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## Education \_

## **University of Patras**

### **Electrical and Computer Engineering Dept.**

MSc - DIPLOMA OF ELECTRICAL AND COMPUTER ENGINEERING, GRADE: 8.09/10

October 2014 - July 2021

Diploma Thesis: Augmented reality application for museums using Unity game machine and Microsoft's Hololens 1

Supervisor: Prof. Nikolaos Avouris

#### NOTABLE PROJECTS

STUDENT THESIS June 2020 - July 2021

Research and Design of a system to interact with Virtual Cultural Spaces

Developped an Augmented Reality (AR) application for Patras Archealogical Museum, using Unity and C sharp. The application's goal was to educate the user about Ancient Greece. My job was to create the UI in the form of Holograms, as well as to integrate directional arrows to help the user navigate the museum.

Supervisor: Prof. Nicolaos Avouris

#### COMPUTATIONAL GEOMETRY APPLICATION

2020

Computed the laplacian coordinates of 3D models and reconstructed them using the first 30% of their eigenvalues and eigenvectors. Also made a system to compare different models based on their respected eigenvalues. Coded in C++.

# Professional Experience \_\_\_\_\_

#### Vodafone



GRADUATE TRAINEE October 2021-now

#### PROJECT INVOLVEMENT:

- MS Server: Worked on developping and manipulating SSIS packages & SSRS reports on Microsoft SQL Server.
- Databases: Hands-on experience on large-scale data-warehouses.
- SQL: Worked with complex sql queries. Experience on table partitioning functions, schemes and filegroups.

## **Epathlon**



PROGRAMMING INTERNSHIP

# PROJECT INVOLVEMENT:

July-August-September 2018

- Pythons' beautiful soup: Learned how to scrape data from touristic sites using pythons' beautiful soup.
- Vba & excel: Made a client app for ordering coffees.

#### Patras

PRIVATE TEACHER October 2018 - 2021

Science lessons for children.

# Conferences and Workshops \_\_\_\_\_

**BEST** summer course Messina, Sicily

**PARTICIPANTS** August 2017

Arduino technology as the enabler of cyber physical system.

# Technical Skills

**Operating Systems:** Windows and Ubuntu Linux user

Programming Languages: Python (Django), Matlab, C++, C sharp, C, Java, Javascript, HTML, CSS

**Industry software skills:** Unity, Git, MS/Libre Office, LaTeX

**Databases:** Experience with SQL and NoSQL Databases

# **Languages**

**English: Completely fluent - C2**Cambridge English: Proficiency (CPE)

grade: A

French: Adept - B1 Diplôme d'études en langue française- DELF

**Greek** Mother-tongue

# **Extra Curricular Activities & Volunteer Work**

University Cultural Teams

University of Patras

2015-2020

I organised weekly tango lessons as a member of the cultural organisations of the University. As well as being a teacher I also coordinated various events. The teaching process was done through non-conventional methods based on theatre games.

University Cultural Teams

University of Patras

Member of drama team 2014-2016

Lessons based on theatre and drama games as well as on working as a team.

**Other interests:** dance, music

PARTICIPANT & DANCING MENTOR - COORDINATOR

References\_

**Professor:** Nikolaos Avouris, University of Patras [avouris@upatras.gr]