
     using (SqlConnection connection = new SqlConnection(connectionString))
         using (SqlCommand cmd = new SqlCommand(CmdGetTweetsForParty))
         {
             connection.Open();
             cmd.Connection = connection;
             cmd.Parameters.Add(new SqlParameter("@pPartyId", partyId));
             using (SqlDataReader rDr = cmd.ExecuteReader())
                 while (rDr.Read())
                 {
                     if (!rDr.IsDBNull(0))
                     {
                         rUserId = rDr.GetInt32(0);
                         rPartyId = rDr.GetInt32(1);
                         rMessage = rDr.GetString(2);
                         partytweet = new Partytweet(rUserId, rPartyId,
                                                              rMessage);
                     }
                     else
                     {
                         partytweet = new Partytweet(-1, -1, "");
                     result.Add(partytweet);
                 }
             }
         }
     }
     return result;
 }
 public List<Partytweet> GetAllTweets()
     List<Partytweet> result = new List<Partytweet>();
     Partytweet partytweet = null;
     int rUserId = 0;
     int rPartyId = 0;
     string rMessage = "";
     using (SqlConnection connection = new SqlConnection(connectionString))
         using (SqlCommand cmd = new SqlCommand(CmdGetAllTweets))
             connection.Open();
             cmd.Connection = connection;
             using (SqlDataReader rDr = cmd.ExecuteReader())
                 while (rDr.Read())
                     if (!rDr.IsDBNull(0))
                     {
                         rUserId = rDr.GetInt32(0);
                         rPartyId = rDr.GetInt32(1);
```

```
rMessage = rDr.GetString(2);
                                partytweet = new Partytweet(rUserId, rPartyId,
                                                                     rMessage);
                            }
                            else
                            {
                                partytweet = new Partytweet(-1, -1, "");
                            }
                            result.Add(partytweet);
                        }
                    }
                }
            }
            return result;
        }
    }
PlaylistDAO.cs
    public class PlaylistDAO : IPlaylist
        string connectionString =
ConfigurationManager.ConnectionStrings["CrowdDJ.Properties.Settings.CrowdDJDBConnectio
nString"].ConnectionString;
        const string CmdAddPlaylist = @"INSERT INTO [dbo].[Playlist] (playlistId,
                                                name) VALUES (@pPlaylistId, @pName)";
        const string CmdGetPlaylistForParty = @"SELECT * FROM [dbo].[Playlist] WHERE
                                                 partyId = @pPartyId";
        const string CmdGetAllTracksInPlaylist = @"SELECT t.trackId, t.title,
                                   t.artist, t.url, t.length, t.genre, t.isVideo
                                  FROM [dbo].[Playlist] pl,
                                   [dbo].[Tracklist] tl, [dbo].[Track] t
                                   WHERE pl.playlistId = @pPlaylistId AND
                                  pl.playlistId = tl.playlistId
                                  AND tl.trackId = t.trackId";
        const string CmdGetAllPlaylists = @"SELECT * FROM [dbo].[Playlist]";
        public bool AddPlaylist(Playlist newPlaylist)
            using (SqlConnection connection = new SqlConnection(connectionString))
            {
                using (SqlCommand cmd = new SqlCommand(CmdAddPlaylist))
                {
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pPlaylistId",
                                                              newPlaylist.PlaylistId));
                    cmd.Parameters.Add(new SqlParameter("@pName", newPlaylist.Name));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
                }
            }
        }
        public Playlist GetPlaylistForParty(int id)
            Playlist result = null;
            int rPlaylistId = 0;
```

```
string rName = "";
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdGetPlaylistForParty))
        {
            connection.Open();
            cmd.Connection = connection;
            cmd.Parameters.Add(new SqlParameter("@pPartyId", id));
            using (SqlDataReader rDr = cmd.ExecuteReader())
                while (rDr.Read())
                    if (!rDr.IsDBNull(0))
                    {
                         rPlaylistId = rDr.GetInt32(0);
                        rName = rDr.GetString(1);
                        result = new Playlist(rPlaylistId, rName);
                    }
                    else
                    {
                        result = new Playlist(-1, "");
                    }
                }
            }
        }
    return result;
}
public List<Track> GetAllTracksInPlaylist(int playlistId)
    List<Track> result = new List<Track>();
    Track track = null;
    int rTrackId = 0;
    string rTitle = ""
    string rArtist = "";
    string rUrl = "";
    int rLength = 0;
string rGenre = "";
    bool rIsVideo = false;
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdGetAllTracksInPlaylist))
        {
            connection.Open();
            cmd.Connection = connection;
            cmd.Parameters.Add(new SqlParameter("@pPlaylistId", playlistId));
            using (SqlDataReader rDr = cmd.ExecuteReader())
                while (rDr.Read())
                    if (!rDr.IsDBNull(0))
                        rTrackId = rDr.GetInt32(0);
                        rTitle = rDr.GetString(1);
                        rArtist = rDr.GetString(2);
                        rUrl = rDr.GetString(3);
                        rLength = rDr.GetInt32(4);
                        rGenre = rDr.GetString(5);
                         rIsVideo = rDr.GetBoolean(6);
```

