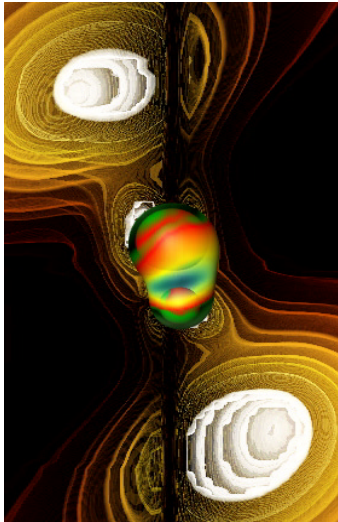


GridLab: Dynamic Grid Applications for Science and Engineering

A story from the difficult to the ridiculous...



Ed Seidel

Max-Planck-Institut für
Gravitationsphysik (Albert
Einstein Institute)

NCSA, U of Illinois

+

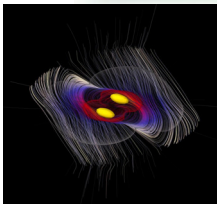
Lots of colleagues...

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Co-Chair, GGF Applications Working Group

Grand Challenge Simulations

Science and Eng. Go Large Scale: Needs Dwarf Capabilities



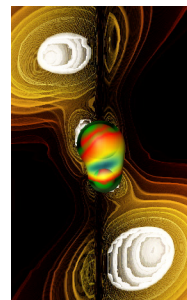
■ NASA Neutron Star Grand Challenge

- 5 US Institutions
- Solve problem of colliding neutron stars (try...)



■ NSF Black Hole Grand Challenge

- 8 US Institutions, 5 years
- Solve problem of colliding black holes (try...)



■ EU Network Astrophysics

- 10 EU Institutions, 3 years
- Try to finish these problems ...
- *Entire Community becoming Grid enabled*

■ Examples of Future of Science & Engineering

- Require Large Scale Simulations, beyond reach of any machine
- Require Large Geo-distributed Cross-Disciplinary Collaborations
- Require Grid Technologies, but not yet using them!
- Both Apps and Grids **Dynamic...**



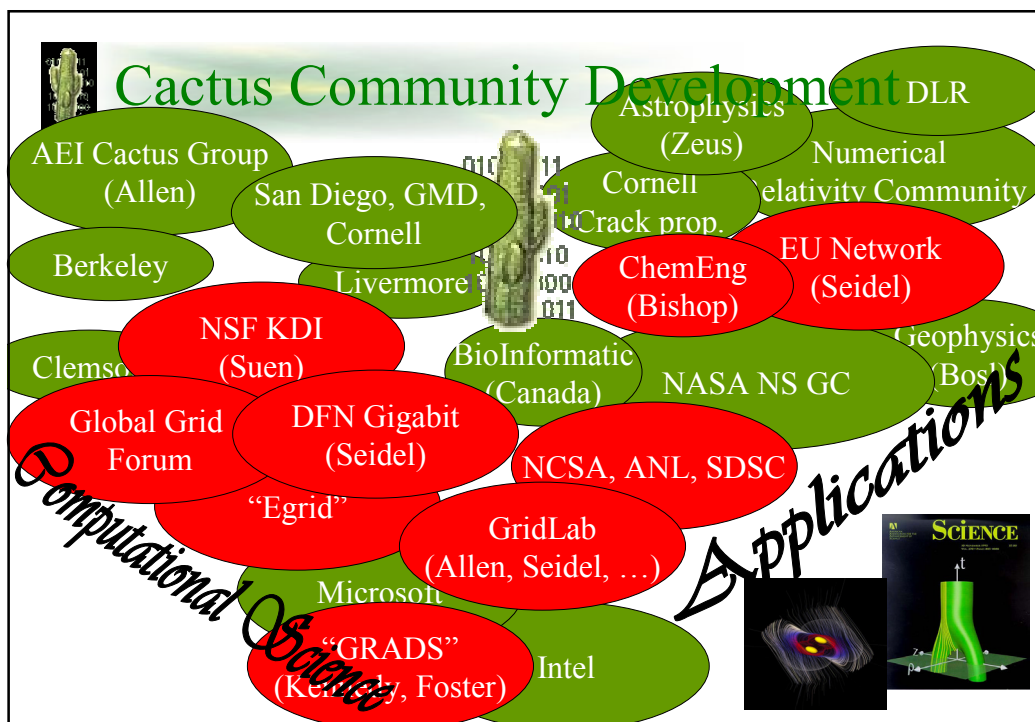
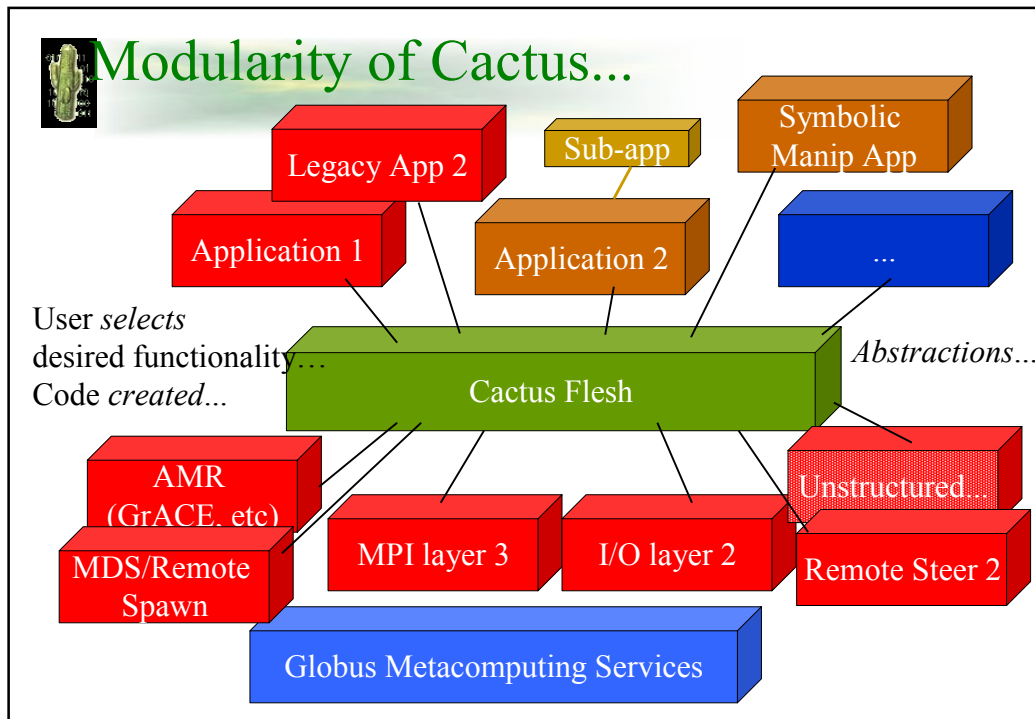
Any Such Computation Requires Incredible Mix of Varied Technologies and Expertise!

