

- * Eclipse memory Analyzer Tool can identify inefficiencies in your application
 - As well as show you the wider memory usage for code.

Git Interview questions

* What is Git?

- * Git is a distributed Version Control System.
- * It lets you track changes made, profile and allows you to revert back to any particular change that you wish to.
- * It is a distributed architecture that provides many advantages over other version control systems like SVN.
- * One of the major advantage is doesn't rely on a central server to store all the versions of a project files.
- * There is one central server to store a project file and all its versions you could see.
- * Programmer can maintain a local repository which is actually commit and update the local repository with out any hassle.

* Difference between Git and SVN?

- Git is a decentralised version control tool
SVN is centralised version control tool
- Git belongs to 3rd generation of version control tool
SVN belongs to 2nd generation of version control tool
- Git commits are possible even you are offline
SVN commits are possible only online

→ In git push and pull are faster
In SVN push and pull are slower

* Difference between Git and Github?

→ Git is a version Control System of distributed nature that is used to track source code changes during software development

→ Github provides hosting for software development version Control using Git

It offers all of the distributed version control and source code management (SCM) functionality of Git as well as adding its own features

* ~~mention~~ mention various Git repository hosting functions.

- Github
- Bitlab
- Bitbucket
- SourceForge
- BitEnterprise

* Git Commit

→ git commit <option> "message"

* Basic git Commands

git init → is used to create new local repository

git status → list the files that was changed those to add

git clone <url>

git add

git commit

git push origin <branch>

* How to fix a broken commit?

→ use the command "git commit --amend"
we can fix the broken commit in the editor

* How do you revert a commit that has already been pushed and made public?

git revert (name of the commit or the commit ID)

* Difference between git pull and fetch?

git fetch works similarly the way as git pull but works a bit different way

* When we do fetch → pulls all new commits from the desired branch and stores it in a new branch in a local repository

→ if we want to reflect this changes in target branch git fetch will be followed with a git merge. So in this case your target branch will only be updated after merging the target branch and the fetched branch

* How to push a file from your local system on to Github repository using git?

git push origin master

* What is process to revert a commit that has already been pushed and made public?

git commit -m "Commit message"

git revert <commit id> Ex: git revert 569dc093f

* What is the difference between git fetch and git pull?

git fetch

- git fetch only downloads new data from a remote repository
- Does not integrate any of this new data into your working files
- Git fetch can be done any time to update the remote-tracking branches

Command: `git fetch origin`
`git fetch --all`

Git pull

- Git pull updates from the current HEAD branch with the latest changes from the remote server
- It downloads new data and integrates it with current working files
- It tries to merge remote changes with your local ones

Command: `git pull origin master`

* How do you find a list of files that has been changed in a particular commit?

Command to get a list of files been changed in a particular commit is

`git diff-tree -r {commit hash}`

Example: `git diff-tree -r 87c673f21b`

- -r flag allows the command to list individual files
- commit hash will list all the files that were changed (or added) in that commit

* What is a merge conflict in Git and how can it be resolved?


Git merge Conflict → it raises when you have branches that have competing commits and Git needs your help to decide which changes to incorporate in the final merge.

Resolve using Github Conflict editor

→ manually Edit the conflict file to select the changes that you want to keep in the final merge

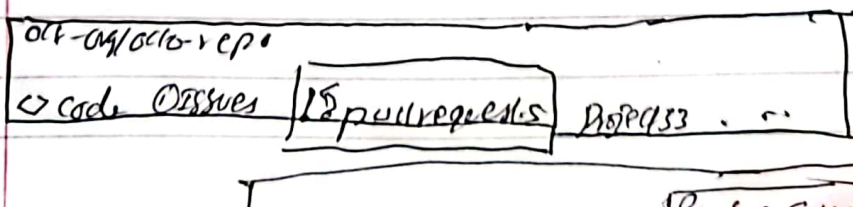
⇒ This is done when merge conflict is caused by competing line changes i.e..
→ When people make different changes to same line of the same file on different branches in your Git repository

* What is merge conflict and how can it be resolved?

Sol * Under your repository name, click  pull requests

* In "pull requests" list, click the pull request with a merge conflict that you'd like to resolve.

* Near the bottom of your pull requests, click resolve conflict's
* Decide if you want to keep only your branch's changes, keep only the other branch's changes or make a brand new change, which may incorporate changes from both branches.



Open GitBook

Navigate into the local Git repository that has the merge conflict

Generate a list of the files affected by the merge conflict.
In this example, the file `styleguide.md` has a merge conflict.

→ git status

* open any text editor, such as Sublime Text or Atom, and navigate to the file that has merge conflicts

* To see the beginning of the merge conflict in your file, search the file for the conflict marker

⇒ you'll see the changes from the base branch
after the line `<<<< HEAD`

* Next you'll see `=====`, which divides your changes from the changes in the other branch, followed by `>>>> BRANCH-NAME`

If you have questions, please

`<<<< HEAD`

open an issue

`=====`

ask your question in the

`>>>> branch-a`

Branching Strategy:

Git model:

- * Branching Strategy Name :
- * Long lived, Short lived
- * Source, destination
- * merge, how to promote prod
- * Conflicts