```
track = new Track(rTitle, rArtist, rUrl, rLength,
                                                   rGenre, rIsVideo);
                            track.TrackId = rTrackId;
                        }
                        else
                        {
                            track = new Track("", "", "", 0, "", false);
                        }
                        result.Add(track);
                    }
                }
            }
        }
        return result;
    }
    public List<Playlist> GetAllPlaylists()
        List<Playlist> result = new List<Playlist>();
        Playlist playlist = null;
        int rPlaylist = 0;
        string rName = "";
        using (SqlConnection connection = new SqlConnection(connectionString))
        {
            using (SqlCommand cmd = new SqlCommand(CmdGetAllPlaylists))
            {
                connection.Open();
                cmd.Connection = connection;
                SqlDataReader rDr = cmd.ExecuteReader();
                while (rDr.Read())
                {
                    if (!rDr.IsDBNull(0))
                    {
                        rPlaylist = rDr.GetInt32(0);
                        rName = rDr.GetString(1);
                        playlist = new Playlist(rPlaylist, rName);
                    }
                    else
                    {
                        playlist = new Playlist(-1, "");
                    result.Add(playlist);
                }
            }
        }
        return result;
    }
}
```

```
TrackDAO.cs
    public class TrackDAO : ITrack
        string connectionString =
ConfigurationManager.ConnectionStrings["CrowdDJ.Properties.Settings.CrowdDJDBConnectio
nString"].ConnectionString;
        const string CmdInsert = @"INSERT INTO [dbo].[Track] (title, artist, url,
                                                              length, genre, isVideo)
                                          VALUES (@pTitle, @pArtist, @pUrl, @pLength,
                                                              @pGenre, @pIsVideo)";
        const string CmdDelete = @"DELETE FROM [dbo].[Track] WHERE trackId =
                                                                     @pTrackId";
        const string CmdSearchTitle = @"SELECT * FROM [dbo].[Track] WHERE isVideo =
                                                                     false";
        const string CmdSearchSongs = @"SELECT * FROM [dbo].[Track] WHERE isVideo =
                                                                     false";
        const string CmdSearchVideos = @"SELECT * FROM [dbo].[Track] WHERE isVideo =
                                                                     true";
        const string CmdSearchGenre = @"SELECT * FROM [dbo].[Track] WHERE genre =
                                                                     @pGenre";
        const string CmdSelectAll = @"SELECT * FROM [dbo].[Track]";
        public bool AddTrack(Track newTrack)
            using (SqlConnection connection = new SqlConnection(connectionString))
                using (SqlCommand cmd = new SqlCommand(CmdInsert))
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pTitle", newTrack.Title));
                    cmd.Parameters.Add(new SqlParameter("@pArtist", newTrack.Artist));
                    cmd.Parameters.Add(new SqlParameter("@pUrl", newTrack.Url));
                    cmd.Parameters.Add(new SqlParameter("@pLength", newTrack.Length));
                    cmd.Parameters.Add(new SqlParameter("@pGenre", newTrack.Genre));
                    cmd.Parameters.Add(new SqlParameter("@pIsVideo",
                                                       newTrack.IsVideo));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
                }
            }
        }
        public bool RemoveTrackWithId(int id)
            using (SqlConnection connection = new SqlConnection(connectionString))
            {
                using (SqlCommand cmd = new SqlCommand(CmdDelete))
                {
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pTrackId", id));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
```

}

```
}
}
public List<Track> FindTrackWithTitle(string title)
    List<Track> result = new List<Track>();
    Track track = null;
    int rTrackId = 0;
    string rTitle = ""
    string rArtist = "";
    string rUrl = "";
    int rLength = 0;
    string rGenre = "";
    bool rIsVideo = false;
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdSearchTitle))
        {
            connection.Open();
            cmd.Connection = connection;
            cmd.Parameters.Add(new SqlParameter("@pTitle", title));
            SqlDataReader rDr = cmd.ExecuteReader();
            while (rDr.Read())
                if (!rDr.IsDBNull(0))
                    rTrackId = rDr.GetInt32(0);
                    rTitle = rDr.GetString(1);
                    rArtist = rDr.GetString(2);
                    rUrl = rDr.GetString(3);
                    rLength = rDr.GetInt32(4);
                    rGenre = rDr.GetString(5);
                    rIsVideo = rDr.GetBoolean(6);
                    track = new Track(rTitle, rArtist, rUrl, rLength, rGenre,
                                         rIsVideo);
                    track.TrackId = rTrackId;
                }
                else
                {
                    track = new Track("", "", "", 0, "", false);
                result.Add(track);
            }
        }
    }
    return result;
}
public List<Track> FindTracksInGenre(string genre)
    List<Track> result = new List<Track>();
    Track track = null;
    int rTrackId = 0;
    string rTitle = "";
    string rArtist = "";
    string rUrl = "";
    int rLength = 0;
string rGenre = "";
    bool rIsVideo = false;
```