- Many Scientific/Engineering Components
 - Physics, astrophysics, CFD, engineering,...
- Many Numerical Algorithm Components
 - Finite difference methods?
 - Elliptic equations: multigrid, Krylov subspace, preconditioners,...
 - Mesh Refinement?
- Many Different Computational Components
 - Parallelism (HPF, MPI, PVM, ???)
 - Architecture Efficiency (MPP, DSM, Vector, PC Clusters, ???)
 - I/O Bottlenecks (generate gigabytes per simulation, checkpointing...)
 - Visualization of all that comes out!
- Scientist/eng. wants to focus on top, but *all* required for results...
- Such work cuts across many disciplines, areas of CS...



Cactus: *community developed simulation infrastructure*

- Developed as response to needs of large scale projects
- Numerical/computational infrastructure to solve PDE's
- Freely available, *Open Source* community framework: spirit of gnu/linux
 - Many communities contributing to Cactus
 - Cactus Divided in "Flesh" (core) and "Thorns" (modules or collections of subroutines)
 - Multilingual: User apps Fortran, C, C++; automated interface between them
- Abstraction: Cactus Flesh provides API for virtually all CS type operations
 - Storage, parallelization, communication between processors, etc
 - Interpolation, Reduction
 - IO (traditional, socket based, remote viz and steering...)
 - Checkpointing, coordinates
- "Grid Computing": Cactus team and many collaborators worldwide, especially NCSA, Argonne/Chicago, LBL.





Future view: much of it here already...

- Scale of computations much larger
 - Complexity approaching that of Nature
 - Simulations of the Universe and its constituents
 - Black holes, neutron stars, supernovae
 - Human genome, human behavior
- Teams of computational scientists working together
 - Must support efficient, high level problem description
 - Must support collaborative computational science
 - Must support all different languages
- Ubiquitous Grid Computing
 - Very dynamic simulations, deciding their own future
 - Apps find the resources themselves: distributed, spawned, etc...
 - Must be tolerant of dynamic infrastructure (variable networks, processor availability, etc...)
 - Monitored, viz'ed, controlled from anywhere, with colleagues elsewhere



Grid Simulations: a new paradigm

- *Computational Resources Scattered Across the World*
 - Compute servers
 - Handhelds
 - File servers
 - Networks
 - Playstations, cell phones etc...
- *How to take advantage of this for scientific/engineering simulations?*
 - Harness multiple sites and devices
 - Simulations at new level of complexity and scale

QuickTime™ and a
Photo - JPEG decompressor
are needed to see this picture.

QuickTime™ and a
Photo decompressor
are needed to see this picture.



Many Components for Grid Computing: *all have to work for real applications*

1. Resources: Egrid (www.egrid.org)
 - A "Virtual Organization" in Europe for Grid Computing
 - Over a dozen sites across Europe
 - Many different machines
2. Infrastructure: Globus Metacomputing Toolkit (Example)
 - Develops fundamental technologies needed to build **computational grids**.
 - Security: logins, data transfer
 - Communication
 - Information (GRIS, GIIS)

QuickTime™ and a
Photo - JPEG decompressor
are needed to see this picture.



Components for Grid Computing, cont.

3. Grid Aware Applications (Cactus example):
 - Grid Enabled Modular Toolkits for Parallel Computation: Provide to Scientist/Engineer...
 - Plug your Science/Eng. Applications in!
 - Must Provide Many Grid Services
 - Ease of Use: automatically find resources, given need!
 - Distributed simulations: use as many machines as needed!
 - Remote Viz and Steering, tracking: watch what happens!
 - Collaborations of groups with different expertise: no single group can do it! Grid is natural for this...



