LOGAN KEIM

CONTACT

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EDUCATION

East Stroudsburg University
Computer Security (Bachelor of Science)
Computer Science (Bachelor of Science)
Mathematics Minor
Theatre Minor
3.65 GPA
MAY 2024

Lehigh Carbon Community College
Computer Forensics and Digital Security (Associate of Science)
3.4 GPA
MAY 2021

SKILLS

Development	Level
C/C++/C#	●●●●○
Python	●●●●○
Java	●●●○○
SQL	●●●○○
Windows	●●●●○
Linux	●●●●○
Android Studio	●●○○○
Unity	●●●○○
AutoHotKey	●●●●●

Security	
Social Engineering	●●●●○
Lock Picking	●●○○○
Digital Forensics	●●●○○
Cryptology	●●●○○
Kali Linux	●●●●○
Wireshark	●●●○○
BadUSB Scripting	●●○○○
Metasploit Framework	●●●○○

Hardware	
Circuit Design	●●●●○
Soldering	●●●●○

Soft Skills	
Leadership	●●●●○
Communication	●●●●○
Adaptability	●●●●●

EXPERIENCE

Software Engineering Intern - PPL Electric Utilities
Summer 2023 - Present
- Collaborates with agile development team
- Integrates new functionality into legacy customer support application

Project Manager - Computer Science Organization
Fall 2022 - Spring 2024
- Led club meetings to discuss new directions for projects
- Integrated new functionality into the club's legacy website
- Oversaw successful fundraising efforts for the advancement of the club
- Designed original projects to be collaborated on by members of the organization
- Participated in and supervised first annual 72 hour game jam
- Created and won first annual RoboCode competition

Participant - NSA National Cyber Exercise
Spring 2022
- Broke various forms of encryption to decipher messages
- Wrote automated injection tools to access hidden files

Server - Chris' Family Restaurant
May 2021 - August 2021
- Interacted with and served dozens of people daily
- Gained experience rapidly swapping focus between a variety of tasks

Lead Developer - FTC Robotics Team 6964
Fall 2014 - Spring 2017
- Programmed robot control system using Android Studio
- Prototyped and finalized electrical design
- Managed and supervised software development process

PROJECTS

Lightspeed Navigator
Developer
- Implemented an arcade-style game in C#
- Designed all sprites, sound effects, animations, and scripts

Automated Light Control System
Developer
- Developed a Java program to alter the level and color of light in a room based on input from Google Sheets

JFrame Dice Roller
Developer
- Created a polyhedral dice rolling program in Java