```
using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdSearchGenre))
        {
            connection.Open();
            cmd.Connection = connection;
            cmd.Parameters.Add(new SqlParameter("@pGenre", genre));
            SqlDataReader rDr = cmd.ExecuteReader();
            while (rDr.Read())
                if (!rDr.IsDBNull(0))
                    rTrackId = rDr.GetInt32(0);
                    rTitle = rDr.GetString(1);
                    rArtist = rDr.GetString(2);
                    rUrl = rDr.GetString(3);
                    rLength = rDr.GetInt32(4);
                    rGenre = rDr.GetString(5);
                    rIsVideo = rDr.GetBoolean(6);
                    track = new Track(rTitle, rArtist, rUrl, rLength, rGenre,
                                        rIsVideo);
                    track.TrackId = rTrackId;
                }
                else
                {
                    track = new Track("", "", "", 0, "", false);
                result.Add(track);
            }
        }
    }
    return result;
}
public List<Track> FindVideos()
    List<Track> result = new List<Track>();
    Track track = null;
    int rTrackId = 0;
    string rTitle = ""
    string rArtist = "";
    string rUrl = "";
    int rLength = 0;
    string rGenre = "";
    bool rIsVideo = false;
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdSearchVideos))
        {
            connection.Open();
            cmd.Connection = connection;
            SqlDataReader rDr = cmd.ExecuteReader();
            while (rDr.Read())
                if (!rDr.IsDBNull(0))
                {
                    rTrackId = rDr.GetInt32(0);
                    rTitle = rDr.GetString(1);
```

```
rArtist = rDr.GetString(2);
                    rUrl = rDr.GetString(3);
                    rLength = rDr.GetInt32(4);
                    rGenre = rDr.GetString(5);
                    rIsVideo = rDr.GetBoolean(6);
                    track = new Track(rTitle, rArtist, rUrl, rLength, rGenre,
                                         rIsVideo);
                    track.TrackId = rTrackId;
                }
                else
                {
                    track = new Track("", "", "", 0, "", false);
                result.Add(track);
            }
        }
    }
    return result;
}
public List<Track> FindSongs()
    List<Track> result = new List<Track>();
    Track track = null;
    int rTrackId = 0;
    string rTitle = ""
    string rArtist = "":
    string rUrl = "";
    int rLength = 0;
string rGenre = "";
    bool rIsVideo = false;
    using (SqlConnection connection = new SqlConnection(connectionString))
    {
        using (SqlCommand cmd = new SqlCommand(CmdSearchSongs))
        {
            connection.Open();
            cmd.Connection = connection;
            SqlDataReader rDr = cmd.ExecuteReader();
            while (rDr.Read())
            {
                if (!rDr.IsDBNull(0))
                {
                    rTrackId = rDr.GetInt32(0);
                    rTitle = rDr.GetString(1);
                    rArtist = rDr.GetString(2);
                    rUrl = rDr.GetString(3);
                    rLength = rDr.GetInt32(4);
                    rGenre = rDr.GetString(5);
                    rIsVideo = rDr.GetBoolean(6);
                   track = new Track(rTitle, rArtist, rUrl, rLength, rGenre,
                           rIsVideo);
                    track.TrackId = rTrackId;
                }
                else
                    track = new Track("", "", "", 0, "", false);
                result.Add(track);
            }
```

```
}
        return result;
    }
    public List<Track> GetAllTracks()
        List<Track> result = new List<Track>();
        Track track = null;
        int rTrackId = 0;
        string rTitle = ""
        string rArtist = "";
        string rUrl = "";
        int rLength = 0;
string rGenre = "";
        bool rIsVideo = false;
        using (SqlConnection connection = new SqlConnection(connectionString))
            using (SqlCommand cmd = new SqlCommand(CmdSelectAll))
            {
                connection.Open();
                cmd.Connection = connection;
                SqlDataReader rDr = cmd.ExecuteReader();
                while (rDr.Read())
                {
                     if (!rDr.IsDBNull(0))
                         rTrackId = rDr.GetInt32(0);
                         rTitle = rDr.GetString(1);
                         rArtist = rDr.GetString(2);
                         rUrl = rDr.GetString(3);
                         rLength = rDr.GetInt32(4);
                         rGenre = rDr.GetString(5);
                         rIsVideo = rDr.GetBoolean(6);
                         track = new Track(rTitle, rArtist, rUrl, rLength, rGenre,
                                             rIsVideo);
                         track.TrackId = rTrackId;
                     }
                    else
                     {
                         track = new Track("", "", "", 0, "", false);
                     result.Add(track);
                }
            }
        }
        return result;
    }
}
```