Egrid Testbed

- Many sites, heterogeneous
 - MPI-Gravitationsphysik,
 - Konrad-Zuse-Zentrum,
 - Poznan,
 - Lecce, Vrije Universiteit-Amsterdam,
 - Paderborn,
 - Brno,
 - MTA-Sztaki-Budapest,
 - DLR-Köln,
 - GMD-St. Augustin
 - ANL, ISI, & friends
- In 12 weeks, all sites had formed a Virtual Organization with
 - Globus 1.1.4
 - MPICH-G2
 - GSI-SSH
 - GSI-FTP
- Central GIS's at Poznan, Lecce
- Key Application: Cactus
- Egrid merged with Grid Forum to form GGF, but maintains Egrid testbed, identity



Cactus & the Grid

Cactus Application Thorns

Distribution information hidden from programmer
Initial data, Evolution, Analysis, etc

Grid Aware Application Thorns

Drivers for parallelism, IO, communication, data mapping
PUGH: parallelism via MPI
(MPICH-G2, grid enabled message passing library)

***Single
Proc***

***Standard
MPI***

Grid Enabled

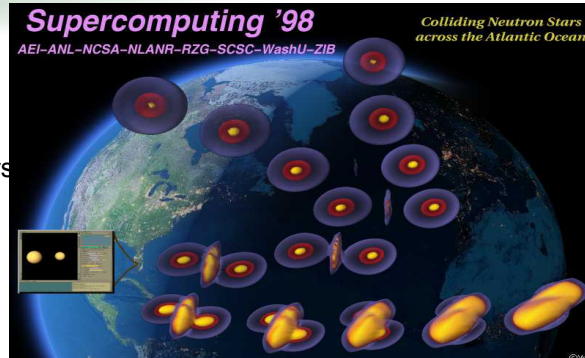
Communication Library

MPICH-G2 implementation of MPI, can run
MPI programs across heterogenous computing
resources



Grid Applications so far...

- SC93 - SC2000
- Typical scenario
 - Find remote resource (often using multiple computers)
 - Launch job (usually static, tightly coupled)
 - Visualize results (usually in-line, fixed)

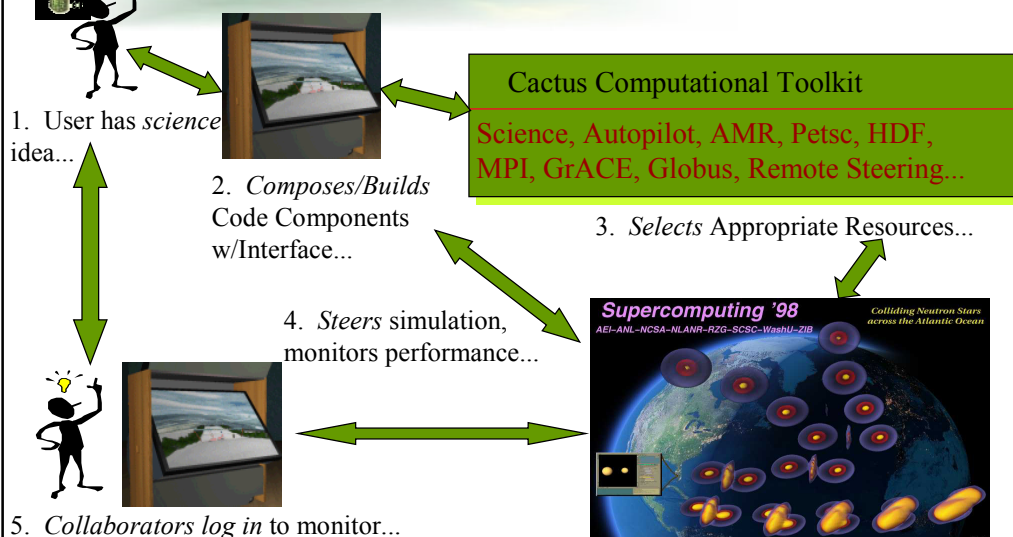


- Need to go far beyond this
 - Make it much, much easier
 - Portals, Globus, standards
 - Make it much more dynamic, adaptive, fault tolerant
 - Migrate this technology to general user

*Metacomputing the Einstein Equations:
Connecting T3E's in Berlin, Garching, San Diego*



The Astrophysical Simulation Collaboratory (ASC)



Want to integrate and migrate this technology to the generic user...



Supercomputing super difficult

Consider simplest case: sit here, compute there

Accounts for one AEI user (real case):

- berte.zib.de
- denali.mcs.anl.gov
- golden.sdsc.edu
- gseaborg.nersc.gov
- harpo.wustl.edu
- horizon.npaci.edu
- loslobos.alliance.unm.edu
- mcurie.nersc.gov
- modi4.ncsa.uiuc.edu
- ntsc1.ncsa.uiuc.edu
- origin.aei-potsdam.mpg.de
- pc.rzg.mpg.de
- pitcairn.mcs.anl.gov
- quad.mcs.anl.gov
- rr.alliance.unm.edu
- sr8000.lrz-muenchen.de

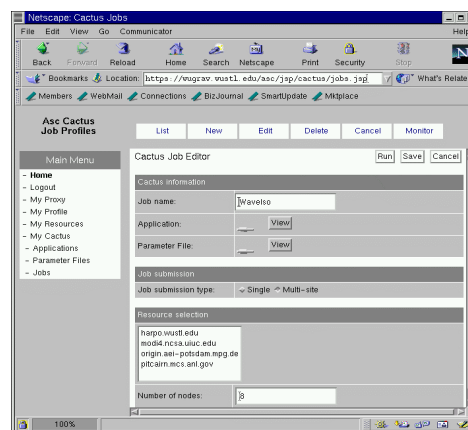
16 machines, 6 different usernames, 16 passwords, ...

