

## **Summary**

### **30/4-2018**

#### **Attendance:**

Eirin Sognnes  
Marianne Luengo Fuglestad  
Paraneetharan Sabaratnam  
Elise Fiskeseth  
Stian Fagerli  
Sofia Hestenes Eika  
Jonas Triki  
Jonas Trædal  
Jonas Mossin Wagle

Written by: Elise

#### **Objective of meeting:**

- Discuss what we have done so far (activity 3).

#### **Discussed:**

- What we have done since last meeting:
  - Eirin Sognnes
    - Added scream when queen is taken
    - Added sounds when the player loses a game
  - Marianne Luengo Fuglestad
    - Looked at documentation
  - Paraneetharan Sabaratnam:
    - Just start working on updating the use cases, user stories and sequence diagram.
  - Elise Fiskeseth:
    - Overview of GUI
  - Stian Fagerli:
    - Added max length for usernames
  - Jonas Triki:
    - Added heroku API
  - Jonas Trædal
    - Overview of GUI
  - Jonas Mossin Wagle:
    - Looked into backend-api.
  - Sofia:
    - Found loading image and looked at how to add it to the program
- Feedback from oblig 4.

#### **Moving forward (Thursday meeting and forward):**

- Next week we will look at retrospective and the presentation