```
TracklistDAO.cs
    public class TracklistDAO : ITracklist
        string connectionString =
ConfigurationManager.ConnectionStrings["CrowdDJ.Properties.Settings.CrowdDJDBConnectio
nString"].ConnectionString;
        const string CmdAddTracklist = @"INSERT INTO [dbo].[Tracklist] (playlistId,
                                         userId, trackId) VALUES (@pPlaylistId,
                                         @pUserId, @pTrackId)";
        const string CmdGetTracksRecommendedByUser = @"SELECT t.trackId, t.title,
                                                       t.artist, t.url, t.length,
                                                        t.genre, t.isVideo
                                                        FROM [dbo].[Tracklist] tl,
                                                       [dbo].[Track] t
                                                        WHERE tl.userId = @pUserId AND
                                                       t.trackId = tl.trackId";
        const string CmdGetAllTracklists = @"SELECT * FROM [dbo].[Tracklist]";
        public bool AddTracklist(Tracklist newTracklist)
            using (SqlConnection connection = new SqlConnection(connectionString))
            {
                using (SqlCommand cmd = new SqlCommand(CmdAddTracklist))
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pPlaylistId",
                                         newTracklist.PlaylistId));
                    cmd.Parameters.Add(new SqlParameter("@pUserId",
                                         newTracklist.UserId));
                    cmd.Parameters.Add(new SqlParameter("@pTrackId",
                                         newTracklist.TrackId));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
                }
            }
        }
        public List<Track> GetTracksRecommendedByUser(int userId)
            List<Track> result = new List<Track>();
            Track track = null;
            int rTrackId = 0;
            string rTitle = ""
            string rArtist = "";
            string rUrl = "";
            int rLength = 0;
            string rGenre = "";
            bool rIsVideo = false;
            using (SqlConnection connection = new SqlConnection(connectionString))
                using (SqlCommand cmd = new SqlCommand(CmdGetTracksRecommendedByUser))
                {
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pUserId", userId));
```

```
using (SqlDataReader rDr = cmd.ExecuteReader())
                while (rDr.Read())
                    if (!rDr.IsDBNull(0))
                    {
                        rTrackId = rDr.GetInt32(0);
                        rTitle = rDr.GetString(1);
                        rArtist = rDr.GetString(2);
                        rUrl = rDr.GetString(3);
                        rLength = rDr.GetInt32(4);
                        rGenre = rDr.GetString(5);
                        rIsVideo = rDr.GetBoolean(6);
                        track = new Track(rTitle, rArtist, rUrl, rLength,
                                         rGenre, rIsVideo);
                        track.TrackId = rTrackId;
                    }
                    else
                    {
                        track = new Track("", "", "", 0, "", false);
                    }
                    result.Add(track);
                }
            }
        }
    }
    return result;
}
public List<Tracklist> GetAllTracklists()
    List<Tracklist> result = new List<Tracklist>();
    Tracklist tl = null;
    int rUserId = 0;
    int rPlaylistId = 0;
    int rTrackId = 0;
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdGetAllTracklists))
            connection.Open();
            cmd.Connection = connection;
            using (SqlDataReader rDr = cmd.ExecuteReader())
                while (rDr.Read())
                    if (!rDr.IsDBNull(0))
                        rUserId = rDr.GetInt32(1);
                        rPlaylistId = rDr.GetInt32(0);
                        rTrackId = rDr.GetInt32(2);
                        tl = new Tracklist(rPlaylistId, rUserId, rTrackId);
                    }
                    else
                        tl = new Tracklist(-1, -1, -1);
                    result.Add(tl);
                }
            }
        }
```

```
}
            return result;
        }
    }
UserDAO.cs
    public class UserDAO : IUser
        string connectionString =
ConfigurationManager.ConnectionStrings["CrowdDJ.Properties.Settings.CrowdDJDBConnectio
nString"].ConnectionString;
        const string CmdInsert = @"INSERT INTO [dbo].[User] (email, password, isAdmin,
                                         name)
                                           VALUES (@pEmail, @pPassword, @pIsAdmin,
                                         @pName)";
        const string CmdDelete = @"DELETE FROM [dbo].[User] WHERE userId = @pUserId";
        const string CmdSearch = @"SELECT * FROM [dbo].[User] WHERE userId =
                                                       @pUserId";
        const string CmdSelectAll = @"SELECT * FROM [dbo].[User]";
        public bool InsertUser(User user)
            using (SqlConnection connection = new SqlConnection(connectionString))
                using (SqlCommand cmd = new SqlCommand(CmdInsert))
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pEmail", user.Email));
                    cmd.Parameters.Add(new SqlParameter("@pPassword", user.Password));
                    cmd.Parameters.Add(new SqlParameter("@pIsAdmin", user.IsAdmin));
                    cmd.Parameters.Add(new SqlParameter("@pName", user.Name));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
                }
            }
        }
        public bool DeleteUser(int id)
            using (SqlConnection connection = new SqlConnection(connectionString))
                using (SqlCommand cmd = new SqlCommand(CmdDelete))
                    connection.Open();
                    cmd.Connection = connection;
                    cmd.Parameters.Add(new SqlParameter("@pUserId", id));
                    if (cmd.ExecuteNonQuery() == 1)
                        return true;
                    else
                        return false;
                }
            }
        }
```