This is hard, but it gets much worse from here...



ASC Portal (Russell, Daues, Wind², Bondaescu, Shalf, et al)

- ASC Project
 - Code management
 - Resource selection (including distributed runs)
 - Code Staging, Sharing
 - Data Archiving, Monitoring, etc...
- Technology: Globus, GSI, Java, DHTML, MyProxy, GPDk, TomCat, Stronghold
- Used for the ASC Grid Testbed
(SDSC, NCSA, Argonne, ZIB, LRZ, AEI)
- Driven by the need for easy access to machines
- Useful tool to test Alliance VMR!!





Distributed Computation: *Harnessing Multiple Computers*

■ Why would anyone want to do this?

- Capacity
- Throughput

■ Issues

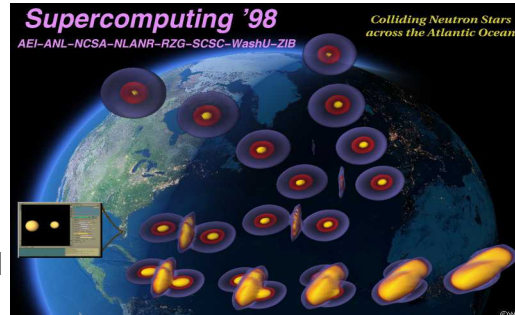
- Bandwidth
- Latency
- Communication needs
- Topology
- Communication/computation

■ Techniques to be developed

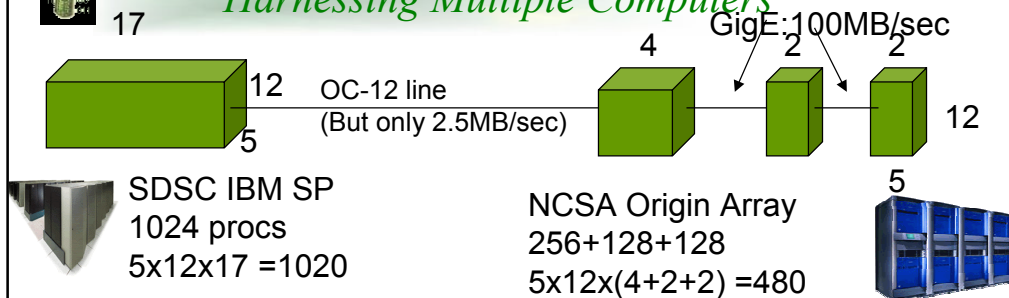
- Overlapping comm/comp
- Extra ghost zones
- Compression
- Algorithms to do this for the scientist...

■ Experiments

- 3 T3Es on 2 continents
- Last month: joint NCSA, SDSC test with 1500 processors (Dramlitsch talk)



Distributed Computation: *Harnessing Multiple Computers*



■ Why would anyone want to do this?

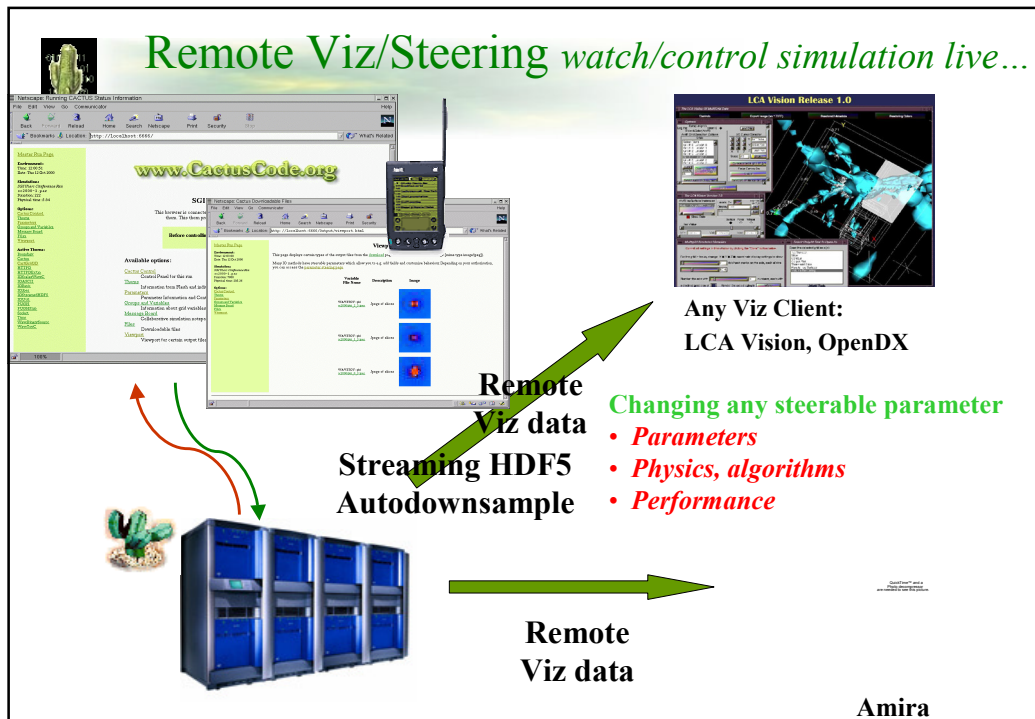
- Capacity, Throughput

■ Solving Einstein Equations, but could be any application

- 70-85% scaling, ~250GF (only 15% scaling without tricks)

■ Techniques to be developed

- Overlapping comm/comp, Extra ghost zones
- Compression
- **Adaption!!**
- Algorithms to do this for the scientist...