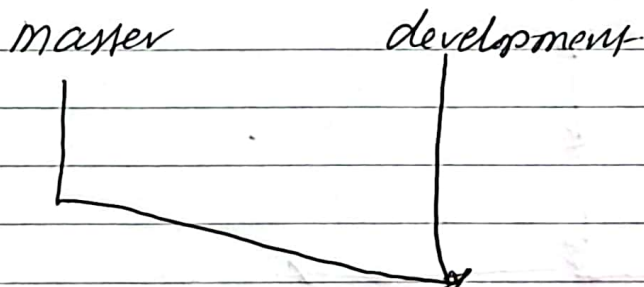
→ Git model → refer to nire.com

1) master, development → long lived branches

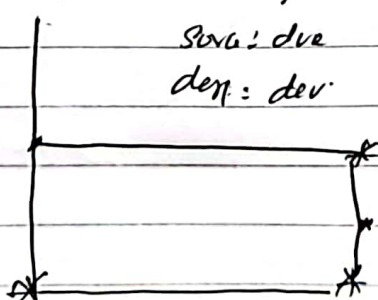
↓
prod

↓
ahead of master
new features

2) feature, release, hotfix



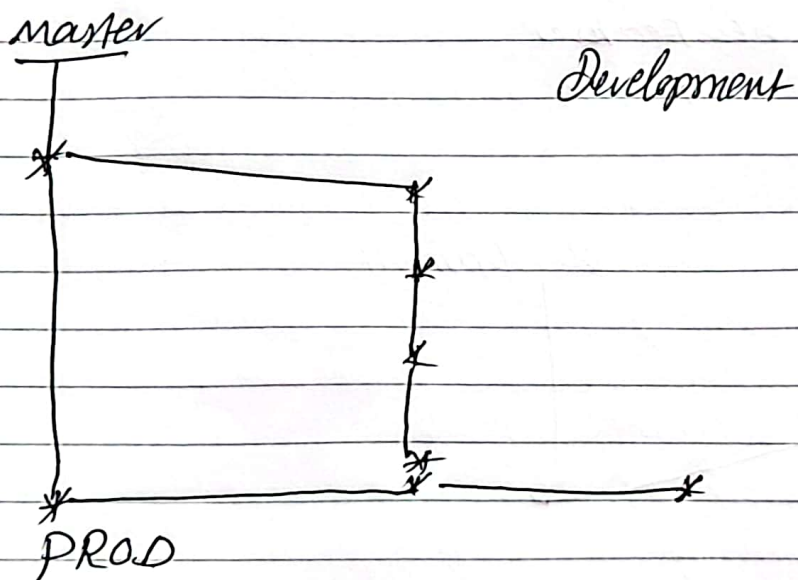
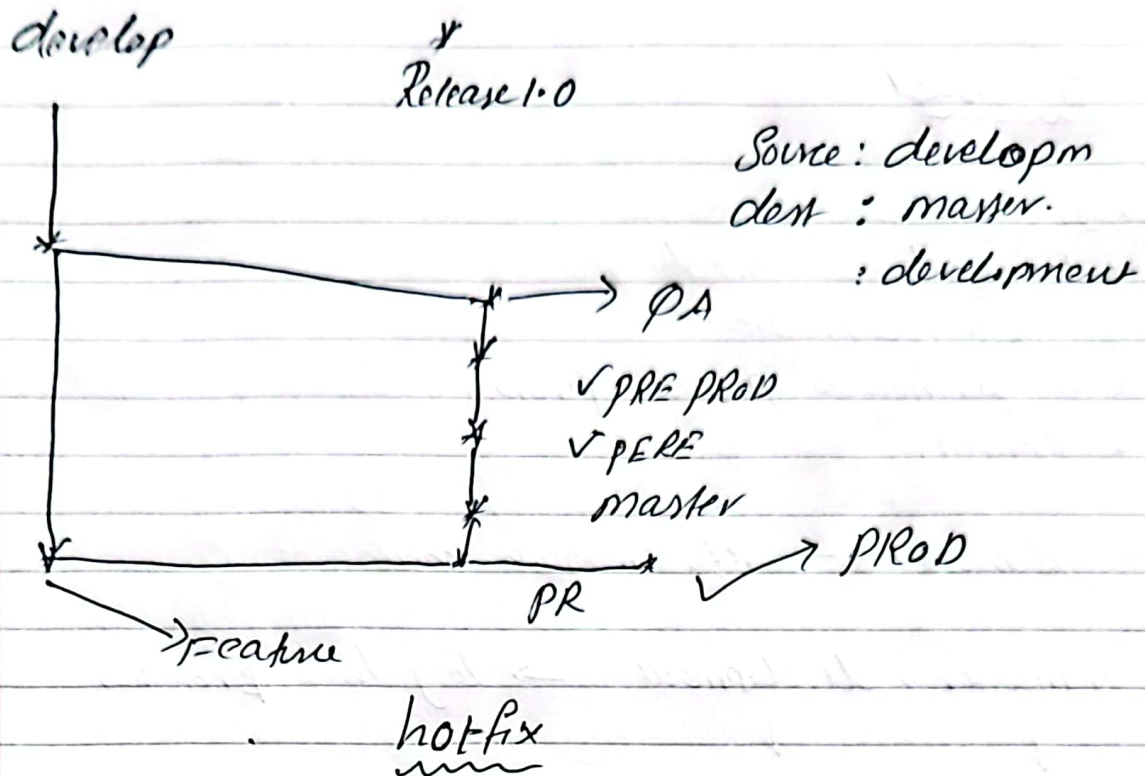
development feature.



src: dev pull before push
dest: dev

- * Create a feature from dev
- * After finishing feature branch
- * merge to dev branch.

Release 1.0



Conflicts