```
public List<User> GetAllUser()
    List<User> result = new List<User>();
    User user = null;
    int rUserId = 0;
string rName = "";
    string rEmail = "";
    bool rIsAdmin = false;
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdSelectAll))
        {
            connection.Open();
            cmd.Connection = connection;
            using (SqlDataReader rDr = cmd.ExecuteReader())
                while (rDr.Read())
                {
                    if (!rDr.IsDBNull(0))
                    {
                         rUserId = rDr.GetInt32(0);
                        rEmail = rDr.GetString(1);
                        rIsAdmin = rDr.GetBoolean(3);
                        rName = rDr.GetString(4);
                        user = new User(rName, "", rEmail, rIsAdmin);
                        user.UserId = rUserId;
                    }
                    else
                    {
                        user = new User("", "", "", false);
                    result.Add(user);
                }
            }
        }
    }
    return result;
}
public User FindUserById(int id)
    User user = null;
    int rUserId = 0;
    string rName = "";
    string rEmail = "";
    bool rIsAdmin = false;
    using (SqlConnection connection = new SqlConnection(connectionString))
        using (SqlCommand cmd = new SqlCommand(CmdSearch))
            connection.Open();
            cmd.Connection = connection;
            cmd.Parameters.Add(new SqlParameter("@pUserId", id));
            SqlDataReader rDr = cmd.ExecuteReader();
            while (rDr.Read())
            {
```

```
if (!rDr.IsDBNull(0))
                             rUserId = rDr.GetInt32(0);
                             rEmail = rDr.GetString(1);
                             rIsAdmin = rDr.GetBoolean(3);
                             rName = rDr.GetString(4);
user = new User(rName, "", rEmail, rIsAdmin);
                             user.UserId = rUserId;
                         }
                    }
                }
            }
            return user;
        }
    }
VoteDAO.cs
    public class VoteDAO : IVote
        string connectionString =
ConfigurationManager.ConnectionStrings["CrowdDJ.Properties.Settings.CrowdDJDBConnectio
nString"].ConnectionString;
        const string CmdAddVote = @"INSERT INTO [dbo].[Vote] (userId, playlistId,
                                          trackId, TS_created)
                                           VALUES (@pUserId, @pPlaylistId, @pTrackId,
                                                 @pTS_created)";
        const string CmdAlreadyVotedForTrack = @"SELECT * FROM [dbo].[Vote] WHERE
                                                        userId = @pUserId
                                                      AND trackId = @pTrackId AND
                                                        playlistId = @pPlaylistId";
        const string CmdGetVotesForTrack = @"SELECT count(*) FROM [dbo].[Vote] WHERE
                                    trackId = @pTrackId AND playlistId = @pPlaylistId";
        public bool AddVote(Vote newVote)
            if (!AlreadyVotedForTrack(newVote.TrackId, newVote.UserId,
                                                        newVote.PlaylistId))
            {
                using (SqlConnection connection = new SqlConnection(connectionString))
                    using (SqlCommand cmd = new SqlCommand(CmdAddVote))
                         connection.Open();
                         cmd.Connection = connection;
                         cmd.Parameters.Add(new SqlParameter("@pPlaylistId",
                                                        newVote.PlaylistId));
                         cmd.Parameters.Add(new SqlParameter("@pUserId",
                                                        newVote.UserId));
                         cmd.Parameters.Add(new SqlParameter("@pTrackId",
                                                        newVote.TrackId));
                         cmd.Parameters.Add(new SqlParameter("@pTS_created",
                                                        newVote.TS_created));
                         if (cmd.ExecuteNonQuery() == 1)
                             return true;
                             return false;
                    }
                }
            }
            else
```

{

```
return false;
        }
    }
    public bool AlreadyVotedForTrack(int trackId, int userId, int playlistId)
        using (SqlConnection connection = new SqlConnection(connectionString))
            using (SqlCommand cmd = new SqlCommand(CmdAlreadyVotedForTrack))
            {
                connection.Open();
                cmd.Connection = connection;
                cmd.Parameters.Add(new SqlParameter("@pUserId", userId));
                cmd.Parameters.Add(new SqlParameter("@pPlaylistId", playlistId));
                cmd.Parameters.Add(new SqlParameter("@pTrackId", trackId));
                using (SqlDataReader rDr = cmd.ExecuteReader())
                    while (rDr.Read())
                        if (!rDr.IsDBNull(0))
                            return true;
                        else
                            return false;
                    return false;
                }
            }
        }
    }
    public int GetVotesForTrack(int trackId, int playlistId)
        int result = 0;
        using (SqlConnection connection = new SqlConnection(connectionString))
        {
            using (SqlCommand cmd = new SqlCommand(CmdGetVotesForTrack))
            {
                connection.Open();
                cmd.Connection = connection;
                cmd.Parameters.Add(new SqlParameter("@pTrackId", trackId));
                cmd.Parameters.Add(new SqlParameter("@pPlaylistId", playlistId));
                using (SqlDataReader rDr = cmd.ExecuteReader())
                    while (rDr.Read())
                        result = rDr.GetInt32(0);
                    return result;
                }
            }
   }
}
```