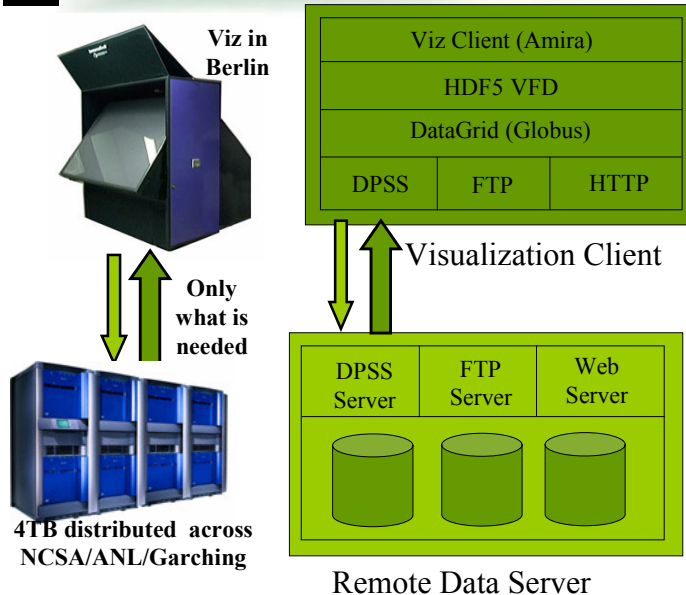
Thorn HTTPD

- Thorn which allows simulation any to act as its own web server
- Connect to simulation from **any browser anywhere**
- Monitor run: parameters, basic visualization, ...
- Change **steerable** parameters
- See running example at www.CactusCode.org
- Wireless remote viz, monitoring and steering

Variable	Description	Image
WATERTOT	Water	
WATERTOT	Water	
WATERTOT	Water	



Remote Offline Visualization



- Accessing remote data for local visualization
- Should allow downsampling, hyperslabbing, etc.
- Grid World: file pieces left all over the world, but logically one file...



Dynamic Distributed Computing

Static grid model works only in special cases; must make apps able to respond to changing Grid environment...

■ Many new ideas

- Consider: the Grid IS your computer:
 - Networks, machines, devices come and go
 - Dynamic codes, aware of their environment, seeking out resources
 - Rethink algorithms of all types
 - Distributed and Grid-based thread parallelism
- Scientists and engineers will change the way they think about their problems: think global, solve much bigger problems

■ Many old ideas

- 1960's all over again
- How to deal with dynamic processes
- processor management
- memory hierarchies, etc



GridLab: New Paradigms for Dynamic Grids

- **Code should be aware of its environment**
 - What resources are out there NOW, and what is their current state?
 - What is my allocation?
 - What is the bandwidth/latency between sites?
- **Code should be able to make decisions on its own**
 - A slow part of my simulation can run asynchronously...spawn it off!
 - New, more powerful resources just became available...migrate there!
 - Machine went down...reconfigure and recover!
 - Need more memory...get it by adding more machines!
- **Code should be able to publish this information to central server for tracking, monitoring, steering...**
 - Unexpected event...notify users!
 - Collaborators from around the world all connect, examine simulation.



