

Graphical method for 2xn OR mx2 matrix

1. Consider the payoff matrix for player A and solve it to find the optimum solution.

Player A	Player B					
		1	2	3	4	5
	1	3	0	6	-1	7
	2	-1	5	-2	2	1

2. Consider the payoff matrix for player A and solve it to find the optimum solution

Player A	Player B		
		1	2
	1	1	3
	2	3	1
	3	5	-1
	4	6	-6