

# Logical to Linear Address Translation

Linear address = Segment  $\times$  10 (hex) + Offset

Example:

segment = A1F0 (hex)

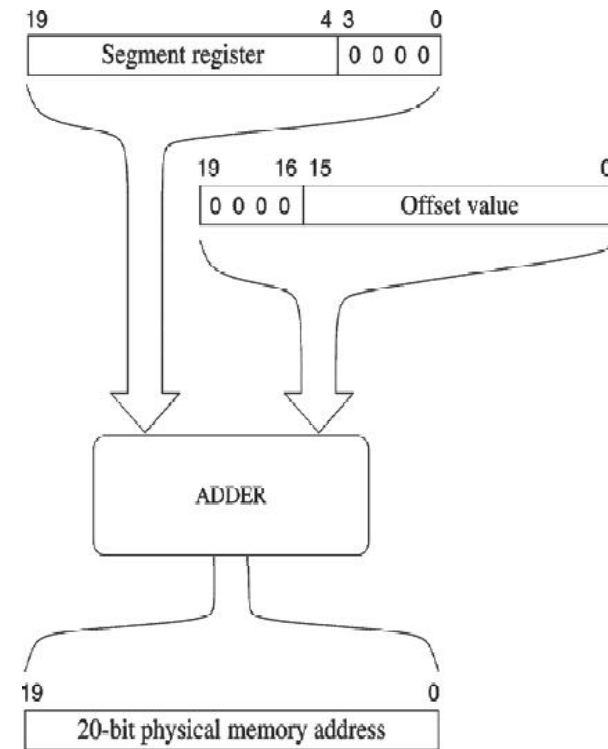
offset = 04C0 (hex)

logical address = A1F0:04C0 (hex)

what is the linear address?

Solution:

<b>A1F00</b>	(add 0 to segment in hex)
<b>+ 04C0</b>	(offset in hex)
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<b>A23C0</b>	(20-bit linear address in hex)



# Real Address Mode

❖ A program can access up to six segments at any time

- ✧ Code segment
- ✧ Stack segment
- ✧ Data segment
- ✧ Extra segments (up to 3)

❖ Each segment is 64 KB

❖ Logical address

- ✧ Segment = 16 bits
- ✧ Offset = 16 bits

❖ Linear (physical) address = 20 bits