Grid Scenario



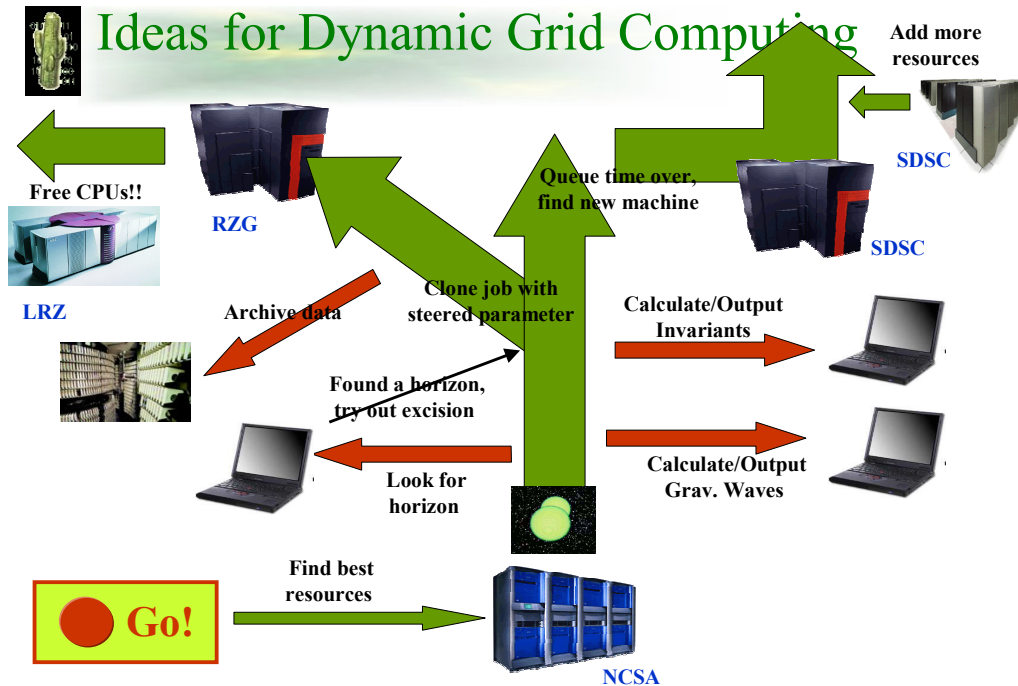


New Grid Applications: some examples

- Dynamic Staging: move to faster/cheaper/bigger machine
 - “Cactus Worm”
- Multiple Universe
 - create clone to investigate steered parameter (“Cactus Virus”)
- Automatic Convergence Testing
 - from initial data or initiated during simulation
- Look Ahead
 - spawn off and run coarser resolution to predict likely future
- Spawn Independent/Asynchronous Tasks
 - send to cheaper machine, main simulation carries on
- Thorn Profiling
 - best machine/queue, choose resolution parameters based on queue
- Dynamic Load Balancing
 - inhomogeneous loads, multiple grids
- Intelligent Parameter Surveys
 - farm out to different machines
- ...Must get application community to rethink algorithms...

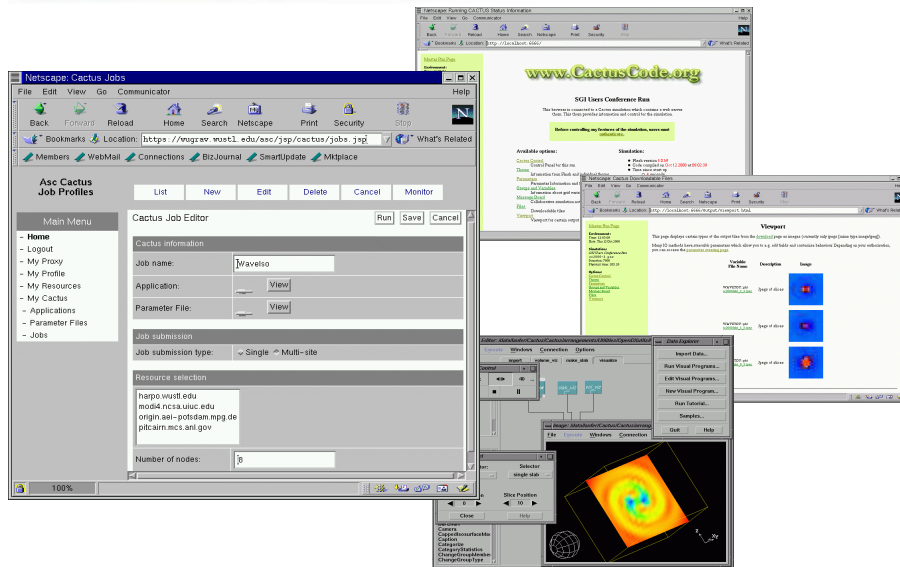


Ideas for Dynamic Grid Computing



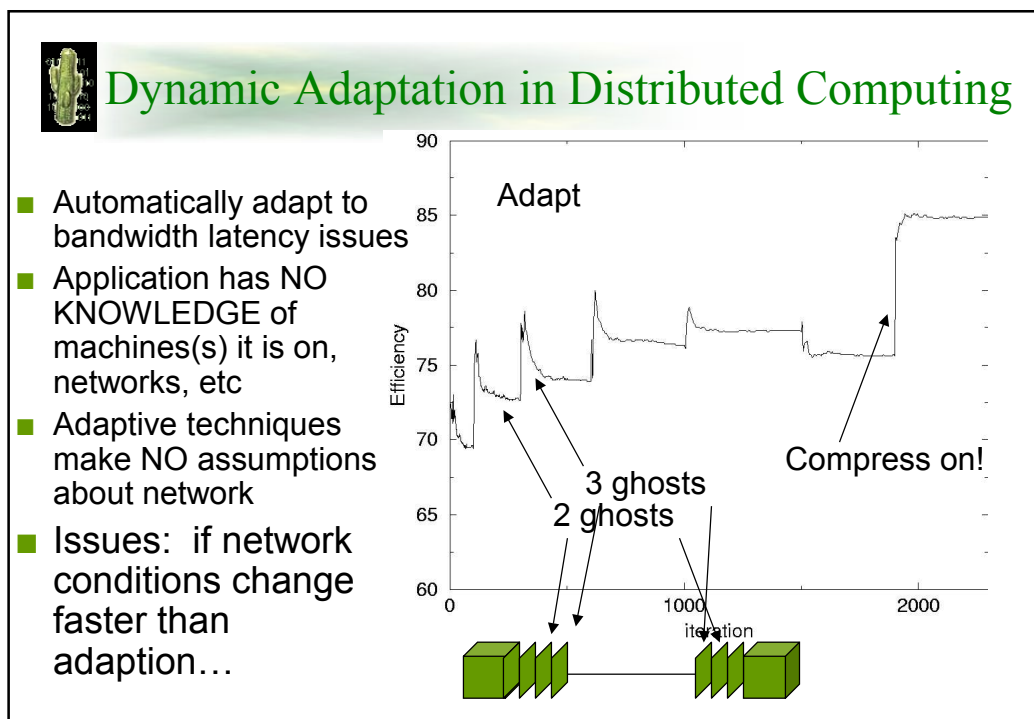
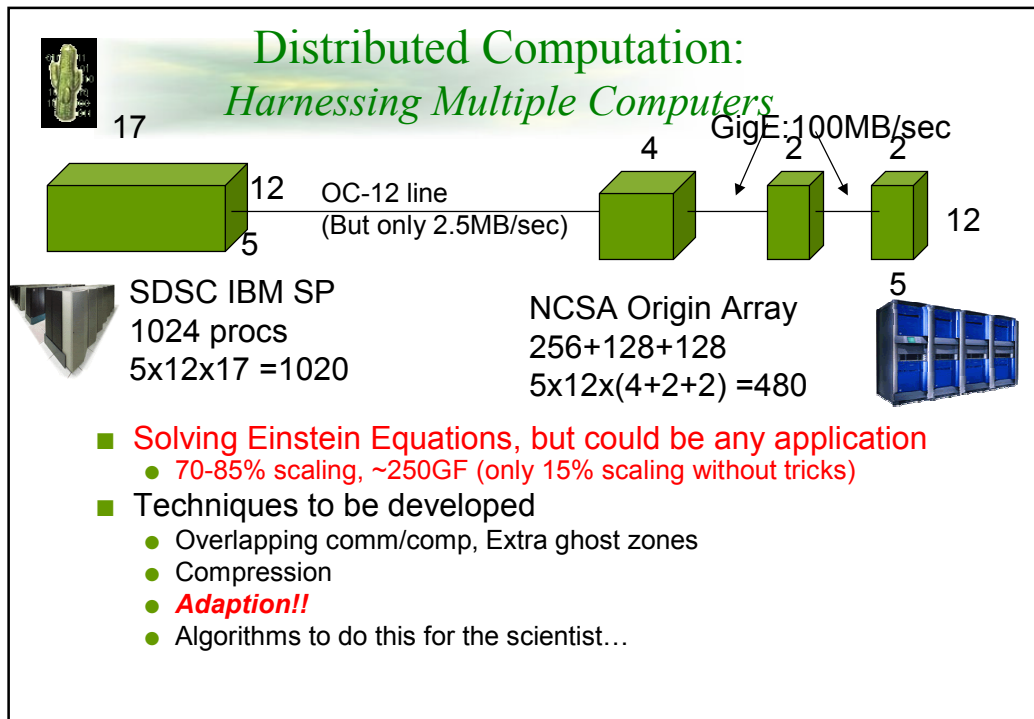


