

```
std::bool_constant  
< std::is_same_v< D,  
  DiskTensor< double,  
  Rank > > || std::is_same  
_v< D, DiskView< double,  
  Rank, Rank > > >
```

```
einsums::is_ondisk  
_tensor< D, Rank, ViewRank, T >
```