```
CrowdDJ.DomainClasses.*
Guest.cs
    public class Guest
    {
        public Guest(int userId, int partyId)
            PartyId = partyId;
            UserId = userId;
        }
        private int userId;
        public int UserId
            get { return userId; }
            set { userId = value; }
        }
        private int partyId;
        public int PartyId
            get { return partyId; }
            set { partyId = value; }
        }
    }
Party.cs
    public class Party
    {
        public Party(string name, string location, string host, string partyBegin,
string partyEnd, bool isActive)
            Name = name;
            Location = location;
            Host = host;
            PartyBegin = partyBegin;
            PartyEnd = partyEnd;
            IsActive = isActive;
        }
        private int partyId;
        public int PartyId
            get { return partyId; }
            set { partyId = value; }
        }
        private string name;
        public string Name
            get { return name; }
            set { name = value; }
        }
        private string location;
        public string Location
            get { return location; }
            set { location = value; }
```

```
}
   private string host;
   public string Host
        get { return host; }
        set { host = value; }
    }
   private string partyBegin;
   public string PartyBegin
        get { return partyBegin; }
        set { partyBegin = value; }
    }
   private string partyEnd;
   public string PartyEnd
        get { return partyEnd; }
        set { partyEnd = value; }
    }
   private bool isActive;
   public bool IsActive
        get { return isActive; }
        set { isActive = value; }
    }
}
```

```
Partytweet.cs
    public class Partytweet
        public Partytweet(int userId, int partyId, string message)
            UserId = userId;
            PartyId = partyId;
            Message = message;
        }
        private int userId;
        public int UserId
            get { return userId; }
            set { userId = value; }
        }
        private int partyId;
        public int PartyId
            get { return partyId; }
            set { partyId = value; }
        private string message;
        public string Message
            get { return message; }
            set { message = value; }
        }
    }
Playlist.cs
    public class Playlist
        public Playlist(int playlistId, string name)
            PlaylistId = playlistId;
            Name = name;
        }
        private int playlistId;
        public int PlaylistId
            get { return playlistId; }
            set { playlistId = value; }
        private string name;
        public string Name
            get { return name; }
            set { name = value; }
        }
    }
```

```
Track.cs
    public class Track
        public Track(string title, string artist, string url, int length, string
genre, bool isVideo)
            Title = title;
            Artist = artist;
            Url = url;
            Length = length;
            Genre = genre;
            IsVideo = isVideo;
        }
        private int trackId;
        public int TrackId
            get { return trackId; }
            set { trackId = value; }
        }
        private string title;
        public string Title
            get { return title; }
            set { title = value; }
        }
        private string artist;
        public string Artist
            get { return artist; }
            set { artist = value; }
        }
        private string url;
        public string Url
            get { return url; }
            set { url = value; }
        }
        private int length;
        public int Length
            get { return length; }
            set { length = value; }
        private string genre;
        public string Genre
            get { return genre; }
            set { genre = value; }
        }
        private bool isVideo;
        public bool IsVideo
            get { return isVideo; }
            set { isVideo = value; }
        }
```

```
}
Tracklist.cs
    public class Tracklist
        public Tracklist(int playlistId, int userId, int trackId)
            PlaylistId = playlistId;
            UserId = userId;
            TrackId = trackId;
        }
        private int palylistId;
        public int PlaylistId
            get { return palylistId; }
            set { palylistId = value; }
        private int userId;
        public int UserId
            get { return userId; }
            set { userId = value; }
        }
        private int trackId;
        public int TrackId
            get { return trackId; }
            set { trackId = value; }
        }
    }
User.cs
    public class User
    {
        public User(string name, string password, string email, bool isAdmin)
            Name = name;
            Email = email;
            Password = password;
            IsAdmin = isAdmin;
        }
        private int userId;
        public int UserId
            get { return userId; }
            set { userId = value; }
        }
        private string name;
        public string Name
            get { return name; }
            set { name = value; }
```