User's View ... *simple!*



Issues Raised by Grid Scenarios

- Infrastructure:
 - Is it ubiquitous? Is it reliable? Does it work?
- Security:
 - How does user pass proxy from site to site?
 - Firewalls? Ports?
- How does user/application get information about Grid?
 - Need reliable, ubiquitous Grid information services
 - Portal, Cell phone, PDA
- What is a file? Where does it live?
 - Crazy Grid apps will leave pieces of files all over the world
- Tracking
 - How does user track the Grid simulation hierarchies?
- Two Current Examples that work Now: Building blocks for the future
 - Dynamic, Adaptive Distributed Computing
 - Migration: Cactus Worm

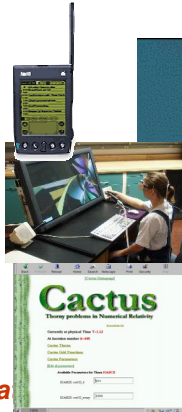
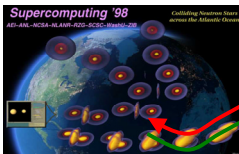




Cactus Worm: Illustration of basic scenario

Live demo at <http://www.CactusCode.org> (usually)

- Cactus simulation (could be anything) starts, launched from a portal
- Queries a Grid Information Server, finds available resources
- Migrates itself to next site, according to some criterion
- Registers new location to GIS, terminates old simulation
- User tracks/steers, using http, streaming data, etc.....



- Continues around Europe...
- *If we can do this, much of what we want can be done!*



Worm as a building block for dynamic Grid applications: many uses

- Tool to test operation of Grid: Alliance VMR, Egrid, other testbeds
- Will be outfitted with diagnostics, performance tools
 - What went wrong where?
 - How long did a given Worm "payload" take to migrate
 - Are grid map files in order?
 - Certificates, etc...
- Basic technology for migrating
 - Entire simulations
 - Parts of simulations
- Example: contract violation...
 - Code going too slow, too fast, using too much memory, etc...

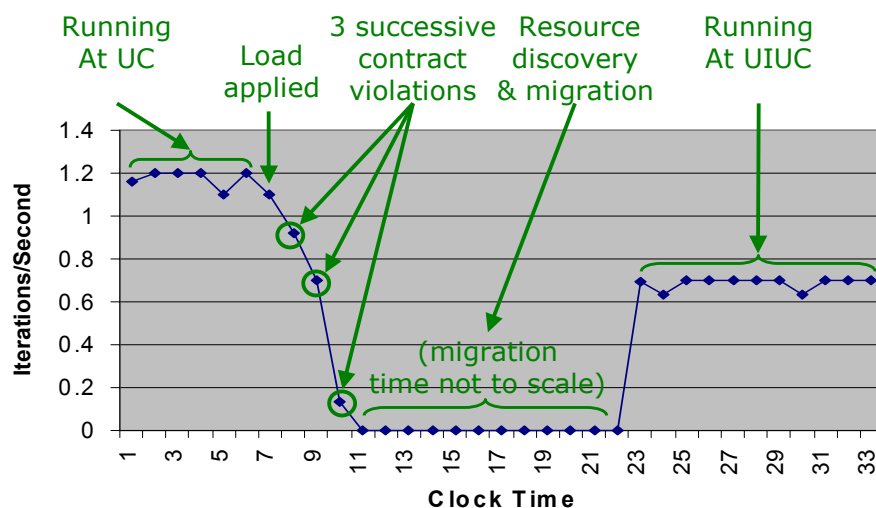


How to determine when to migrate: Contract Monitor

- GrADS project activity: Foster, Angulo, Cactus team
- Establish a “Contract”
 - Driven by user-controllable parameters
 - Time quantum for “time per iteration”
 - % degradation in time per iteration (relative to prior average) before noting violation
 - Number of violations before migration
- Potential causes of violation
 - Competing load on CPU
 - Computation requires more processing power: e.g., mesh refinement, new subcomputation
 - Hardware problems
 - Going too fast! Using too little memory? Why waste a resource??



