Eidan Erlich

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Highly motivated aspiring engineer with firsthand experience in R&D and ML

EDUCATION

University of Waterloo, BASc, Mechatronics Engineering (3.75/4.00 GPA)

Class of 2027

Relevant Courses: Data Structures and Algorithms, Circuits, Mechatronics Design

SKILLS

Languages: Python, C++, Java, Git, HMTL, CSS, MATLAB

Tools: Git, Docker, Arduino, Formlabs, SolidWorks,

AutoCAD, Excel, MS Azure, JIRA

Libraries: PyTorch, Numpy, OpenCV, Scikit-learn, TensorFlow

EXPERIENCE

Machine Learning Research Intern, Monsters Aliens Robots Zombies

May 2023 - Present

- Spearheading the development of entity logging, implementing comprehensive logging protocols. Enhancing data tracking, analysis, and collaborative capabilities, resulting in improved workflow efficiency
- Implementing multi-video format functionality, increasing data compatibility, and facilitating integration into existing workflow
- Designed a robust queue system with **agent polling and AWS support**, enabling job launch capabilities in a target environment. Reducing downtime and improving resource allocation, ensuring **uninterrupted processing**, and maximizing productivity
- Leveraging NumPy to apply statistical analysis on aggregated data to analyze data distribution to increase model performance.

Perception Team Developer, MIT Driverless - MIT-Pitt-RW Indy Autonomous Challenge

Jan 2023 - Present

- Collaborating with undergraduate and graduate students to integrate data from 6 cameras, 3 Lidar, and 3 radar sensors
- Training and deploying YOLOv5 for detecting race cars in real-time, using Python and C++ to successfully track cars at 200+ kph
- Integrating a proprietary end-to end auto labeling and data generation pipeline from recorded data to improve dataset quality
- Developing and implementing an extended Kalman filter to precisely track and predict vehicle position through sensor fusion

Technical Biomedical R&D Project Manager, Vitreous Retina Macula Specialists of Toronto

Feb 2022 – Oct 2022

- Proactively initiated, researched, and fully designed ophthalmological surgical instruments using 3D printing technology
- Facilitated the adoption of the ophthalmological surgical instruments project by the UHN, demonstrating the potential for further development and implementation in the healthcare industry
- Pioneered proof of concept for 3D printing in a clinical setting, leveraging DFMA to reduce manufacturing costs by over 90%
- Led a team of MD and masters' students, conducting root cause analysis and DOE on feedback to refine prototypes

PROJECTS

Farm Optimization Mobile Tool, Boston Consulting Group - Hack The Globe

March 2023 - April 2023

- Developed a web and SMS platform using Twilio's and Soil-grid's API to provide insights on localized soil, crop, and climate data
- Leveraged **telemetry data** to calculate site-dependent irrigation capacity, optimize water usage, and utilize a **decision tree classifier** to select appropriate fertilizer for the specific crop and location using **scikit-learn**

Real-Time Rock-Paper-Scissors Prediction with OpenCV and Yolov5

Jan 2023 – April 2023

- Implemented a CNN model for predicting rock-paper-scissors movements utilizing Yolov5, TensorFlow, and MoViNets
- Implemented thorough data pre-processing steps to enhance model precision, resulting in an 84% accuracy rate

Machine Learning Home Price Prediction with scikit-learn in Python

Dec 2022

- Trained 2 supervised machine learning models to precisely predict house prices by analyzing metrics from public datasets
- Utilized mean absolute error and cross-validation trade-off to optimize model performance, increasing accuracy to 85%

Autonomous Machine Vision Algorithm, Toyota Innovation Challenge

Oct 2022

- Developed an autonomous machine vision algorithm to track a 1:24 scale car within a simulated manufacturing environment
- Utilized OOP in C++ and tracked the real-time position of the car, with 100% successful object recognition and classification

Chess Robot, University of Waterloo

Oct 2022 - Dec 2022

- Designed and integrated a 3-axis claw system to move the claw and individual pieces with +/- 1 cm precision
- Developed and assembled the power system using motors, sensors, and actuators to ensure accurate movement
- Implemented agile development techniques in C++ and integrated with the mechanical assembly

Electric Go-Kart Design Lead

Sep 2021 – Jun 2022

- Fully designed and fabricated an electric Go Kart, sourced, and incorporated motor controllers, batteries, and mechanical modules
- Integrated electronic controls with the custom powertrain to optimize the power to weight ratio, increasing power by 150%