```
}
        private string email;
        public string Email
            get { return email; }
            set { email = value; }
        }
        private string password;
        public string Password
            get { return password; }
            set { password = value; }
        private bool isAdmin;
        public bool IsAdmin
            get { return isAdmin; }
            set { isAdmin = value; }
        }
    }
Vote.cs
    public class Vote
        public Vote(int userId, int playlistId, int trackId, string ts_created)
            PlaylistId = playlistId;
            TrackId = trackId;
            TS_created = ts_created;
        }
        private int userId;
        public int UserId
            get { return userId; }
            set { userId = value; }
        }
        private int playlistId;
        public int PlaylistId
            get { return playlistId; }
            set { playlistId = value; }
        }
        private int trackId;
        public int TrackId
            get { return trackId; }
            set { trackId = value; }
        }
        private string ts_created;
        public string TS_created
            get { return ts_created; }
            set { ts_created = value; }
```

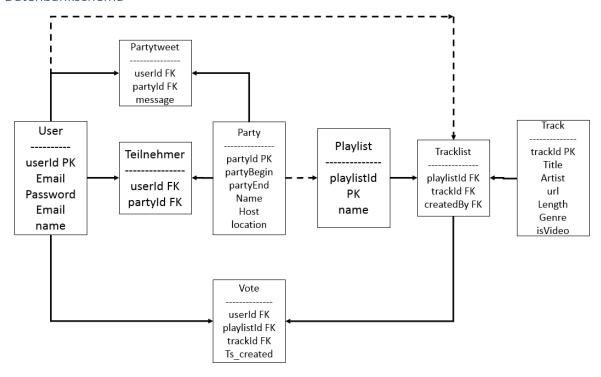
```
}
    }
CrowdDJ.Interfaces.*
IGuest
    public interface IGuest
    {
        bool AddGuest(Guest newGuest);
        bool RemoveGuest(Guest removeGuest);
        bool PartyIsVisitedByGuest(int searchGuestId, int partyId);
        List<User> GetGuestlistForParty(int partyId);
    }
IParty
    public interface IParty
        bool AddParty(Party newParty);
        bool RemovePartyWithId(int partyId);
        Party FindPartyById(int partyId);
        //List<Party> FindPartyBegin(DateTime begin);
        //List<Party> FindPartyEnd(DateTime end);
        List<Party> FindPartyWithHost(string hostName);
        List<Party> GetAllParties();
    }
IPartytweet
    public interface IPartytweet
    {
        bool AddTweet(Partytweet newTweet);
        List<Partytweet> GetTweetsForParty(int partyId);
        List<Partytweet> GetAllTweets();
    }
IPlaylist
    public interface IPlaylist
    {
        bool AddPlaylist(Playlist newPlaylist);
        Playlist GetPlaylistForParty(int id);
        List<Track> GetAllTracksInPlaylist(int playlistId);
        List<Playlist> GetAllPlaylists();
    }
ITrack
    public interface ITrack
    {
        bool AddTrack(Track newTrack);
        bool RemoveTrackWithId(int id);
        List<Track> FindTrackWithTitle(string title);
        List<Track> FindTracksInGenre(string genre);
        List<Track> FindVideos();
        List<Track> FindSongs();
        List<Track> GetAllTracks();
    }
ITracklist
    public interface ITracklist
    {
        bool AddTracklist(Tracklist newTracklist);
        List<Track> GetTracksRecommendedByUser(int userId);
        List<Tracklist> GetAllTracklists();
```

```
}
IUser
    public interface IUser
        bool InsertUser(User user);
        bool DeleteUser(int id);
        List<User> GetAllUser();
        User FindUserById(int id);
    }
}
IVote
    public interface IVote
        bool AddVote(Vote newVote);
        bool AlreadyVotedForTrack(int trackId, int userId, int playlistId);
        int GetVotesForTrack(int trackId, int partyId);
    }
}
Program.cs
class Program
    {
        static void Main(string[] args)
            BusinessLogic bl = new BusinessLogic();
            Random random = new Random();
            bool r;
            User user = null;
            for (int i = 13; i < 2000; i++)
                if (random.Next(0, 1) == 0)
                    r = true;
                else
                    r = false;
                user = new User("Peter der " + i + ".", i.GetHashCode().ToString(),
                             "ichBinnnnn" + i + "@dar.at", r);
                bl.userDAO.InsertUser(user);
            }
            Party party = null;
            for (int i = 5; i < 2000; i++)
                if (random.Next(0, 1) == 0)
                    r = true;
                else
                    r = false;
                party = new Party("Die " + i + ". wilde Hilde", "Am Berg " + i, "Susi
                                         von der " + i + ".",
                                         (i % 24).ToString() + ".00", (i %
                                         24).ToString() + ".00", r);
                bl.partyDAO.AddParty(party);
            }
            Track track = null;
            for (int i = 5; i < 2000; i++)
            {
                if (random.Next(0, 1) == 0)
```

```
r = true;
          else
              r = false;
          track = new Track("Bloodbath Massacre " + i, i.ToString(), "www." + i
                            + ".com", (i % 300), "PoP", r);
          bl.trackDAO.AddTrack(track);
      }
      Guest guest = null;
      for (int i = 13; i < 500; i++)
          guest = new Guest(i, i);
          bl.guestDAO.AddGuest(guest);
      }
      Partytweet partytweet = null;
      for (int i = 0; i < 230; i++)
          partytweet = new Partytweet((i % 500) + 20, (i % 500) + 20, "Meine " +
                                          i + "-te Partey!");
          bl.partytweetDAO.AddTweet(partytweet);
      }
      Playlist playlist = null;
      for (int i = 6; i < 2000; i++)
      {
          playlist = new Playlist(i, "Das Beste im " + i + "er Pack");
          bl.playlistDAO.AddPlaylist(playlist);
      }
      Tracklist tracklist = null;
      for (int i = 5; i < 10; i++)
      {
          tracklist = new Tracklist(i, i + 20, i + 20);
          bl.tracklistDAO.AddTracklist(tracklist);
}}}
```

### Datenbank

### Datenbankschema



Zur genierung der Tabelle wurden die Funktionalitäten von Visual Studio hergenommen!

## Erstellungsskripte