Migration due to Contract Violation (Foster, Angulo, Cactus Team...)





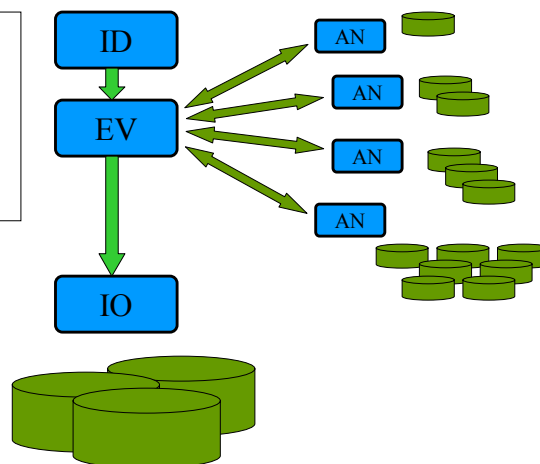
Grid Application Development Toolkit

- Application developer should be able to build simulations with tools that easily enable dynamic grid capabilities
- Want to build **programming API** to easily allow:
 - Query information server (e.g. GUIS)
 - What's available for me? What software? How many processors?
 - Network Monitoring
 - Decision Routines (Thorns)
 - How to decide? Cost? Reliability? Size?
 - Spawning Routines (Thorns)
 - Now start this up over here, and that up over there
 - Authentication Server
 - Issues commands, moves files on your behalf (can't pass-on Globus proxy)
 - Data Transfer
 - Use whatever method is desired (Gsi-ssh, Gsi-ftp, Streamed HDF5, scp...)
 - Etc...



Example Toolkit Call: Routine Spawning

```
Schedule AHFinder at  
Analysis  
{  
  EXTERNAL=yes  
  LANG=C  
} "Finding Horizons"
```

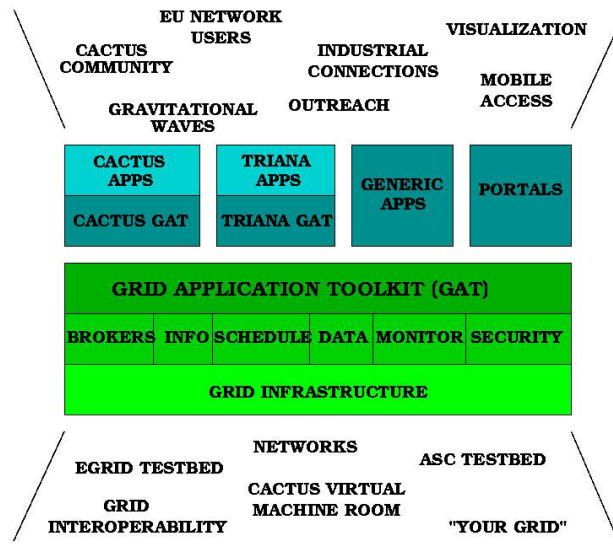




GridLab

Egrid + US Friends: working to make this happen...

- Large EU Project Under Negotiation with EC...
- AEI, Lecce, Poznan, Brno, Amsterdam, ZIB-Berlin, Cardiff, Paderborn, Compaq, Sun, Chicago, ISI, Wisconsin
- 20 positions open!



Grid Related Projects

- GridLab www.gridlab.org
 - Enabling these scenarios
- ASC: Astrophysics Simulation Collaboratory www.ascportal.org
 - NSF Funded (WashU, Rutgers, Argonne, U. Chicago, NCSA)
 - Collaboratory tools, Cactus Portal
- Global Grid Forum (GGF) www.gridforum.org
 - Applications Working Group
- GrADs: Grid Application Development Software www.isi.edu/grads
 - NSF Funded (Rice, NCSA, U. Illinois, UCSD, U. Chicago, U. Indiana...)
- TIKSL/GriKSL www.zib.de/Visual/projects/TIKSL/
 - German DFN funded: AEI, ZIB, Garching
 - Remote online and offline visualization, remote steering/monitoring
- Cactus Team www.CactusCode.org
 - Dynamic distributed computing ...



Summary

- **Science/Engineering Drive/Demand Grid Development**
 - Problems very large, need new capabilities
- **Grids will fundamentally change research**
 - *Enable problem scales far beyond present capabilities*
 - *Enable larger communities to work together (they'll need to)*
 - *Change the way researchers/engineers think about their work*
- **Dynamic Nature of Grid makes problem much more interesting**
 - *Harder*
 - *Matches dynamic nature of problems being studied*
- **Need to get applications communities to rethink their problems**
 - *The Grid is the computer...*
- **Join the Applications Working Group of GGF**
- **Join our project: www.gridlab.org**
 - *Work with us from here, or come to Europe!*



Credits: this work resulted from a great team

QuickTime™ and a
Sorenson Video decompressor
are needed to see this picture.