## AUTODESK<sup>®</sup> Fusion 360 API Object Model

Toolbars

Legend

Modeling Related Objects:

Assembly Related Objects:

Body Related Objects: Sketch Related Objects:

User Interface Related Objects:

**Construction Geometry Objects:** 

Collection Objects: Objects

Standard Objects: Object

Base Class Objects: [x]

Derived Objects: (x)

Toolbar

Workspaces

Workspace

ToolbarPanels

WorkspaceEvent

ThroughAllExtentDefinition (L)

PipeFeatures )

RemoveFeatures)

ToEntityExtentDefinition (L)

FilletEdgeSet [Y]

ChordLengthFilletEdgeSet (Y)

ConstantRadiusFilletEdgeSet (Y)

VariableRadiusFilletEdgeSet (Y)

ExtrudeFeatureInput

FilletFeature (K)

FilletFeatureInput

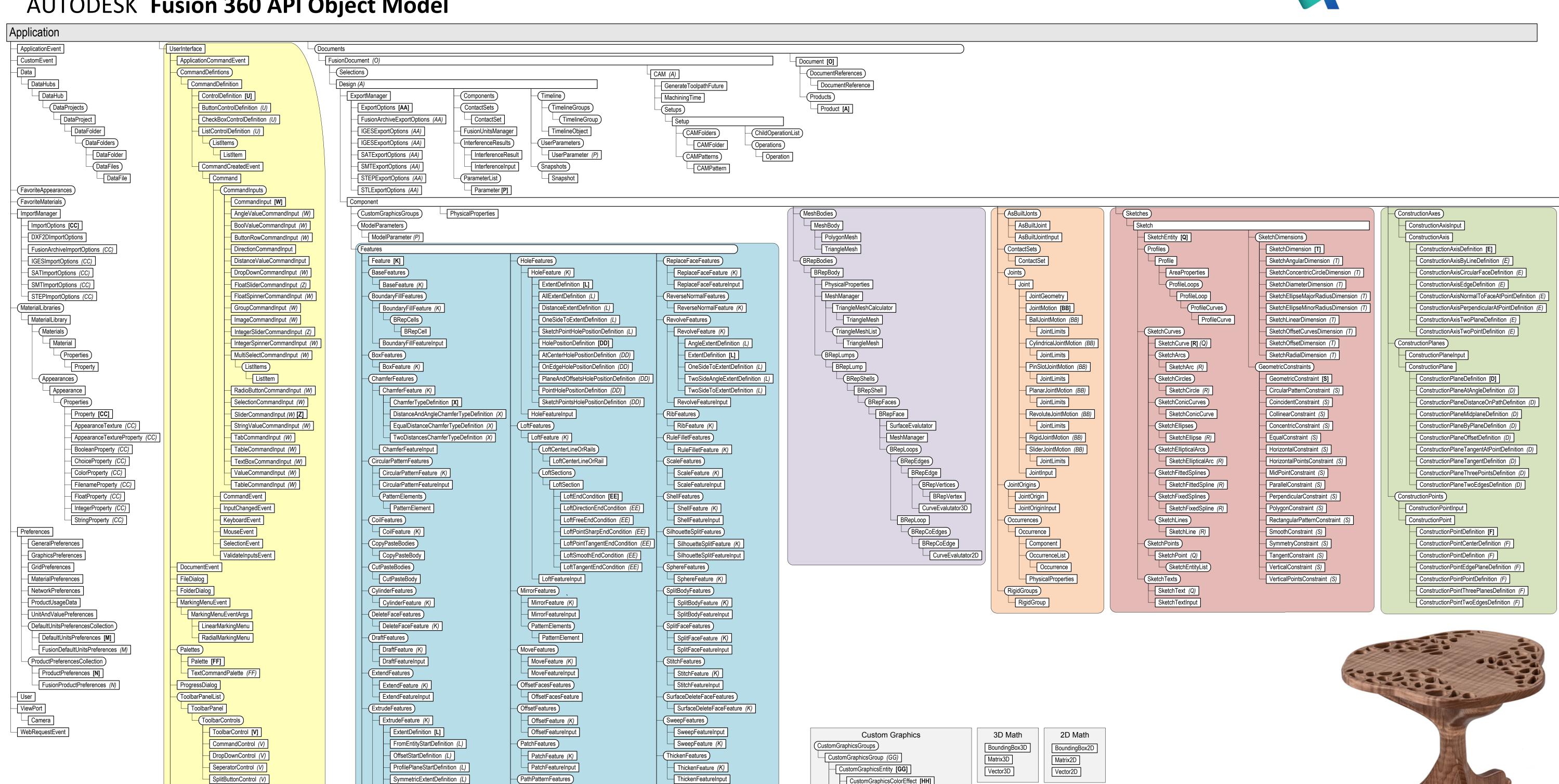
FormFeature (K)

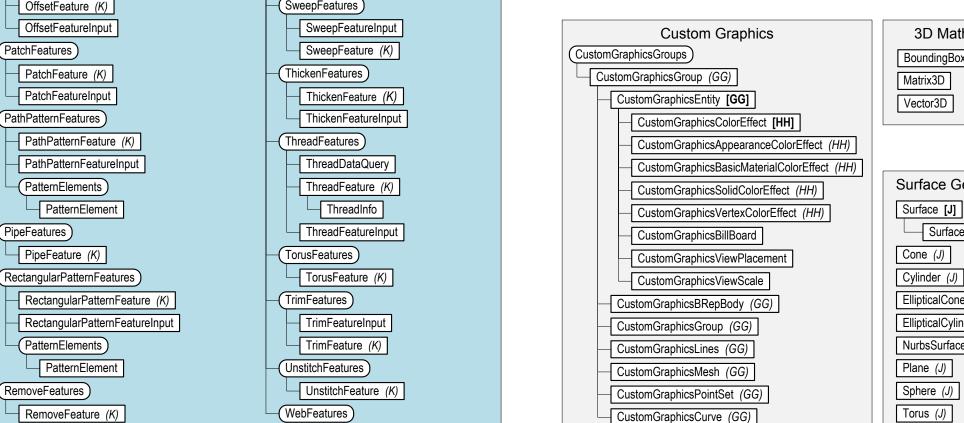
FormFeatures )

FilletEdgeSets

(FilletFeatures)







WebFeature (K)

3D Wireframe Surface Geometry Geometry Surface [J] Curve3D [H] SurfaceEvaluator CurveEvaluator3D Cone (J) Arc3D (H) Cylinder (J) Circle3D (H) EllipticalCone (J) Ellipse3D (H) EllipticalCylinder ( EllipticalArc3D (H) NurbsSurface (J) InfiniteLine3D (H)

Line3D (H)

Point3D

2D Geometry Curve2D [G] CurveEvaluator2D Arc2D (G) Circle2D (G) Ellipse2D (G) EllipticalArc2D (G) Line2D (G) NurbsCurve2D (G) Point2D NurbsCurve3D (H) CurveEvaluator2D

Miscellaneous —(Attributes) Attribute ObjectCollection PathEntity ValueInput

Entity

Color

Path