```
Guest
```

```
CREATE TABLE [dbo].[Guest] (
    [userId] INT NOT NULL,
    [partyId] INT NOT NULL,
    CONSTRAINT [GuestToUserFK] FOREIGN KEY ([userId]) REFERENCES [dbo].[User]
([userId]),
    CONSTRAINT [GuestToPartyFK] FOREIGN KEY ([partyId]) REFERENCES [dbo].[Party]
([partyId])
);
Party
CREATE TABLE [dbo].[Party] (
                              IDENTITY (1, 1) NOT NULL,
    [partyId]
                 VARCHAR (50) NOT NULL,
    [name]
                 VARCHAR (50) NOT NULL,
    [location]
                 VARCHAR (50) NOT NULL,
    [host]
    [partyBegin] VARCHAR (50) NOT NULL,
                 VARCHAR (50) NOT NULL,
    [partyEnd]
                              NOT NULL,
    [isActive]
                 BIT
    CONSTRAINT [PK_Party] PRIMARY KEY CLUSTERED ([partyId] ASC)
);
```

```
Partytweet
CREATE TABLE [dbo].[PartyTweet] (
    [userId] INT NOT NULL,
    [partyId] INT NOT NULL,
    [message] TEXT NOT NULL,
    CONSTRAINT [PartytweetToUserFk] FOREIGN KEY ([userId]) REFERENCES [dbo].[User]
    CONSTRAINT [PartytweetToPartyFk] FOREIGN KEY ([partyId]) REFERENCES [dbo].[Party]
([partyId])
);
Playlist
CREATE TABLE [dbo].[Playlist] (
                              NOT NULL,
    [playlistId] INT
                 VARCHAR (50) NOT NULL,
    CONSTRAINT [PK Playlist] PRIMARY KEY CLUSTERED ([playlistId] ASC),
    CONSTRAINT [PlaylistToPartyFk] FOREIGN KEY ([playlistId]) REFERENCES [dbo].[Party]
([partyId])
Track
CREATE TABLE [dbo].[Track] (
                           IDENTITY (1, 1) NOT NULL,
    [trackId] INT
              VARCHAR (50) NOT NULL,
    [title]
    [artist] VARCHAR (50) NOT NULL.
              VARCHAR (50) NOT NULL,
    [url]
                           NULL,
    [length]
             INT
              VARCHAR (50) NULL,
    [genre]
    [isVideo] BIT
                           NOT NULL,
    CONSTRAINT [PK Track] PRIMARY KEY CLUSTERED ([trackId] ASC)
);
Tracklist
CREATE TABLE [dbo].[Tracklist] (
    [playlistId] INT NOT NULL,
    [userId]
                 INT NOT NULL,
                 INT NOT NULL,
    CONSTRAINT [tracklistToPlaylistFK] FOREIGN KEY ([playlistId]) REFERENCES
[dbo].[Playlist] ([playlistId]),
    CONSTRAINT [TracklistToUserFk] FOREIGN KEY ([userId]) REFERENCES [dbo].[User]
    CONSTRAINT [tracklistToTrackFK] FOREIGN KEY ([trackId]) REFERENCES [dbo].[Track]
([trackId])
);
User
CREATE TABLE [dbo].[User] (
                            IDENTITY (1, 1) NOT NULL,
    [userId]
               INT
    [email]
               VARCHAR (50) NOT NULL,
    [password] VARCHAR (50) NOT NULL,
                            NOT NULL,
    [isAdmin] BIT
               VARCHAR (50) NOT NULL,
    CONSTRAINT [PK_User] PRIMARY KEY CLUSTERED ([userId] ASC)
);
```

#### Vote

```
CREATE TABLE [dbo].[Vote] (
    [userId]
                              NOT NULL,
                INT
                              NOT NULL,
    [playlistId] INT
    [trackId]
                 INT
                              NOT NULL,
    [TS_created] VARCHAR (50) NOT NULL,
    CONSTRAINT [VoteToPlaylistFk] FOREIGN KEY ([playlistId]) REFERENCES
[dbo].[Playlist] ([playlistId]),
    CONSTRAINT [VoteToUserFk] FOREIGN KEY ([userId]) REFERENCES [dbo].[User]
([userId]),
    CONSTRAINT [VoteToTrackFk] FOREIGN KEY ([trackId]) REFERENCES [dbo].[Track]
([trackId])
);
```

## Abfragen

